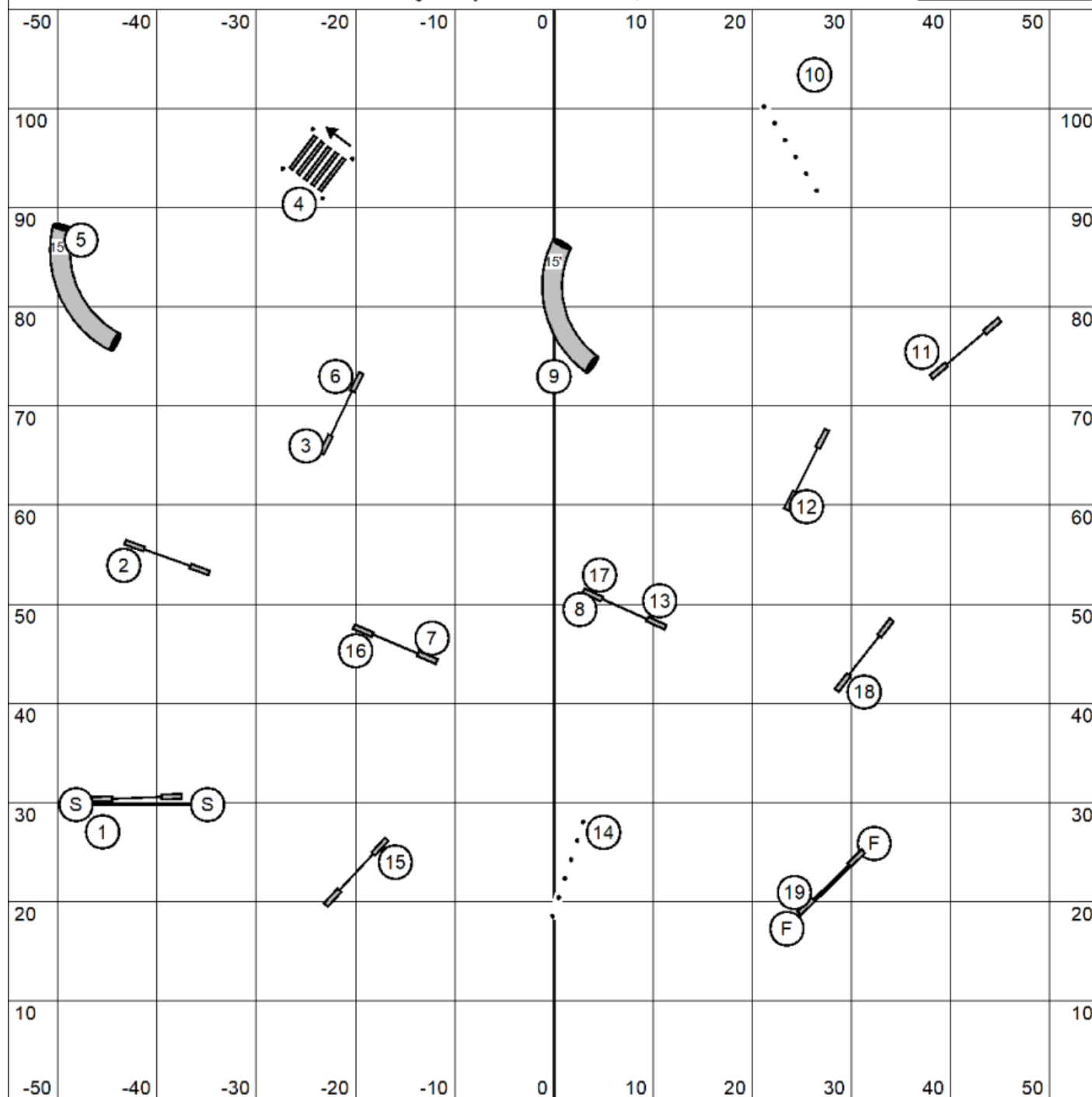


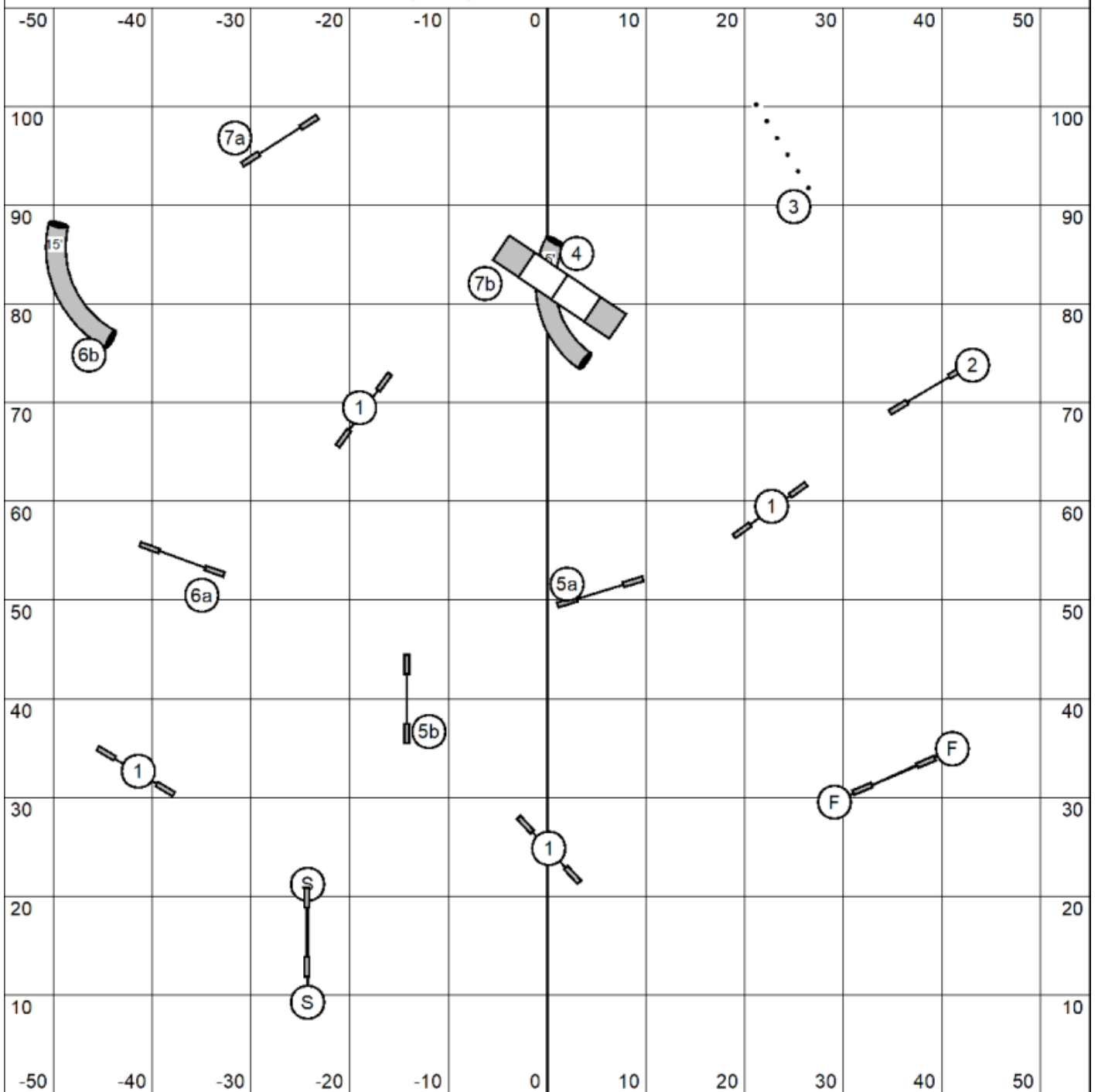
Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Team Jumpers
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring @
 #16



Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Team Snooker
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring @
 whistle or horn



Start jump is bidirectional - not faulted if taken again after starting.

