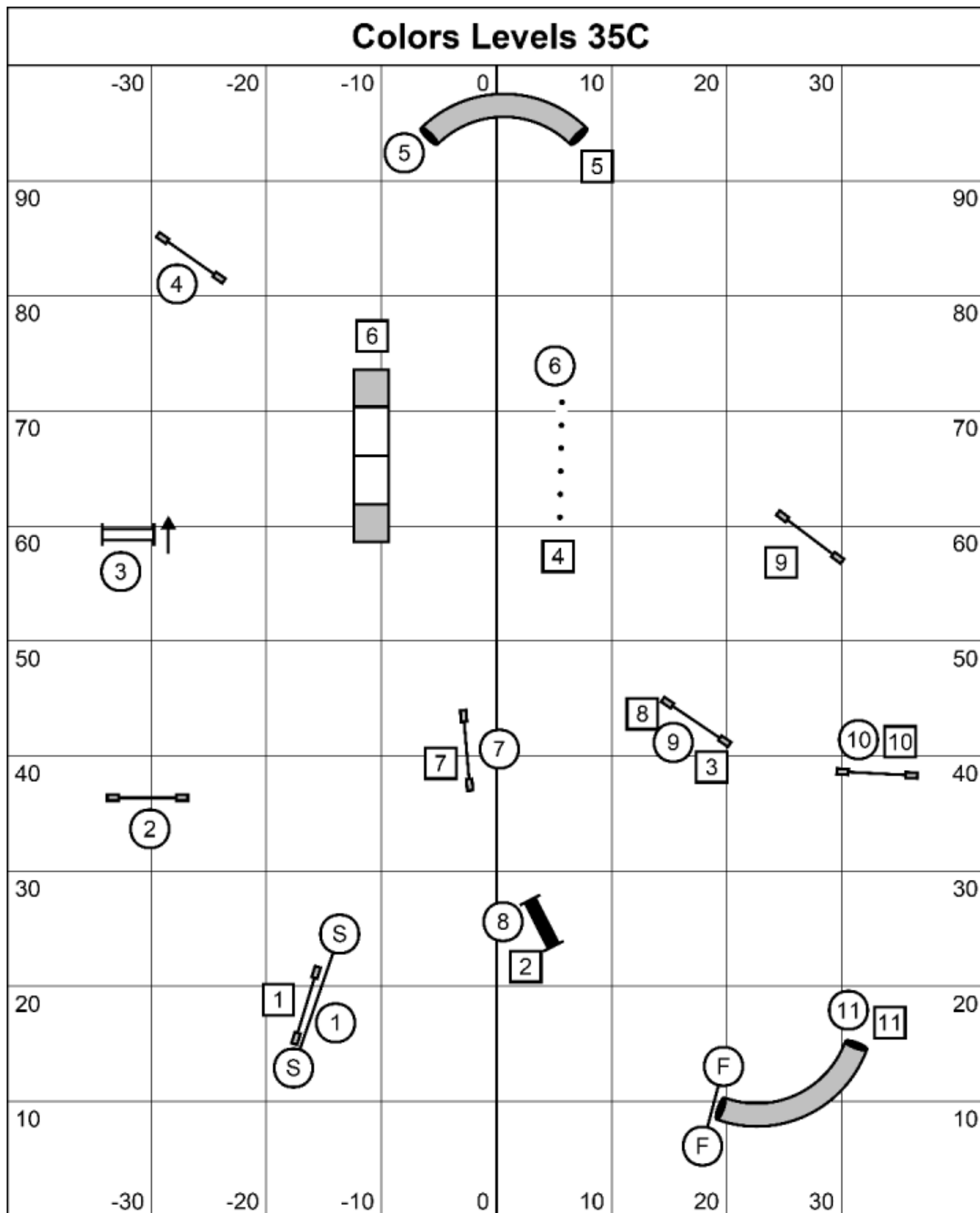
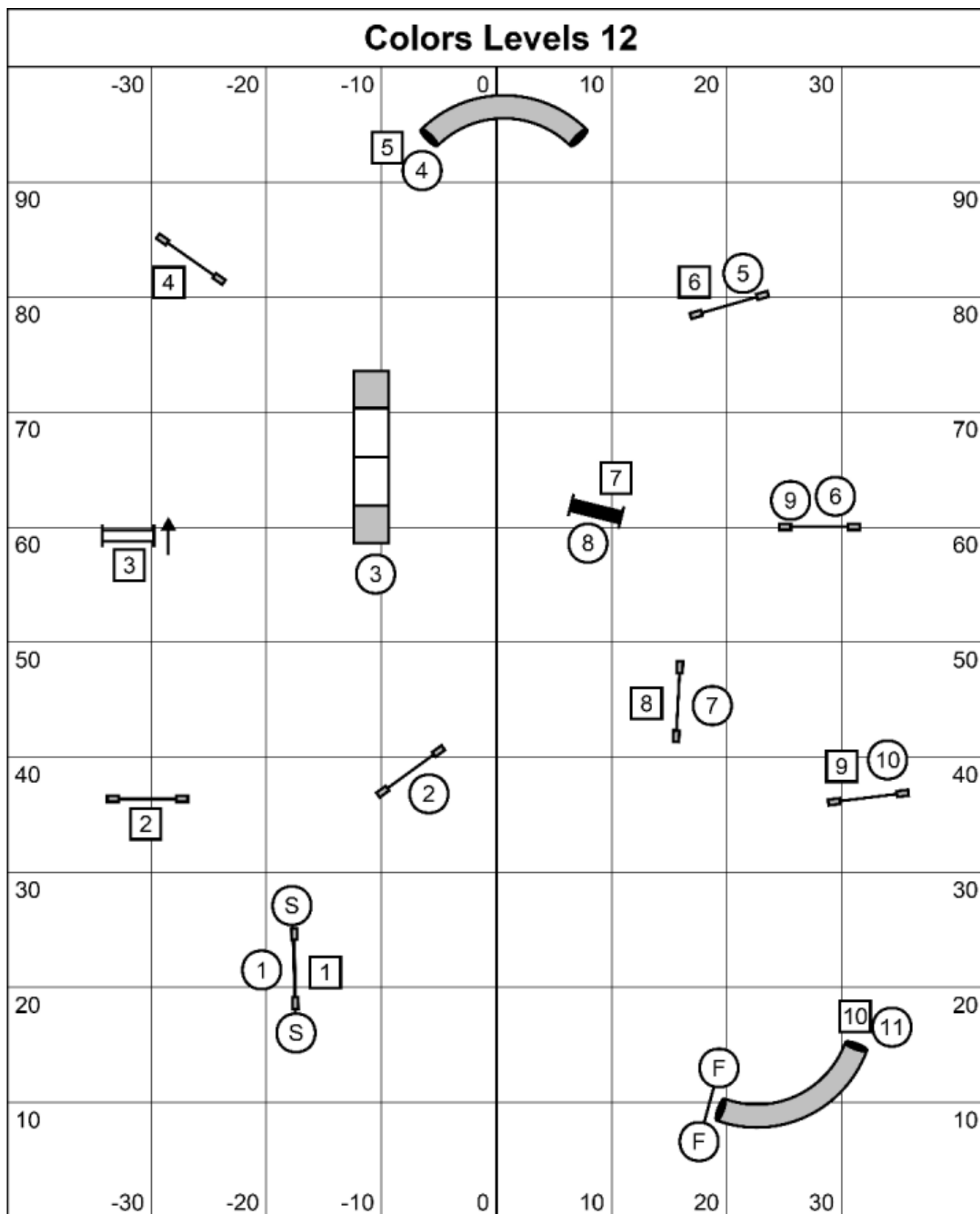


