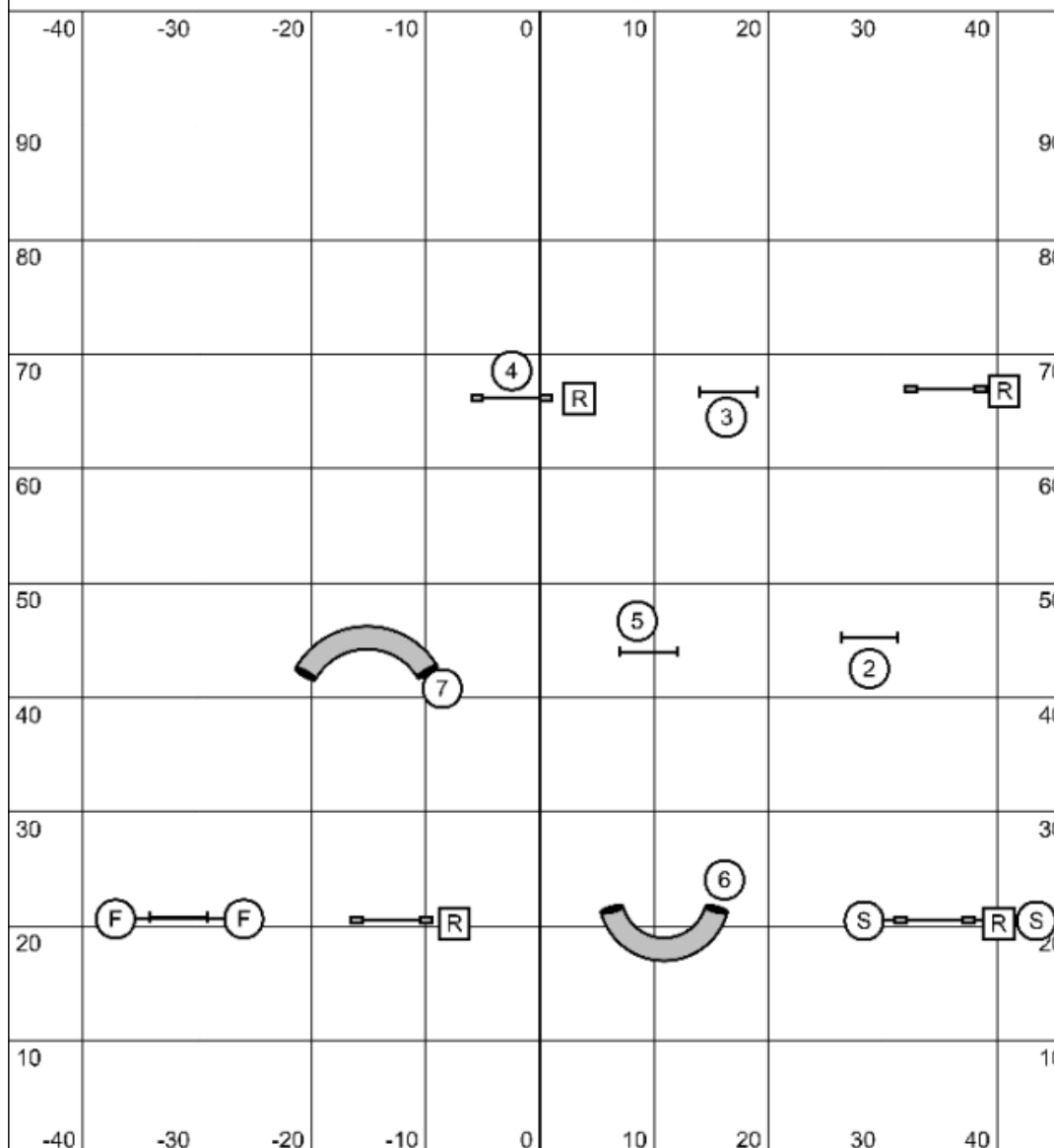


Snooker Levels 3, 5 & C



Opening

Team must complete a "red" jump (1 point each), followed by a "color" (obstacle of choice, from 2 through 7). If the "red" attempt is not successful, than another different red must be successfully completed before moving on to a "color". This red-color sequence is completed 3 times (red-color, red-color, red-color).

The same "red" jump may not be taken twice

If a color is failed, you must move onto the next red. Do not attempt another color.

Start line is bi-directional

All obstacles are bi-directional in the opening

Closing

Following the third "red-color" sequence, you must move on and complete the course, numbers 2-7. Any obstacles taken in between the last color and the "2" obstacle will result in your run ending

Point Requirements

Level 1 - 26 Points

Level 2 - 28 Points

Level 3 - 30 Points

Levels 5C - 32 Points

*Enthusiast and Specialist teams need to accumulate two less points than listed

Snooker Levels 3, 5 & C
Judged By: Erik Kessler
September 12, 2026
Premier Dog Sports
Lancaster, NY

Snooker Levels 1 & 2

-40	-30	-20	-10	0	10	20	30	40	
90									90
80									80
70				4		3			70
60									60
50					5		2		50
40									40
30									30
20	F	F		R		6	S	R	20
10									10
-40	-30	-20	-10	0	10	20	30	40	

