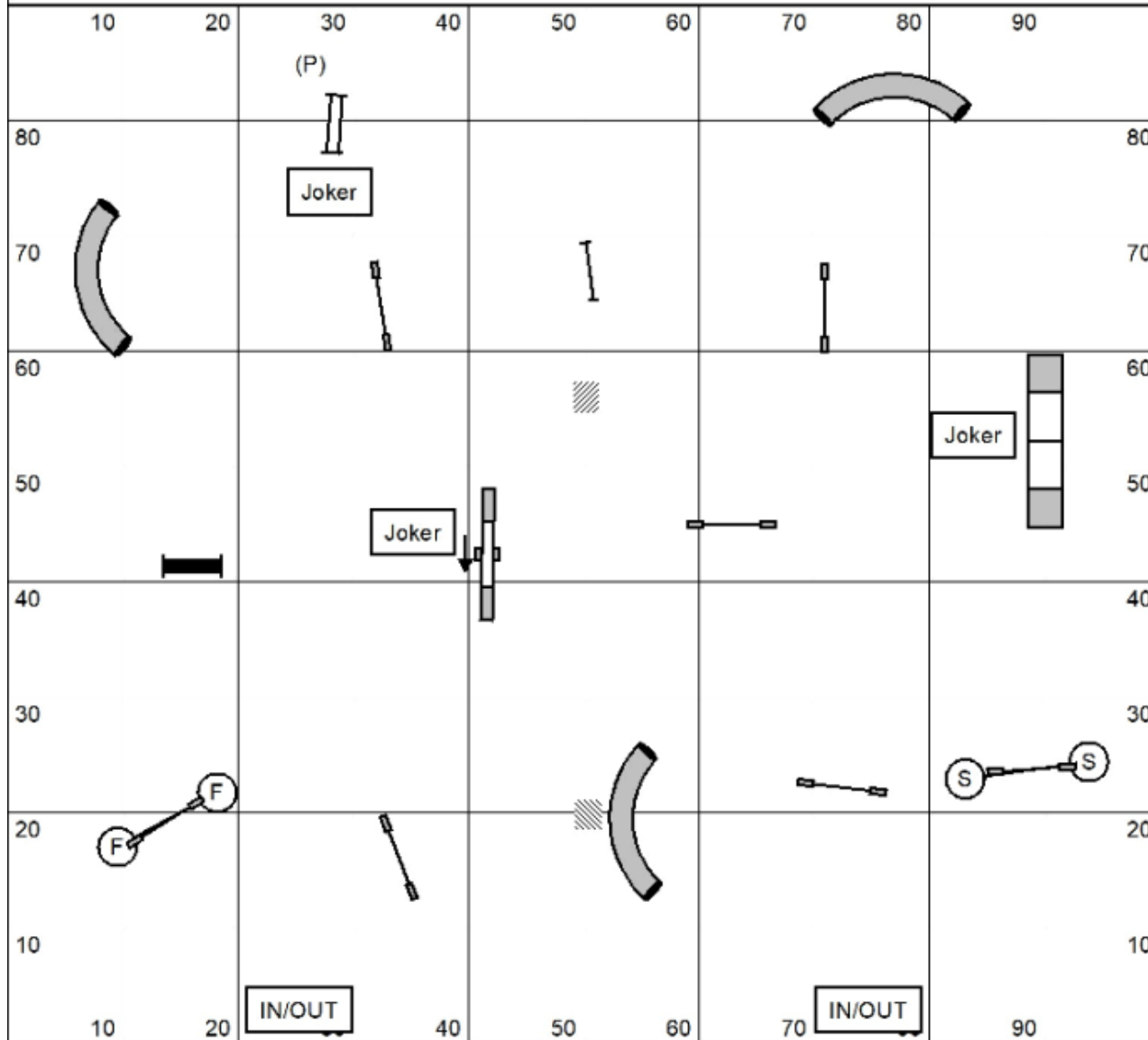


Fullhouse Levels 1235C



POINT VALUES:

- 1 pt. Jumps
- 3 pts. Tunnels, Panel
- 5 pts. Aframe, Teeter, Double (P)

PLAY TIME:

- Collect points.
- All obstacles may be taken twice successfully for points.

