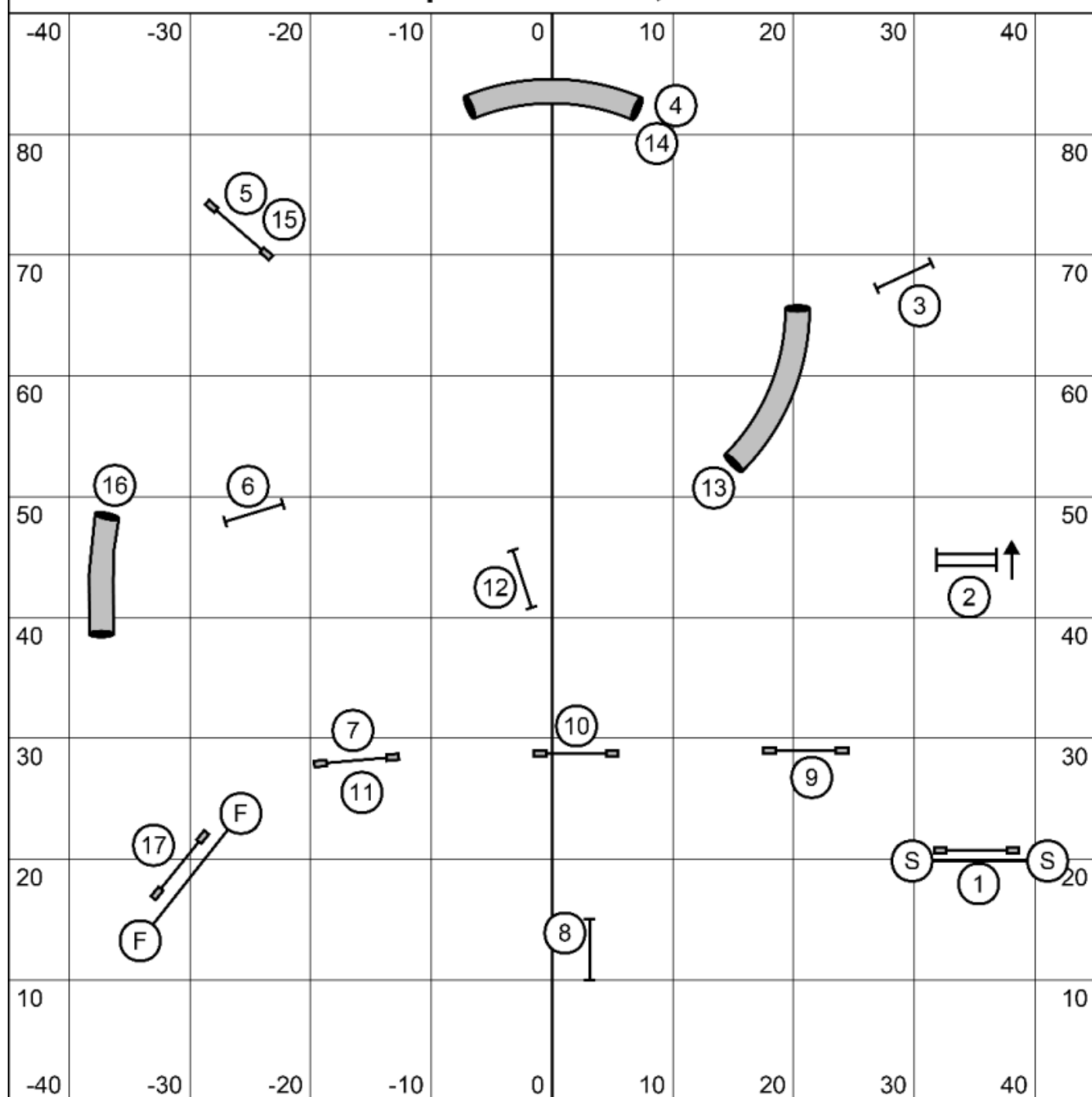