Opening: 3 or 4 Reds. All obstacles are bi-directional. Combinations may be taken in any order, any direction.

Repeated obstacles within a combo must be corrected for zero points.

Closing: 2 is bi-directional, all others as numbered.

Finish jump is bidirectional and live at all times. Remember new snooker rules!

Configuration = standard. Points Multiplier = 1.5

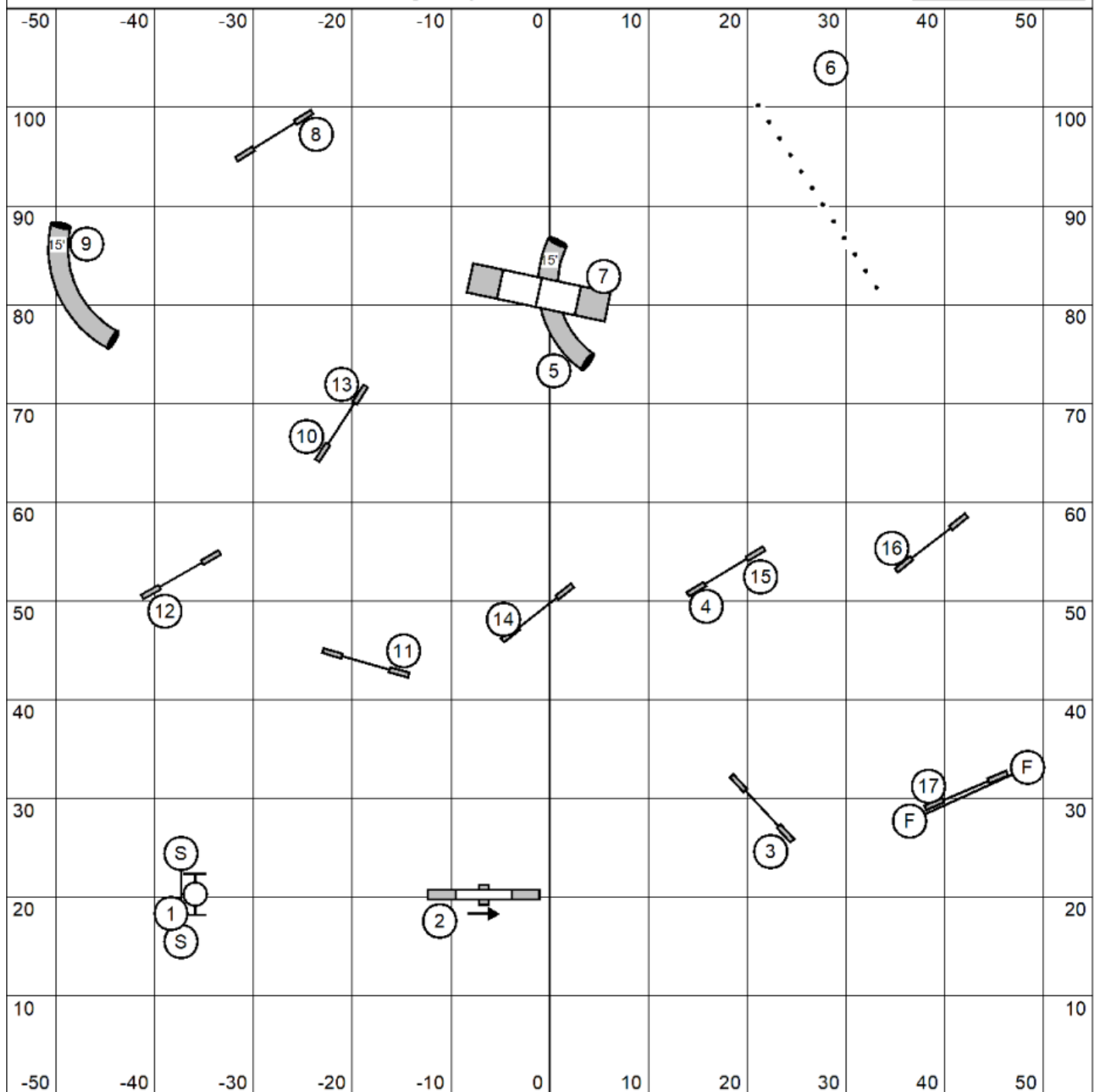
Times:

C24/20 P20/16 V16/12 = 46 sec

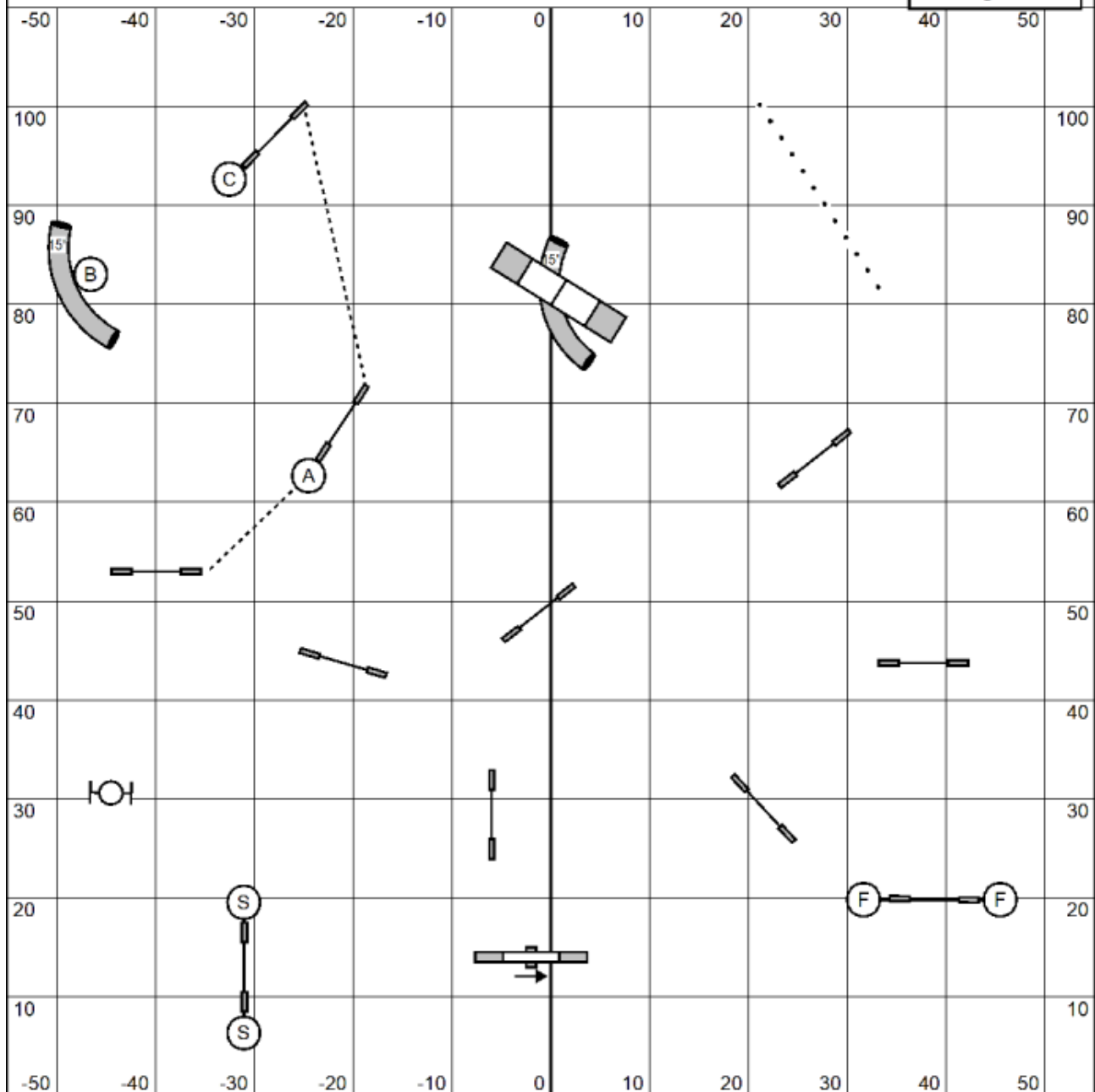
C16/12 P12/8 V8/4 = 51 sec

C8 P4 = 55 sec

Enter the ring
@#13



Enter the ring as
dog ahead is
finishing



Start jump is bi-directional and available for points. No restrictions. Each obstacle may be taken twice for scoring.

