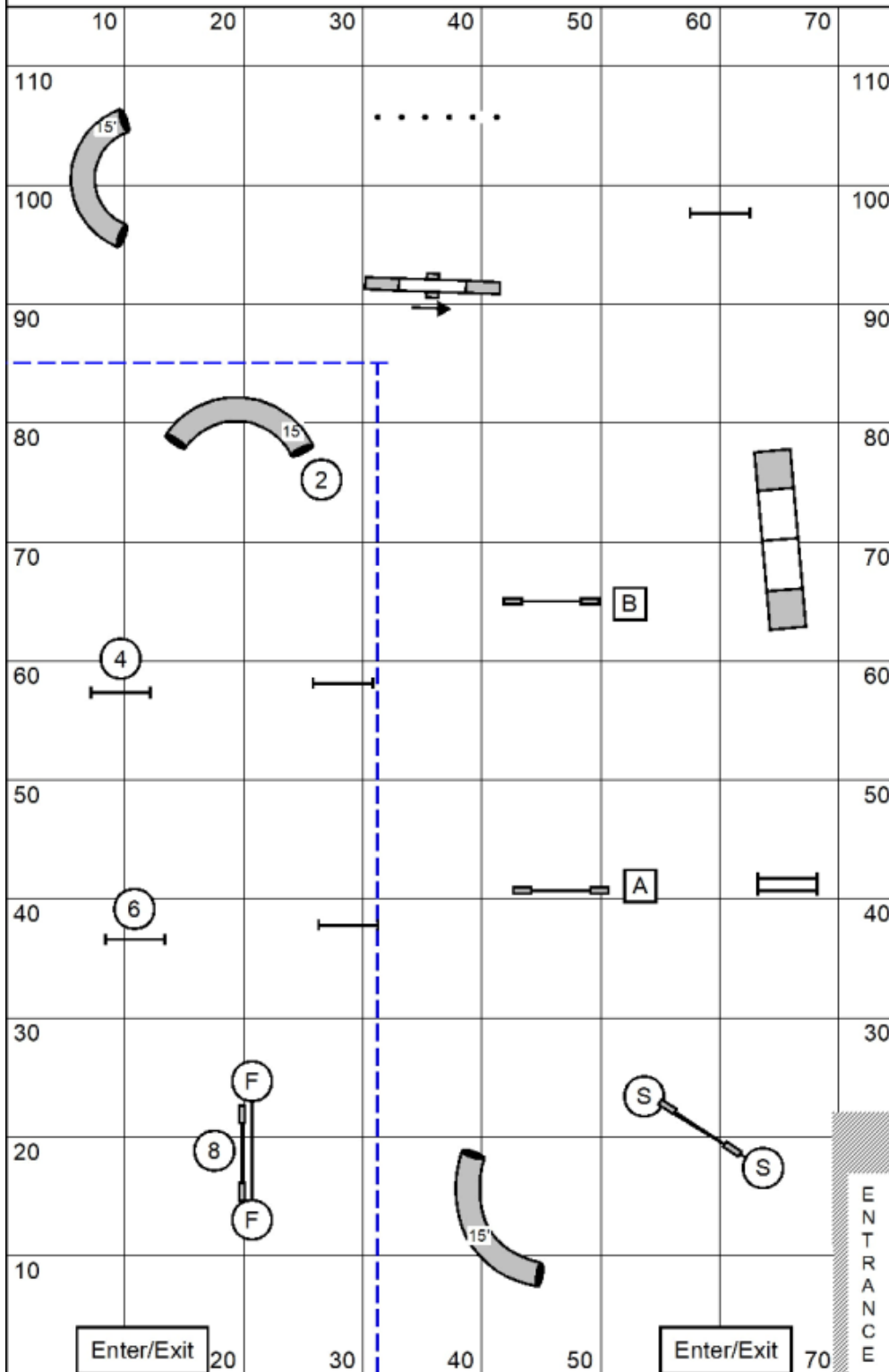


Jackpot 5,C



Today's Jackpot is a traditional jackpot. **Wait for the first horn to start the Gamble.** In the opening collect points, each obstacle may be done twice safely for points. In the opening do not attempt any two numbered gamble obstacles, forward or backward; in any order it will negate your Gamble. In the closing complete the gamble 2,4,6,8. The gamble begins when your dog takes #2 in the correct direction. The finish jump is live after the first horn. The dog must take the finish jump to stop time. The start line is Bi-directional.