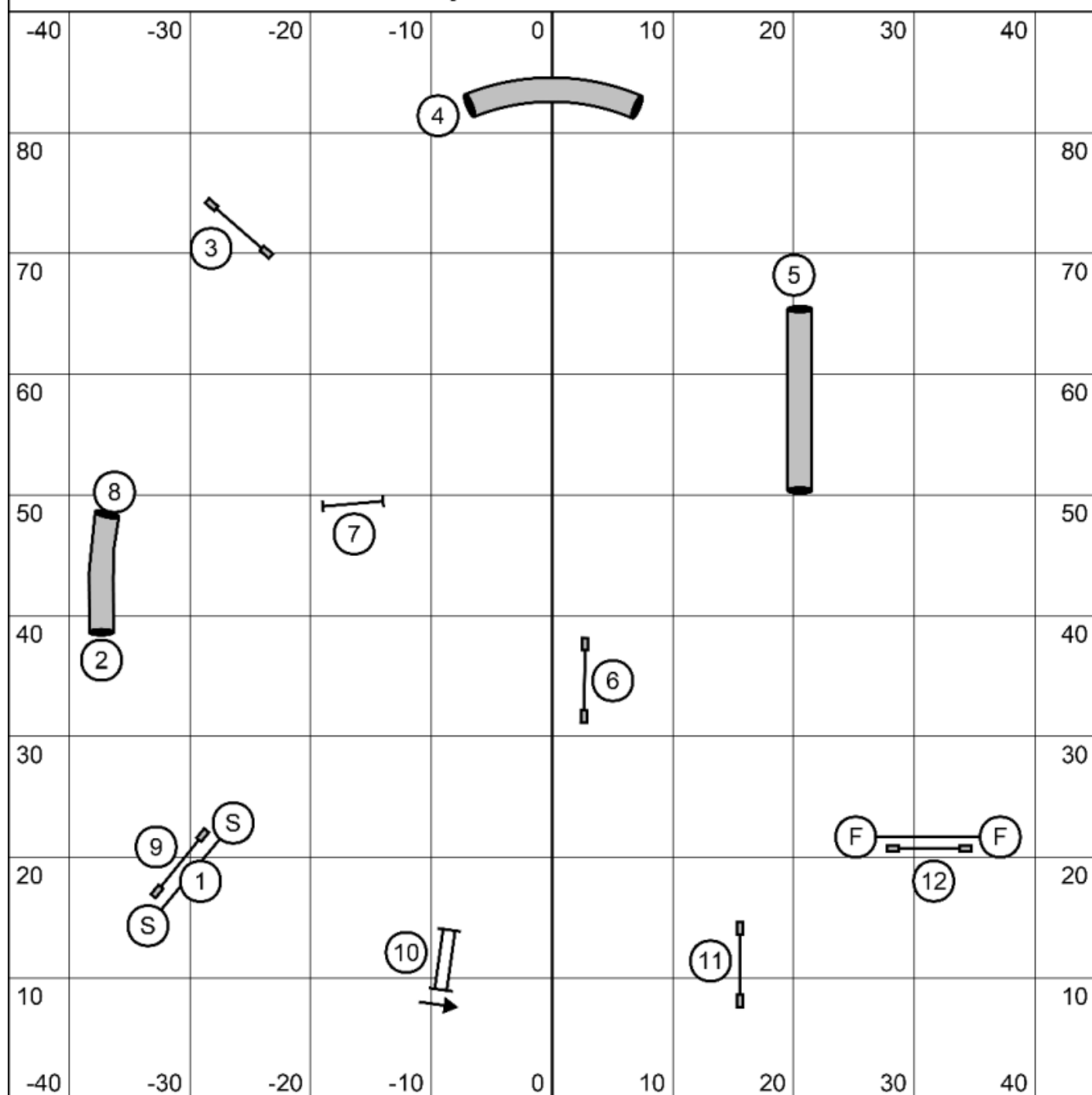


