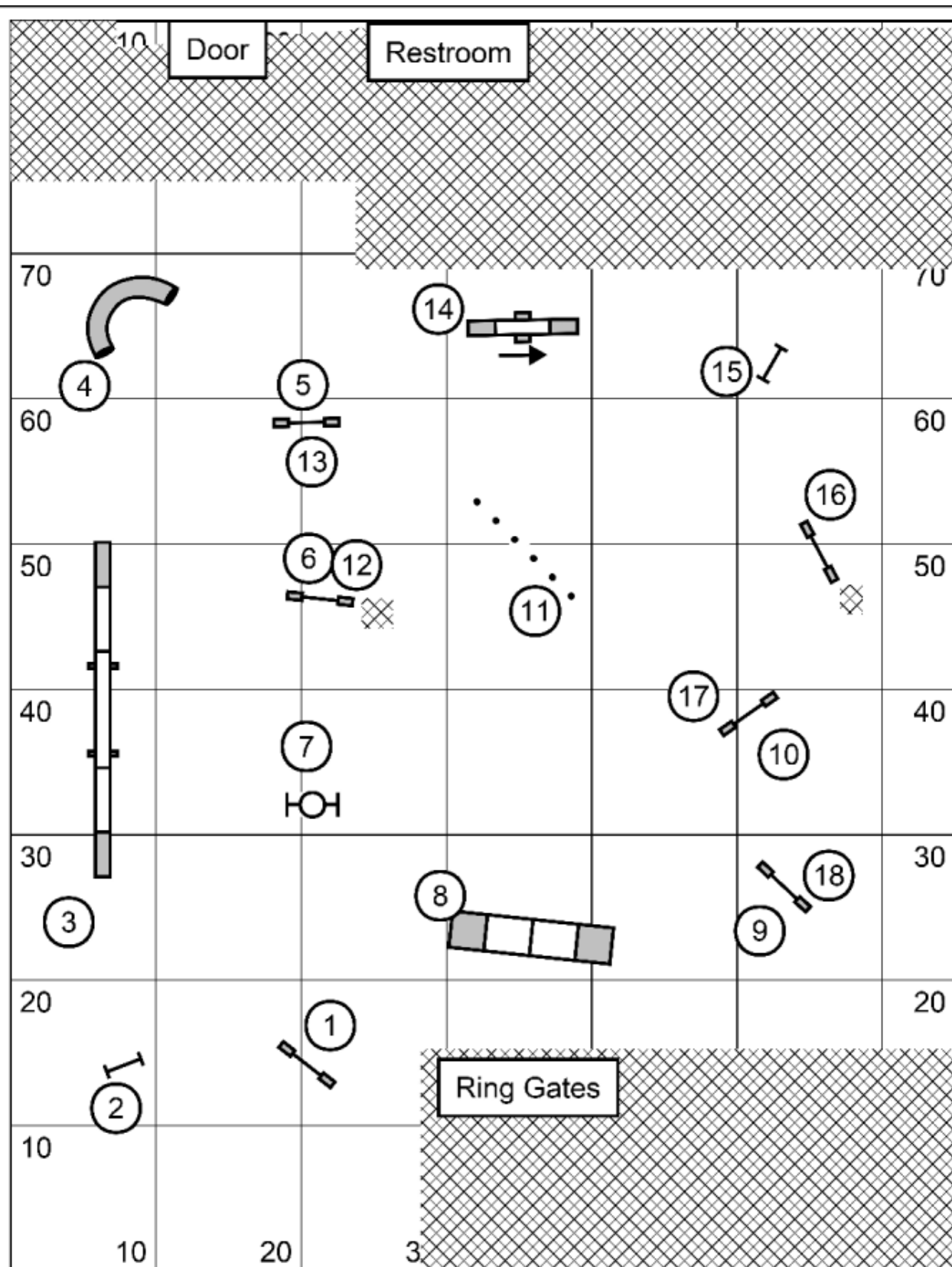