Distance Joker: Perform ABC or CBA jump-tunnel-jump sequence with handler behind restriction line. Complete successfully one time for 5 bonus points. A second attempt may be taken if ABC obstacles have not been taken more than once or faulted. If a jump is faulted or line is crossed individual points are awarded. Each obstacle is bi-directional, no refusals faulted. I will call out 1-2-1-5 for a successful attempt.

Under Time Bonuses:

0-2 seconds under course time: 10 point bonus

2-5 seconds under course time: 5 point bonus

5+ seconds under course time or over course time: no bonus

Finish jump live after starting, is bidirectional, and worth a point if taken before the horn.

gamble type = Time Gamble. Point multiplier 1.5.

Times:

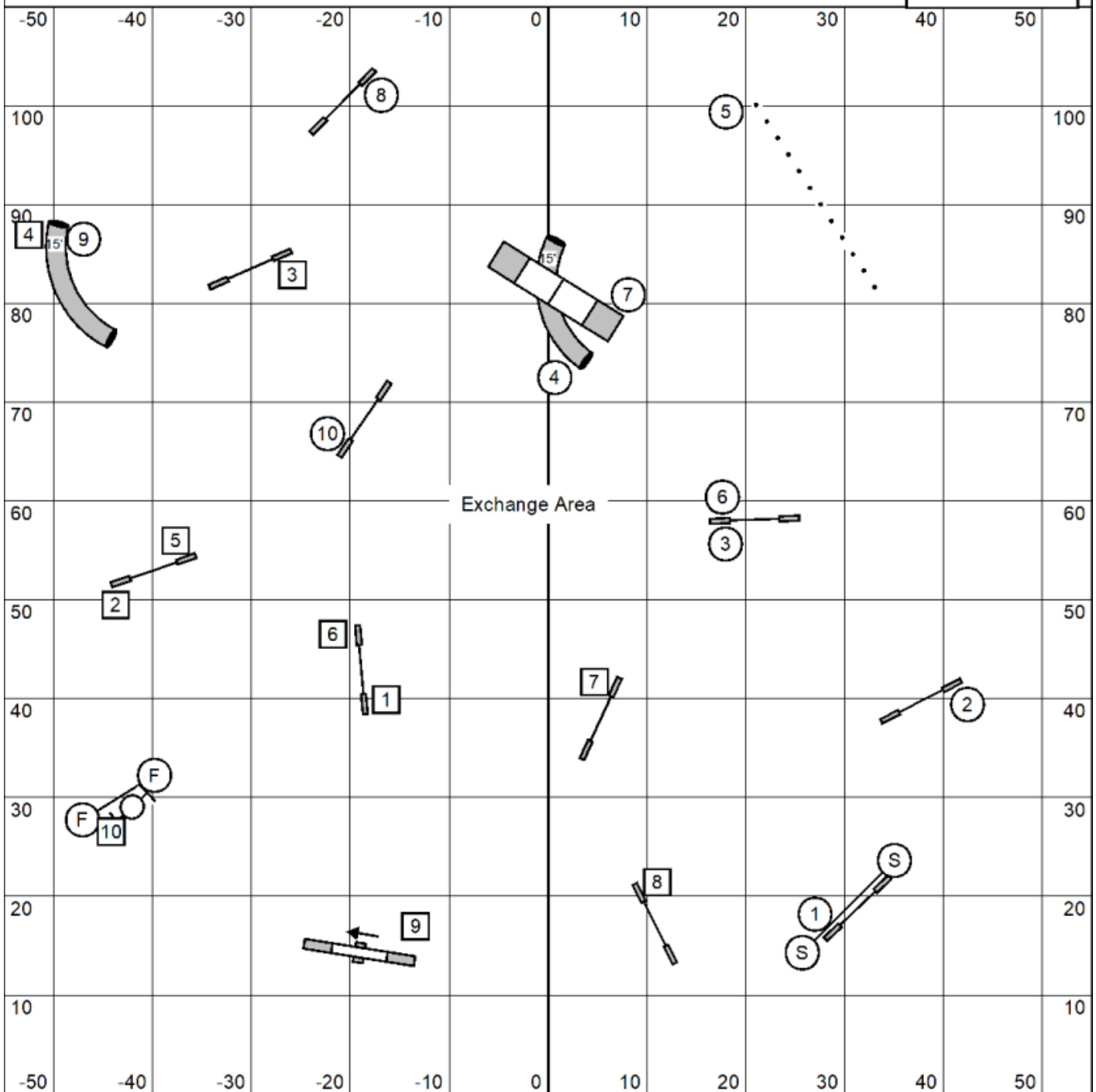
C24/20 P20/16 V16/12 = 30 sec

C16/12 P12/8 V8/4 = 33 sec

C8 P4 = 36 sec

Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - 2-Dog Team Relay
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring as
 bars are being
 set



First Half Circles, Second Half Squares.

Mixed height pairs may choose sides - please let Gate Steward know your running order.