Colors Levels 35C



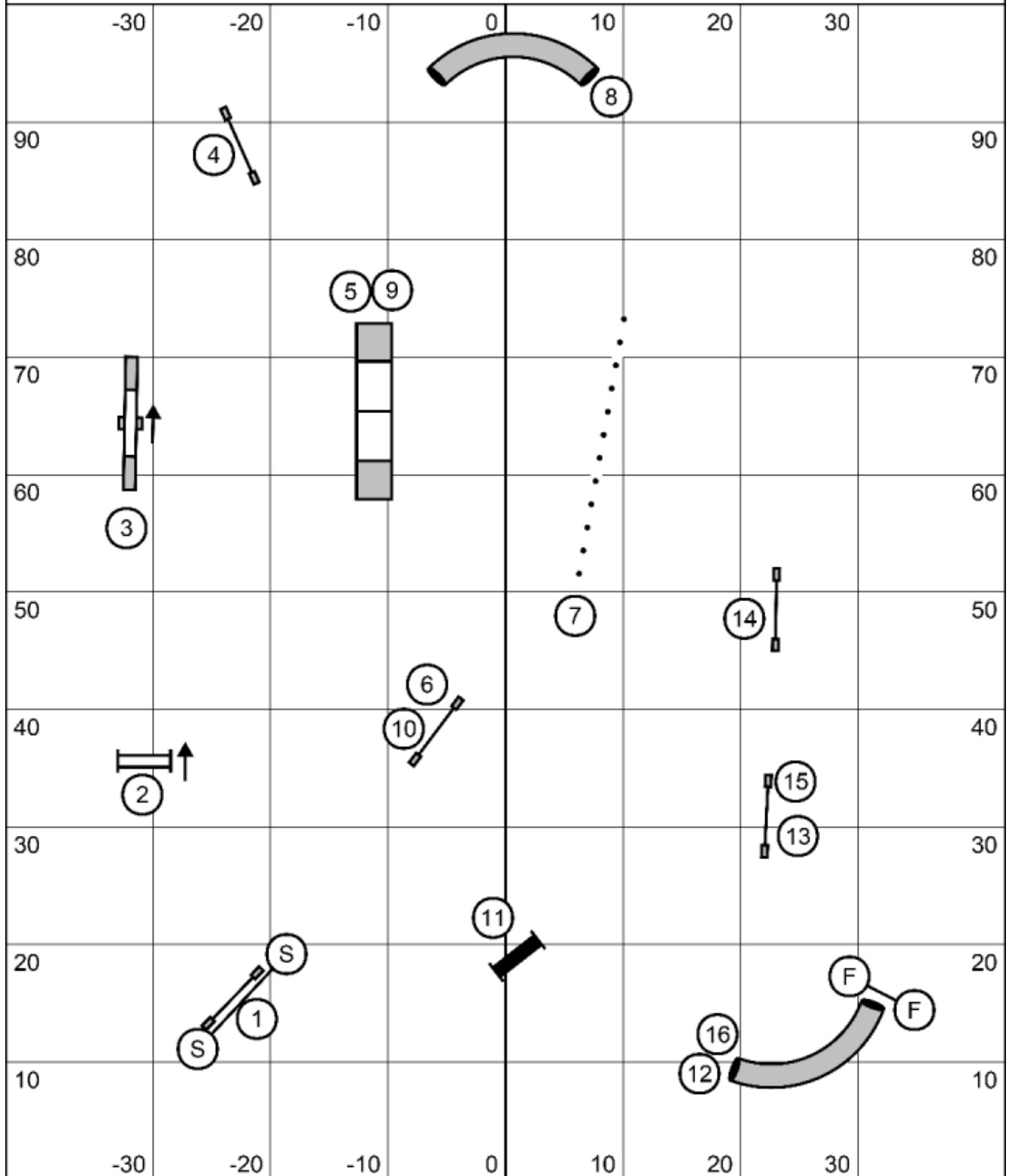
Colors Levels 35C
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Colors Levels 12