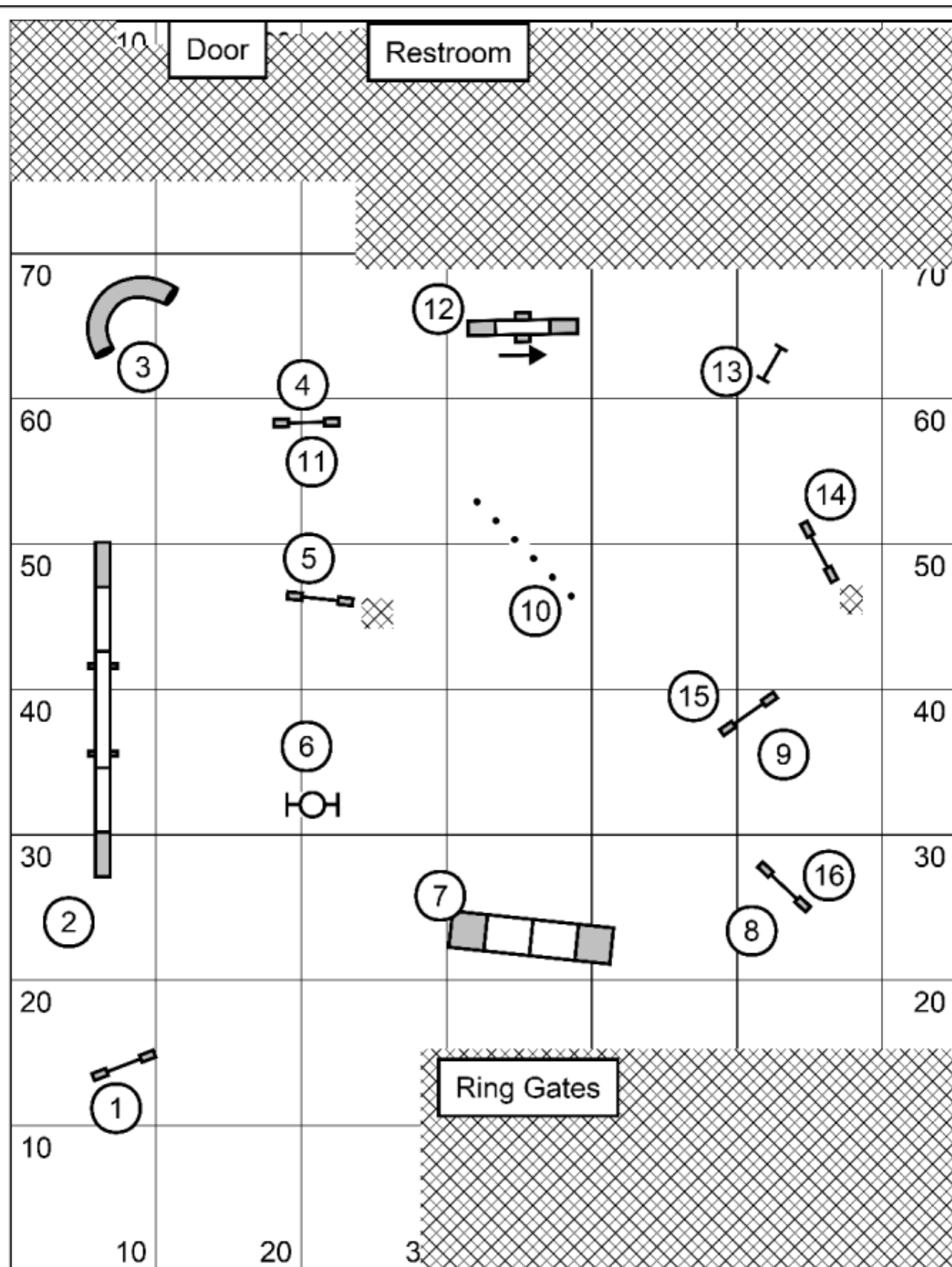