Jumpers Levels 3, 5 & C



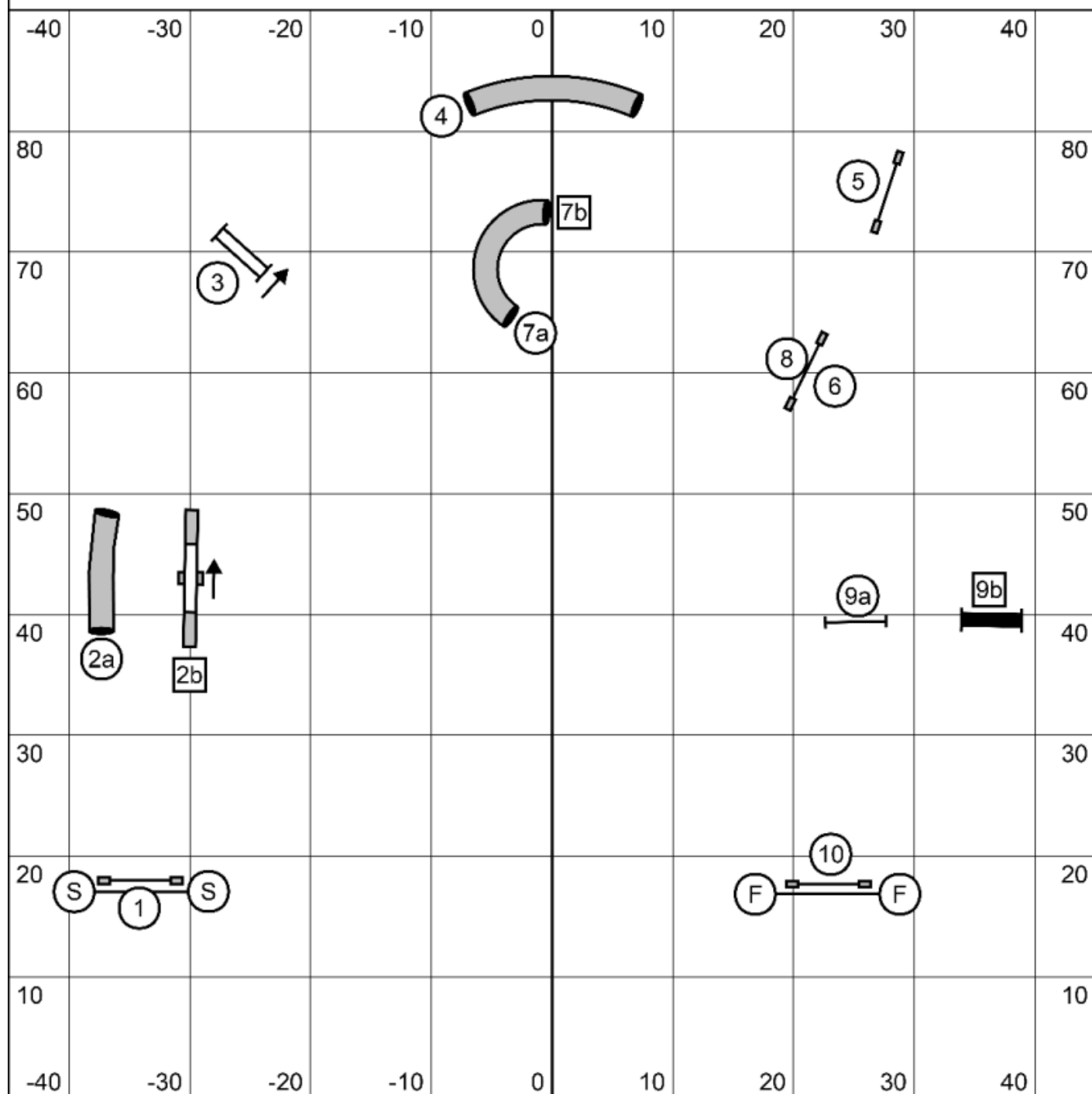
Jumpers Levels 3, 5 & C
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Jumpers Levels 1 & 2