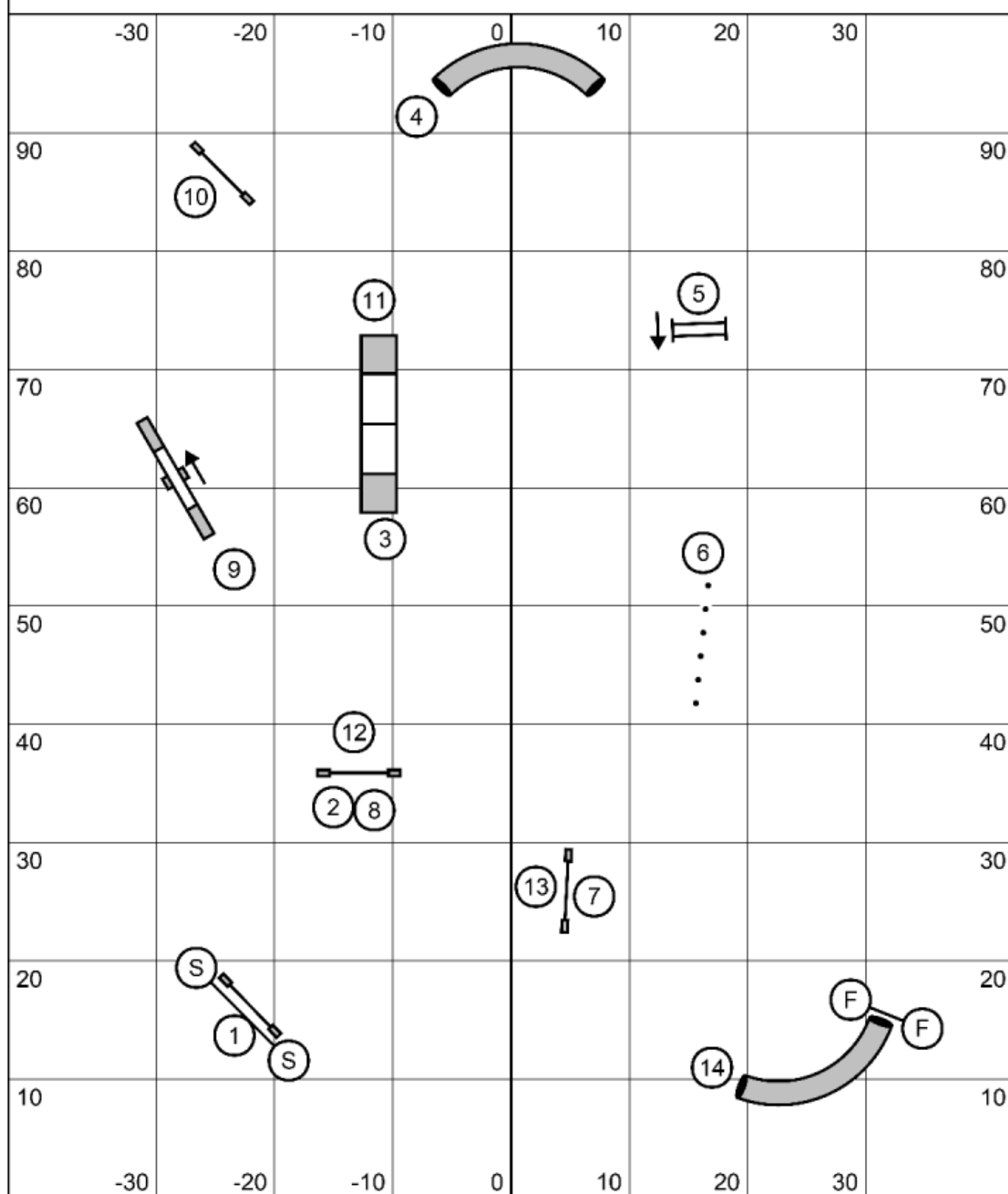
Colors Levels 12
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Standard Levels 5C