Superior Standard Round 1
 Dog Agility and Cafe Club
 October 11, 2026

1-18

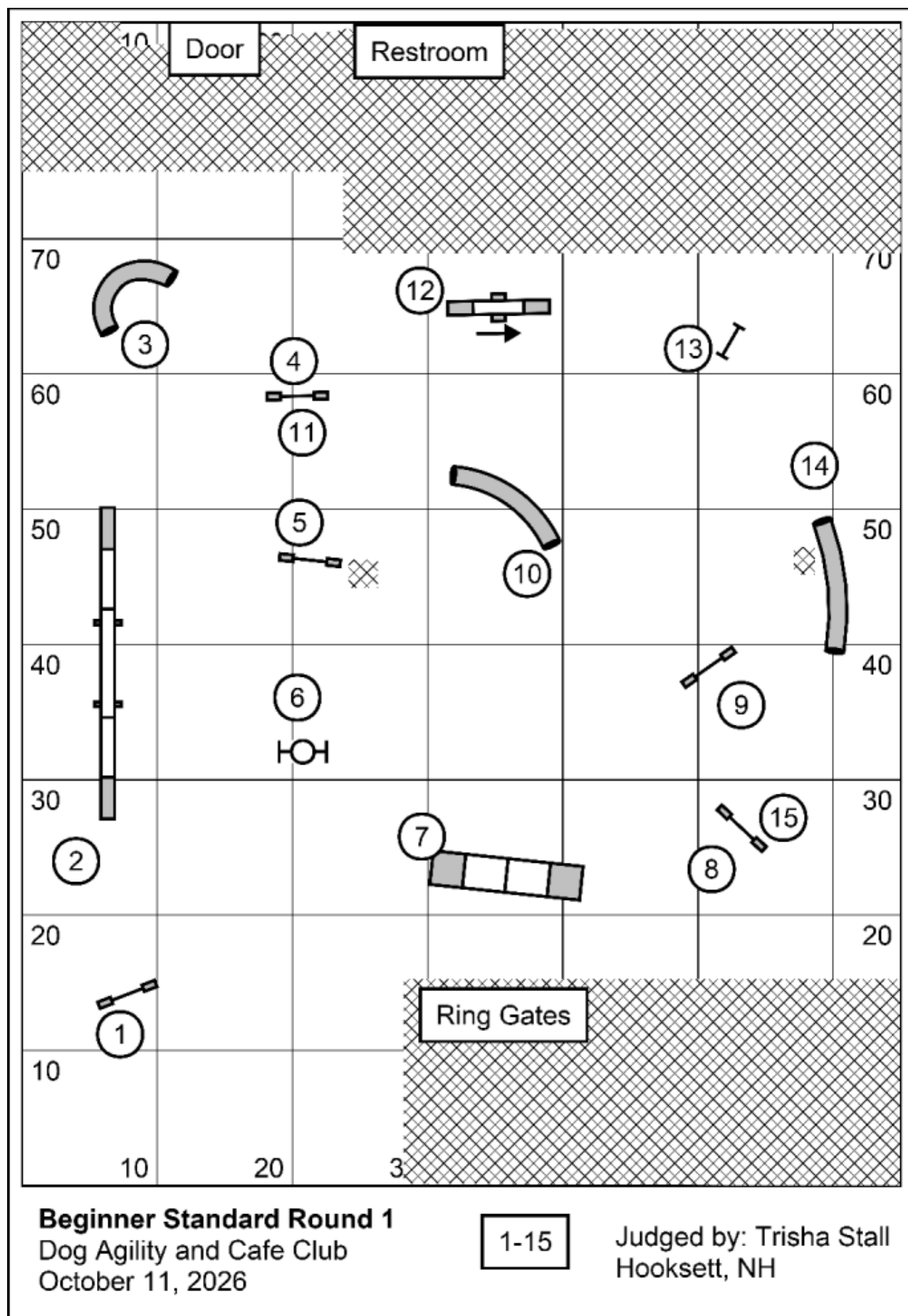
Judged by: Trisha Stall
 Hooksett, NH

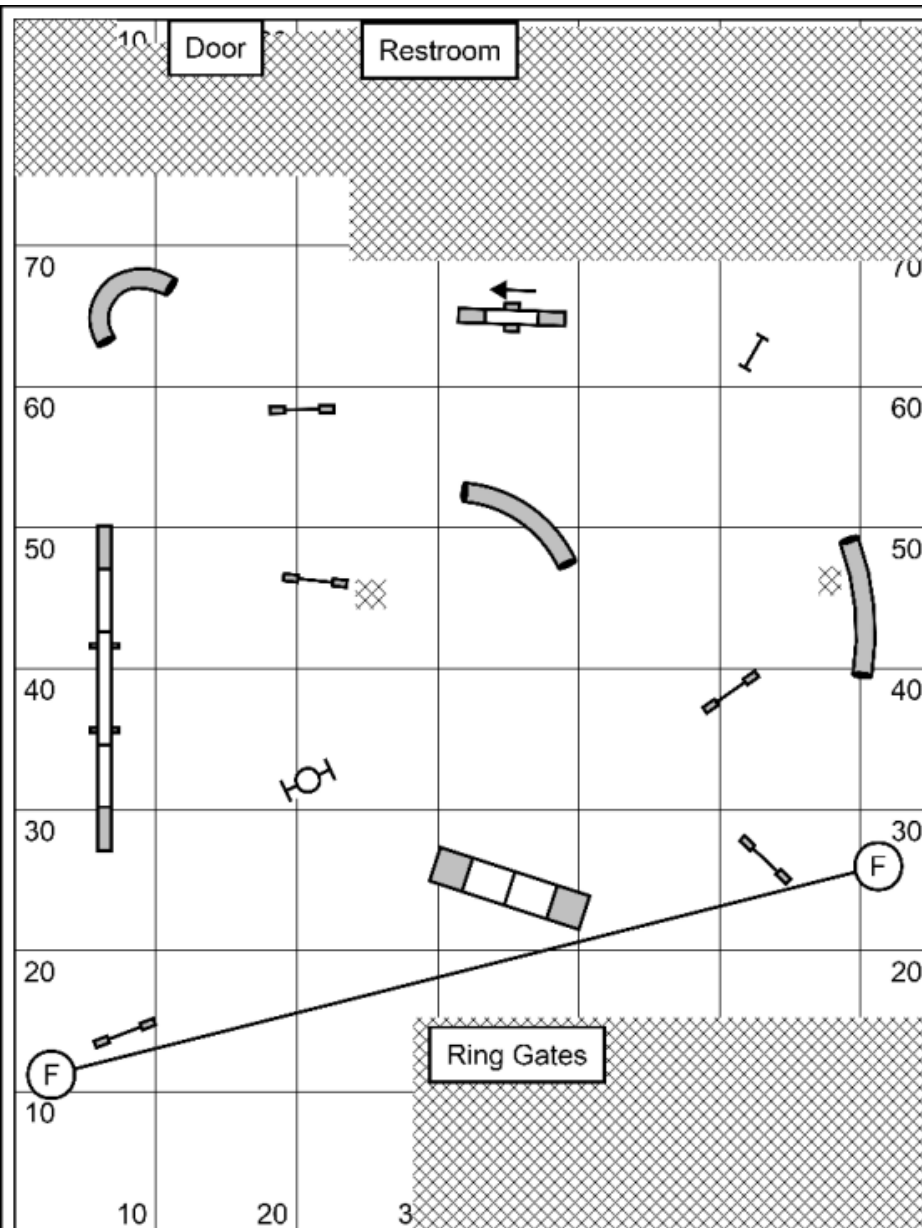


Intermediate Standard Round 2
 Dog Agility and Cafe Club
 October 11, 2026

1-16

Judged by: Trisha Stall
 Hooksett, NH





Tunnel Jacks all levels
Dog Agility and Cafe Club
October 11, 2026

ER-2

Judged by: Trisha Stall
Hooksett, NH

TUNNEL JACKS BRIEFING

Tunnel Jacks is a points gathering game, similar to the child's game of Jacks. The performance of a tunnel is the bounce of the ball. All other obstacles on the course represent Jacks, and their points value is:

Jumps = 1 point

Tire = 3 points

Contacts = 5 points

After the each bounce (any tunnel on course) the team scores the appropriate # of jacks (points earned for performance of obstacle(s)). Obstacles may be completed multiple times for points, but not back to back. the judge will call out "Bounce" when a tunnel is completed, and will call out the total number of points gained after each bounce.

Time begins when the dog enters a tunnel and ends after the dog crosses the finish line. The finish line is live when time expires or when the handler has completed "sevensies": Course times: 65/70 seconds

If a dog faults during a pickup sequence, the judge will call out "fault" and the handler must do a bounce and start over on the pickup sequence. Faults will be judged as in the standard class, and called as a Fault. Completing back-to-back obstacles is a fault. Refusals are not faulted. Any obstacles taken between the faulted obstacle and the bounce are not counted. Obstacles taken on the way to the finish line will count and may negate the jack's sequence if the resulting score is greater than what was required.