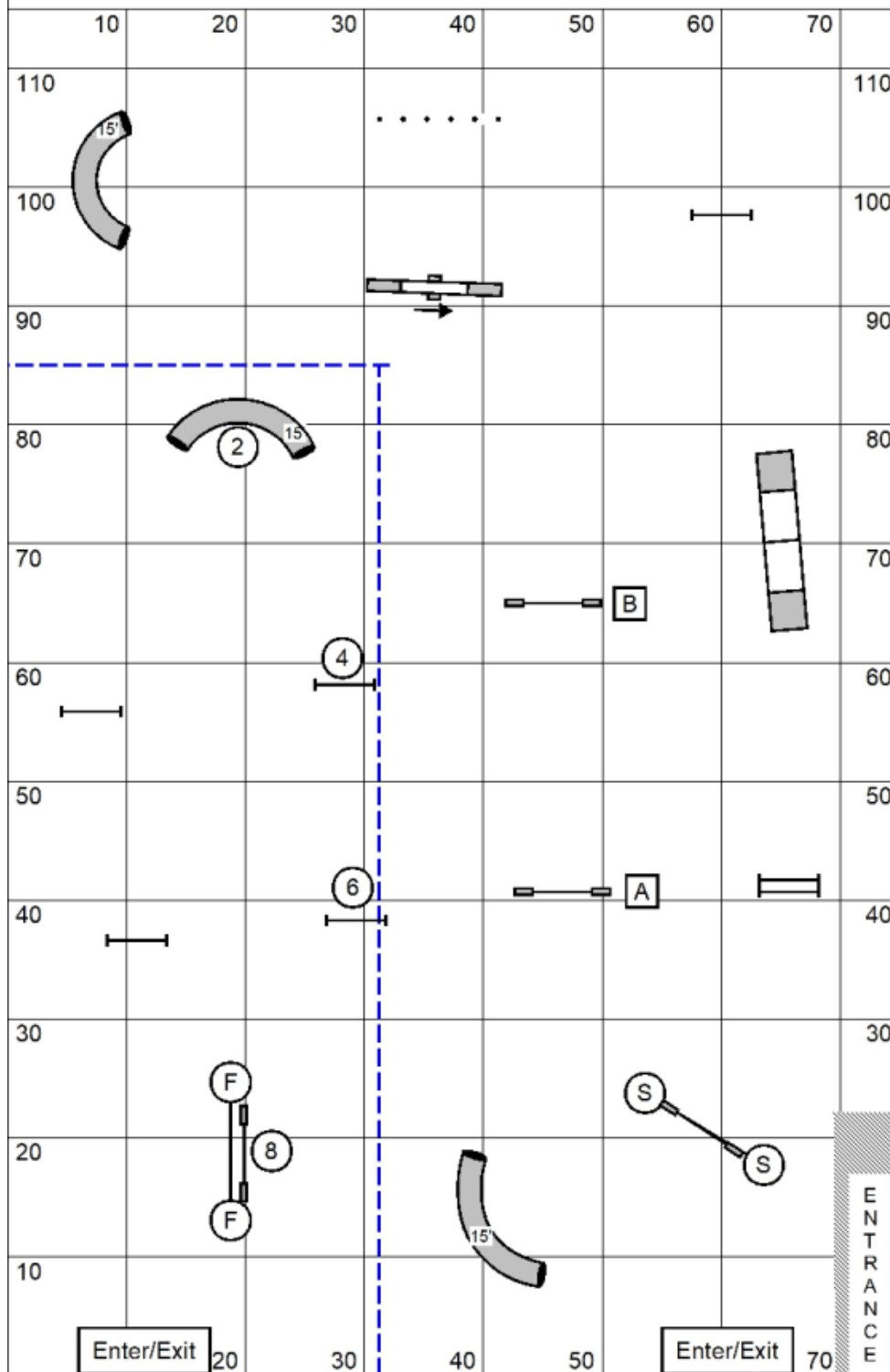
1 point obstacles: bar jumps
3 point obstacles: double weaves, tunnels.
5 point obstacles, A frame, Combo in flow, Teeter.
7 point obstacle, back left tunnel first time through..

Times

4, 8, 12 $35 + 20 = 55$ secs
16, 20, 24 $30 + 18 = 48$ secs
Points needed to Qualify:
Level 5,C 44 points
Enthusiast & Specialist 42

Jackpot 5,C
Judged by Steve Klein
June 27, 2026
Skyline Agility Club
Middletown, New York

Jackpot 3



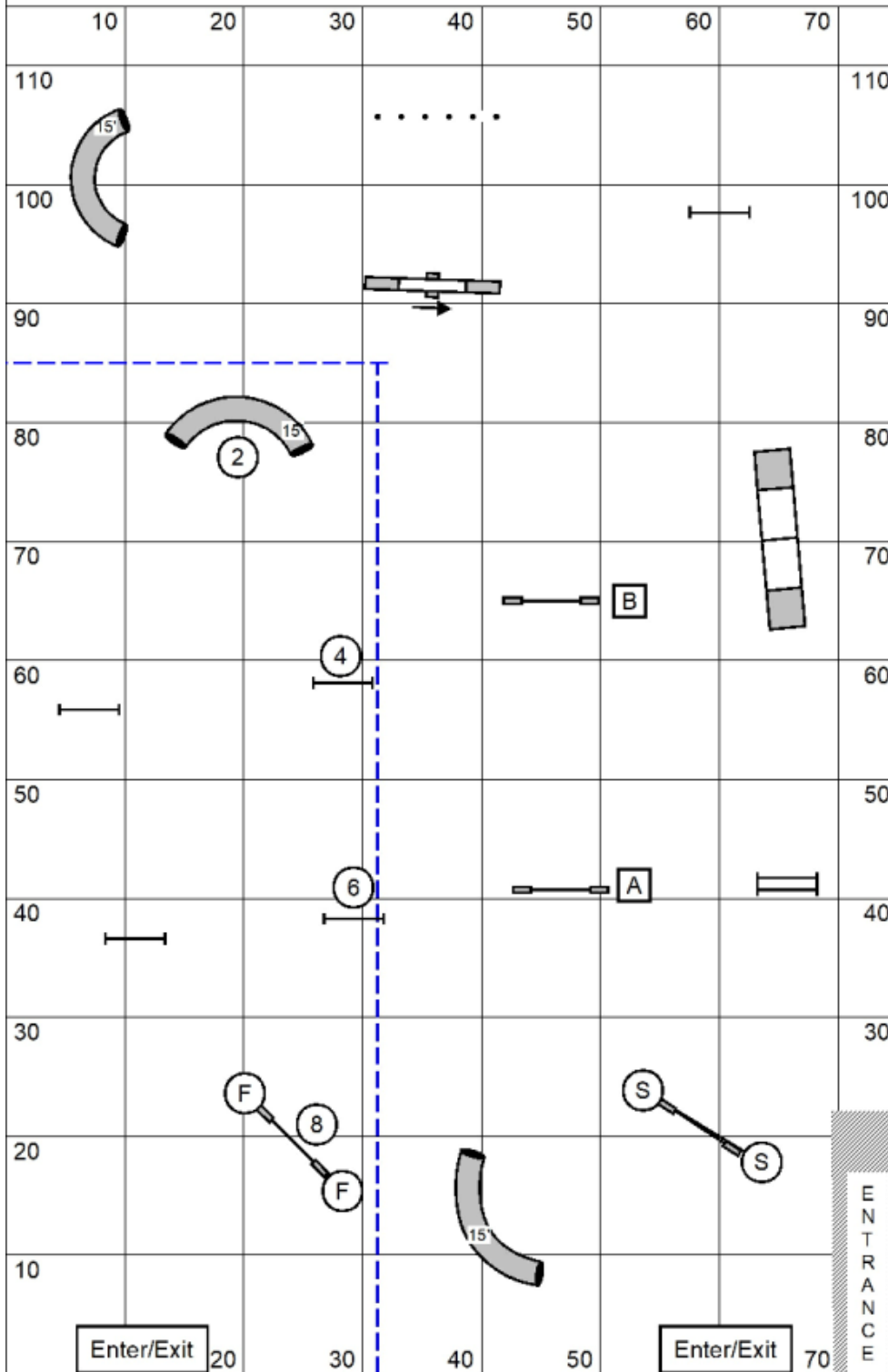
Today's Jackpot is a traditional jackpot. **Wait for first horn to start the Gamble.** In the opening collect points, each obstacle may be done twice safely for points. In the opening do not attempt any two numbered gamble obstacles, forward or backward; in any order it will negate your Gamble. In the closing complete the gamble 2,4,6,8. (2 is bi-directional) The gamble begins when your dog takes #2. The finish jump is live after the first horn. The dog must take the finish jump to stop time. The start line is Bi-directional.