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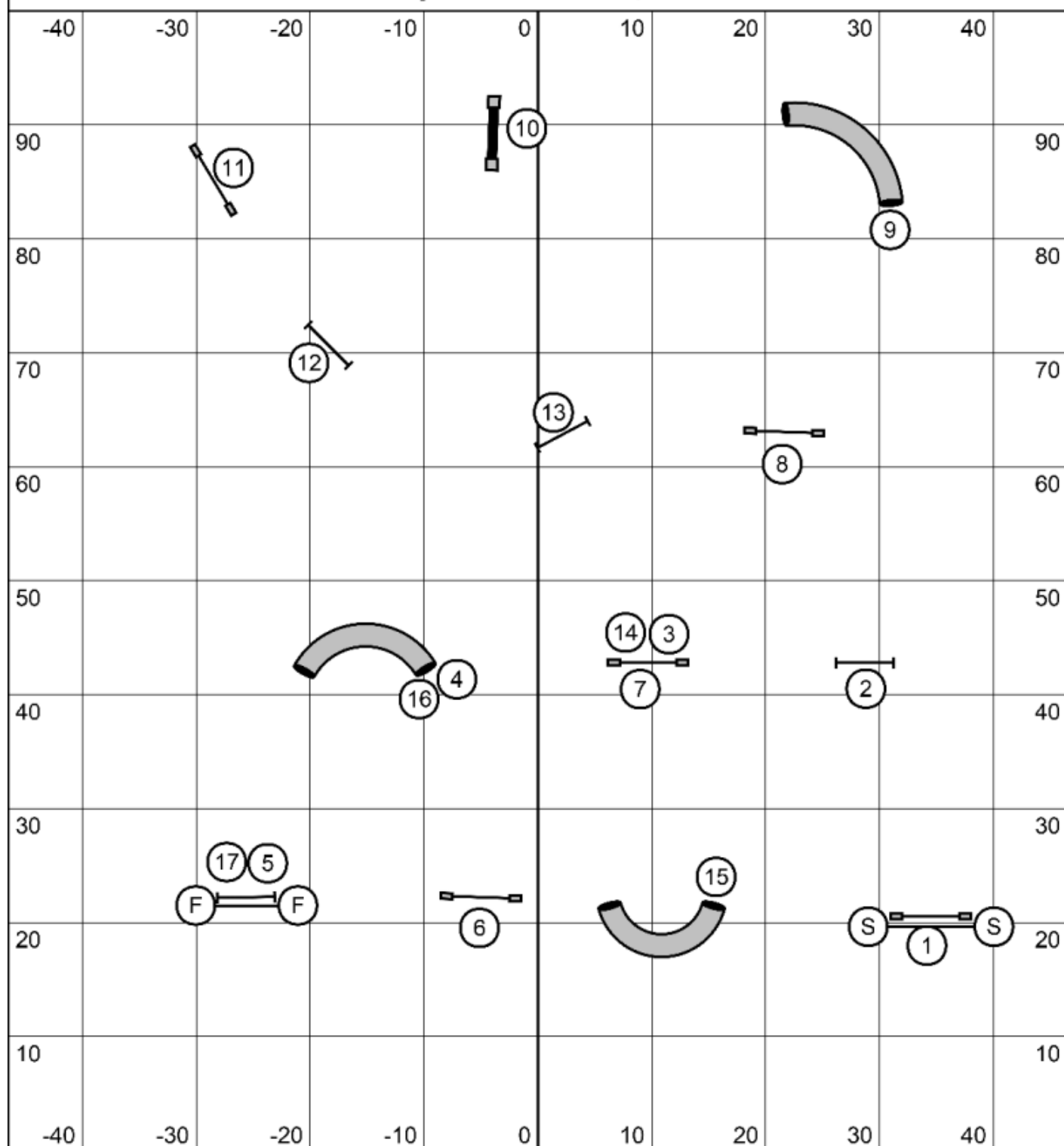
*Enthusiast and Spec

two less points than listed

[illegible]