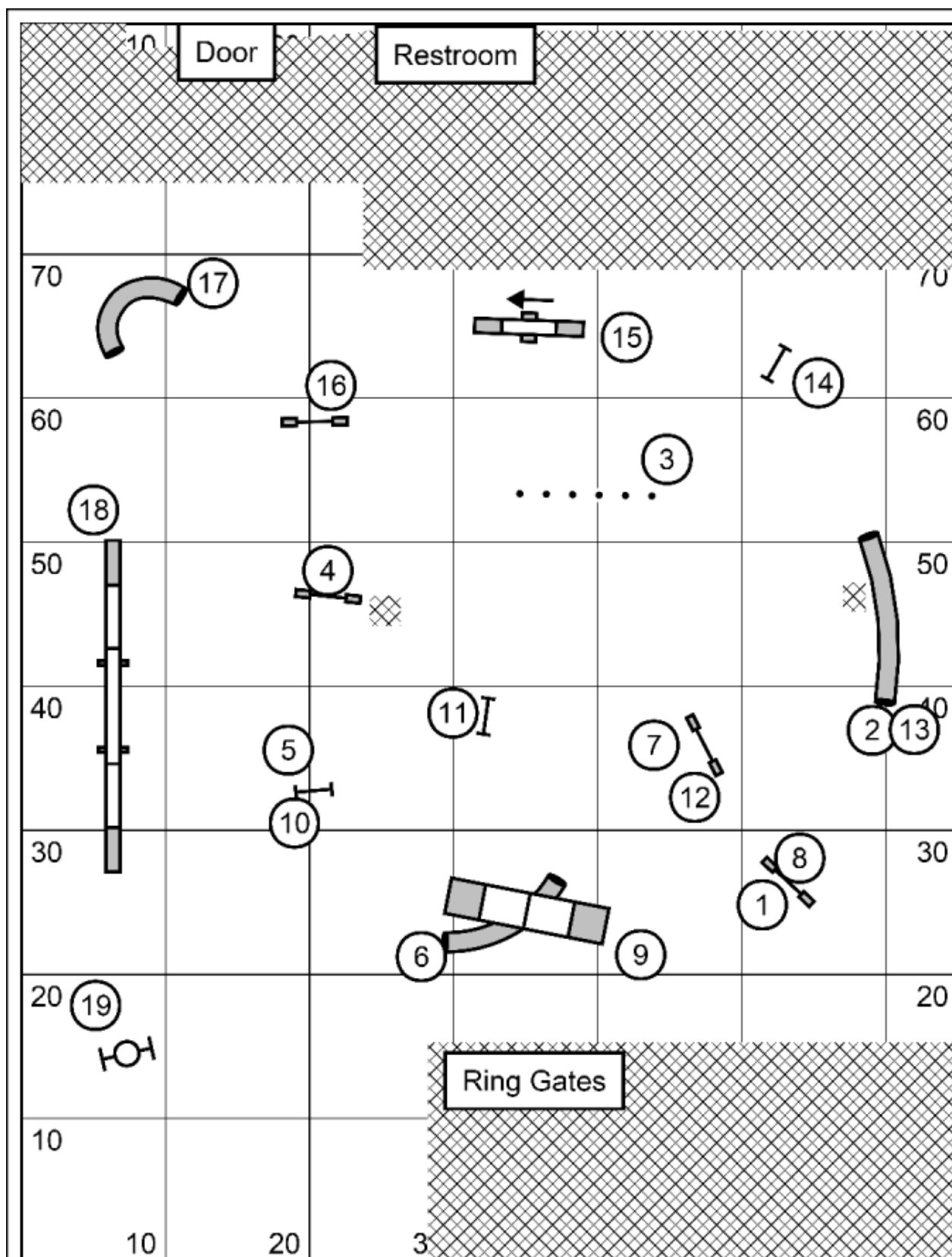
This game is scored on points first, then time.

