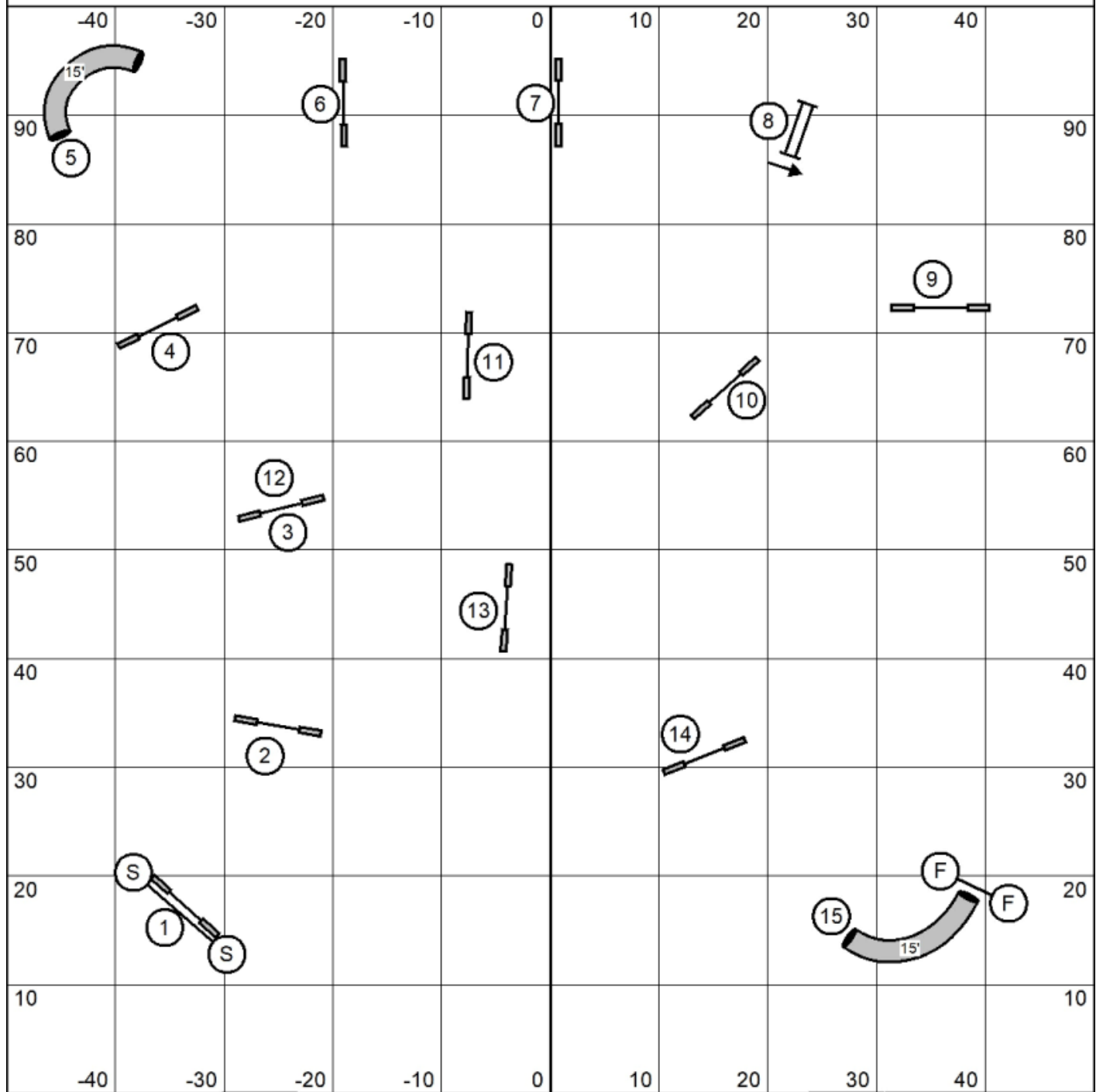


Jumpers 3, 5, C

Jumpers 3, 5, C
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Score Table Gate Gate Equipment Storage

