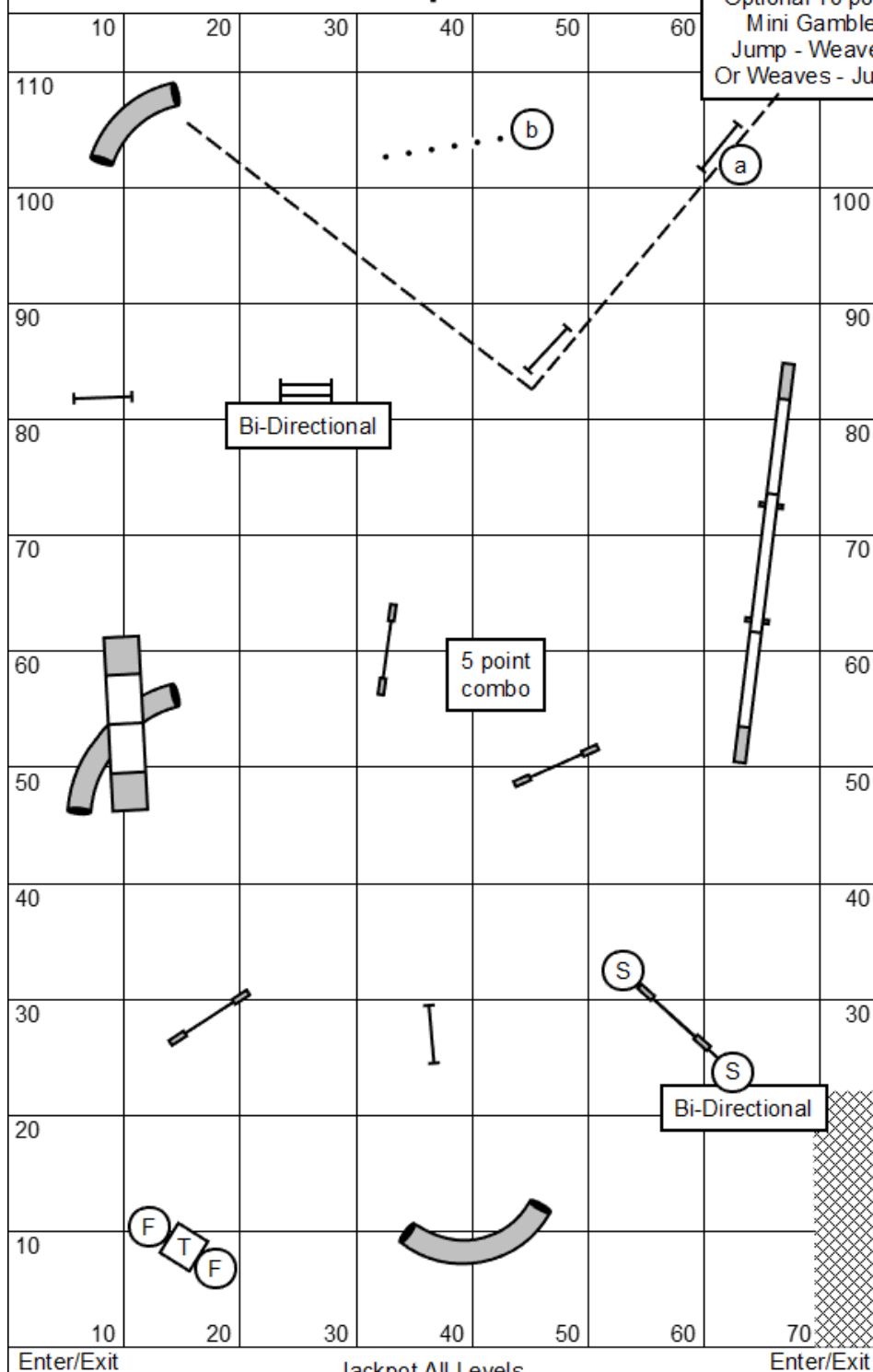


NonTrad Jackpot All Levels



In this non-traditional Jackpot, you will accumulate the points needed by level within your opening and you must wait for the horn before moving into your closing. Your closing consists of successfully completing a 1Pt, 3Pt & 5Pt obstacle, in any order, to earn your gamble (2) (4) & (6) followed by the table to end your time and earn your (8). Any obstacles taken in between will just be considered a waste of time, be worth 0Pts but will not negate your gamble. You may attempt a different 1, 3, or 5 if you fault your first attempt, but that first obstacle is no longer available to try again and will be worth 0Pts.

