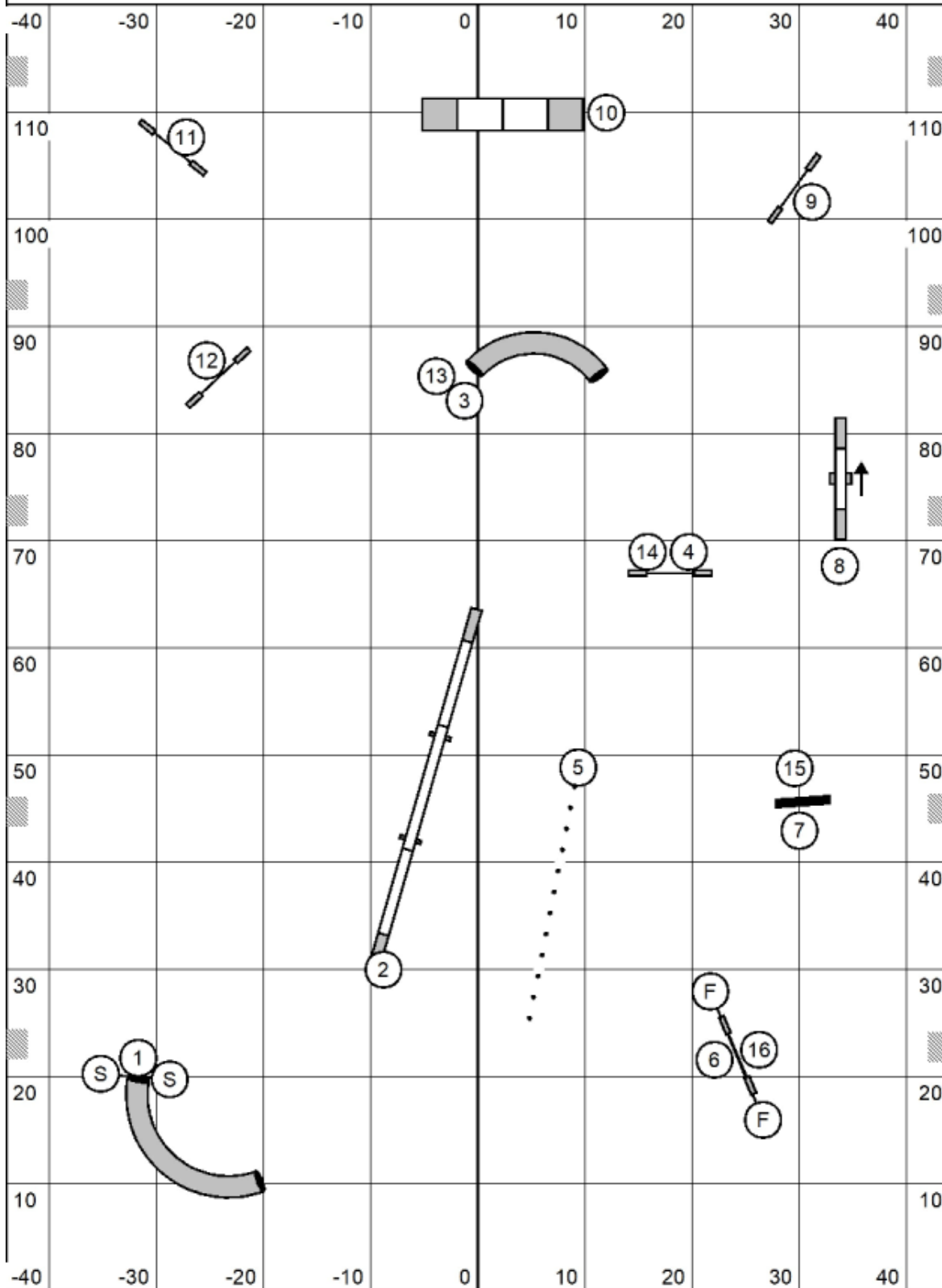


Standard Levels 5C - DD

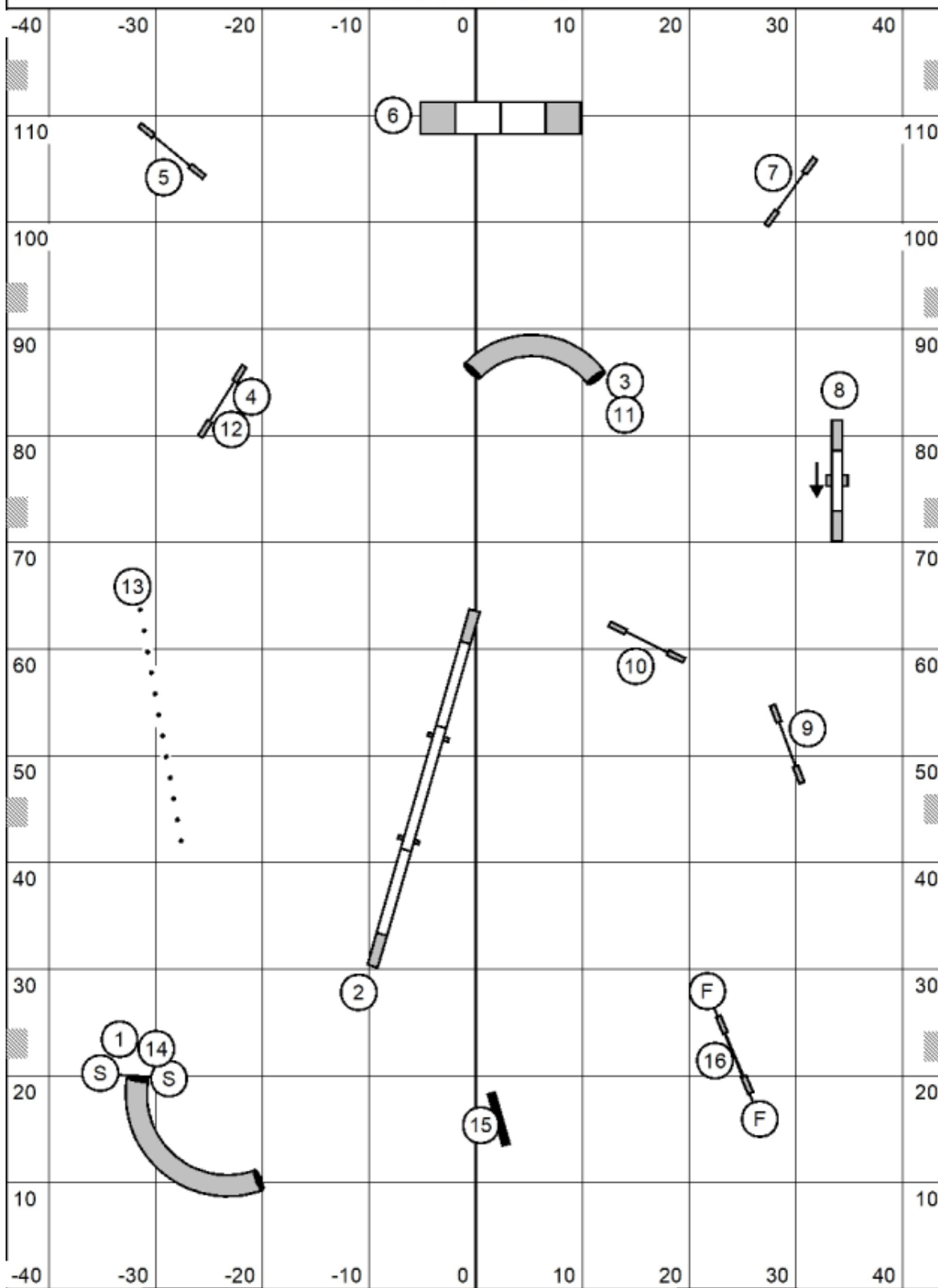


Enter/Exit

Standard Levels 5C - DD
 Judged by: Marianne Fieseler
 September 19, 2026
 Calusa Dog of Southwest Florida
 Punta Gorda, FL

