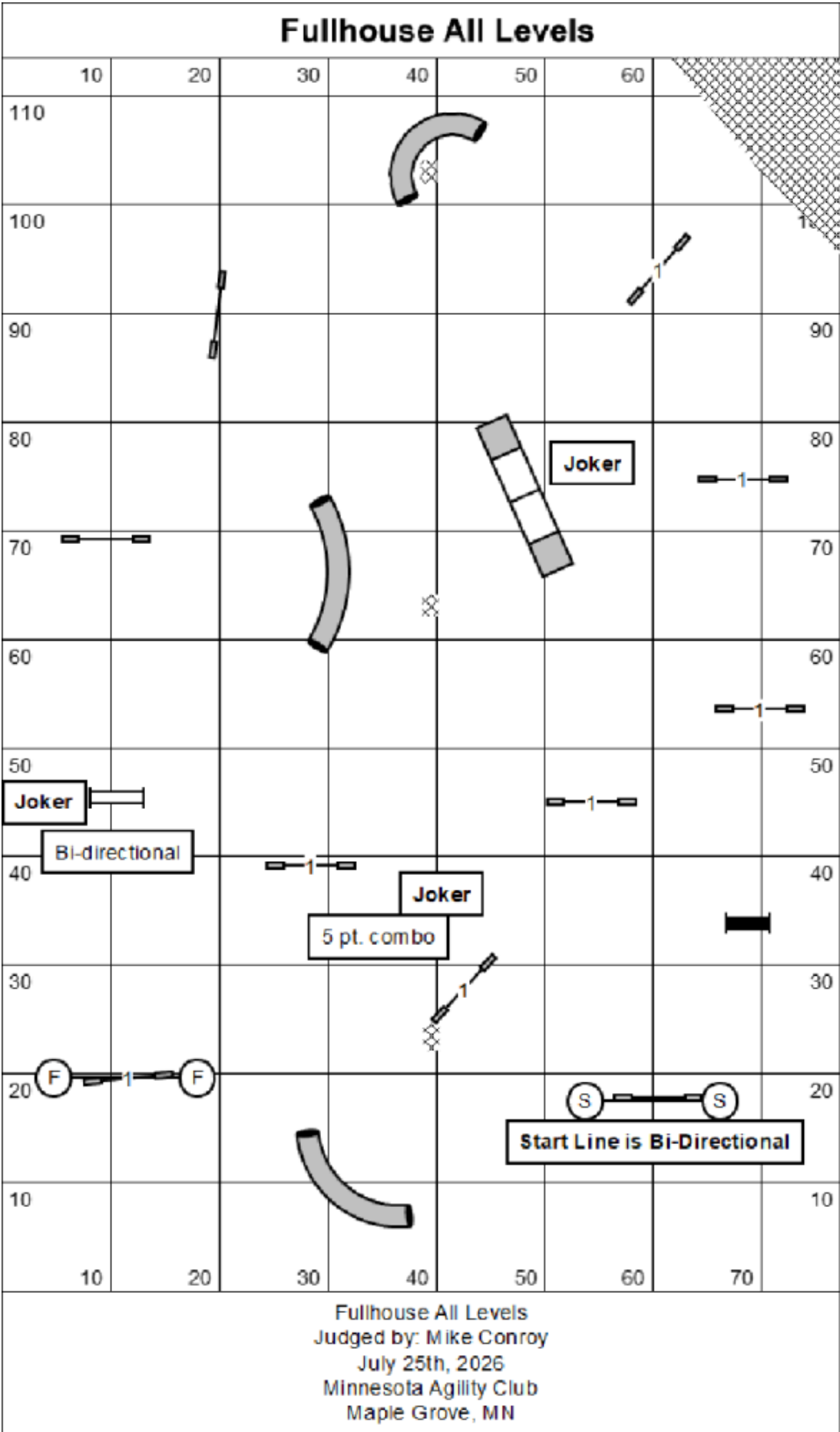