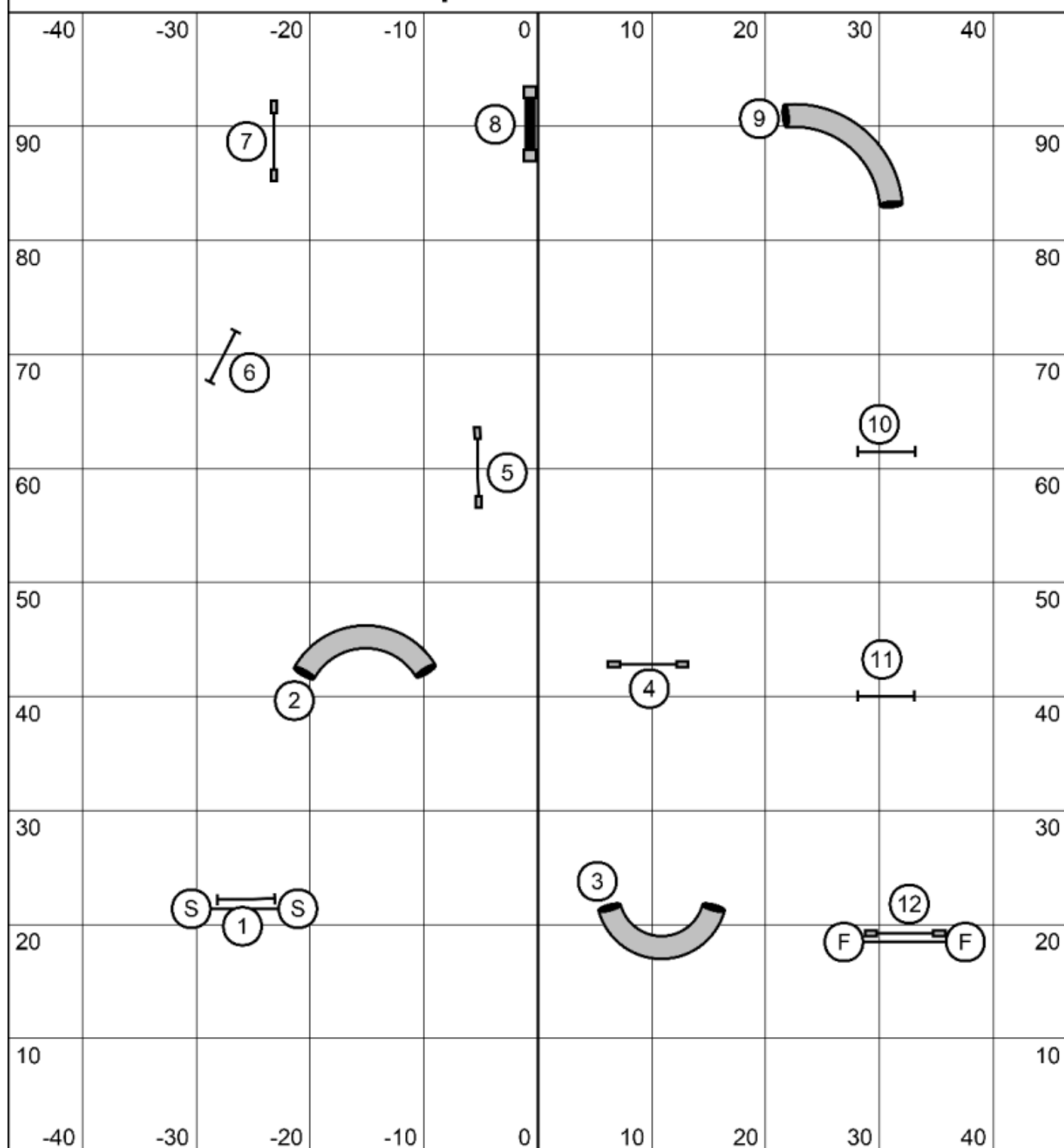
CourseDezigner.com ICD v1.31

Jumpers Levels 3, 5 & C



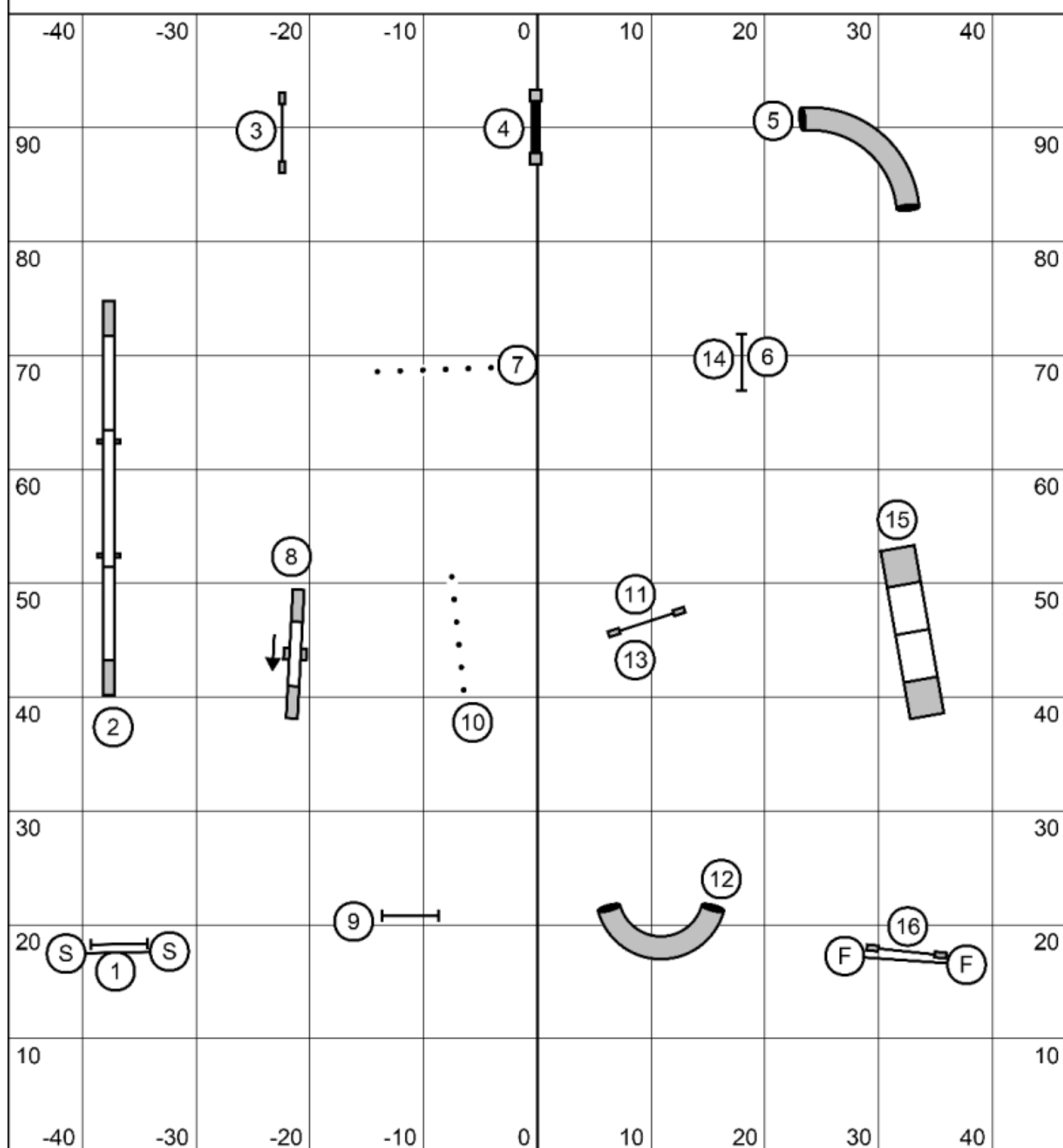
Jumpers Levels 3, 5 & C
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Jumpers Levels 1 & 2