Enter/Exit

Standard Level 3 - DD



Enter/Exit

Standard Level 3 - DD
 Judged by: Marianne Fieseler
 September 19, 2026
 Calusa Dog of Southwest Florida
 Punta Gorda, FL

Enter/Exit

Standard Level 2 - DD

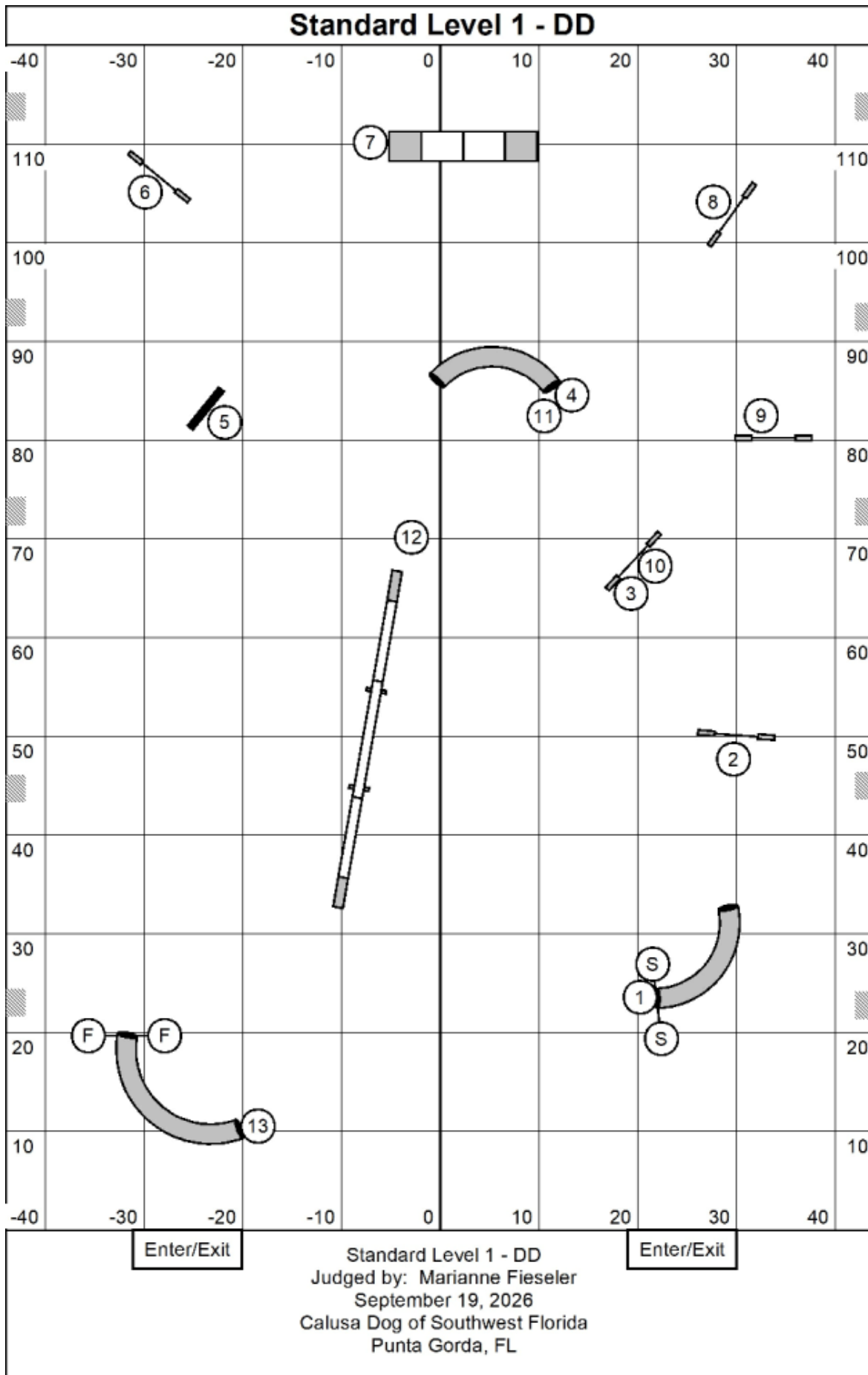
Diagram illustrating a dog show layout on a grid. The layout includes numbered points (1-16) and lettered points (S, F) indicating specific locations or obstacles. The grid is labeled with coordinates from -40 to 40 on the x-axis and 10 to 110 on the y-axis.