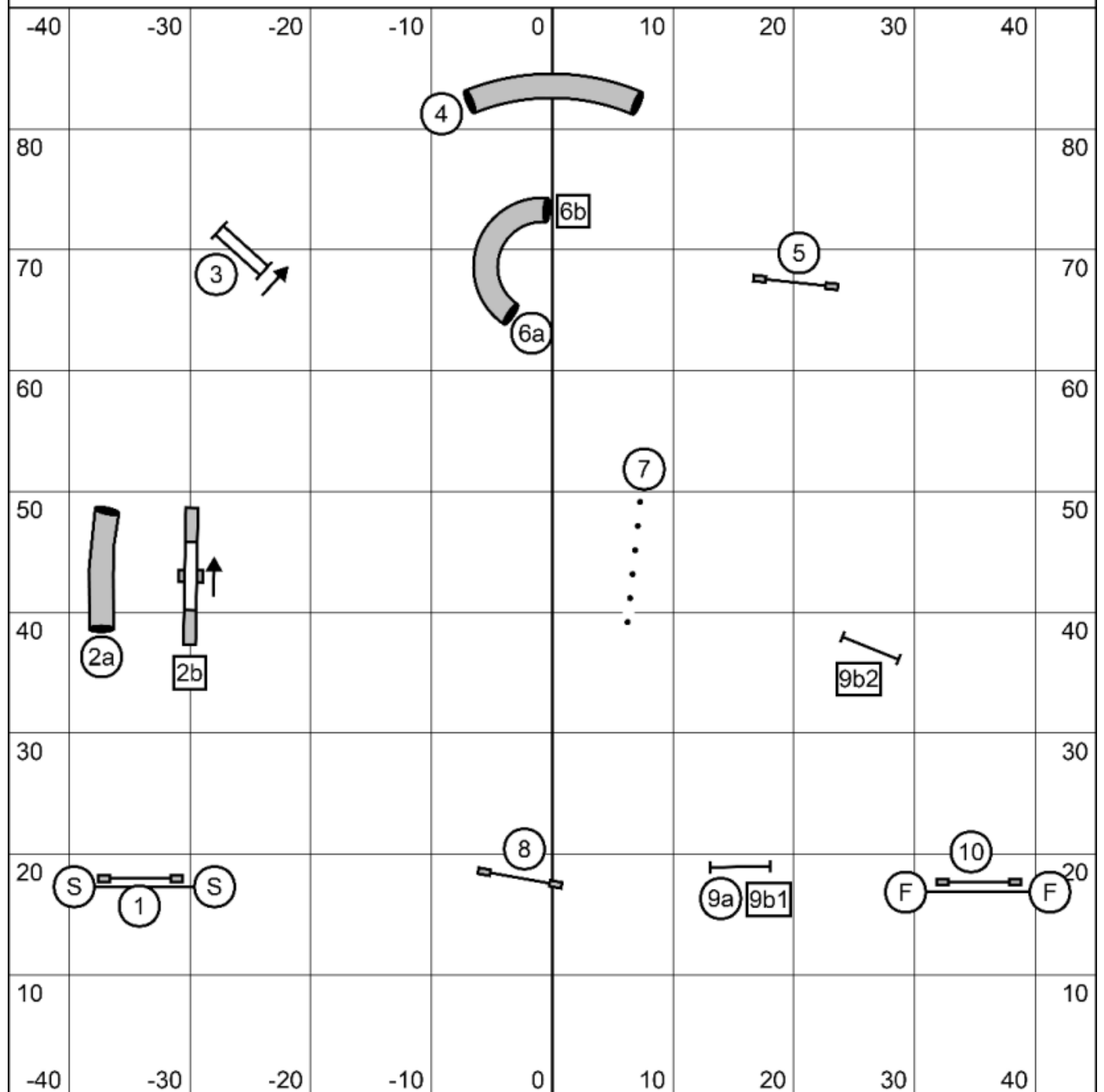
Jumpers Levels 1 & 2
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Wildcard Levels 1 & 2