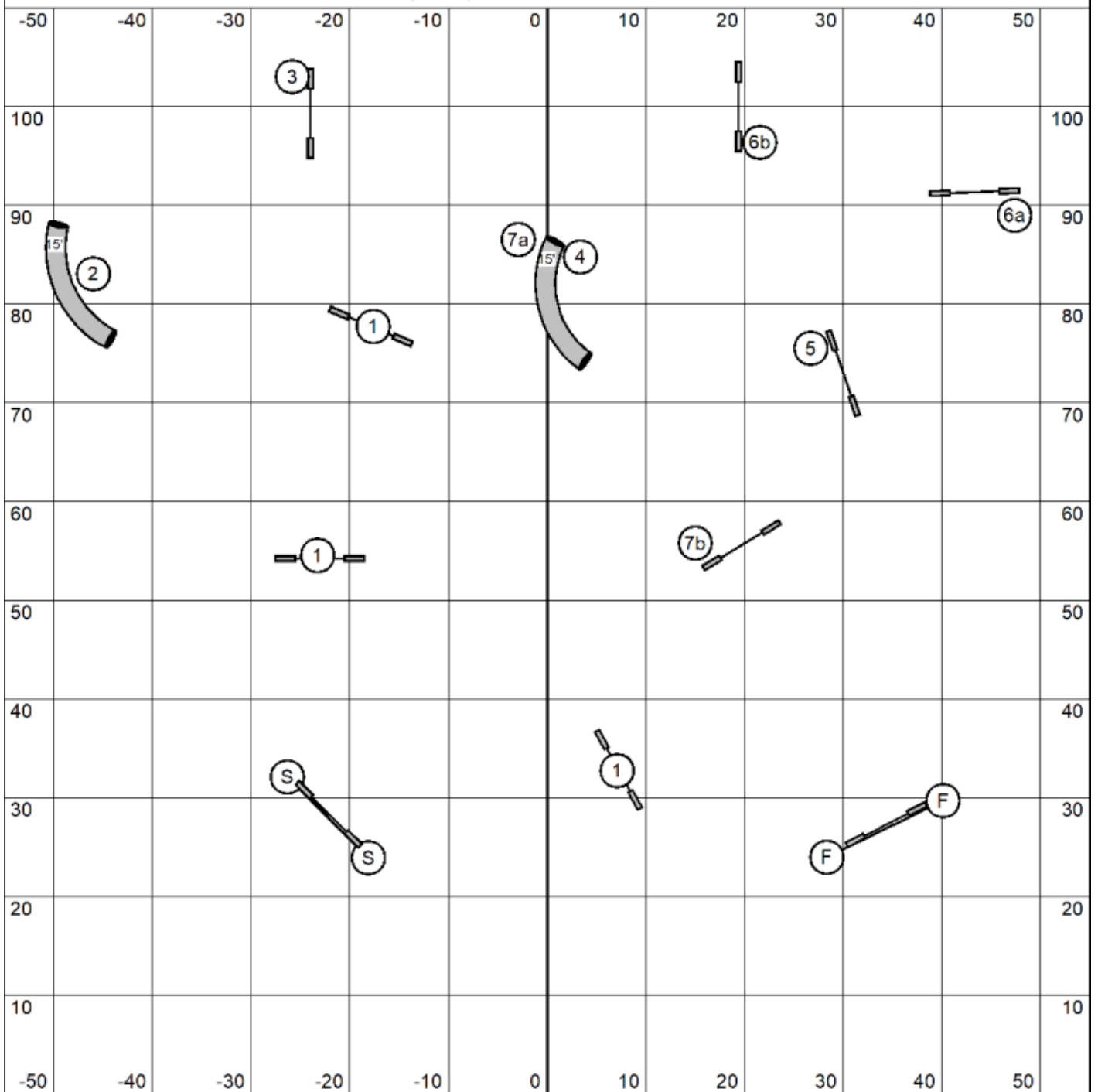
Exchange: Regular Baton exchange.

Dogs and handlers must be in loosely defined exchange area for the exchange.

Dogs may be held (nicely!) during the exchange.

Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Starters/PI Snooker
 Judge: Terry Smorch - Lake Elmo, MN