- 1 point obstacles: bar jumps
- 3 point obstacles: double weaves, tunnels.
- 5 point obstacles, A frame, Combo in flow, Teeter.
- 7 point obstacle; back left tunnel first time through.

Times
4, 8, 12 $35 + 20 = 55$ secs
16, 20, 24 $30 + 18 = 48$ secs
Points needed to Qualify:
Level 3 40 points
Enthusiast & Specialist 38

Jackpot 3
Judged by Steve Klein
June 27, 2026
Skyline Agility Club
Middletown, New York

Jackpot 1,2



Today's Jackpot is a traditional jackpot. **Wait for the first horn to start the Gamble.** In the opening collect points, each obstacle may be done twice safely for points. In the opening do not attempt any two numbered gamble obstacles, forward or backward; in any order it will negate your Gamble. In the closing complete the gamble 2,4,6,8. (2 is Bi-directional) The gamble begins when your dog takes #2. The finish jump is live after the first horn. The dog must take the finish jump to stop time. The start line is Bi-directional.

1 point obstacles: bar jumps
3 point obstacles: double weaves, tunnels.
5 point obstacles: A frame, Combo in flow, Teeter
7 point obstacle; back left tunnel first time through.

Times

4, 8, 12 35 + 20 = 55 secs

16, 20, 24 30 + 18 = 48 secs

Points needed to Qualify:

Level 1 32 points

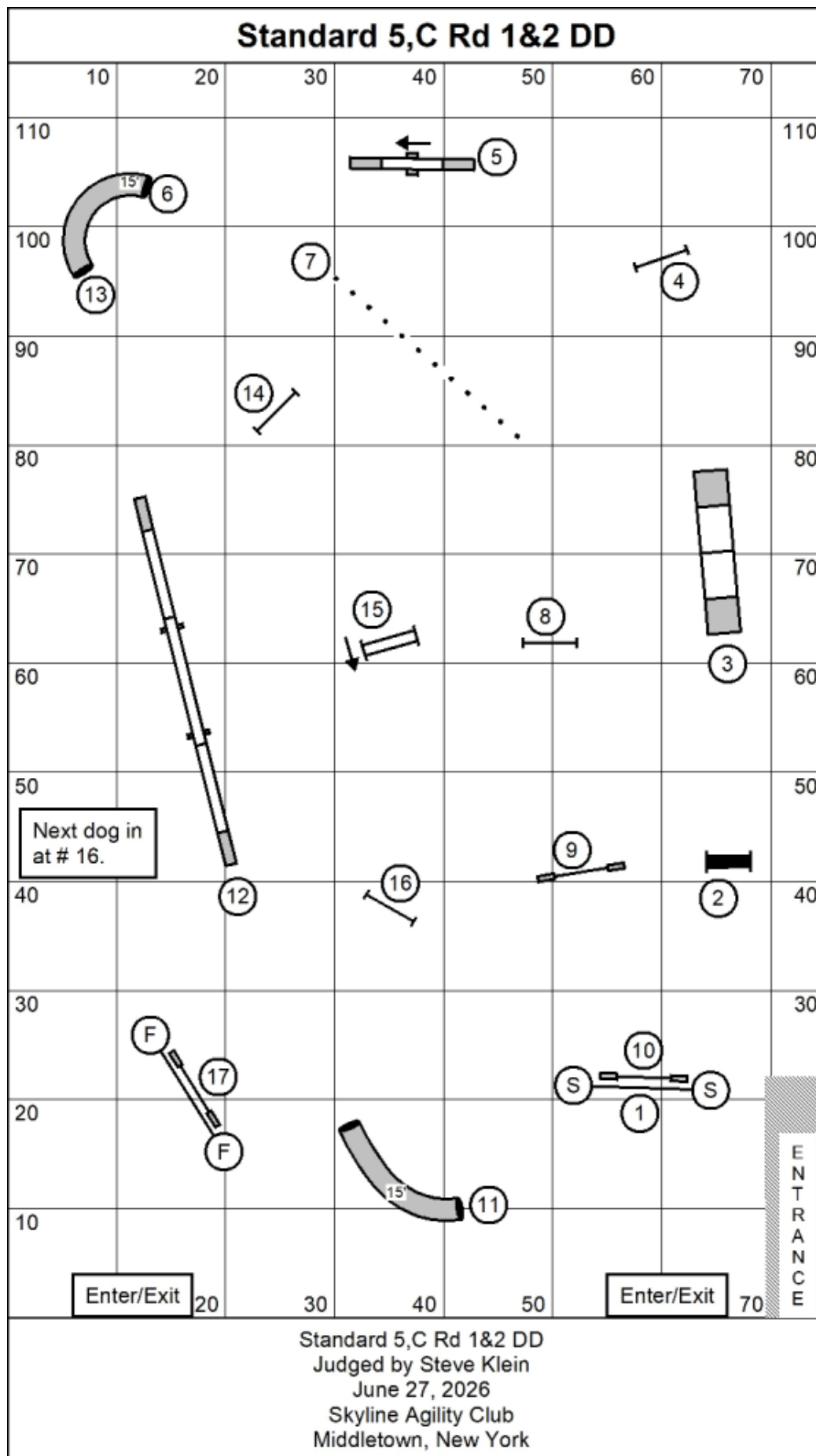
Level 2 36 points

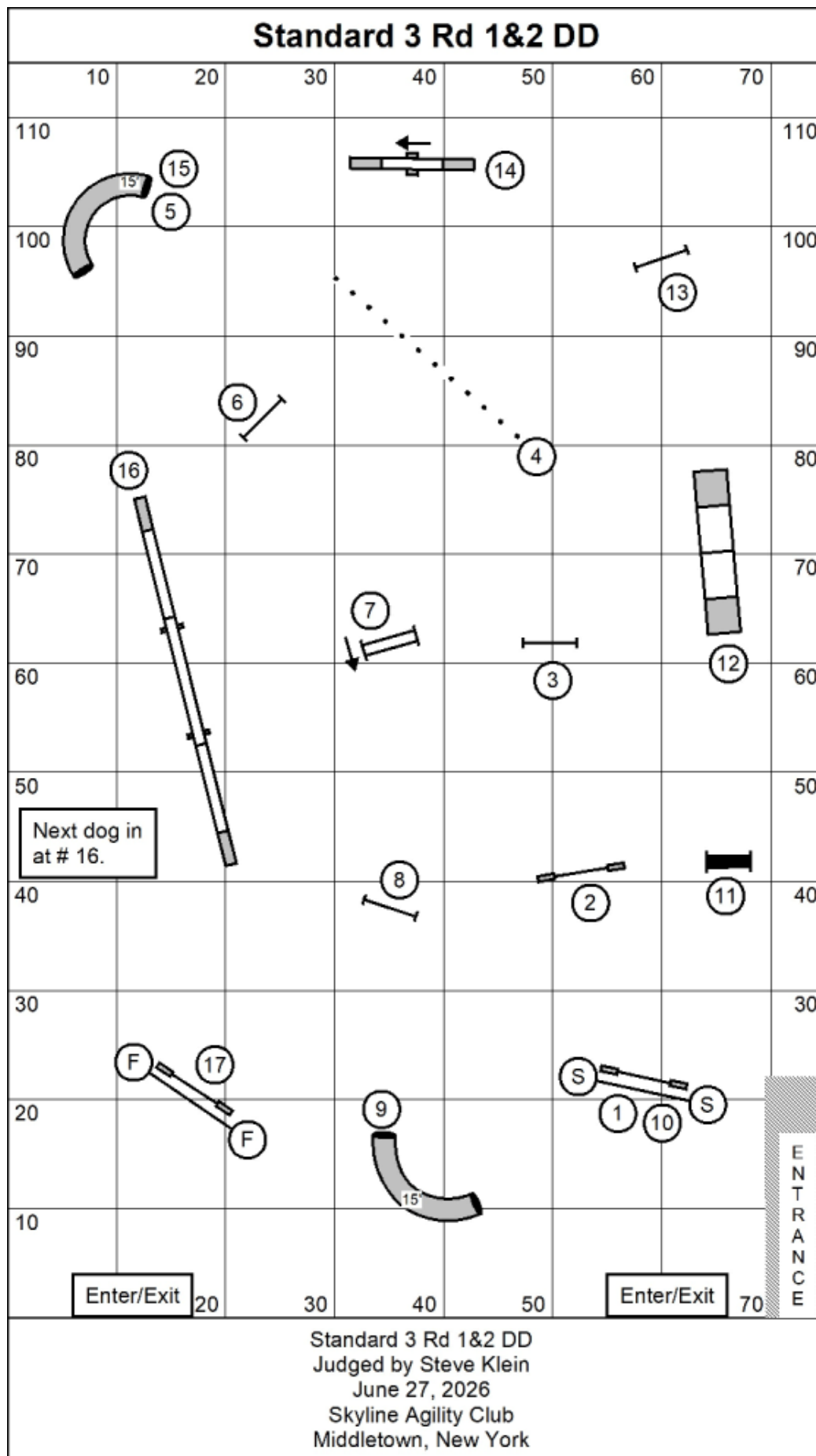