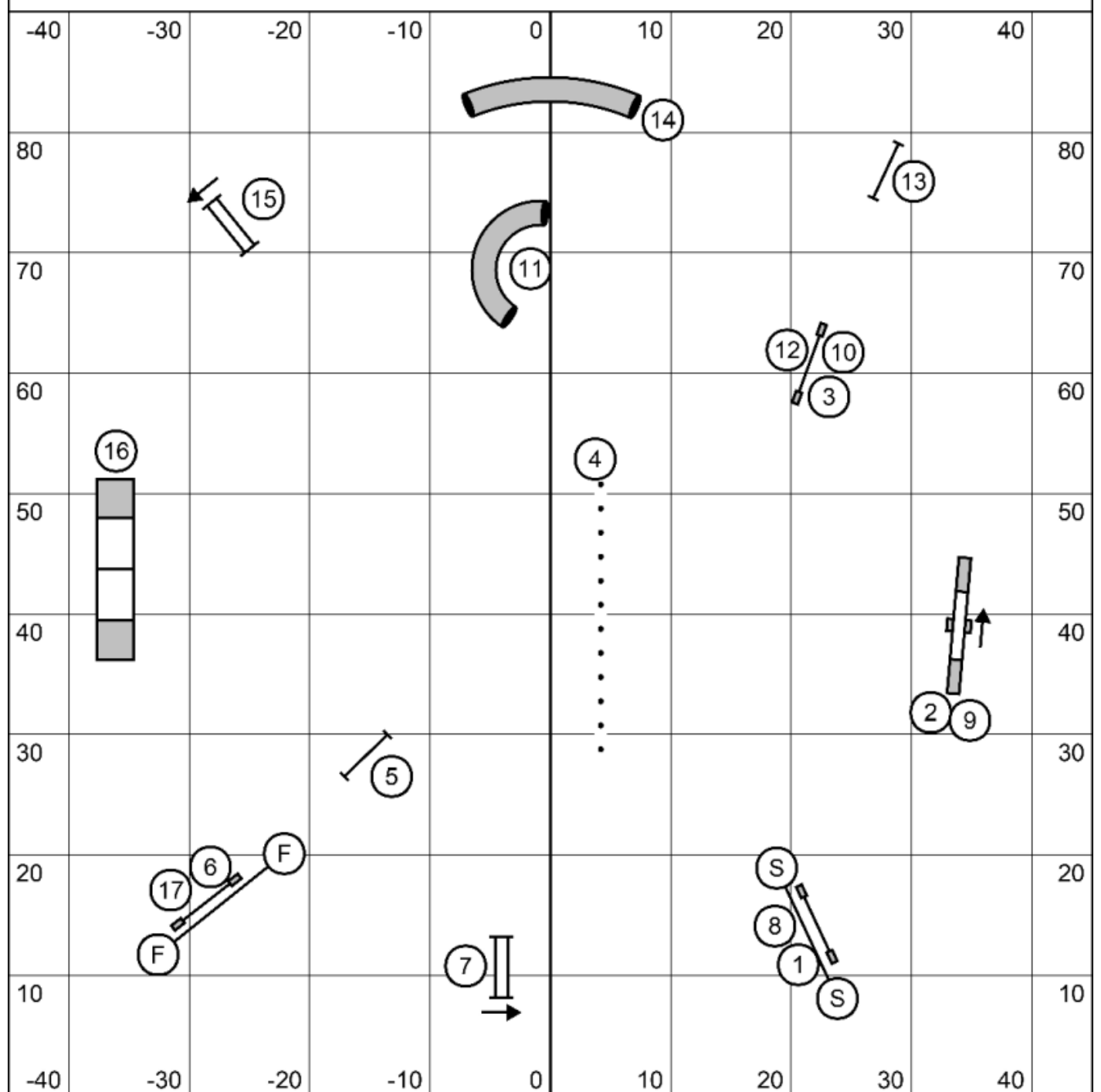
Wildcard Levels 1 & 2
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Wildcard Levels 3, 5 & C