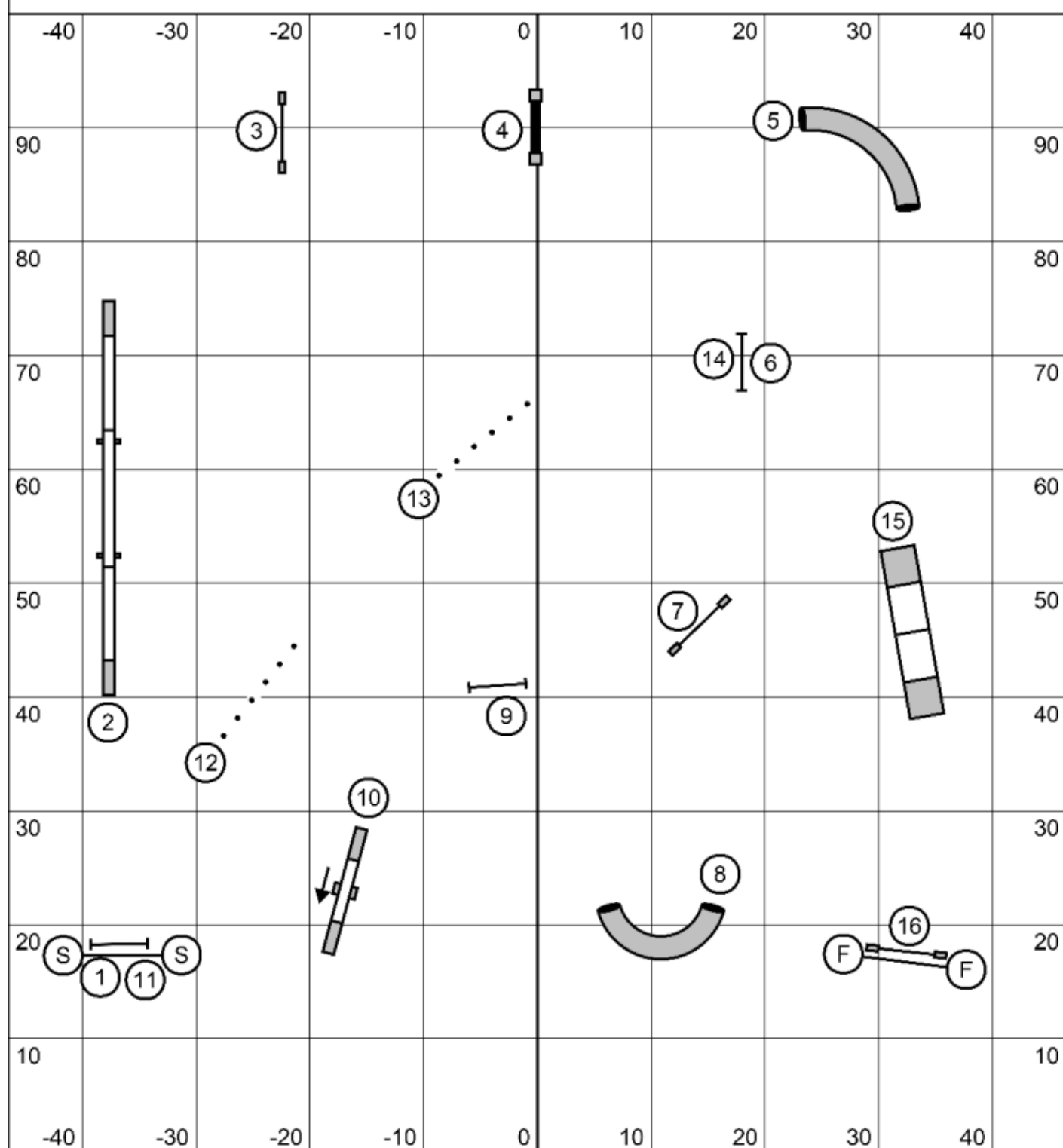
Jumpers Levels 1 & 2
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Standard Levels 5 & C - Round 1