Enthusiast & Specialist

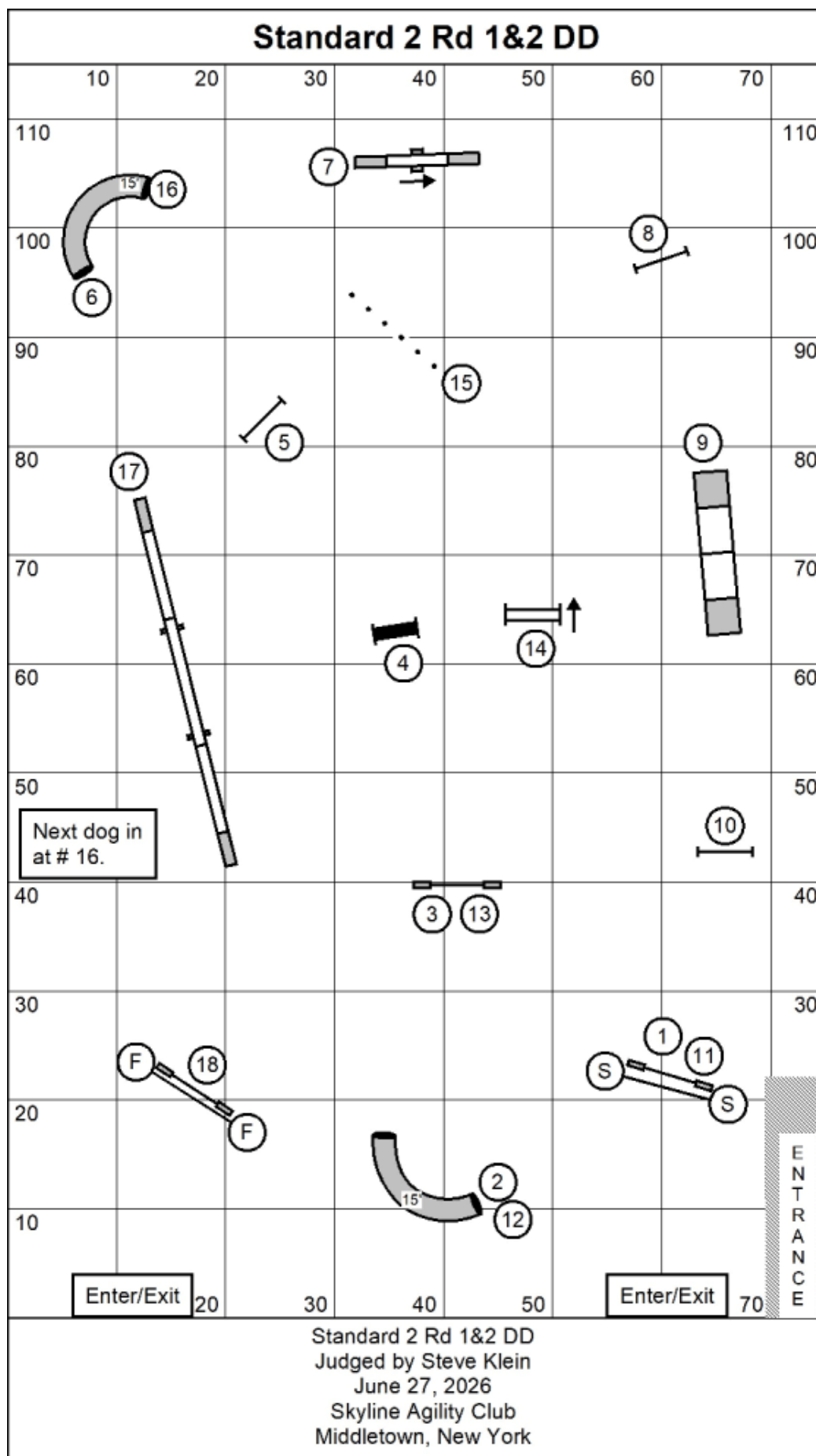
Level 1 30 points

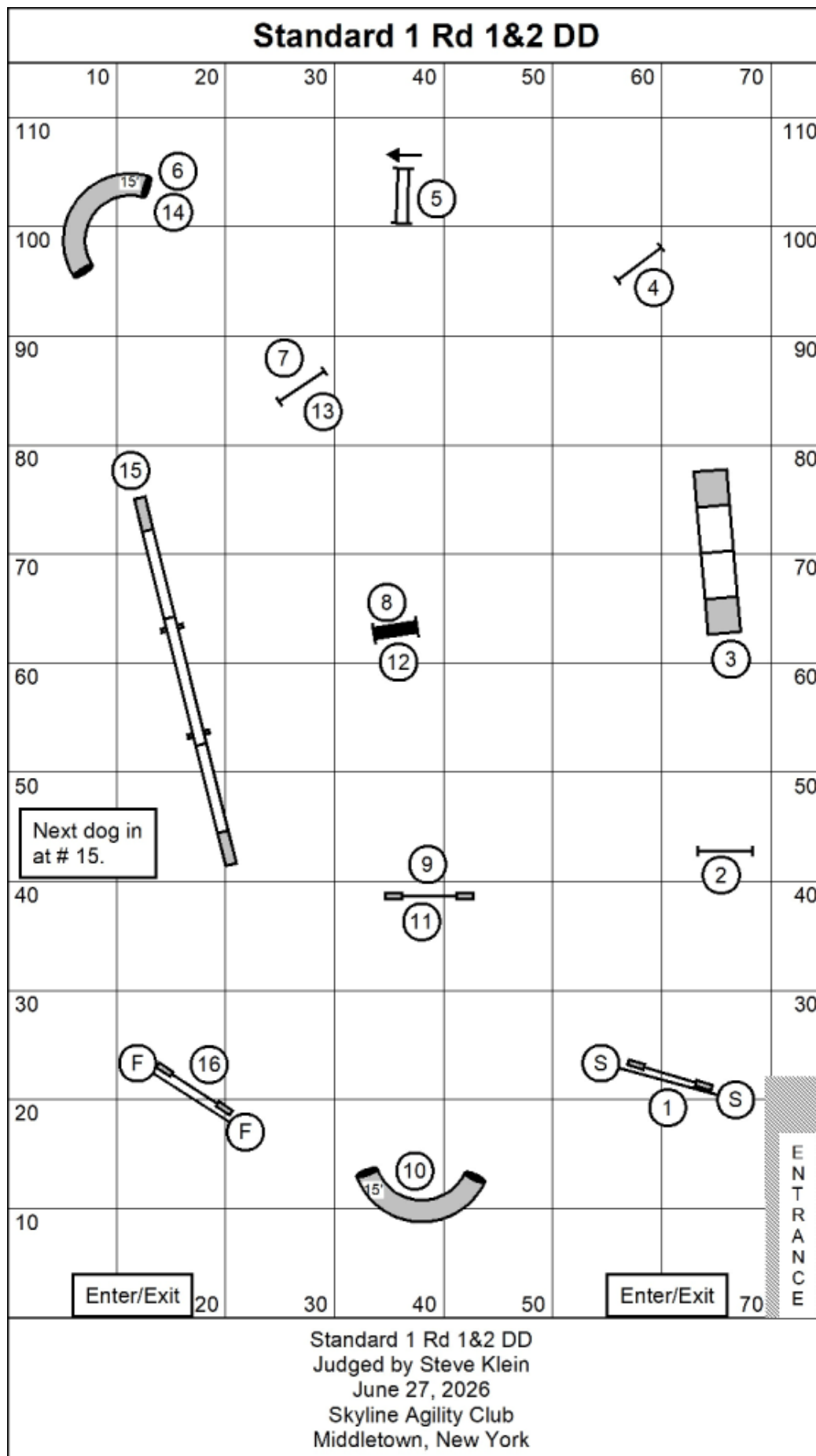
Level 2 34 points