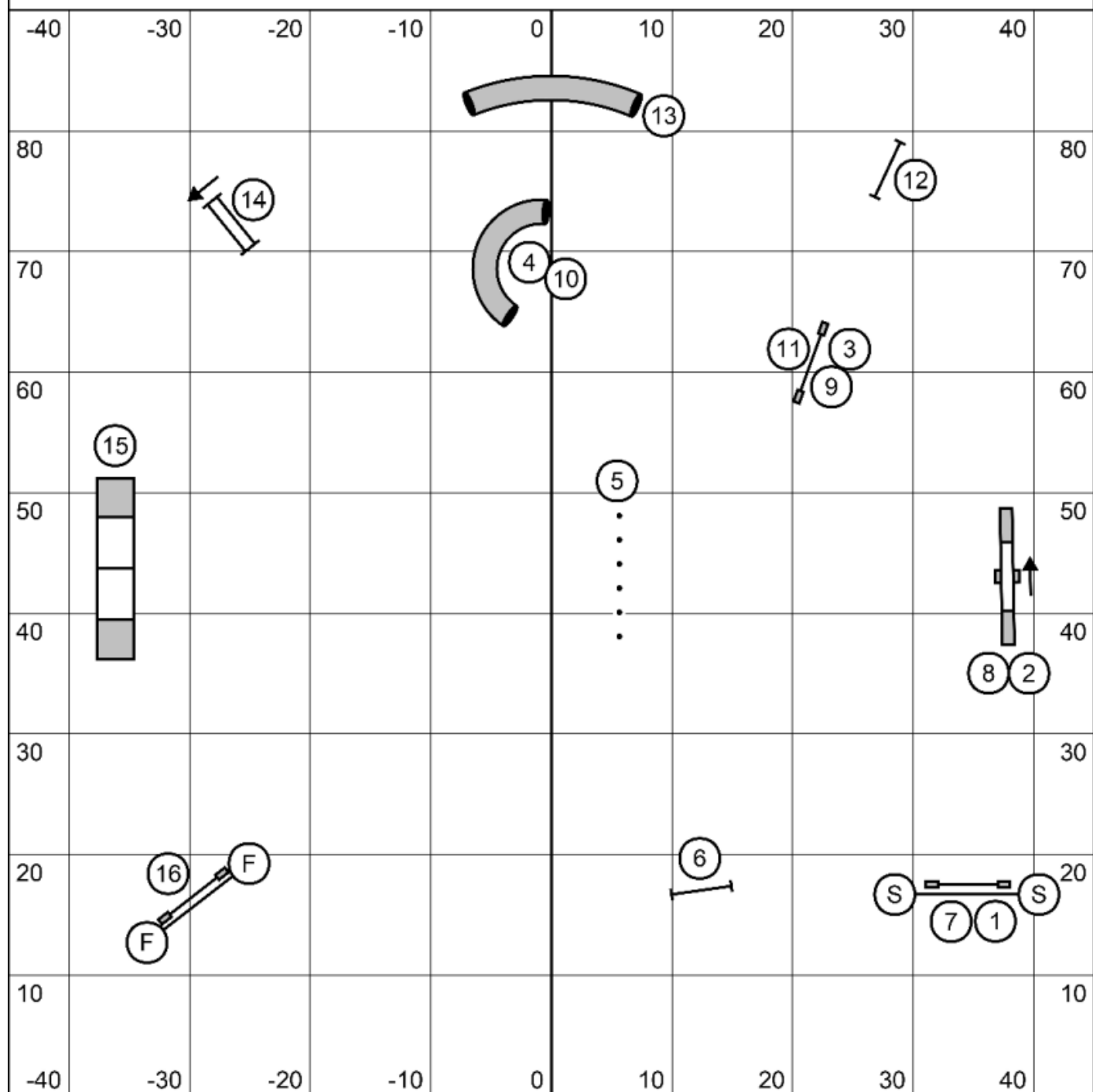
Wildcard Levels 3, 5 & C
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Standard Levels 5 & C