Jumpers 1, 2



Score Table

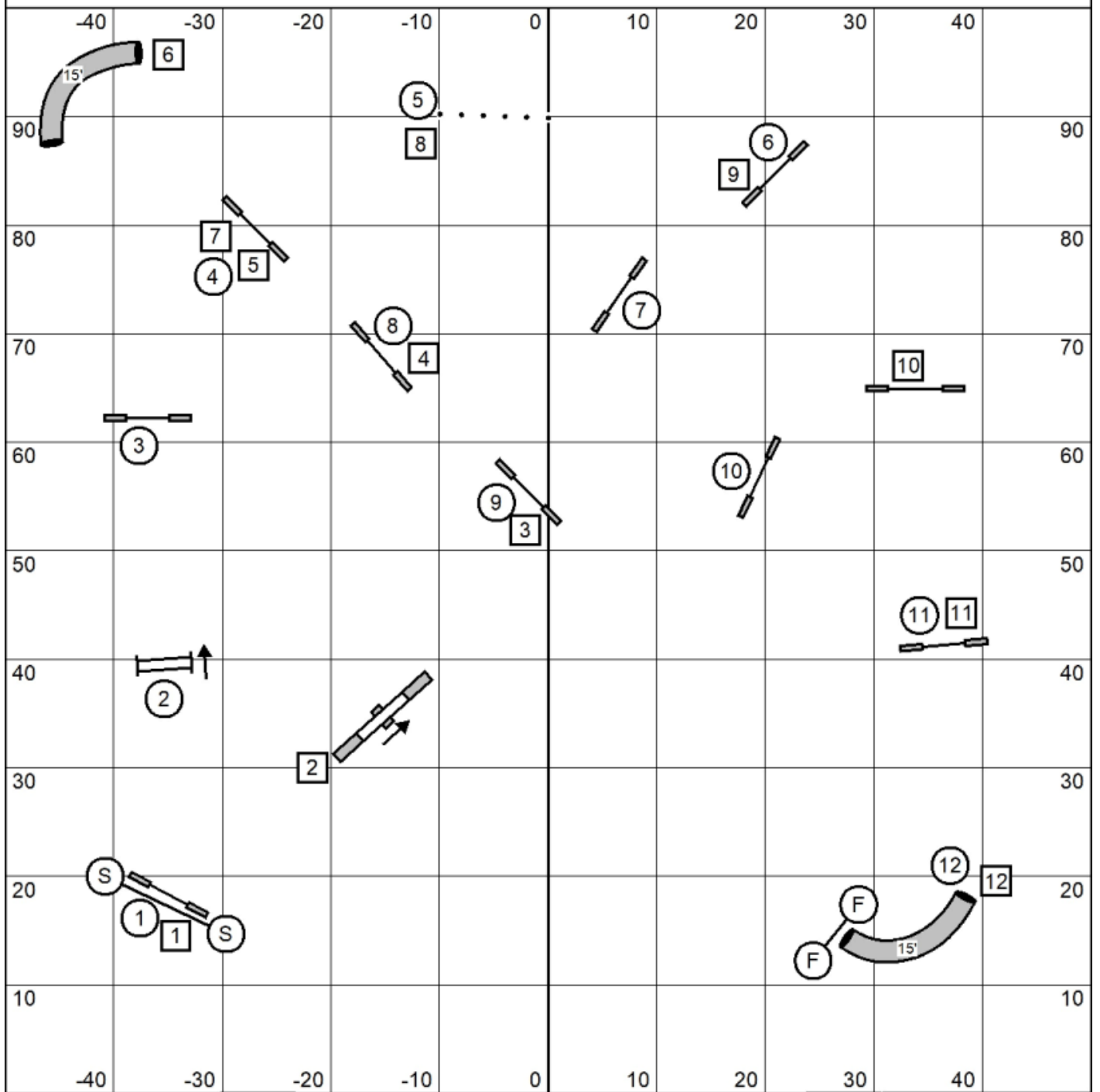
Gate

Jumpers 1, 2
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

Colors 3, 5, C



Score Table

Gate

Colors 3, 5, C