Enter ring at
horn or whistle

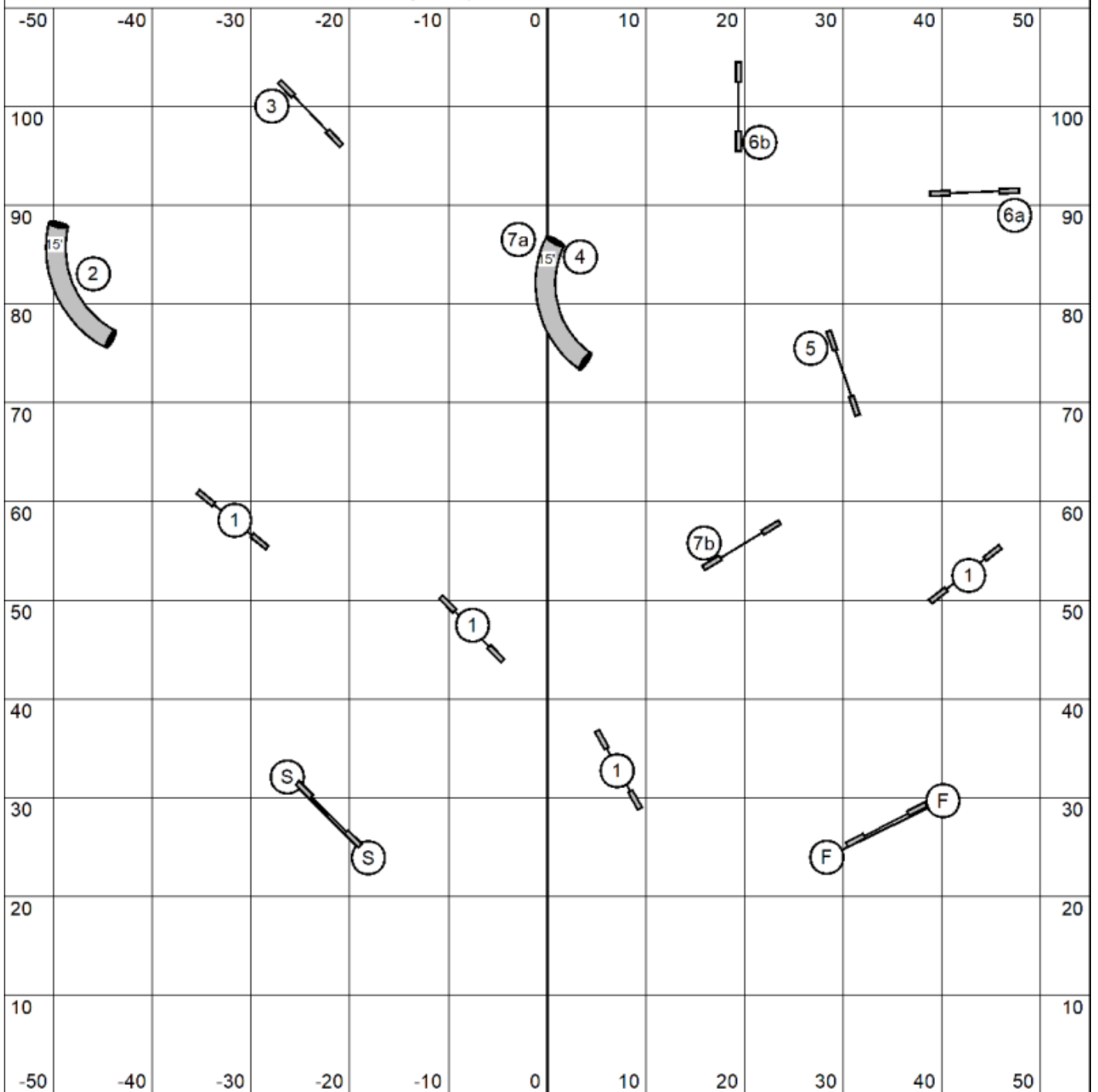


Opening: 3 Reds. Start jump is bi-directional and not faulted if taken after starting.
 All obstacles bi-directional. Combinations may be taken in any order, any direction.
 Repeated obstacles within a combo must be corrected for zero points.
 Closing: #2 is bi-directional. All others as numbered.
 Finish jump is bi-directional and live after taking #2 in the closing.
 Times: C20/24 = 50; C16/12 = 52; C8 = 54
 Perf (+2) P20/16 = 51; P12/8 = 53; P4 = 55
 Configuration = jumps and tunnels (50 to 55 sec)

Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Advanced/PII Snooker

Judge: Terry Smorch - Lake Elmo, MN

Enter ring at
 horn or whistle



Opening: 3 OR 4 Reds. Start jump is bi-directional and not faulted if taken after starting.

All obstacles bi-directional. Combinations may be taken in any order, any direction.

Repeated obstacles within a combo must be corrected for zero points.

Closing: #2 is bi-directional. All others as numbered.

Finish jump is bi-directional and live after taking #2 in the closing.

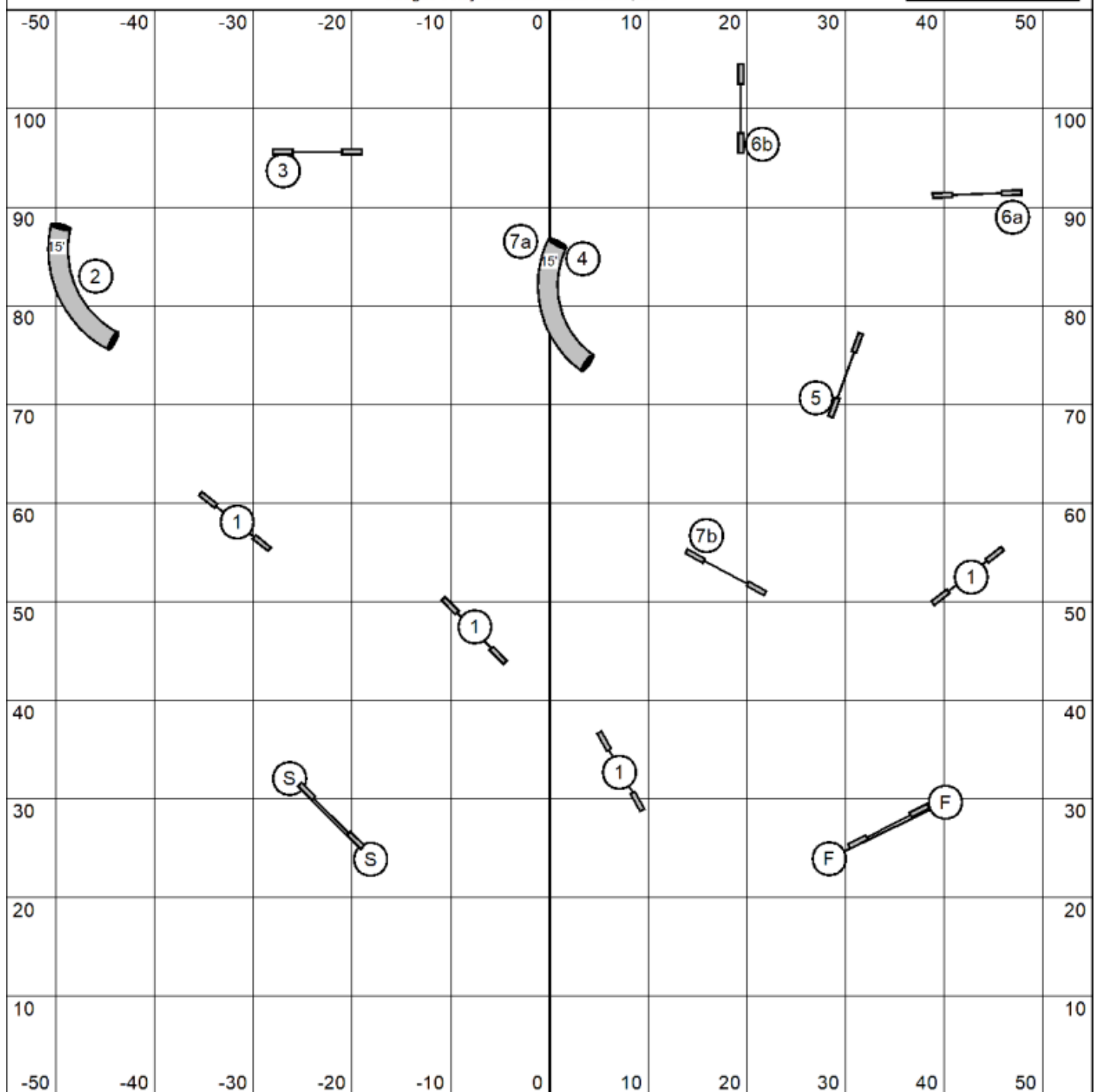
Times: C20/24 = 49; C16/12 = 51; C8 = 53