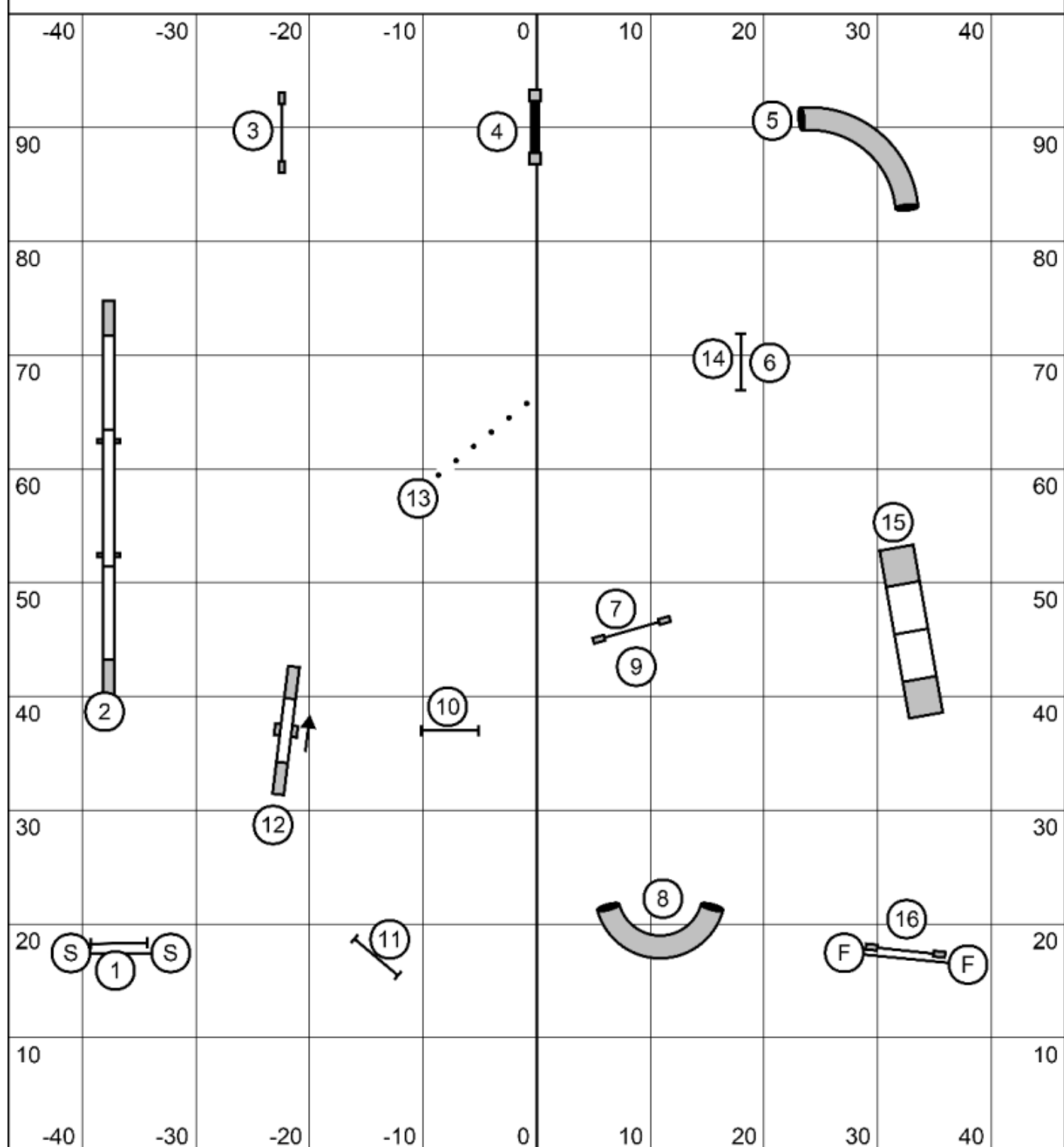
Standard Levels 5 & C - Round 1
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Standard Levels 5 & C - Round 2



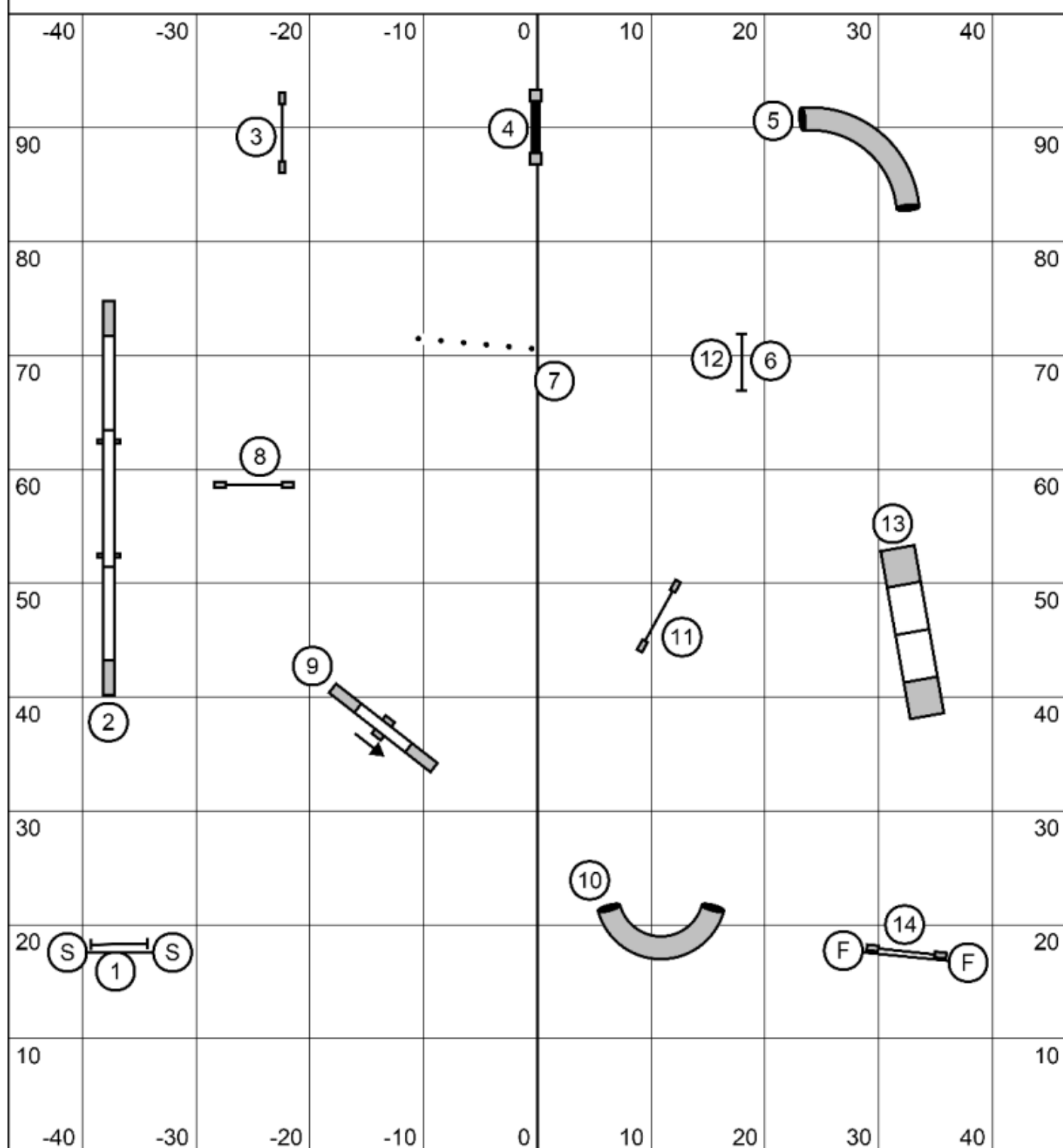
Standard Levels 5 & C - Round 2
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Standard Level 3 - Round 1