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

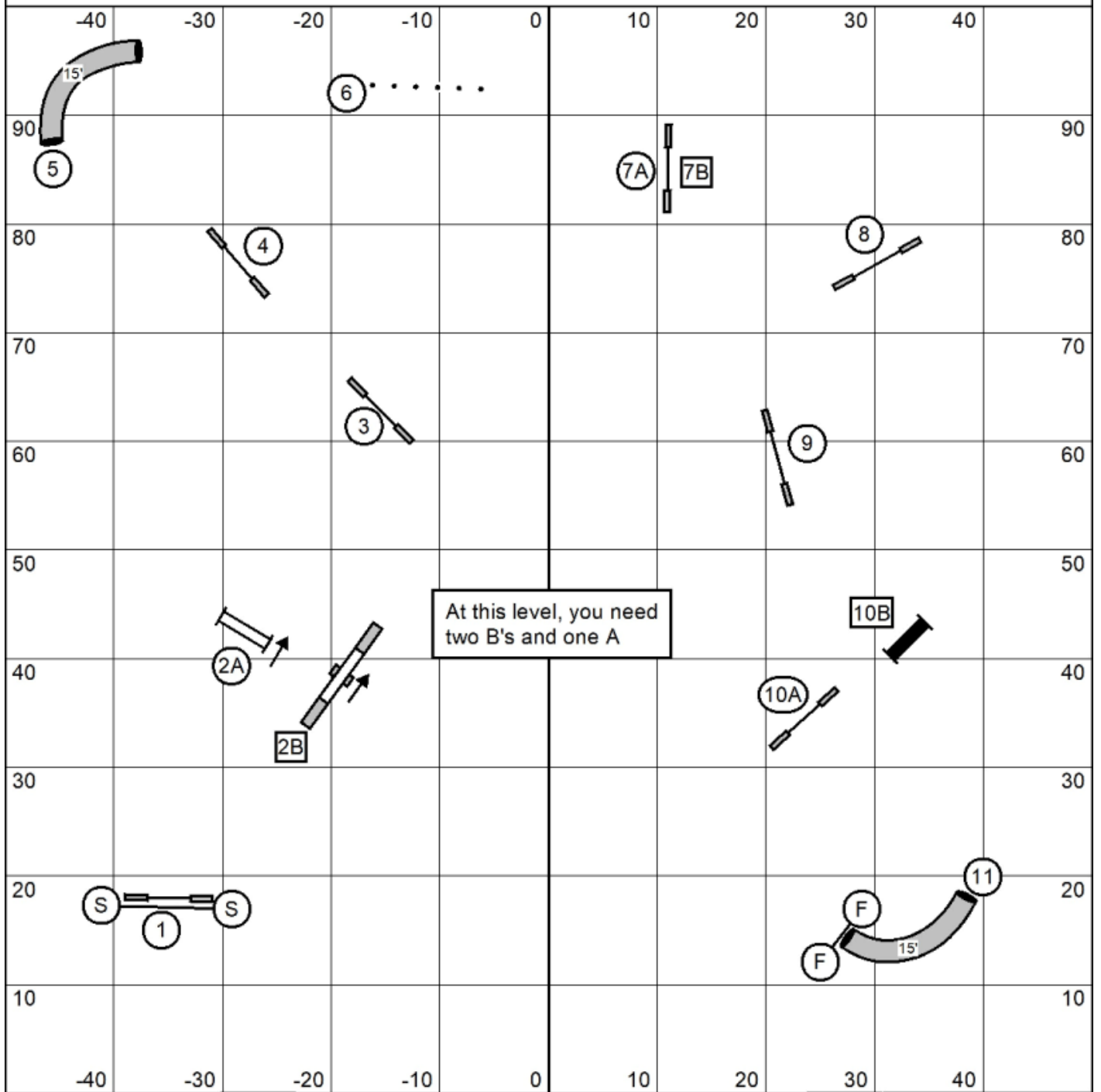
Colors 1, 2

Score Table Gate

Colors 1, 2
Judged by: Jim Murrin
October 25, 2026
The Northern Border LLC
Washingtonville Ohio