Key features and points:

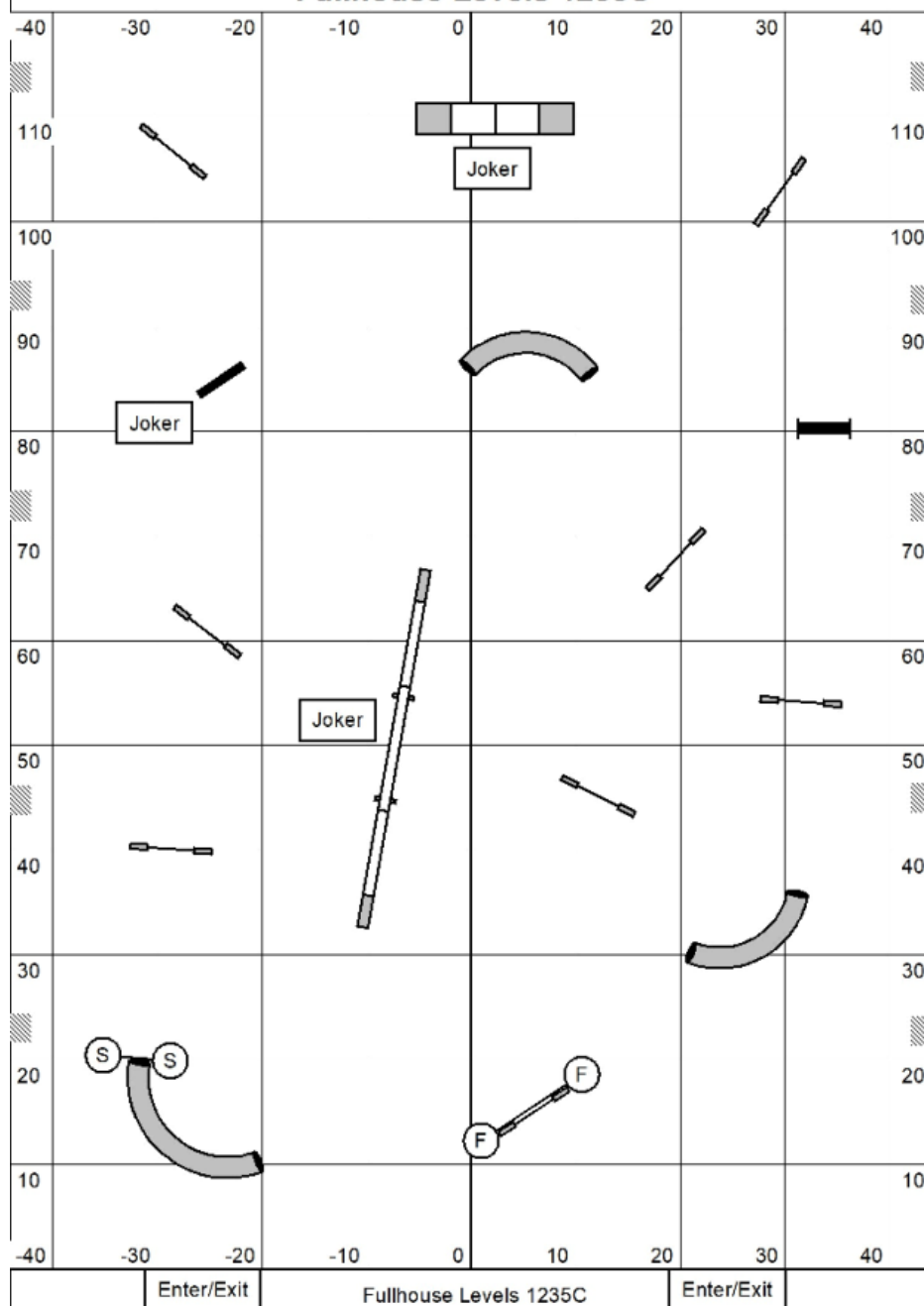
- Point 1:** Located at approximately (-30, 20), marked with 'S' and 'S'.
- Point 2:** Located at approximately (-10, 30).
- Point 3:** Located at approximately (0, 85).
- Point 4:** Located at approximately (15, 70).
- Point 5:** Located at approximately (10, 50).
- Point 6:** Located at approximately (25, 25), marked with 'F'.
- Point 7:** Located at approximately (30, 50).
- Point 8:** Located at approximately (35, 70).
- Point 9:** Located at approximately (35, 105).
- Point 10:** Located at approximately (10, 110).
- Point 11:** Located at approximately (-30, 110).
- Point 12:** Located at approximately (-25, 85).
- Point 13:** Located at approximately (0, 85).
- Point 14:** Located at approximately (15, 70).
- Point 15:** Located at approximately (30, 50).
- Point 16:** Located at approximately (30, 30), marked with 'F'.