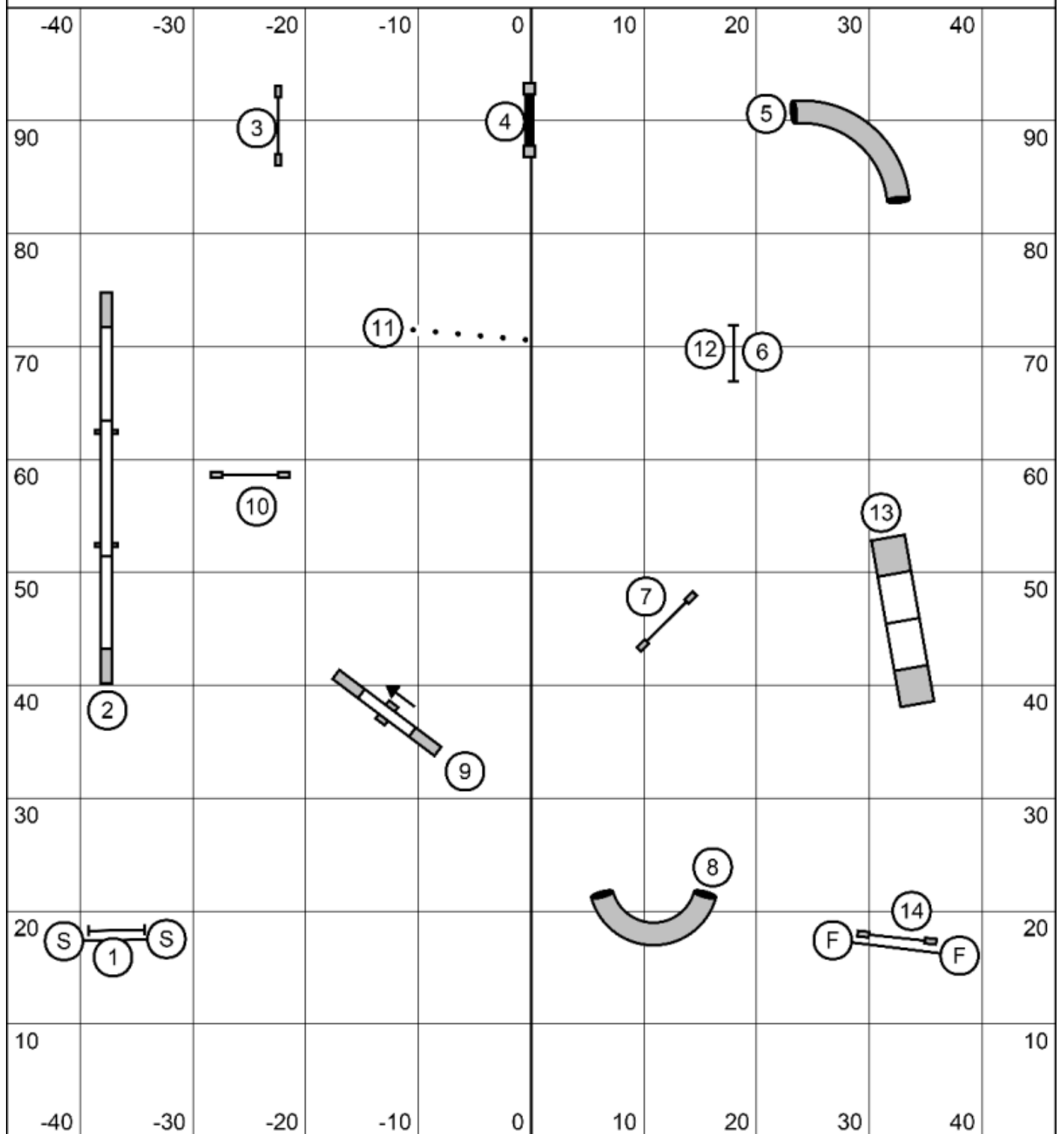
Standard Level 3 - Round 1
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Standard Levels 3 & 2