Standard Levels 5C
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Standard Levels 23

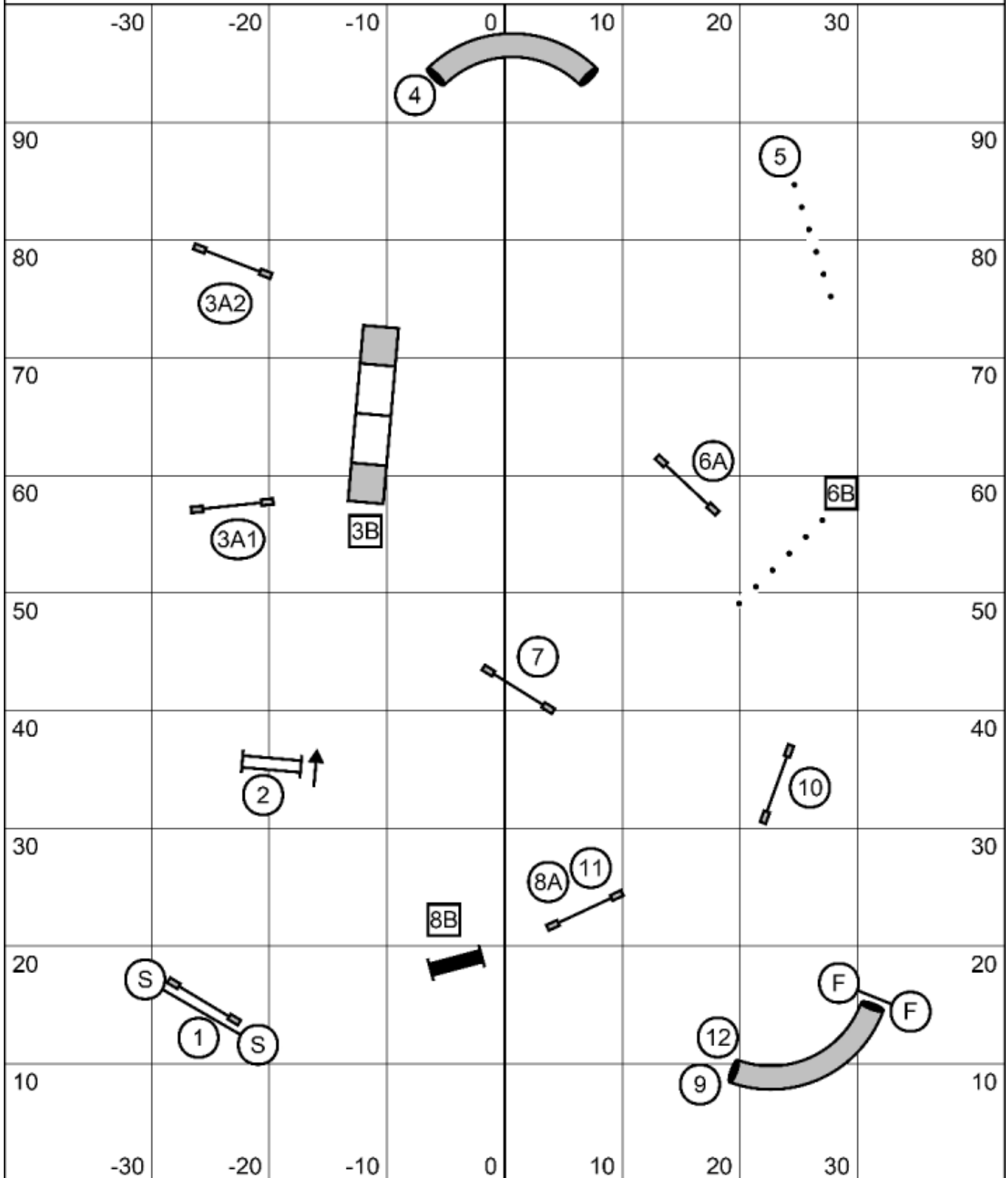


Standard Levels 23
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

A diagram of a dog show grid for Standard Level 1. The grid is 36 feet wide by 90 feet long. The width is marked with numbers -30, -20, -10, 0, 10, 20, 30. The length is marked with numbers 10, 20, 30, 40, 50, 60, 70, 80, 90. The grid is divided into four quadrants by a vertical center line (0) and a horizontal center line (45). Various dog breeds are represented by numbered circles (1-15) and letters (S, F). The breeds are: 1 (Border Collie), 2 (Border Collie), 3 (Border Collie), 4 (Border Collie), 5 (Border Collie), 6 (Border Collie), 7 (Border Collie), 8 (Border Collie), 9 (Border Collie), 