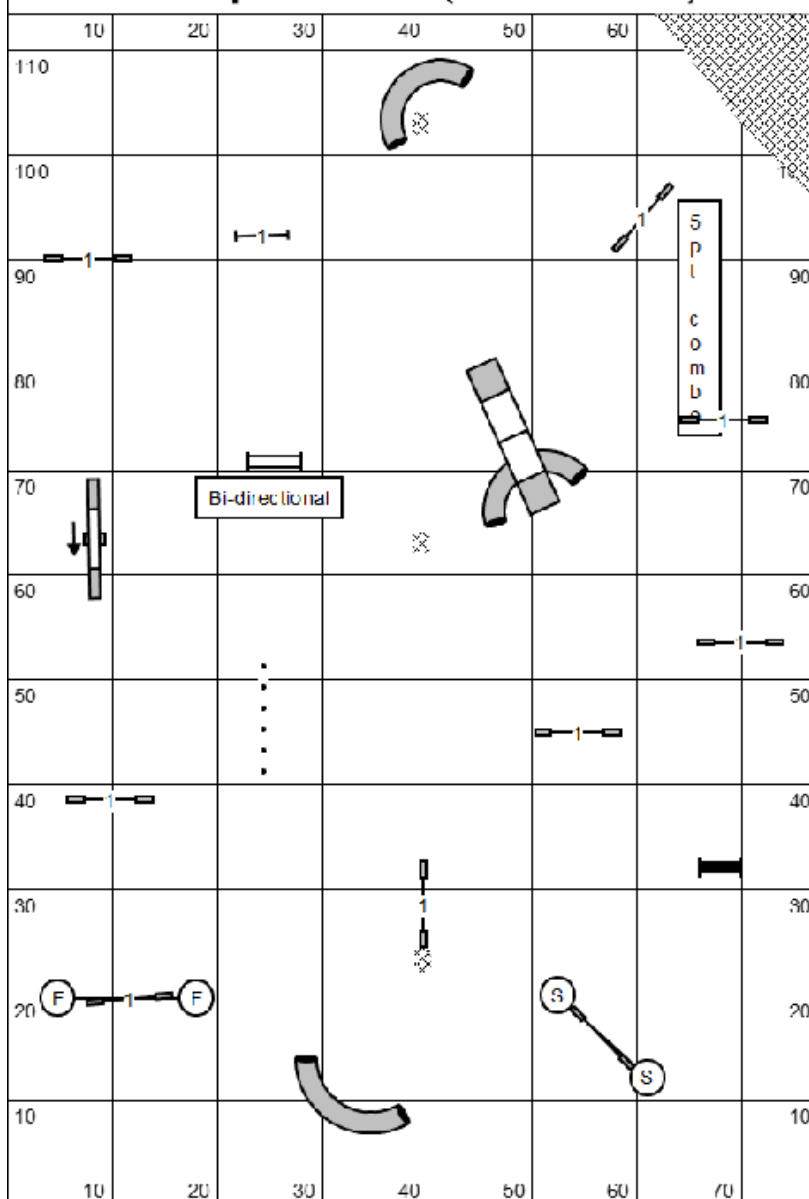