Qualifying:

Games I - "foursies"

Games II - "sixies"

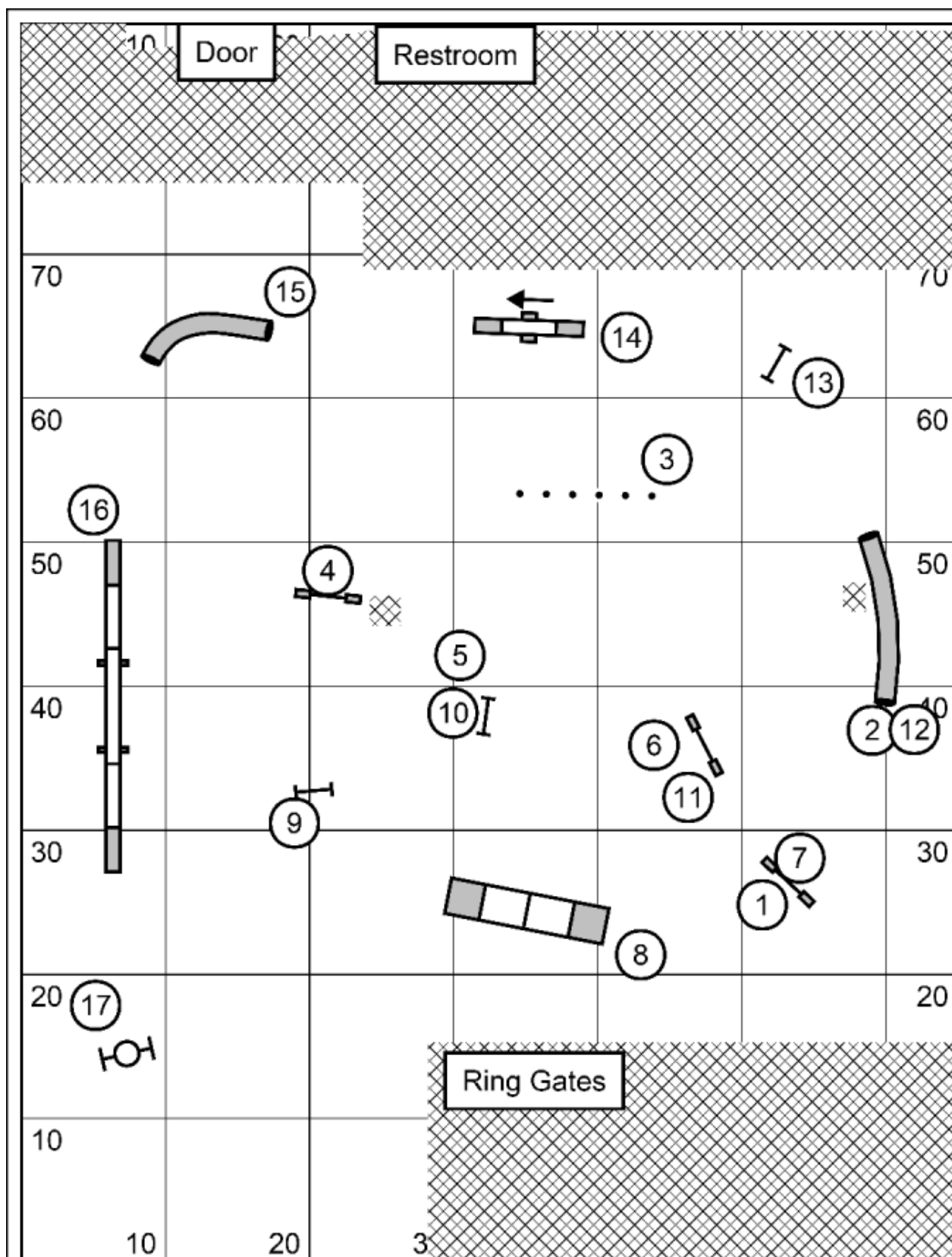
Games III - "sevensies"