Gate Equipment Storage

Wildcard 3, 5, C



Score Table

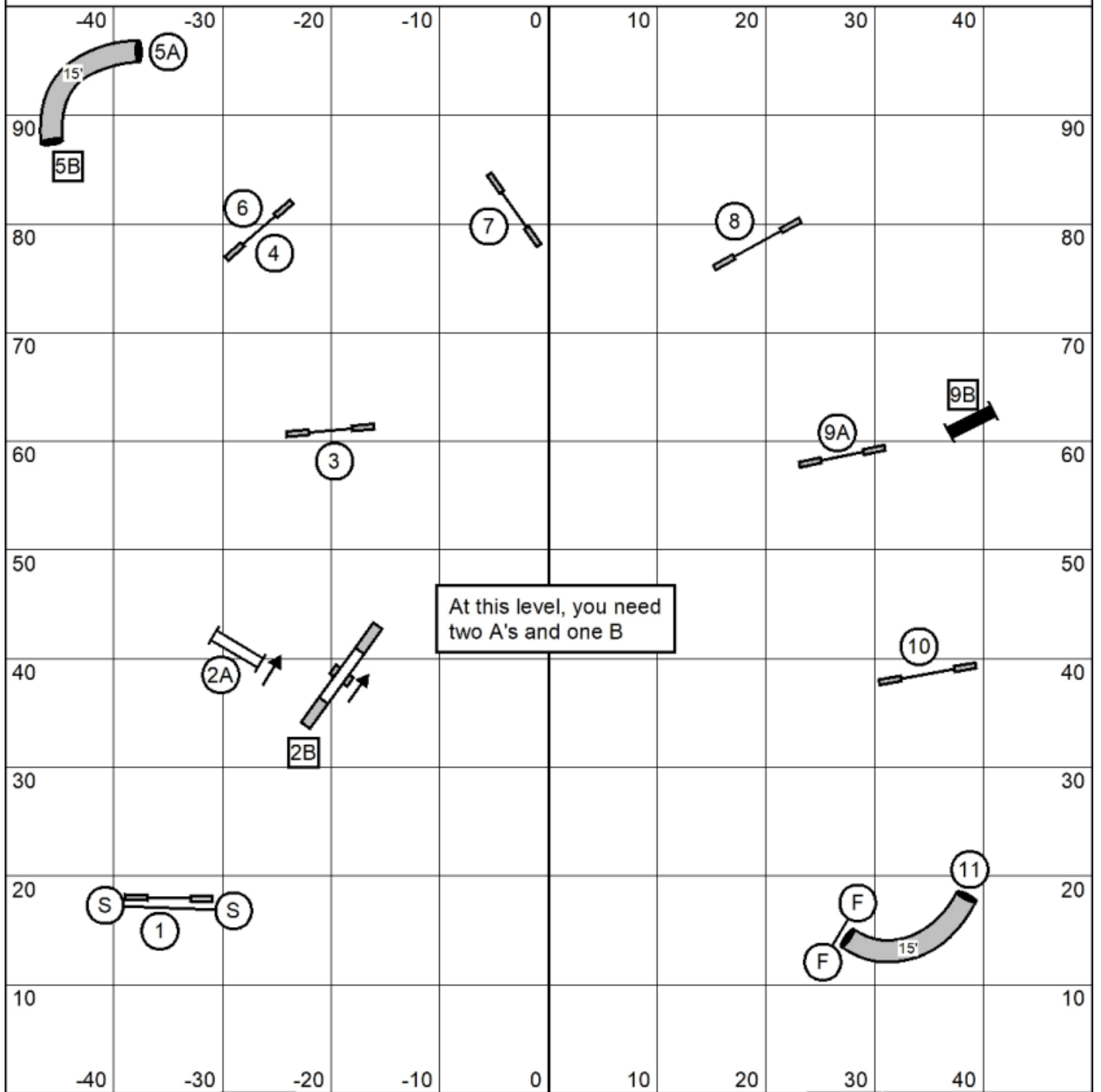
Gate

Wildcard 3, 5, C
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