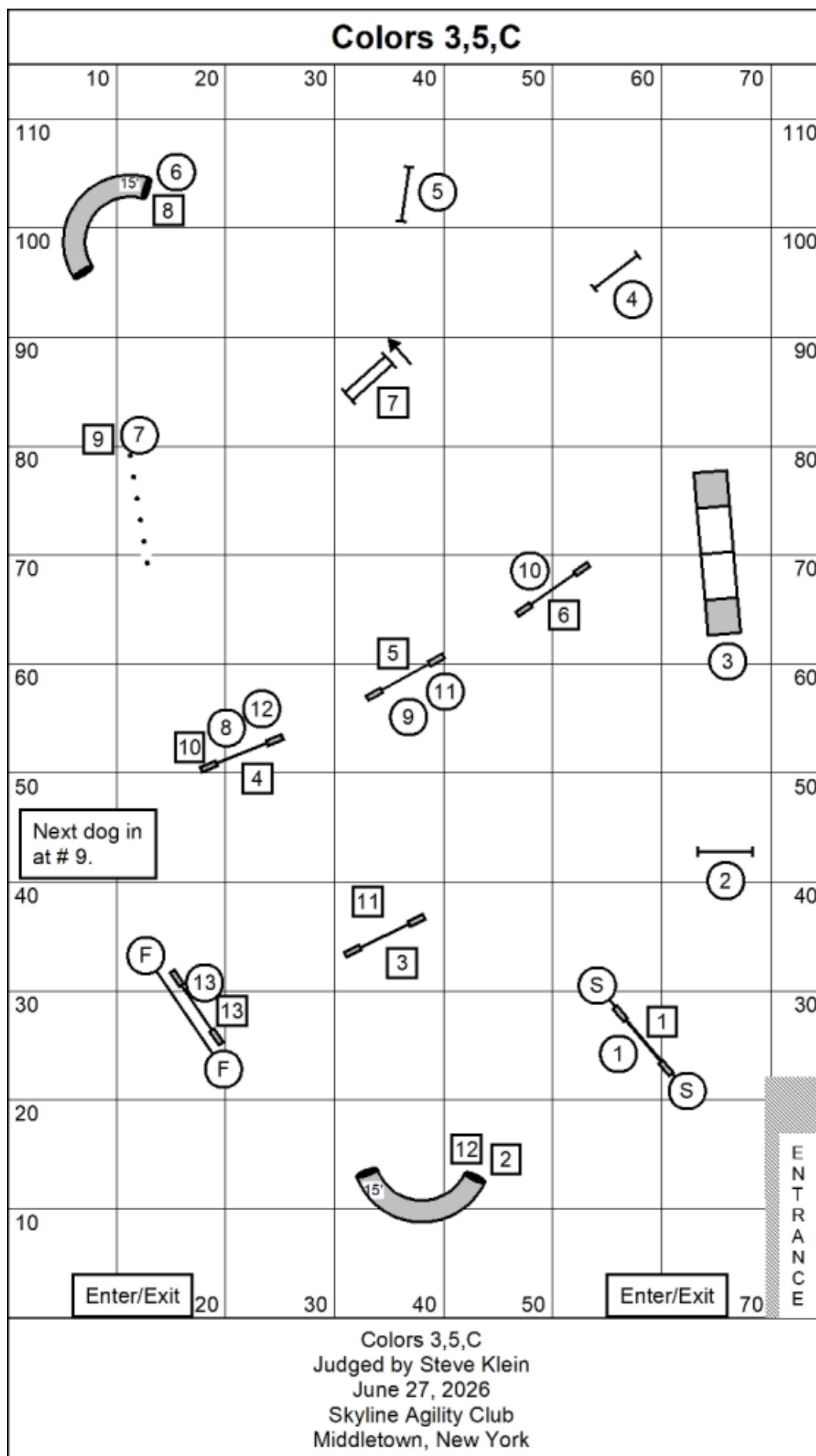
Jackpot 1,2
Judged by Steve Klein
June 27, 2026
Skyline Agility Club
Middletown, New York