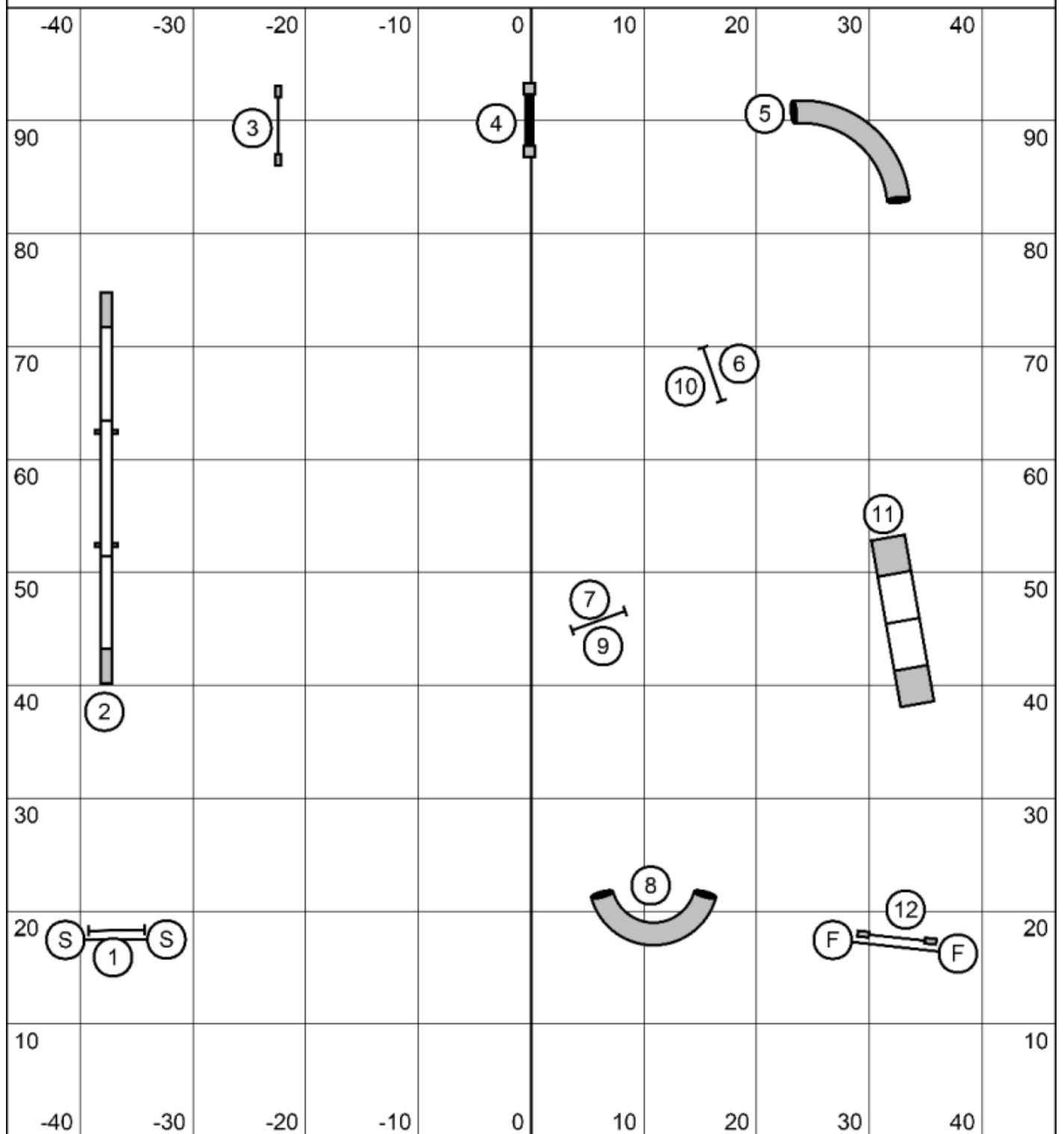
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Standard Level 2



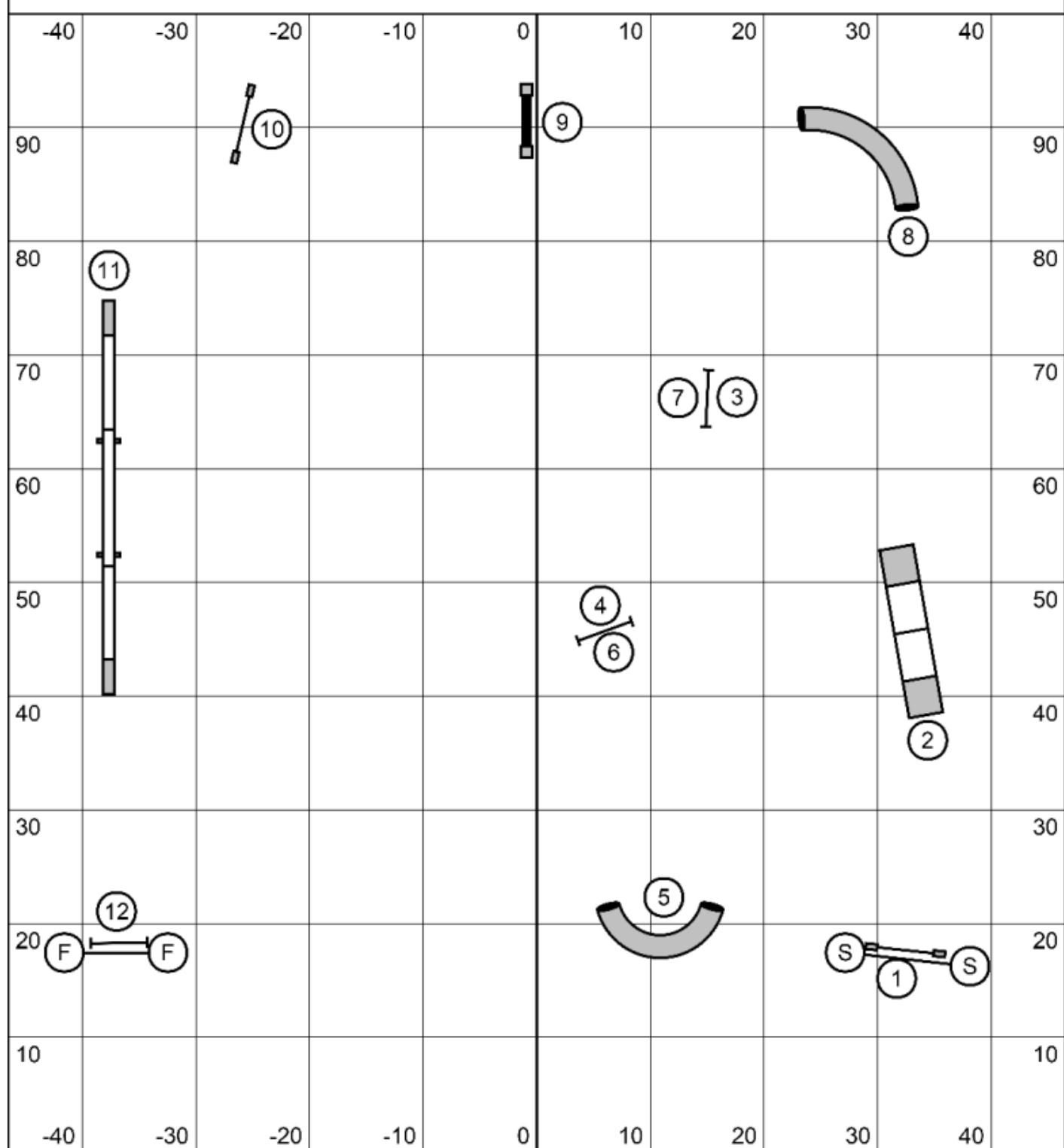
Standard Level 2
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Standard Level 1 - Round 1