10 (Border Collie), 11 (Border Collie), 12 (Border Collie), 13 (Border Collie), 14 (Border Collie), 15 (Border Collie). The letters S and F are placed near the breeds. The breeds are arranged in a circular pattern around the center of the grid. The breeds are: 1 (Border Collie), 2 (Border Collie), 3 (Border Collie), 4 (Border Collie), 5 (Border Collie), 6 (Border Collie), 7 (Border Collie), 8 (Border Collie), 9 (Border Collie), 10 (Border Collie), 11 (Border Collie), 12 (Border Collie), 13 (Border Collie), 14 (Border Collie), 15 (Border Collie). The letters S and F are placed near the breeds. The breeds are arranged in a circular pattern around the center of the grid.

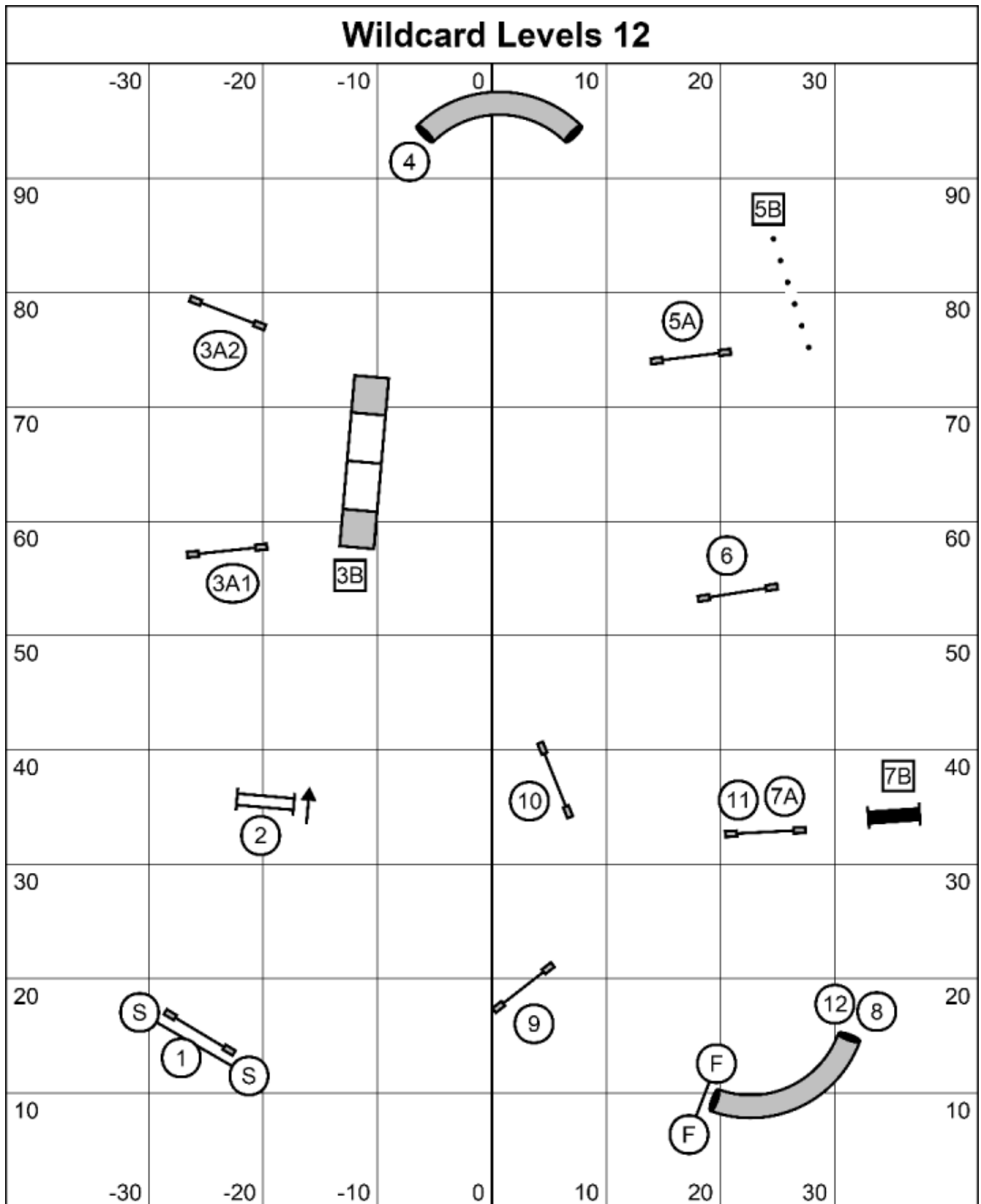
Standard Level 1
Judged by Rebecca Henderson
July 12, 2026
All Dogs Gym
Manchester, NH