Superior Standard Round 3
 Dog Agility and Cafe Club
 October 11, 2026

1-19

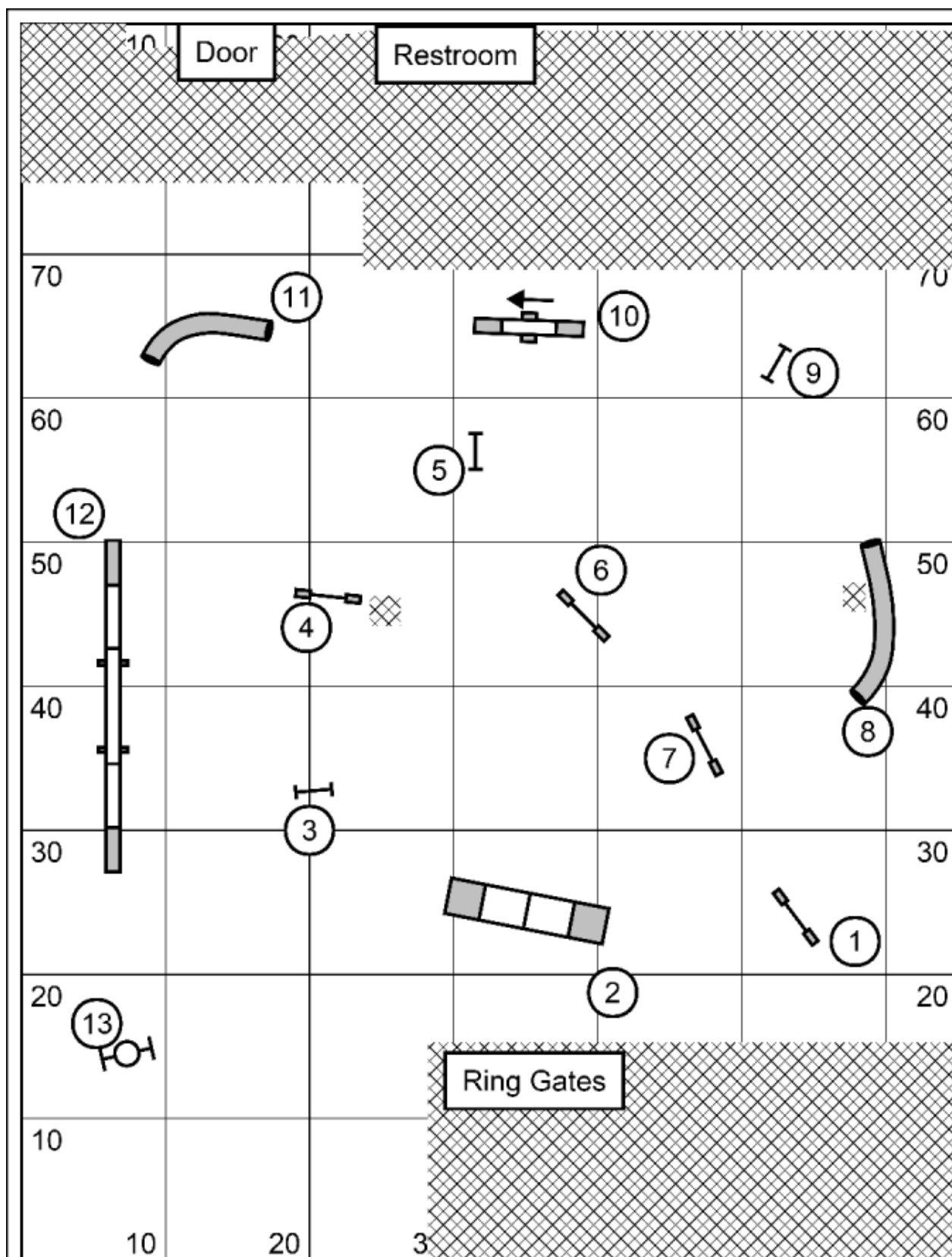
Judged by: Trisha Stall
 Hooksett, NH



Intermediate Standard Round 3
 Dog Agility and Cafe Club
 October 11, 2026

1-17

Judged by: Trisha Stall
 Hooksett, NH

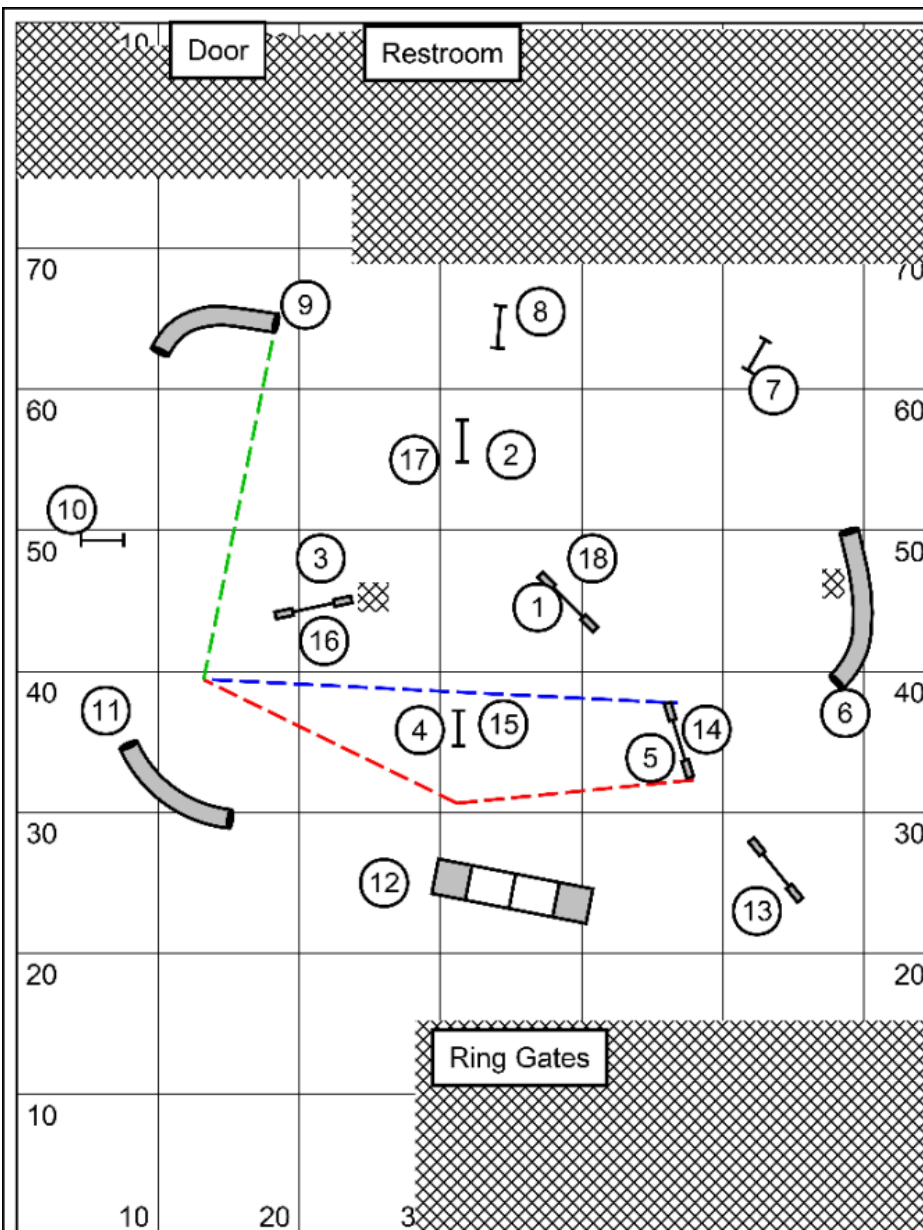


Beginner Standard Round 3

Dog Agility and Cafe Club
October 11, 2026

1-13

Judged by: Trisha Stall
Hooksett, NH



WARPED HELTER SKELTER briefing

This is a numbered course, based on a children's ride in the U.K. The dog is required to perform each obstacle in order. Faults will be assessed if the dog knocks a bar, goes off course, or misses the Aframe contact. No refusals will be called. Faults will be added to the dog's time.

There is a bonus distance element where the dog and handler can try to "Time Warp", or reduce time off of their score. If the handler stays behind the green and red lines while the dog performs obstacles 9-13, the team will earn a bonus of 10 seconds. If the handler stays behind the green and blue lines while the dog performs obstacles 9-14, the team will earn a bonus of 20 seconds.

Warped Helter Skelter is scored time plus faults less bonus.

Qualifying: if the dog's time plus faults less bonus is equal to or less than the judge's calculated qualifying course time for their level, the dog will earn a Q.

Warped Helter Skelter all levels
Dog Agility and Cafe Club
October 11, 2026

Judged by: Trisha Stall
Hooksett, NH

ER7