There is a 10Pt Mini Gamble (a)(b) which may be taken during your opening period only and is worth 10Pts if completed from behind the line (either direction in flow). These obstacles may be taken 2 times for points in addition during your opening if you wish.

After the first horn the table is live and will stop time when taken.

Obstacles are worth points two times in your opening and then all obstacles reset for one attempted use in your closing.

- Jumps worth 1pt
- Double, tunnels & poles 3pts
- Contacts & combo are 5pts

Lev 1	-	32 pts (T/S - 30 pts)
Lev 2	-	36 pts (T/S - 34 pts)
Lev 3	-	40 pts (T/S - 38 pts)
Lev 5C	-	44 pts (T/S - 42 pts)

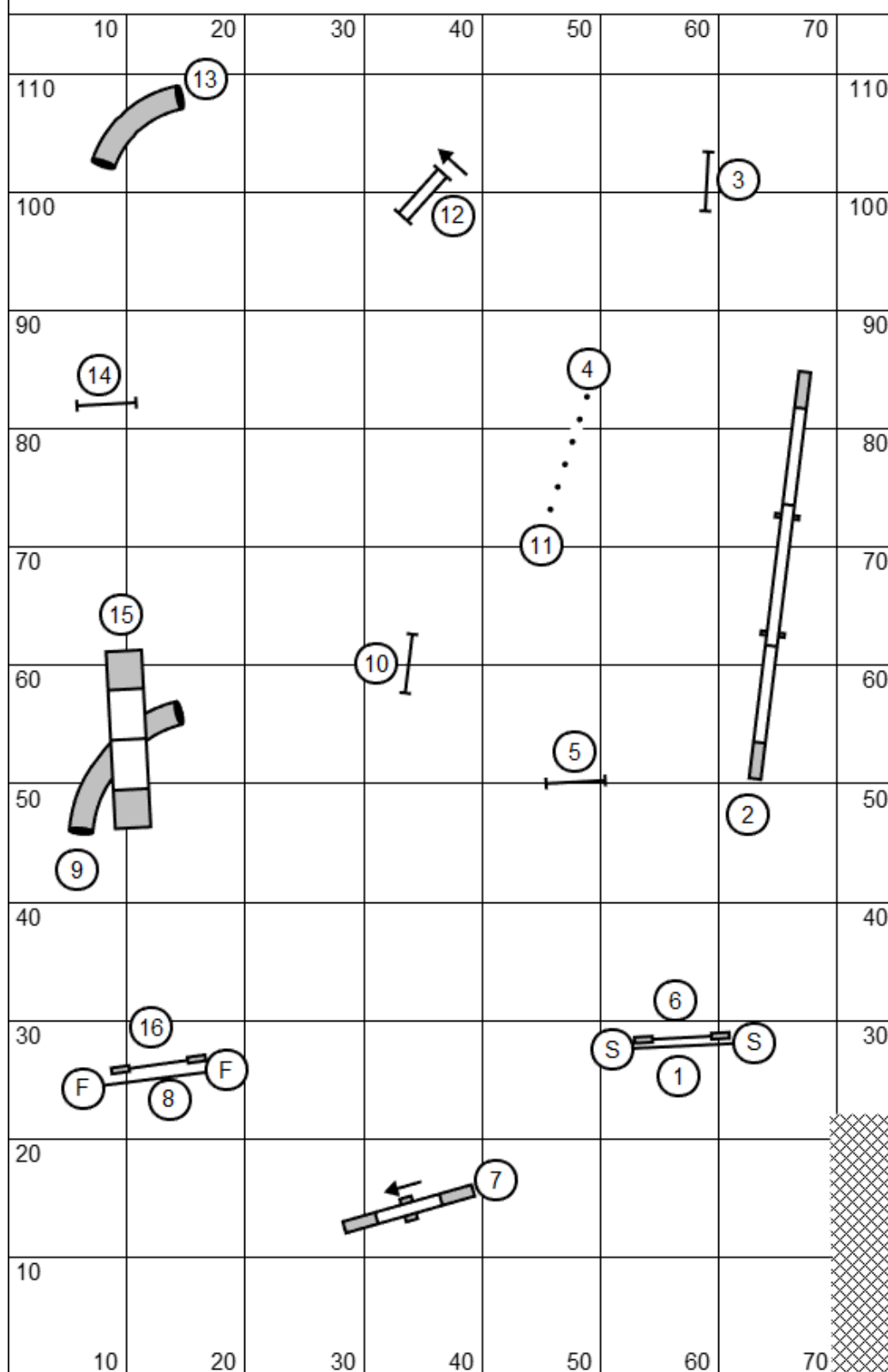
Big: 35 sec & 20 sec

Small: 40 sec & 22 sec

in at Horn

Jackpot All Levels
Judged by: Sarah S. Carson
October 10, 2026
Skyline Agility Club
Middletown, NY
Map is an approximation