Wildcard Levels 35C



Wildcard Levels 35C
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Wildcard Levels 12



Wildcard Levels 12
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Snooker Levels 35C

The diagram shows a snooker table with a grid from -30 to 30 on the x-axis and 0 to 90 on the y-axis. The sequence of shots is as follows:

- Shot 1:** A curved shot from the top right corner, hitting the top rail and then the bottom rail.
- Shot 2:** A straight shot from the top right corner, hitting the top rail.
- Shot 3:** A straight shot from the top right corner, hitting the top rail.
- Shot 4:** A straight shot from the top right corner, hitting the top rail.
- Shot 5A:** A straight shot from the top right corner, hitting the top rail.
- Shot 5B:** A straight shot from the top right corner, hitting the top rail.
- Shot 6:** A straight shot from the top right corner, hitting the top rail.
- Shot 7:** A straight shot from the top right corner, hitting the top rail.

"R" (red) - 1 pt.
All other obstacle point values are as marked.

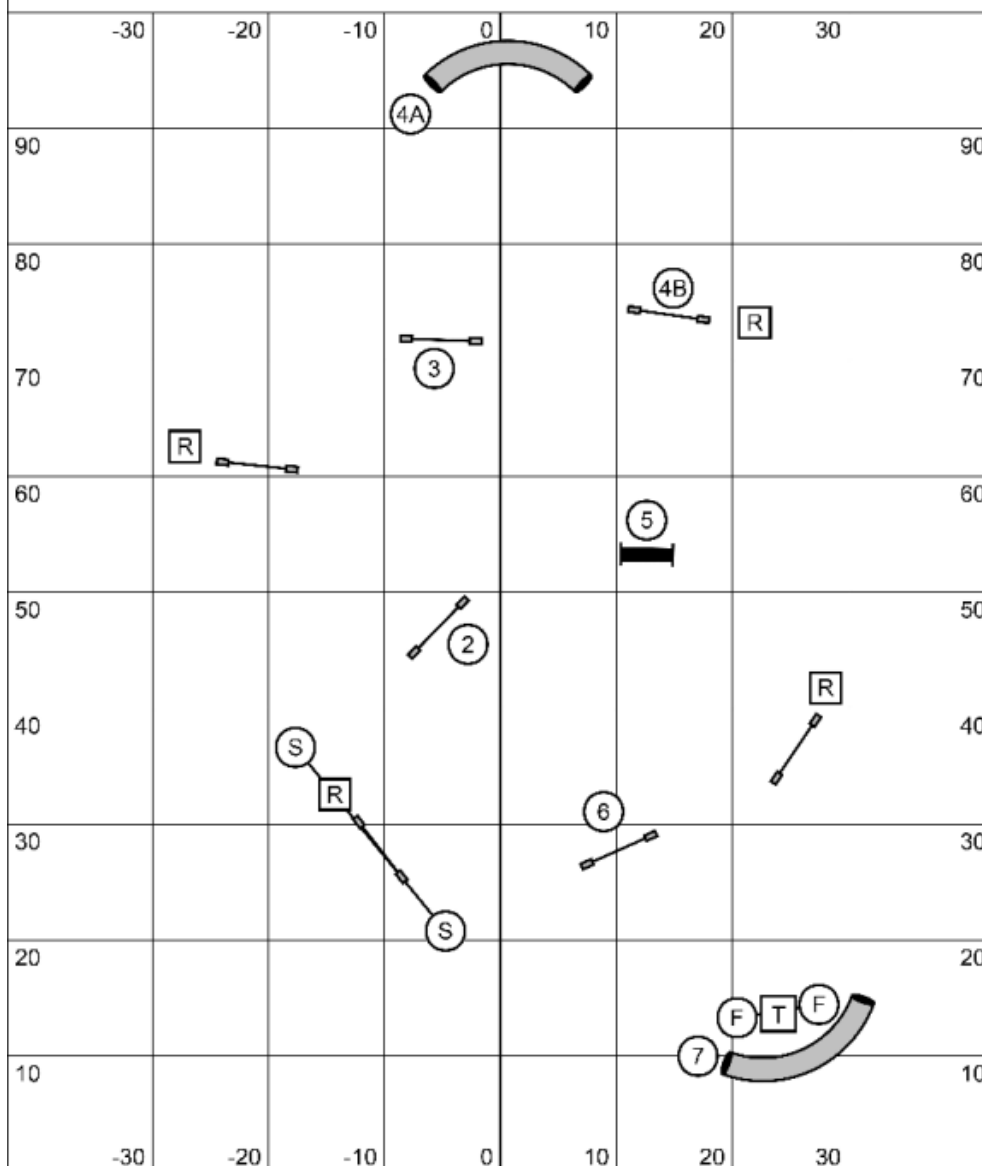
Successfully complete a "R" jump (red).
Attempt any numbered obstacle.
Successfully complete a different "R" jump.
Attempt any numbered obstacle.
Successfully complete a different "R" jump.
Attempt any numbered obstacle.