Wildcard 1, 2



Score Table

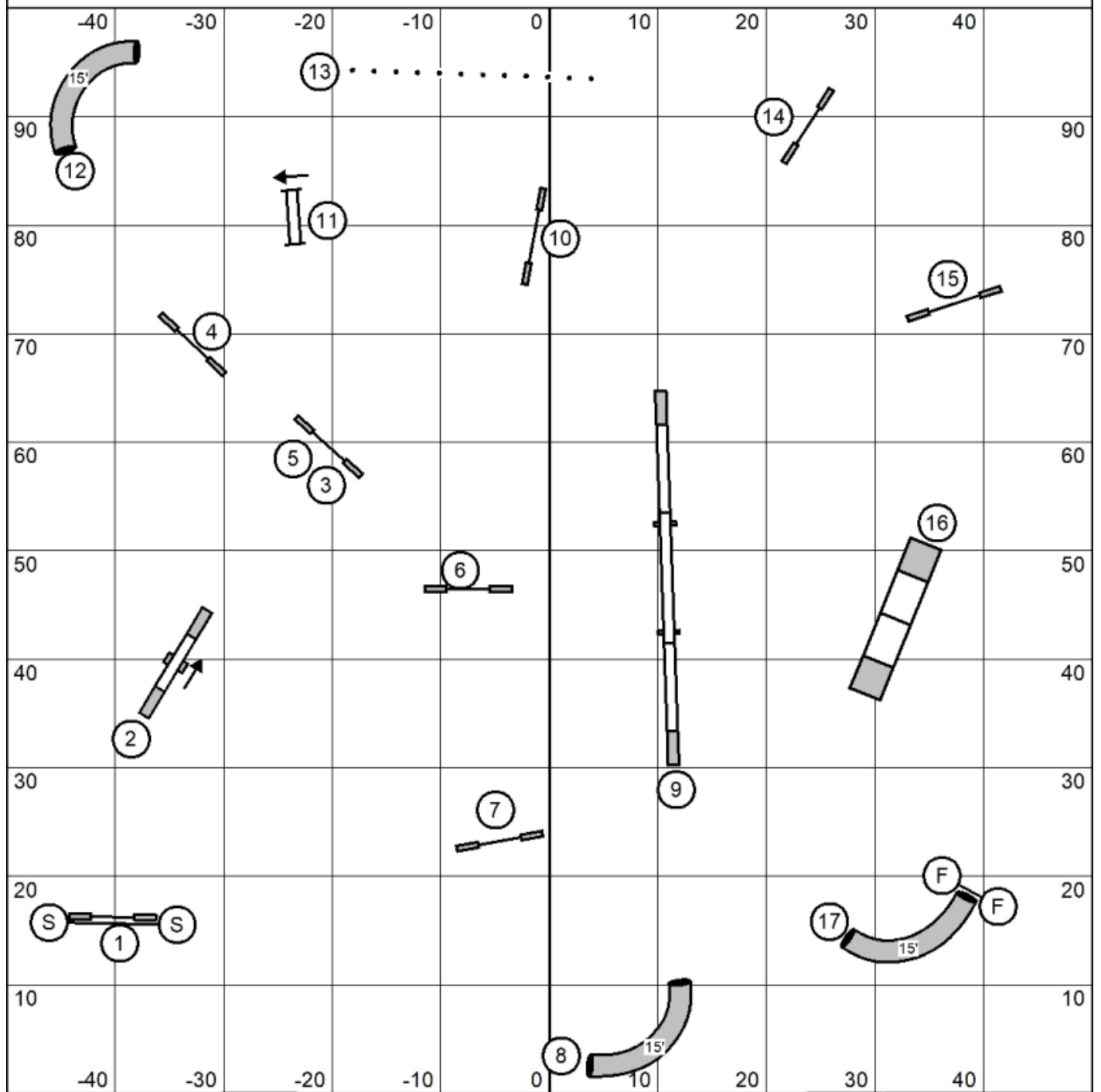
Gate

Wildcard 1, 2
Judged by: Jim Murrin
October 25, 2026
The Northern Border LLC
Washingtonville Ohio