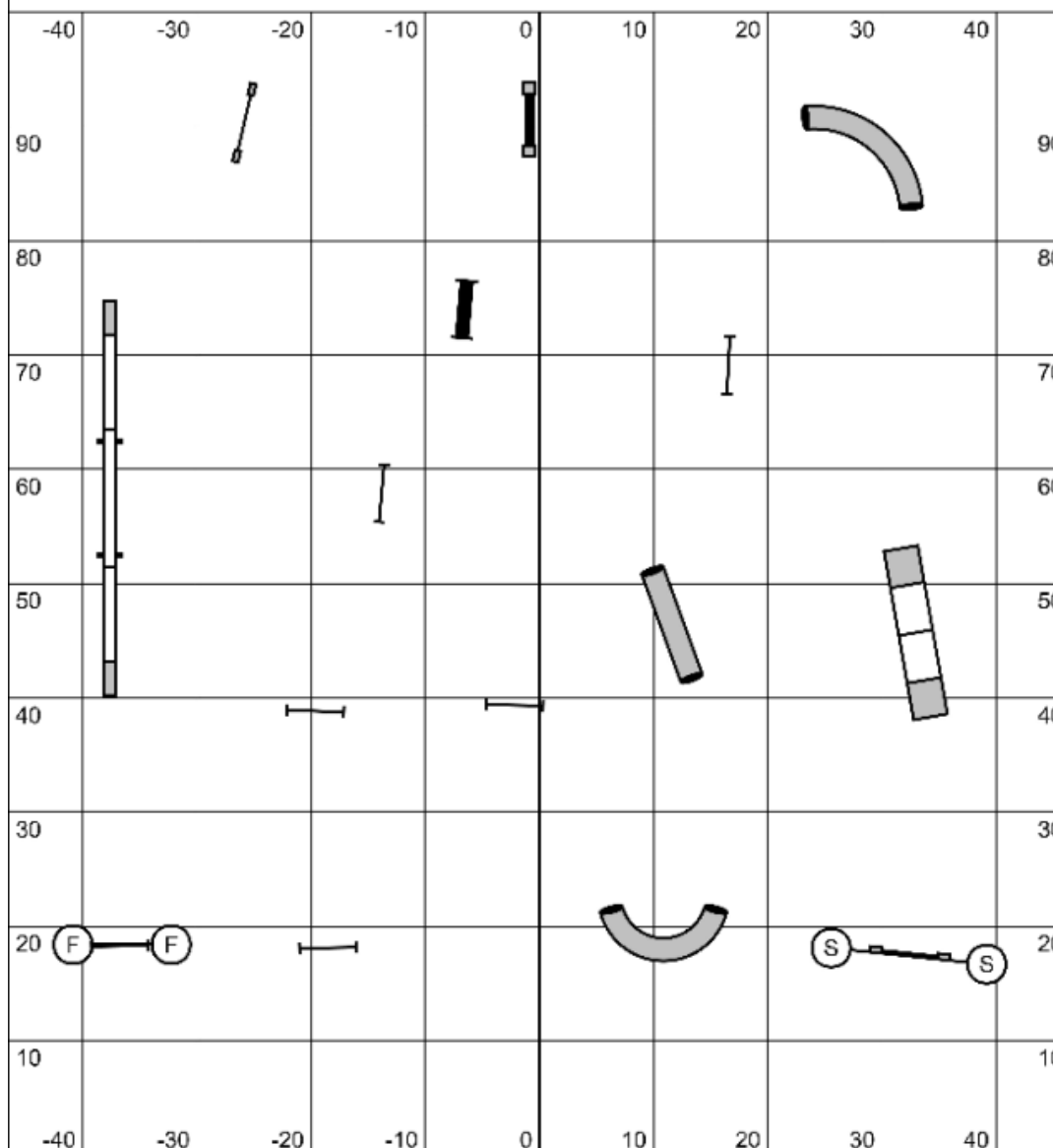
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Standard Level 1 - Round 2



Standard Level 1 - Round 2
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FullHouse All Levels



Objective

Successfully accumulate required points for respective level

Opening

Must collect minimum amount of points for level
During point accumulation, must complete at least 3 one point obstacles, 2 three point obstacles, and 1 five point obstacle.

Obstacles may only be taken twice for points, and may be taken back-to-back. For contacts, back-to-back is allowed, provided that the dog be given a proper and safe approach to the contact.

1 point obstacles: Single Jumps

3 point obstacles: tunnels, panel jump

5 point obstacles: A-Frame, DogWalk, Wall Jump

Start line is bi-directional

May only use each obstacle for points twice

Closing

After first horn sounds, must immediately go to the finish
Points may not be accumulated after first horn

After 5 seconds have passed (following the first horn), a point will be deducted for every additional full second it takes to reach the finish

Point Requirements

Level 1: 19 Points

Level 2: 21 Points

Level 3: 23 Points

Levels 5C: 25 Points

* For enthusiast and specialist teams, 2 less points are needed to qualify

Opening (Point Accumulation) Times

Small Dogs - 40 seconds

Big Dogs - 35 seconds

FullHouse All Levels
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Lancaster, NY