CLOSING:
Attempt the sequence 2-3-4-5A-5B-6-7. Hit the table.

QUALIFYING:
Successfully complete 3 "R" (reds) and accumulate the required total points for your level within the time limit.

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Snooker Levels 12



POINT VALUES:

"R" (red) - 1 pt.

All other obstacle point values are as marked.

OPENING:

Successfully complete a "R" jump (red).

Attempt any numbered obstacle.

Successfully complete a different "R" jump.

Attempt any numbered obstacle.

Successfully complete a different "R" jump.

Attempt any numbered obstacle.

Note: If you fault a "R", you must find another "R". If you fault a numbered obstacle, you receive 0 points. All obstacles may be taken in either direction in the opening. When performing a combination, all obstacles must be attempted.

CLOSING:

Attempt the sequence 2-3-4A-4B-5-6-7. Hit the table.

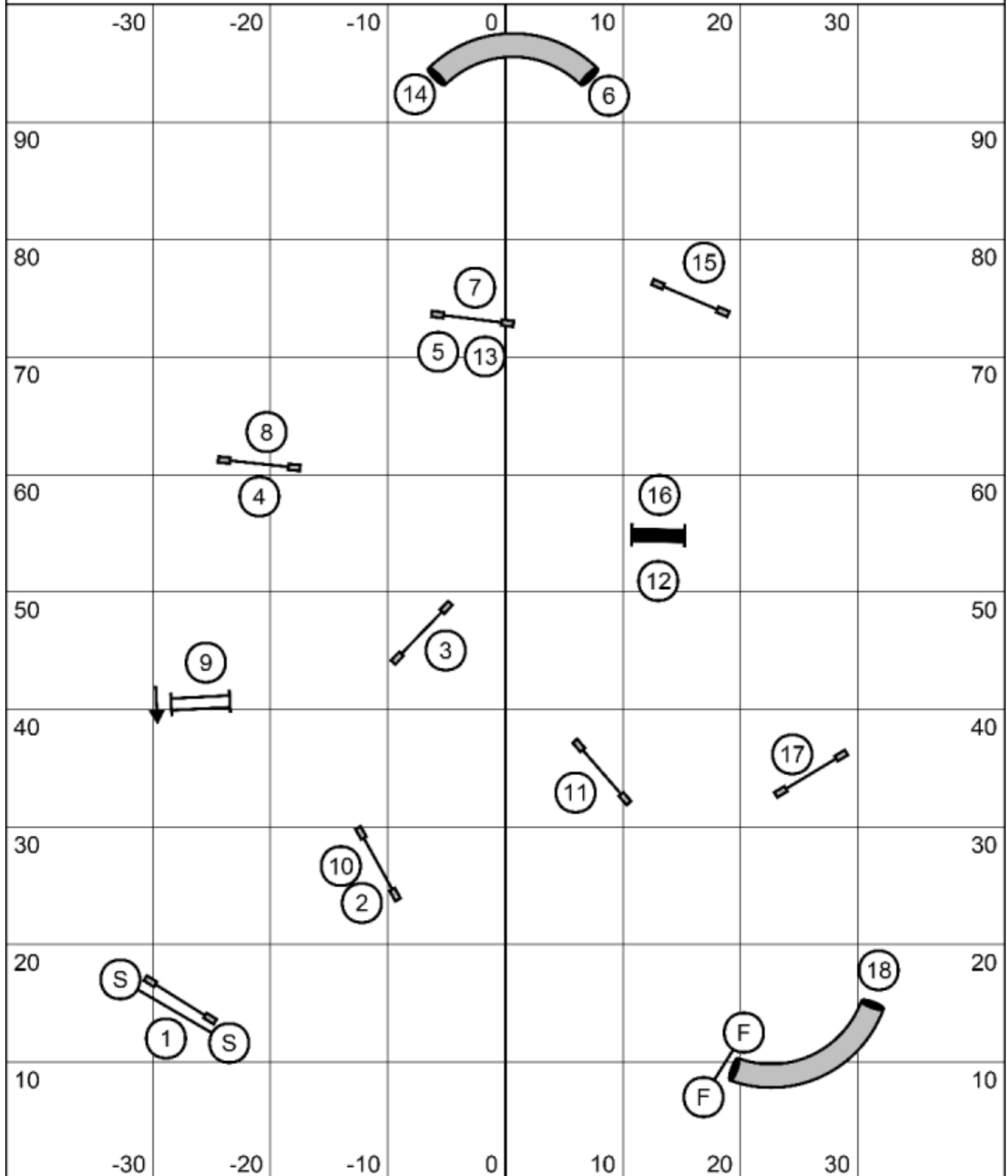
Note: All obstacles must be taken as marked in the closing. If you fault any obstacle in the opening sequence, you may continue the closing sequence. You receive 0 points for the faulted obstacle but continue to accumulate points for the rest of the sequence. The table stops the time and is not live until you have completed the third color.