Perf (+2) P20/16 = 51; P12/8 = 53; P4 = 55

Configuration = jumps and tunnels (45 to 55 sec)

Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Masters/P/III/Vet Snooker
 Judge: Terry Smorch - Lake Elmo, MN

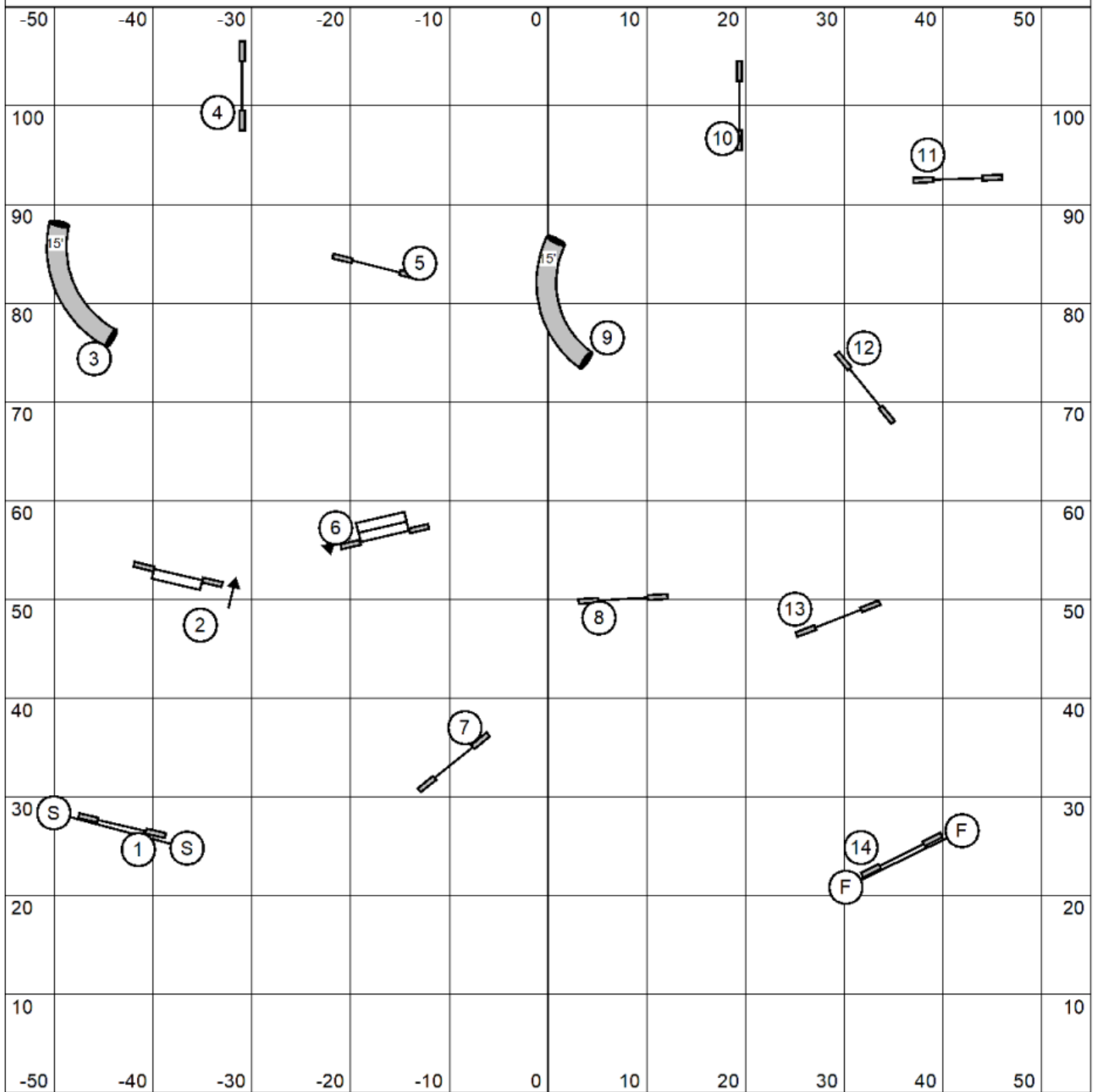
Enter ring at
horn or whistle



Opening: 3 OR 4 Reds. Start jump is bi-directional and not faulted if taken after starting.
 All obstacles bi-directional. Combinations may be taken in any order, any direction.
 Repeated obstacles within a combo must be corrected for zero points.
 Closing: #2 is bi-directional. All others as numbered.
 Finish jump is bi-directional and live after taking #2 in the closing.