FINISH:

- The Finish is **ALWAYS** live and stops your game.
- When the horn sounds, point accumulation stops. Go directly to the Finish to stop the clock. You may go to the Finish prior to the horn if you choose.

- Note: After the horn, you have up to 5 seconds to stop the clock by attempting the Finish. 1 point will be deducted from the accumulated point count for each full second over the total game time.

QUALIFYING:

- Perform at least 3 – 1 pt. obstacles, 2 – 3 pt. obstacles and 1 – 5 pt. obstacle and accumulate at least the required total points for your level.

Qualifying Points Regular & Veterans

Level	Total to Q
1	19*
2	21*
3	23*
4,5 & C	25*

*Enthusiast & Specialist - 2 pts. less

TIMES:

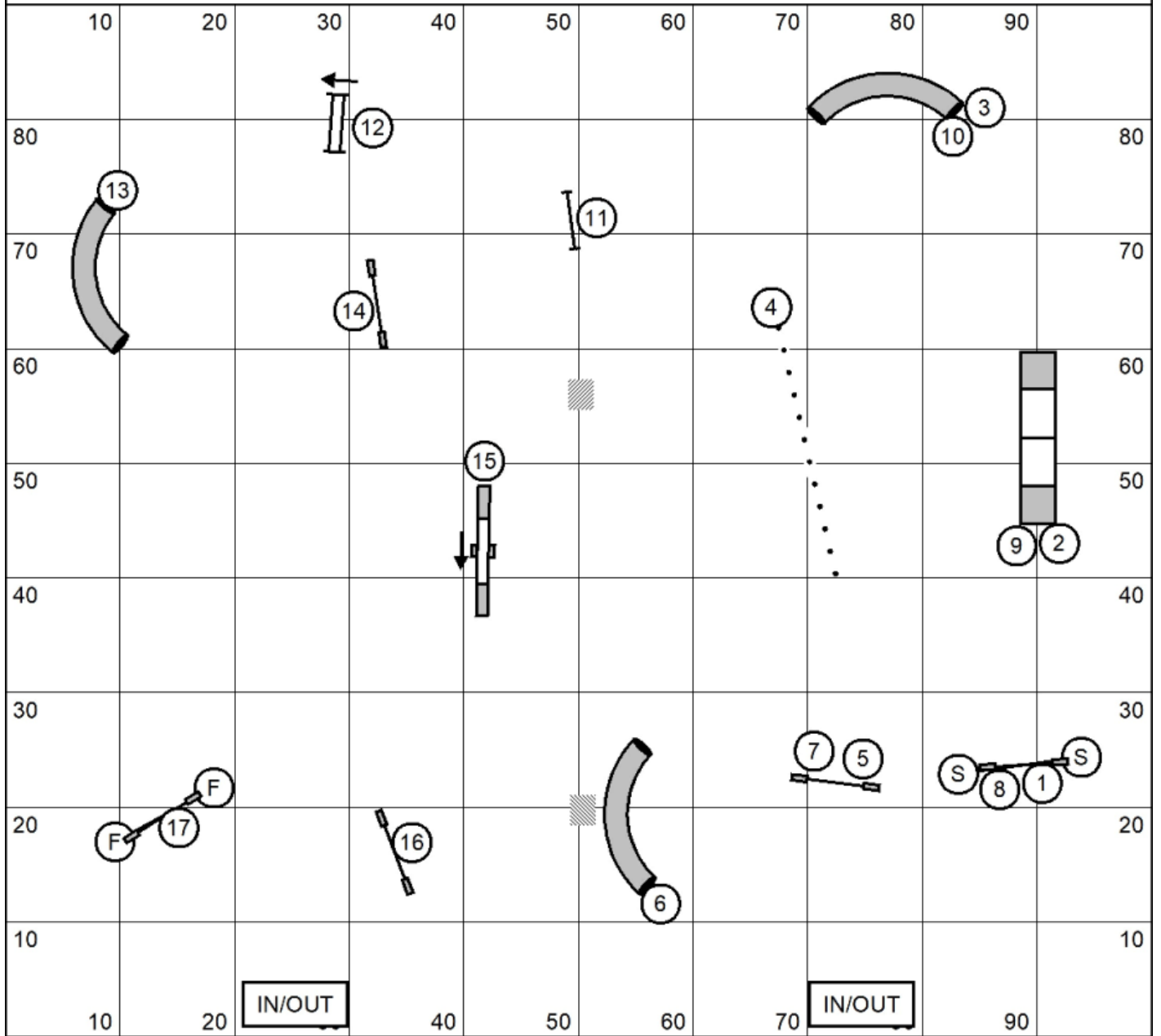
- Small dogs – Play Time 40 Sec Table 5 Sec
- Large dogs – Play Time 35 Sec Table 5 Sec
- Consult the CPE Rule Book for more details on this class.