Gate

Equipment Storage

Standard 5, C



Score Table

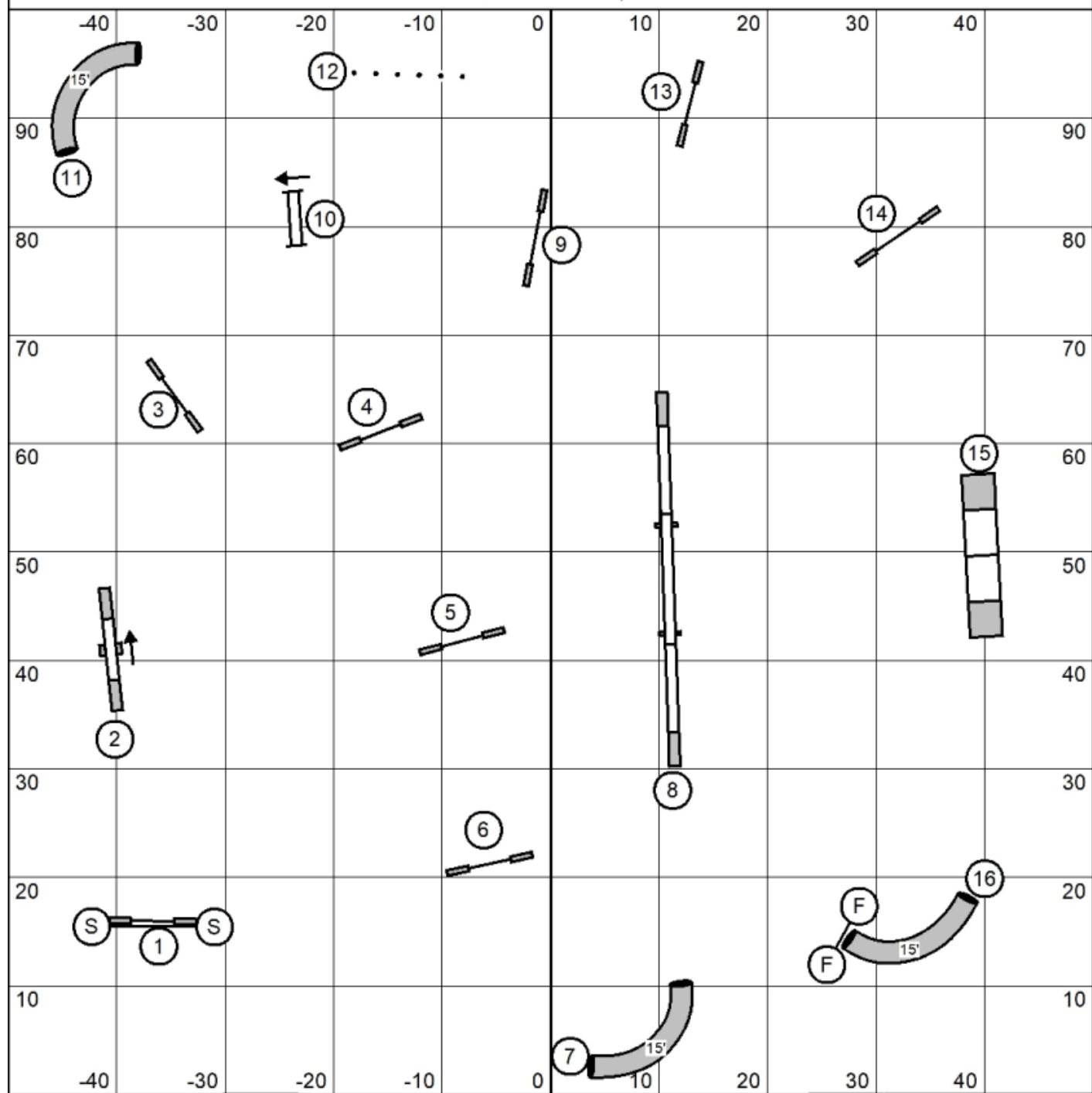
Gate

Standard 5, C
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

Standard 2, 3



Score Table

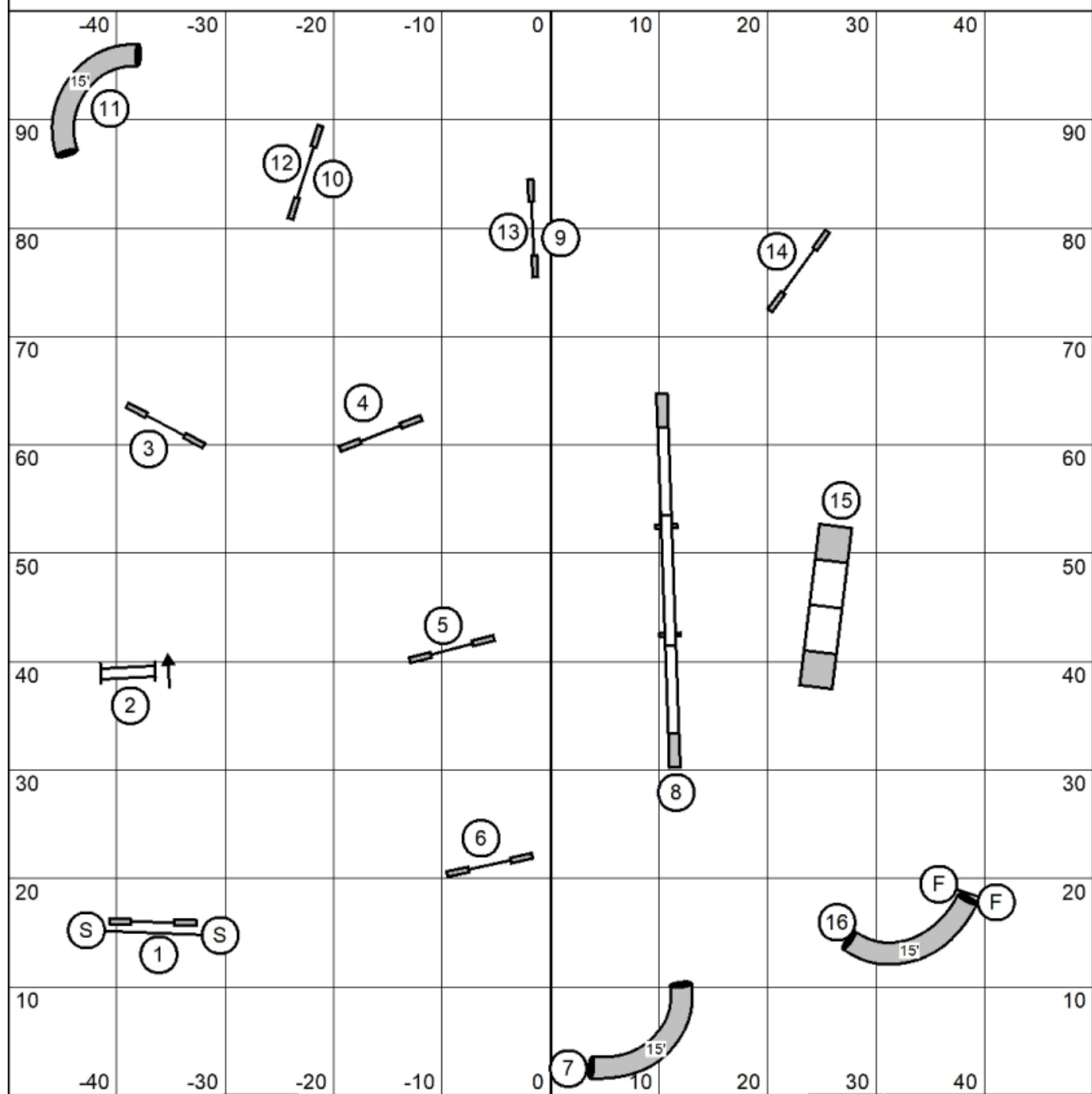
Gate

Standard 2, 3
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

Standard 1



Score Table

Gate

Standard 1
 Judged by: Jim Murrin
 October 25, 2026
 The Northern Border LLC
 Washingtonville Ohio

Gate

Equipment Storage

The start line is not bi-directional
There are 3 gambles, you may do all three.
You can attempt any gamble at any time and only once. The circle number is worth 15 points. You must stay behind the solid line.
The circle lower case gamble is worth 20 points. You must stay behind the dotted line.
The Square upper case letters gamble is worth 25 points. You must stay behind the dashed line.
The gamble is completed successfully when you complete the third obstacle

All obstacles can be done in either direction except the teeter.

In the closing:

After the first horn, you can continue to collect points. If you hear the second horn, you are six seconds over time.

To qualify: you must complete at least one gamble and have total points needed for your level

Big dog time 16"V, 16", 20, 24
30 second opening 20 sec closing.
Small dogs 4", 8", 12", 35 second
opening, 22 sec closing.

Points needed to qualify

(Includes gamble points)

Level 1 - 32

Level 2 - 36

Level 3 - 40

Level 5C - 44

Enthusiast and Specialist

2 points less

5 points -Teeter, A-frame and combo jump.

3 point - tunnels, double and weaves

1 point - single bar jumps

The finish jump is worth 5 points which must

be completed after the first horn. It has no value in the opening.