QUALIFYING:

Successfully complete 3 "R" (reds) and accumulate the required total points for your level within the time limit.

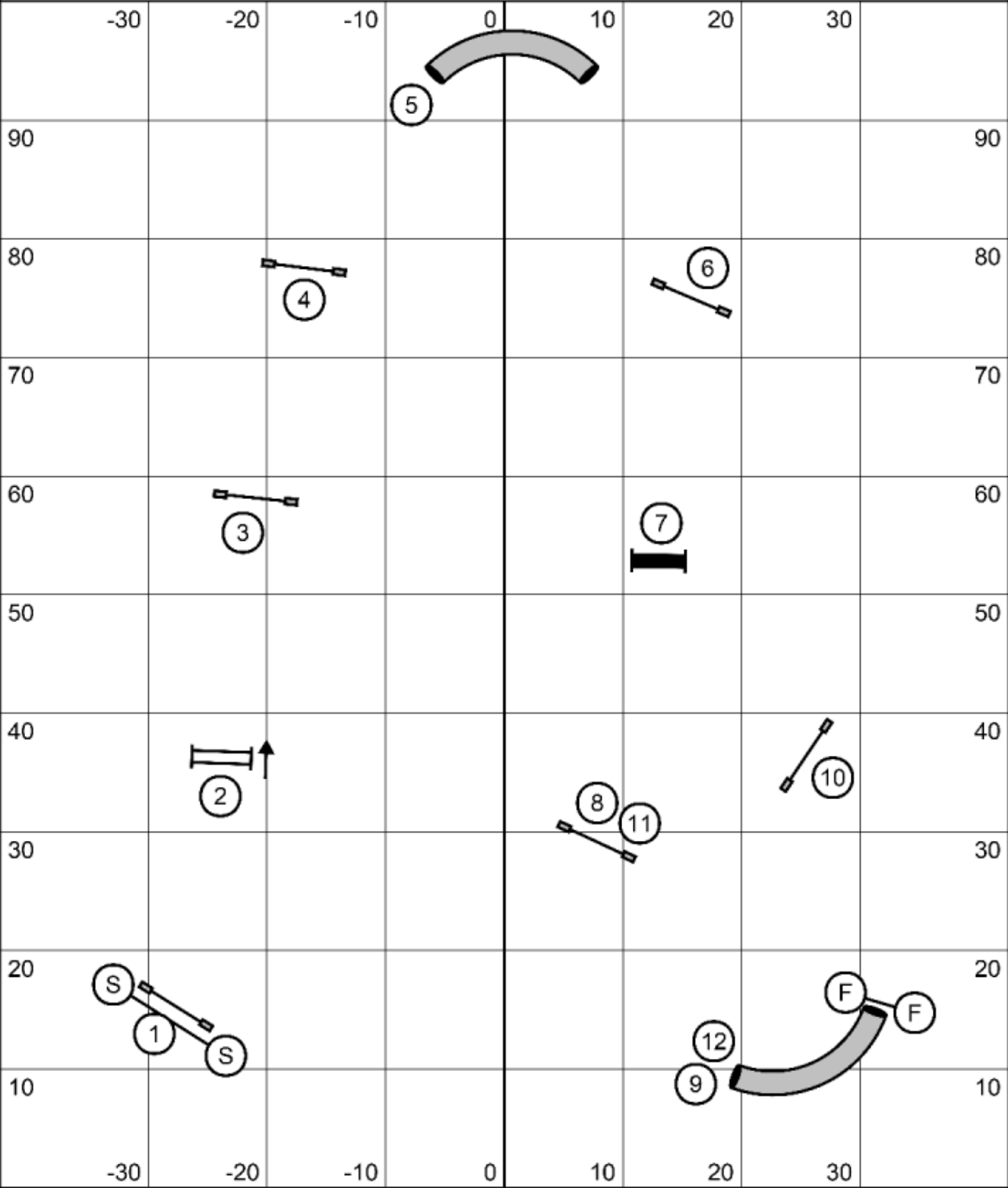
Snooker Levels 12
Judged by Rebecca Henderson
July 12, 2026
All Dogs Gym
Manchester, NH

Jumpers Levels 35C



Jumpers Levels 35C
 Judged by Rebecca Henderson
 July 12, 2026
 All Dogs Gym
 Manchester, NH

Jumpers Levels 12



Jumpers Levels 12
Judged by Rebecca Henderson
July 12, 2026
All Dogs Gym
Manchester, NH