Standard Levels 5C DD

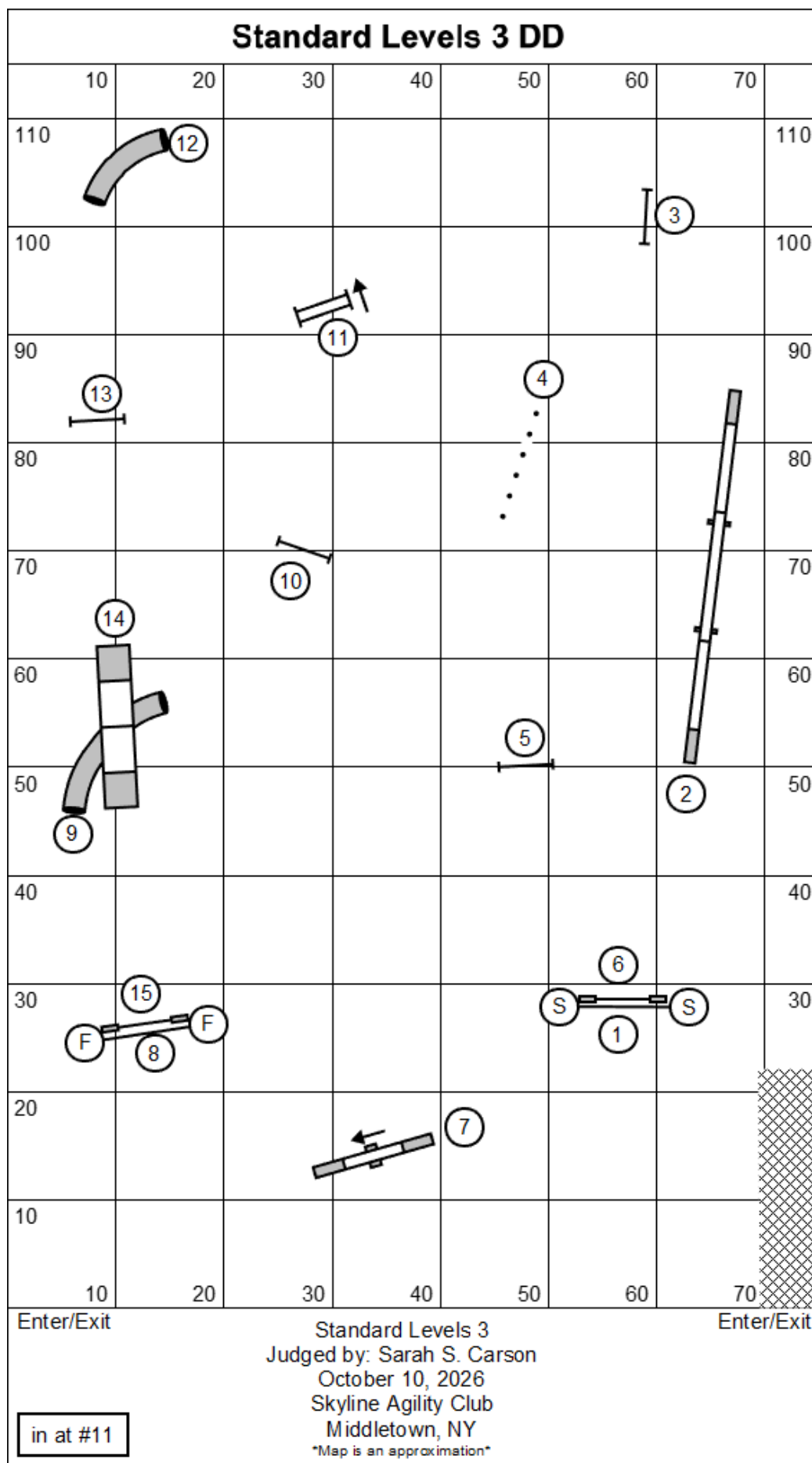


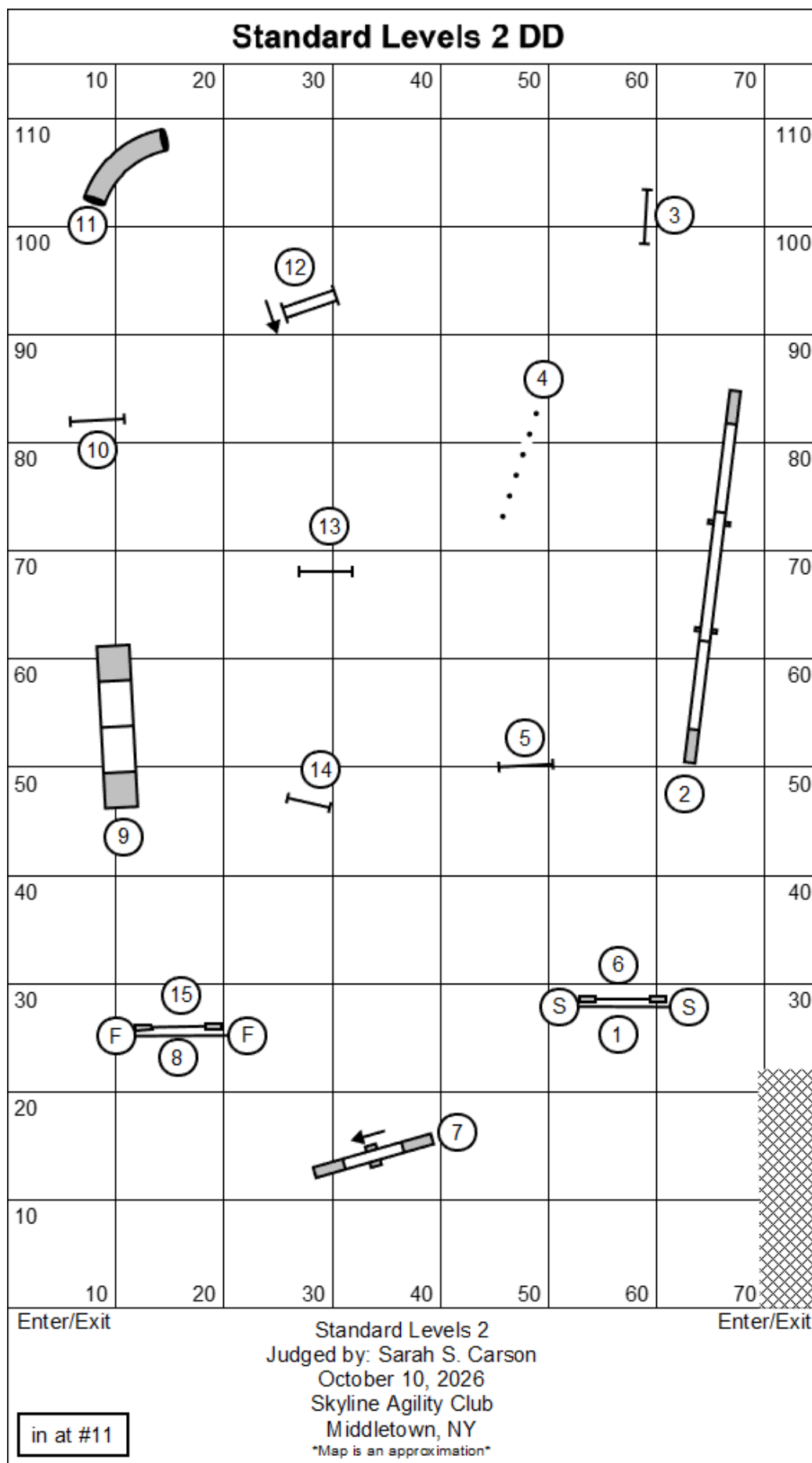
Enter/Exit

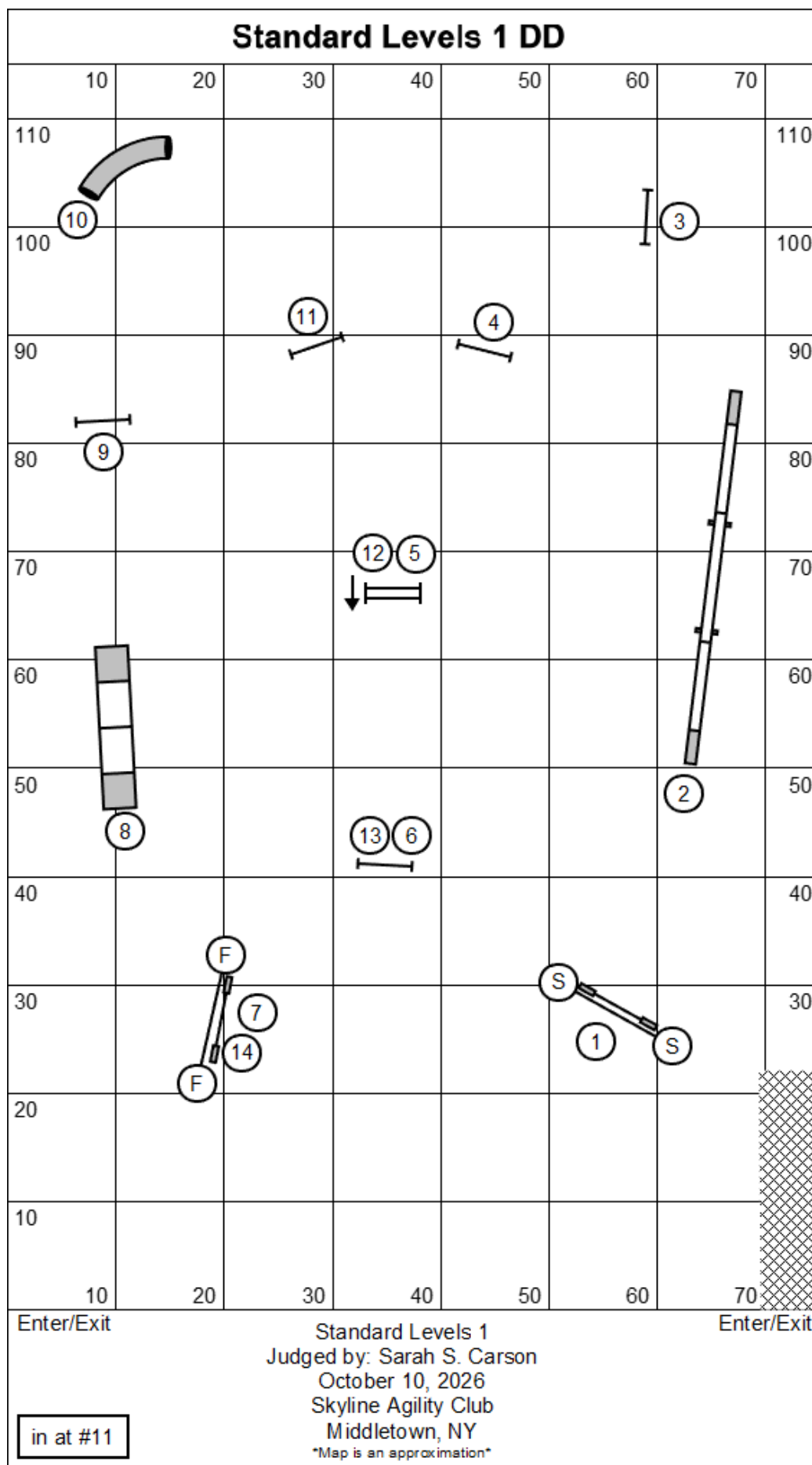
Enter/Exit

Standard Levels 5C
 Judged by: Sarah S. Carson
 October 10, 2026
 Skyline Agility Club
 Middletown, NY
 Map is an approximation

in at #11







Wildcard Levels 35C							
10	20	30	40	50	60	70	
110		8					110
100	7			9 4			100
90	6a 11	10 5			3		90
80	6B						80
70							70
60	12a 12b			2a 2b			60
50							50
40				1 S S			40
30	F 13 F						30
20							20
10							10
10	20	30	40	50	60	70	