The diagram also shows various obstacles and paths, including jumps, tunnels, and slides, represented by different symbols and line styles. The layout is titled "Standard Level 2 - DD" and includes a judge's name and date: "Judged by: Marianne Fieseler September 19, 2026 Calusa Dog of Southwest Florida Punta Gorda, FL".

CourseDesigner.com (CD v4.34)



Fullhouse Levels 1235C



POINT VALUES:

- 1 pt. Jumps
- 3 pts. Tunnels, Panel
- 5 pts. Wall, AFrame, Dog Walk

PLAY TIME:

- Collect points.
- All obstacles may be taken twice successfully for points.

FINISH:

- The Finish is **ALWAYS** live and stops your game.
- When the horn sounds, point accumulation stops. Go directly to the Finish to stop the clock. You may go to the Finish prior to the horn if you choose.

Note: After the horn, you have up to 5 seconds to stop the clock by attempting the Finish. 1 point will be deducted from the accumulated point count for each full second over the total game time.

QUALIFYING:

- Perform at least 3 – 1 pt. obstacles, 2 – 3 pt. obstacles and 1 – 5 pt. obstacle and accumulate at least the required total points for your level.

Qualifying Points Regular & Veterans

Level Total to Q

1	19*
2	21*
3	23*
4, 5 & C	25*

*Enthusiast & Specialist - 2 pts. less

TIMES:

- Small dogs – Play Time 40 Sec Table 5 Sec
- Large dogs – Play Time 35 Sec Table 5 Sec
- Consult the CPE Rule Book for more details on this class.