 Times: C20/24 = 49; C16/12 = 51; C8 = 53
 Perf (+2) P20/16 = 51; P12/8 = 53; P4 = 55
 Veterans +4 over Champ
 Configuration = jumps and tunnels (45 to 55 sec)

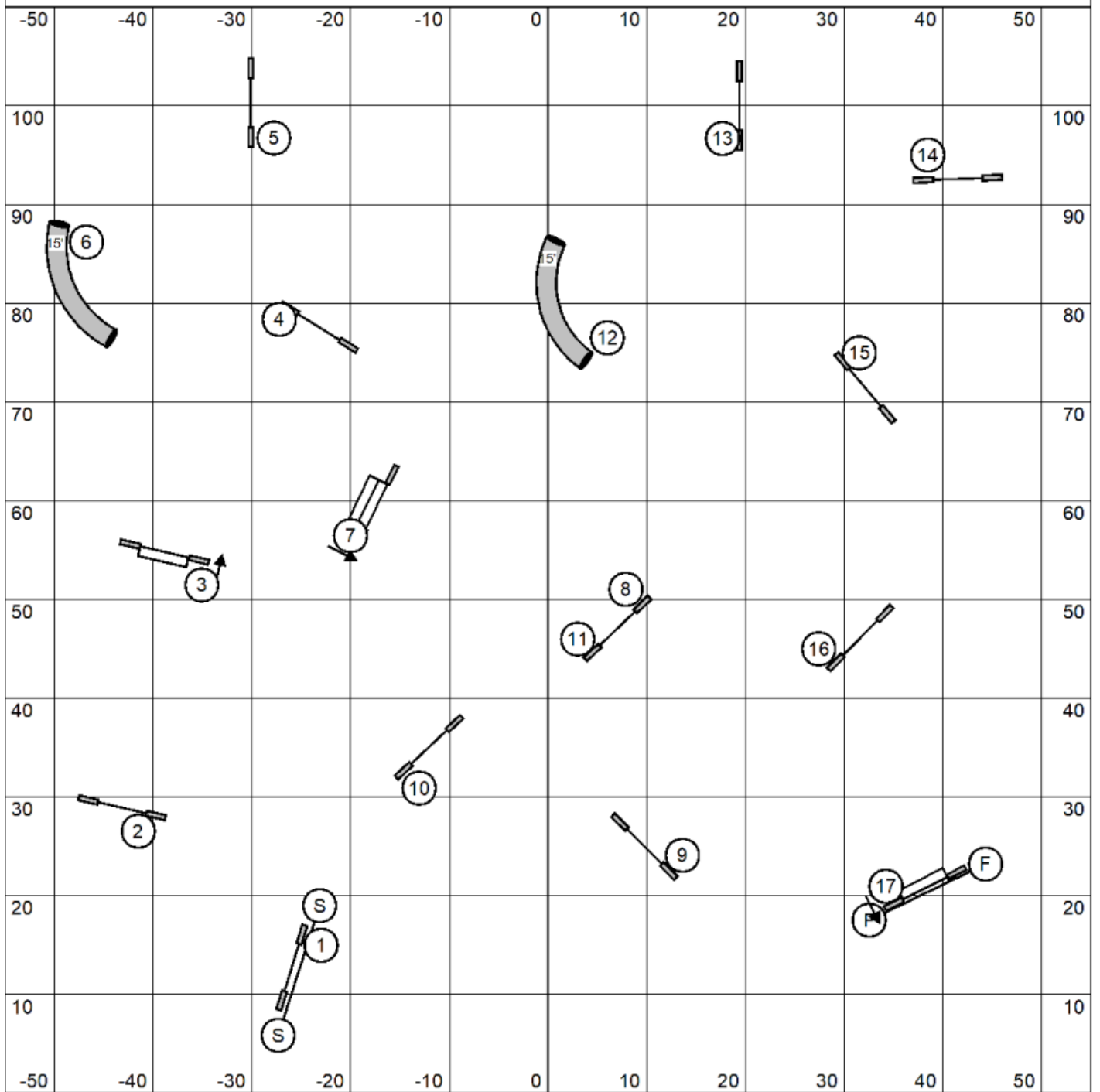
Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Starters/PI Jumpers
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring
 @#8



Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Advanced/P11 Jumpers
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring
 @#12



Playing Agility With Style USDAA - Amherst, NH
Friday September 18, 2026 - Masters/PIII/Vet Jumpers
 Judge: Terry Smorch - Lake Elmo, MN

Enter the ring
 @#12