Enter/Exit

Wildcard Levels 35C

Judged by: Sarah S. Carson

October 10, 2026

Skyline Agility Club

Middletown, NY

Map is an approximation

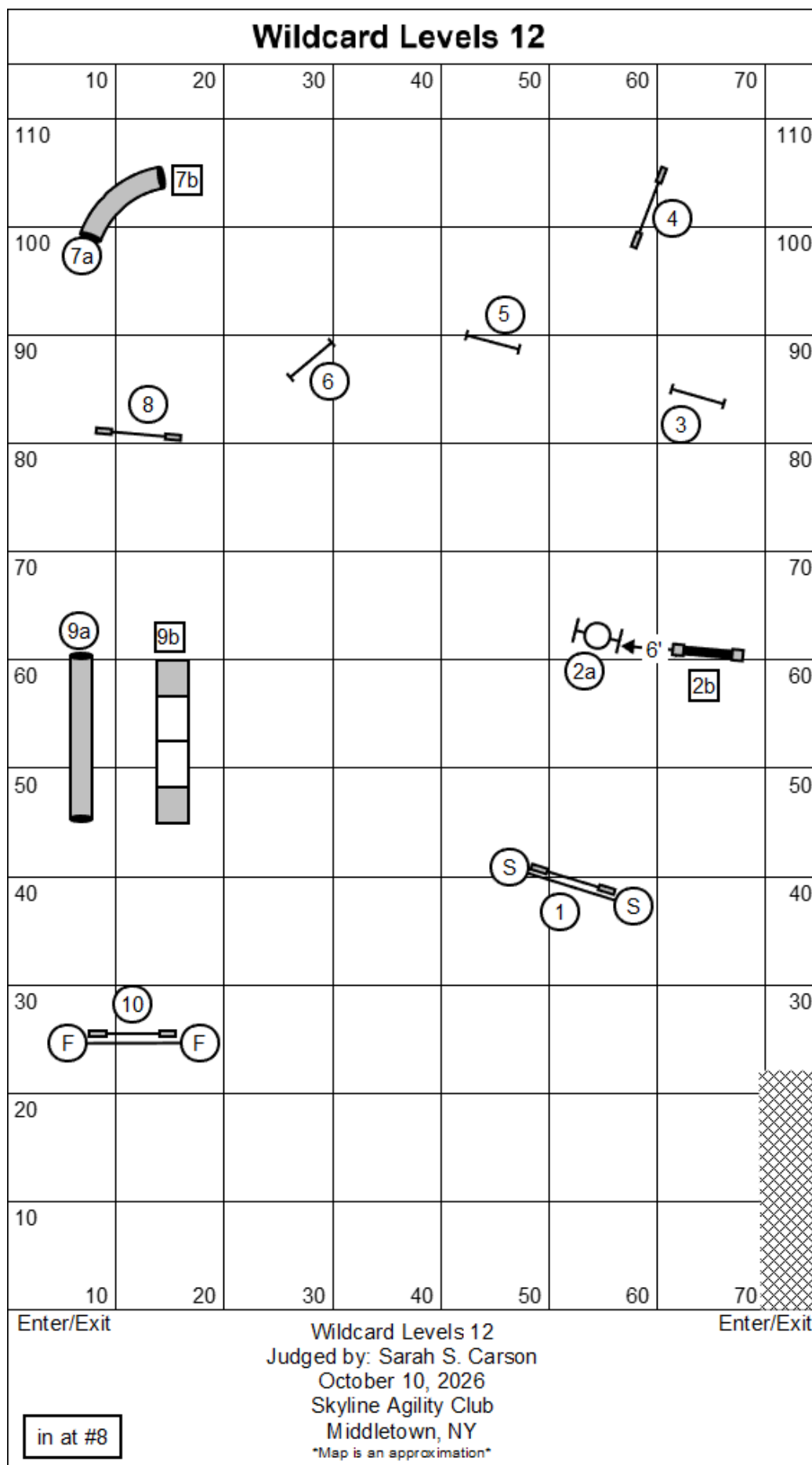
Enter/Exit

in at #11

Enter/Exit

Wildcard Levels 35C
Judged by: Sarah S. Carson
October 10, 2026
Skyline Agility Club
Middletown, NY
Map is an approximation