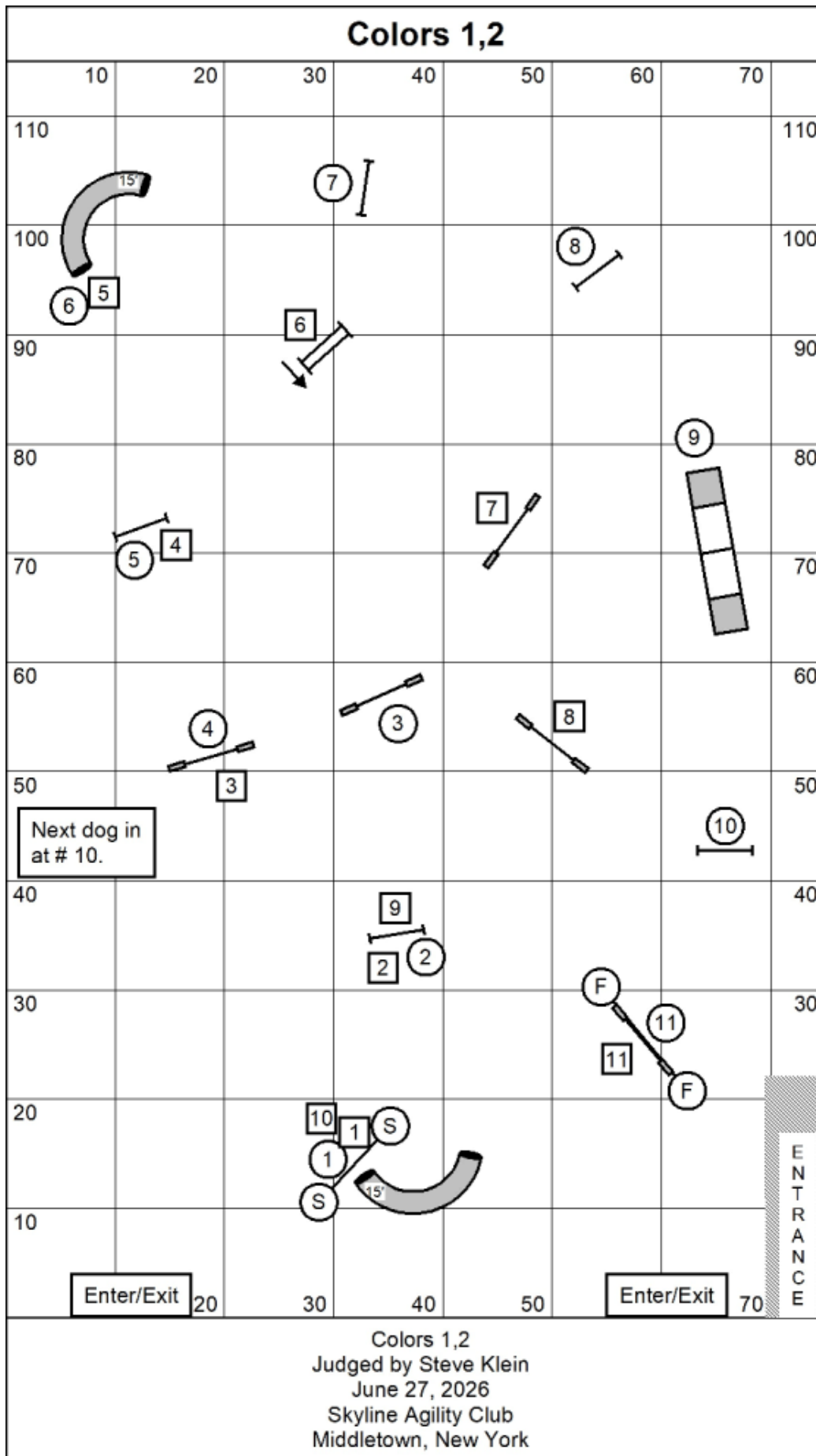


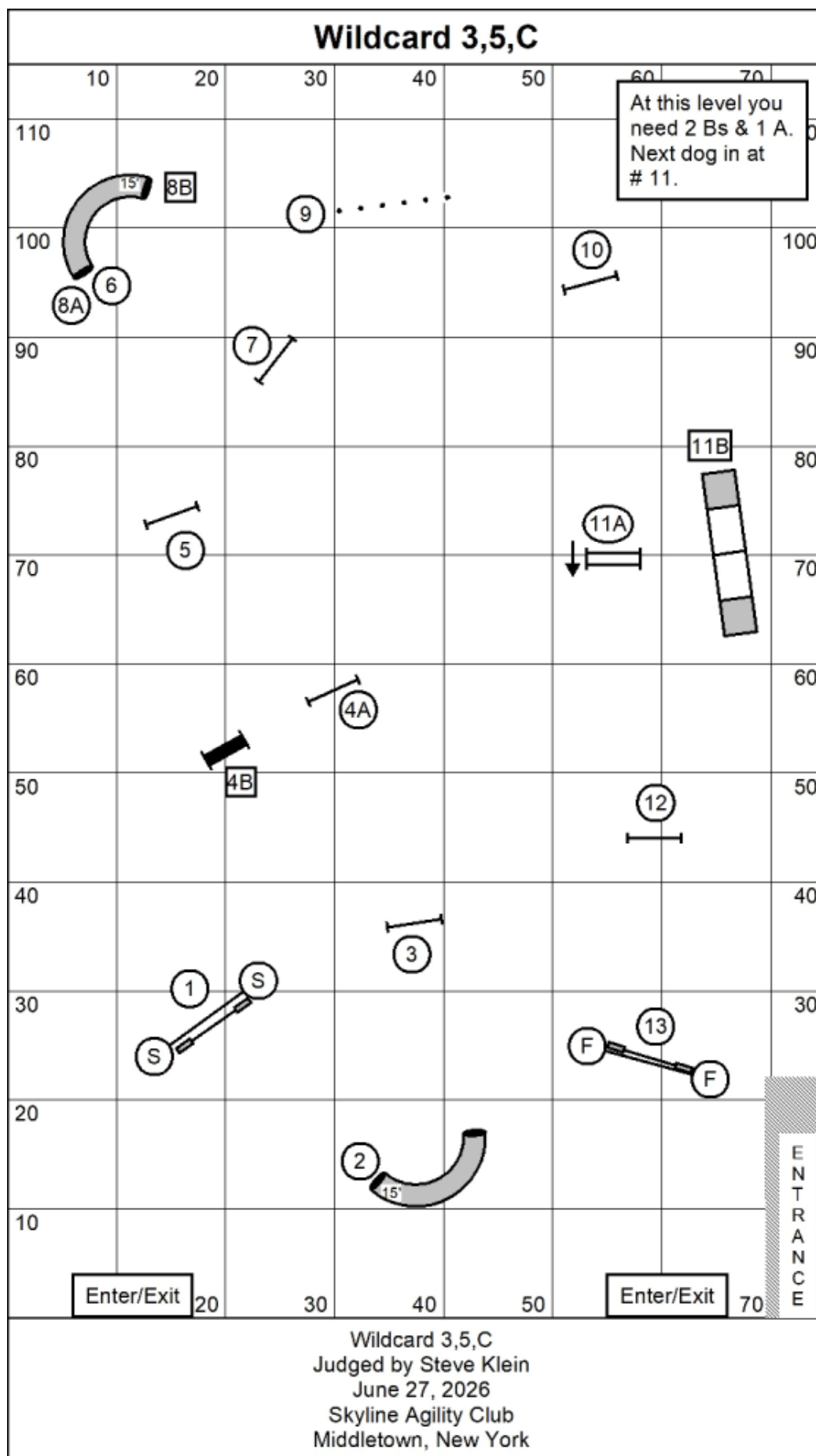




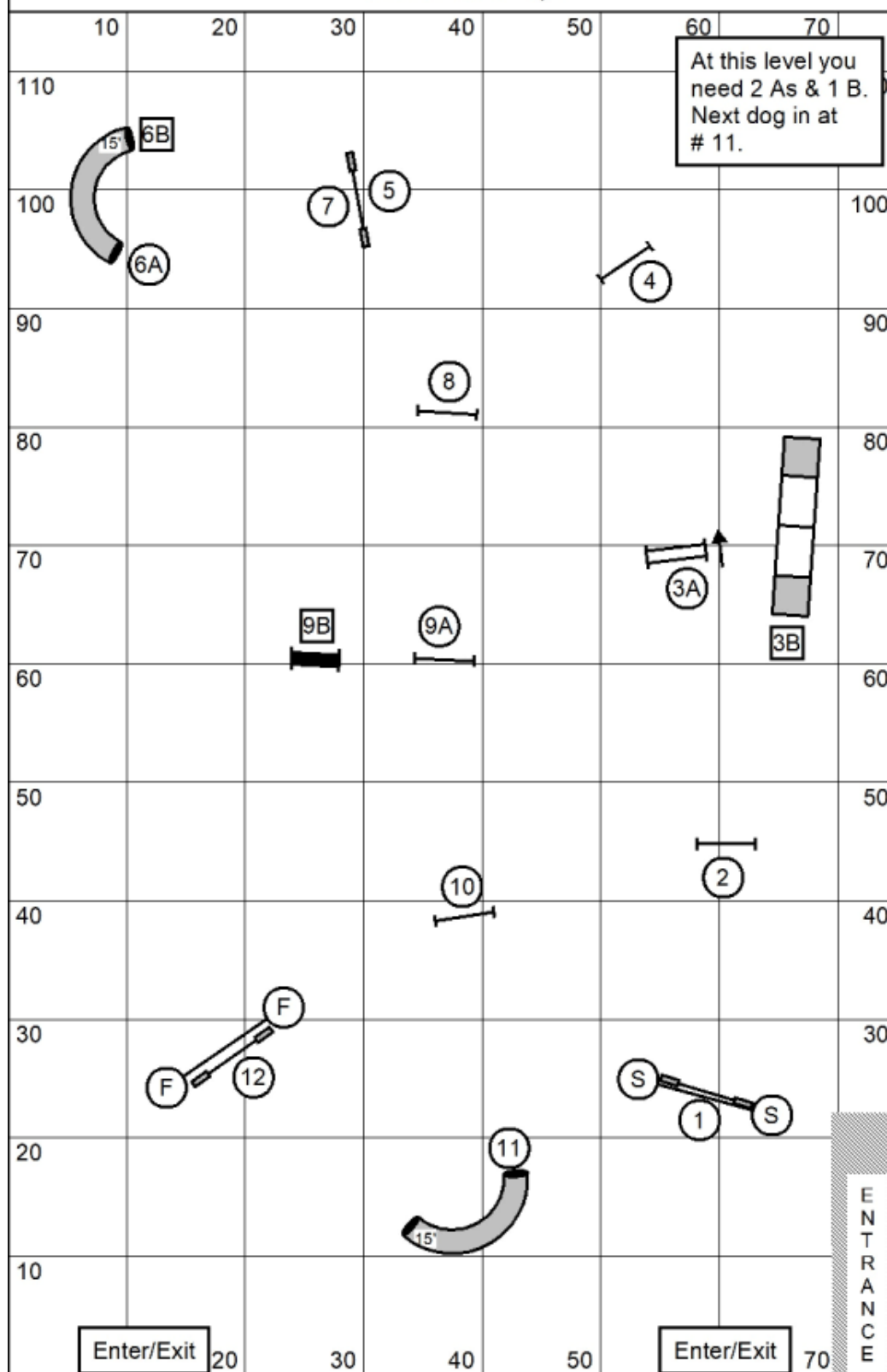








Wildcard 1,2



Wildcard 1,2
 Judged by Steve Klein
 June 27, 2026
 Skyline Agility Club
 Middletown, New York