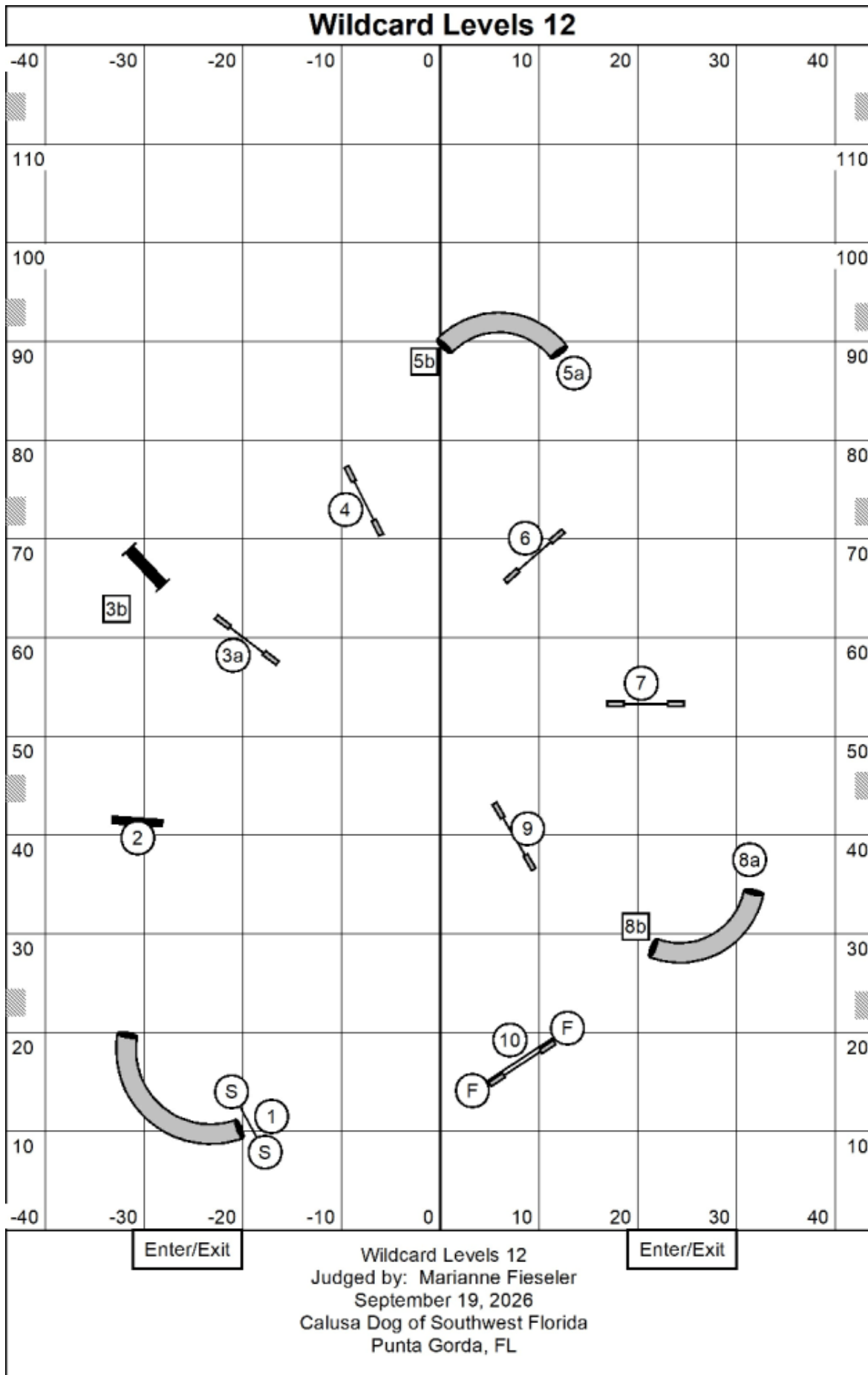
Fullhouse Levels 1235C
Judged by: Marianne Fieseler
September 19, 2026
Calusa Dog of Southwest Florida
Punta Gorda, FL