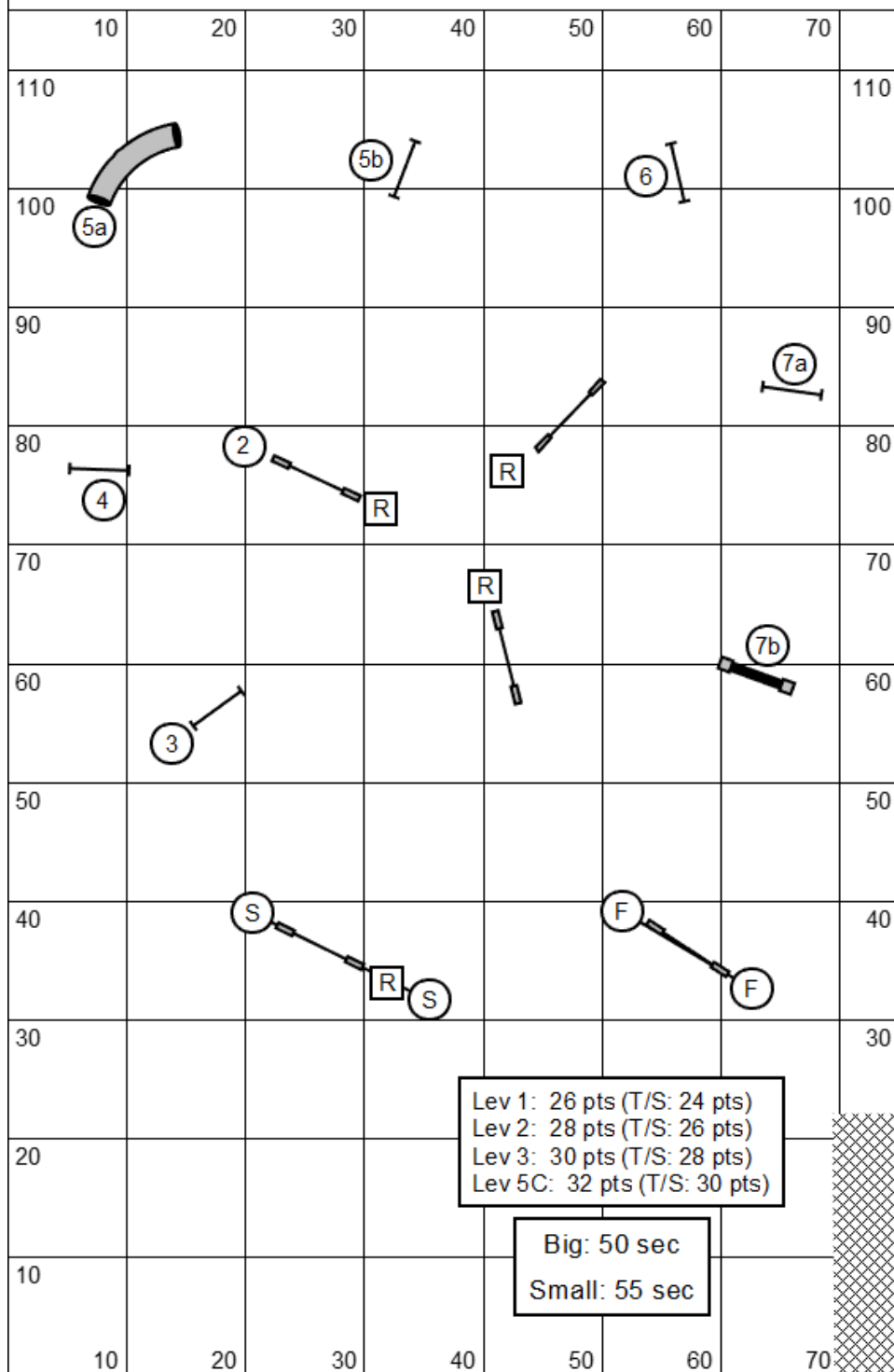
in at #11



Snooker Levels 35C

In Opening: Everything is bi-directional. The combos can be taken in any order but be sure to complete all parts, even if the first part is faulted.

In Closing: #2 and #3 are bi-directional, #4-7 must be taken as directed. Finish jump is live after 3rd color completed. Finish jump is bi-directional and not faultable.