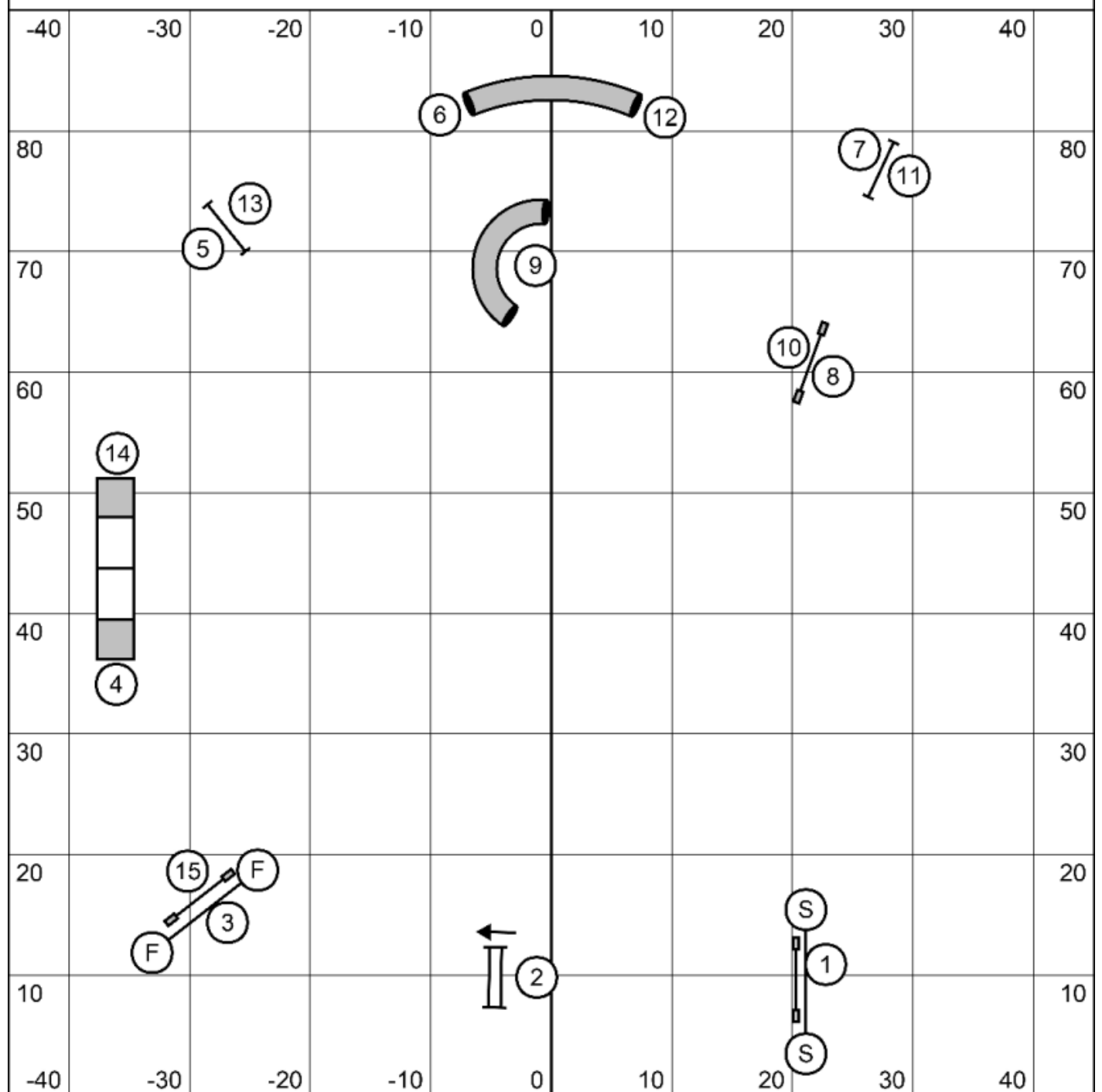
Standard Levels 5 & C
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Standard Levels 2 & 3



Standard Levels 2 & 3
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Standard Level 1



Standard Level 1
 Judged By: Erik Kessler
 September 6, 2026
 Paws 'n Effect
 Hamden, CT

Team must accumulate at the least the minimum required points for level
Back-to-back is permitted, provided a safe approach
No two consecutive gamble obstacles may be performed in a row, doing so will negate the gamble
Obstacles may be taken for points twice
Start line is bi-directional

Closing

After the first horn, the team must proceed to the "gamble"
The dog must complete the gamble in the correct order,
while the handler stays behind the line
The gamble must be done in time in order to qualify

Level 1 - 12 Points
Level 2 - 16 Points
Level 3 - 20 Points
Levels 5.C - 24 Points

Enthusiast and Specialists need two less points in opening

The following indicate the corresponding gamble lines for each level. The handler must stay behind the corresponding gamble line when completing the closing.

Levels 5 & C:
Must stay behind green line
Level 3:
Must stay behind red line
Levels 1 & 2:
Must stay behind black line

Course Designer's name (CD) v1.34