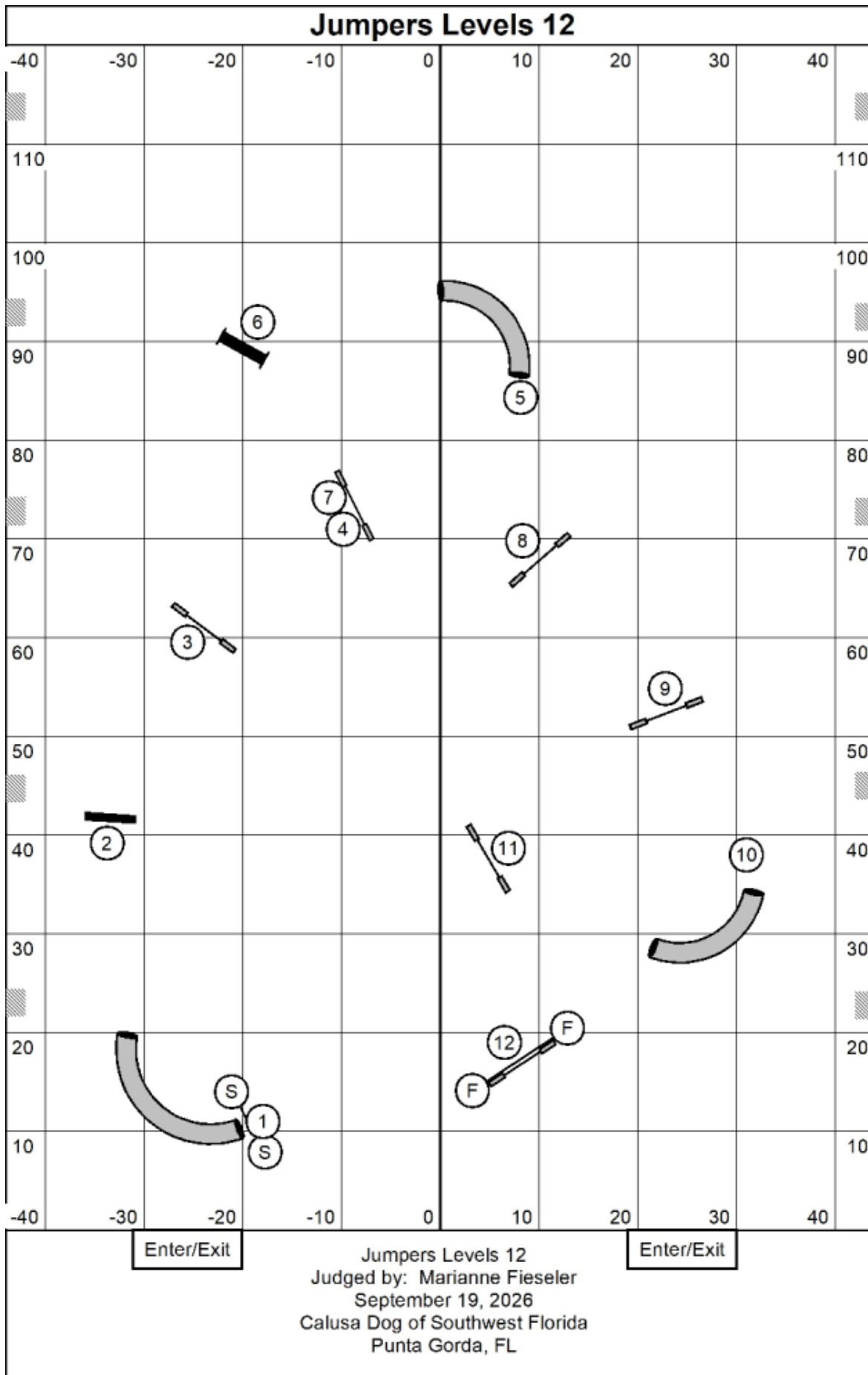
Wildcard Levels 35C

Juded by: Marianne Fieseler
September 19, 2026
Calusa Dog of Southwest Florida
Punta Gorda, FL