Enter/Exit

Enter/Exit

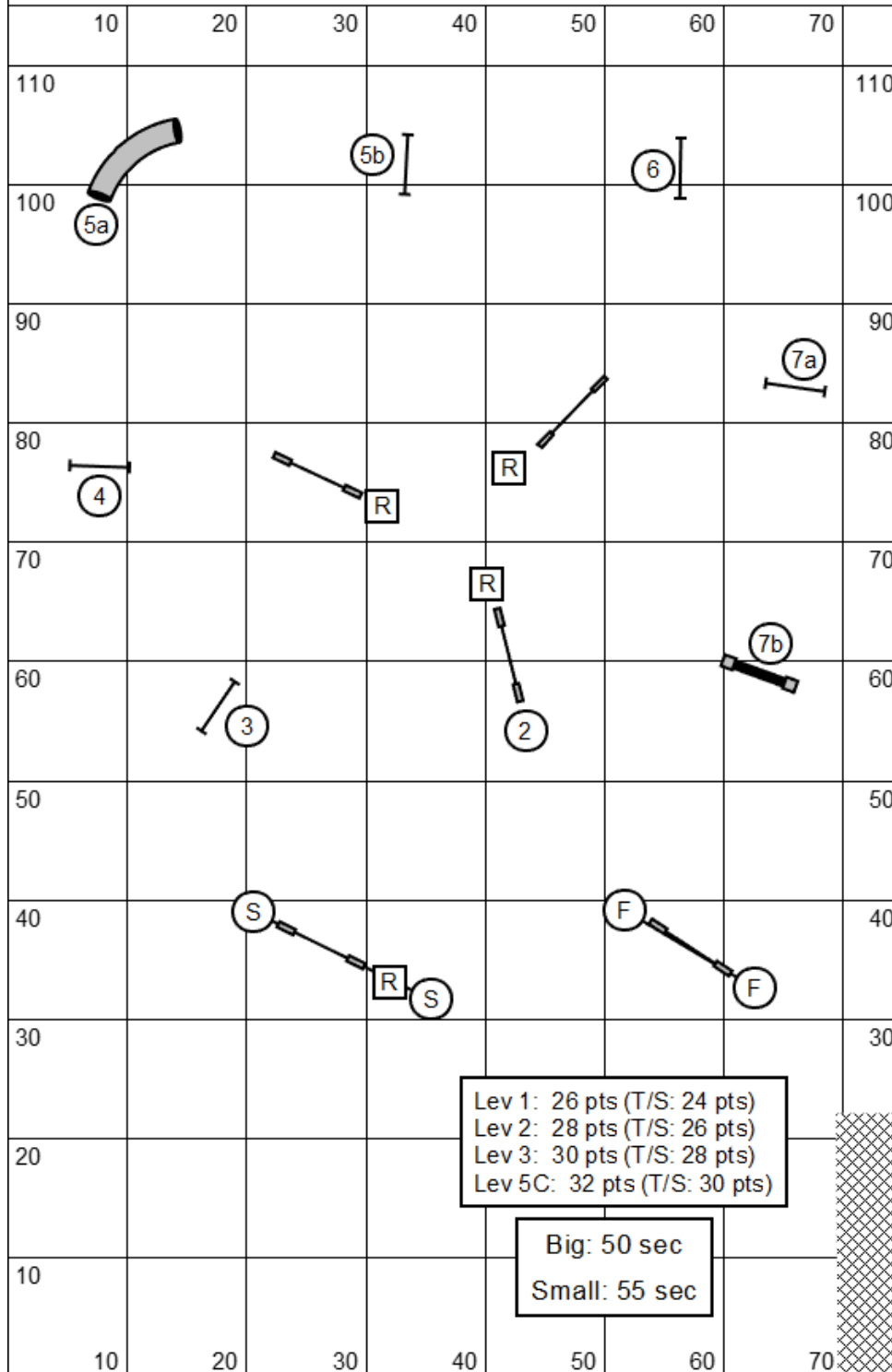
Snooker Levels 35C
 Judged by: Sarah S. Carson
 October 10, 2026
 Skyline Agility Club
 Middletown, NY
 Map is an approximation

in at Horn

Snooker Levels 12

In Opening: Everything is bi-directional. The combos can be taken in any order but be sure to complete all parts, even if the first part is faulted.

In Closing: #2 bi-directional, #3-7 must be taken as directed. Finish jump is live after 3rd color completed. Finish jump is bi-directional and not faultable.



Enter/Exit

Enter/Exit

Snooker Levels 12
 Judged by: Sarah S. Carson
 October 10, 2026
 Skyline Agility Club
 Middletown, NY
 Map is an approximation

in at Horn