Jackpot All Levels (Non-Traditional)



Point Values

- 1 pt - Jumps
- 3 pts. - Tunnels, Weaves, Double
- 5 pts. - Teeter, A-Frame, Combo

All obstacles may be done twice for points, back to back is fine as long as it's done safely.

Before the first whistle - Any time your dog successfully completes a 5 point obstacle the next obstacle will be worth twice it's normal value

Finish jump becomes live after first buzzer, it can be used for points in opening

In order to Q a team must

- 1-Accumulate enough points for their level
- 2-Successfully double at least one obstacle
- 3-Get to the finish jump to stop clock without going over time

Times:

- Small Dogs 40/20
- Big Dogs 35/20

Points needed to Q

- Level 1 - 32 points
- Level 2 - 36 points
- Level 3 - 40 points
- Levels B/C - 44 points

2 points less for Enthusiast and Specialist

Jackpot All Levels (Non-Traditional)

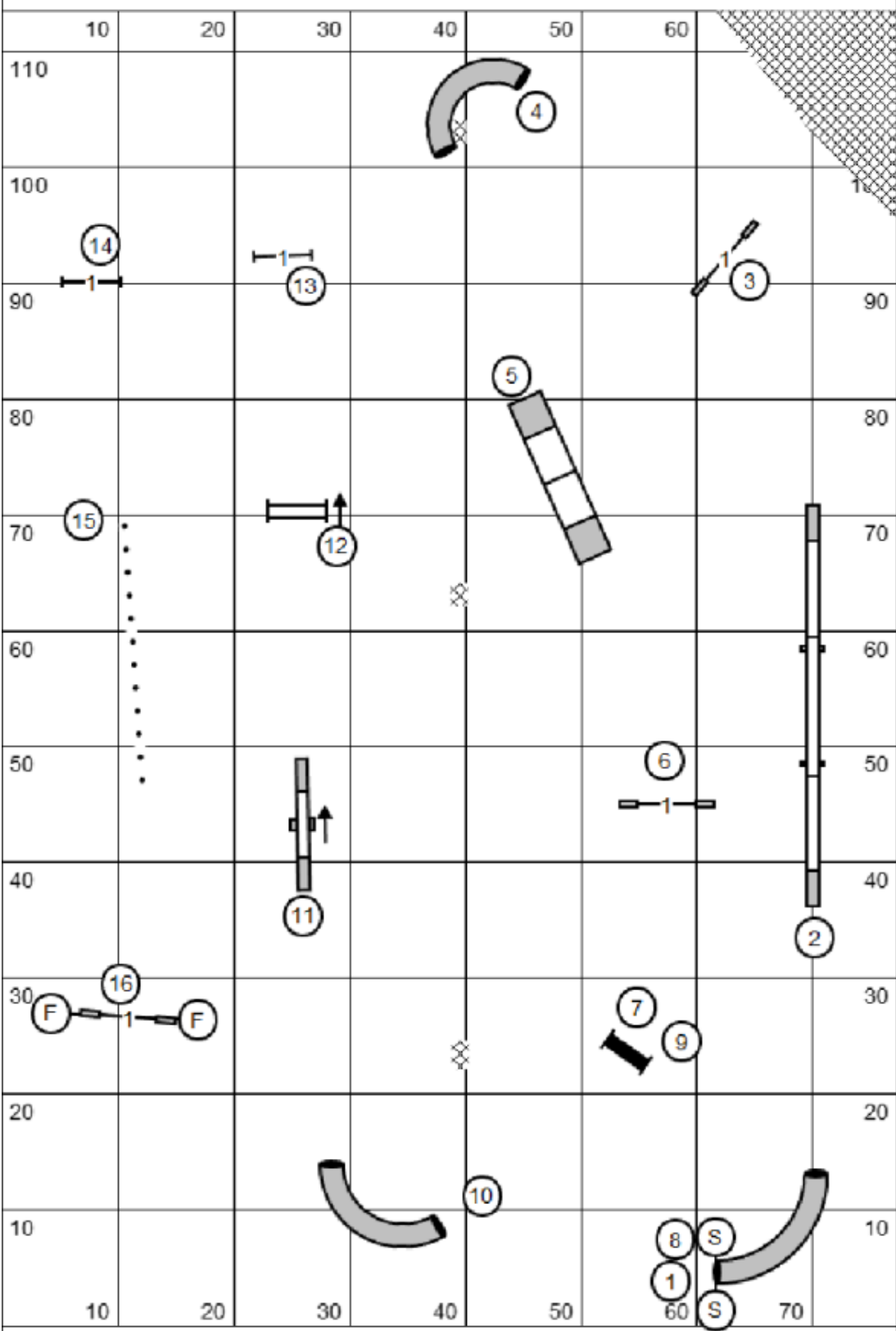
Judged by: Mike Conroy

July 25th, 2026

Minnesota Agility Club

Maple Grove, MN

Standard Levels 5 & C



Standard Levels 5 & C
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