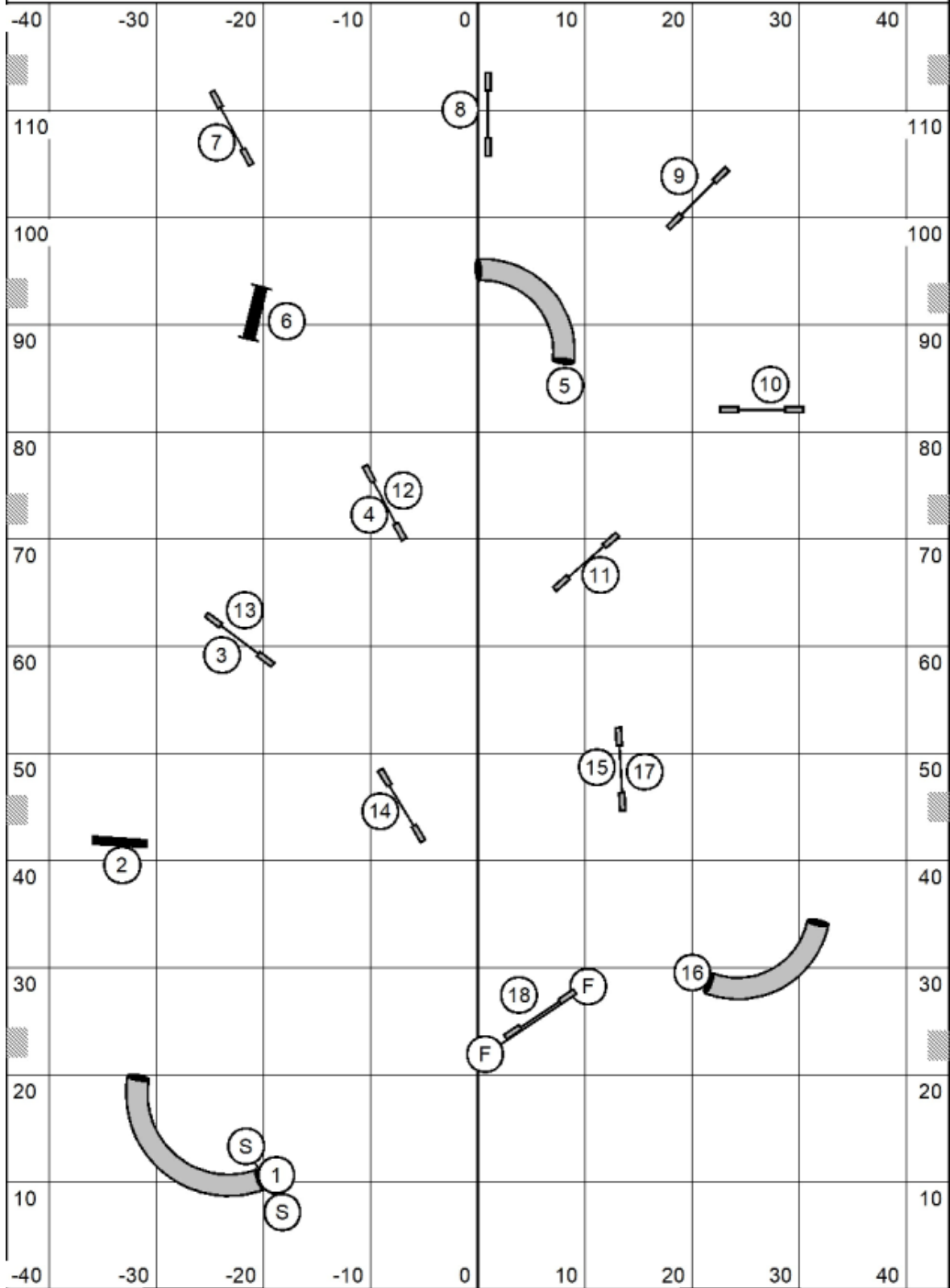
Enter/Exit

Enter/Exit





Jumpers Levels 35C



Enter/Exit

Jumpers Levels 35C
 Judged by: Marianne Fieseler
 September 19, 2026
 Calusa Dog of Southwest Florida
 Punta Gorda, FL

Enter/Exit