Fullhouse Levels 1235C
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 35/40 sec.

Max:

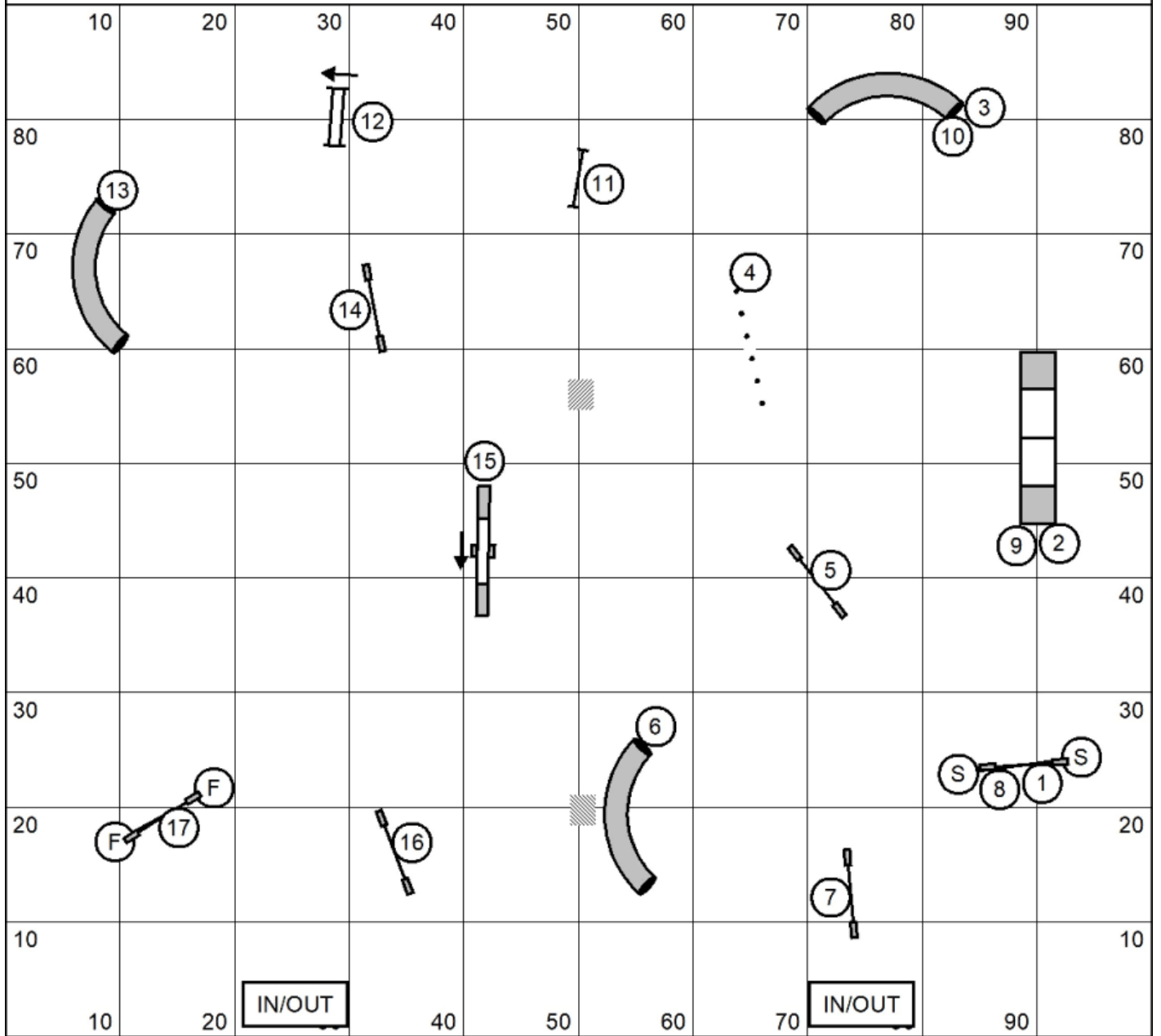
Standard Levels 5C



Standard Levels 5C
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 60 sec.
 Max:

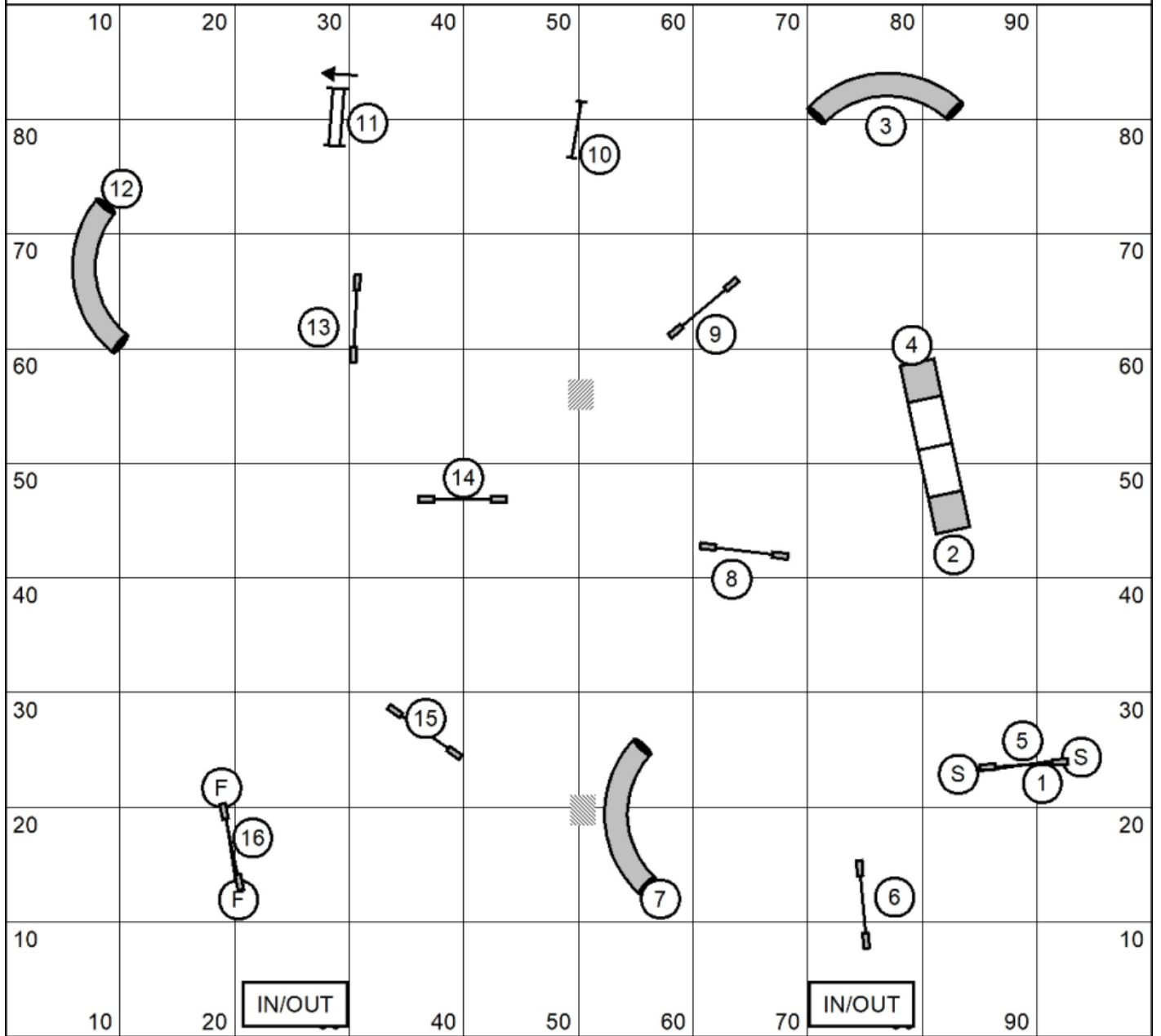
Standard Levels 23



Standard Levels 23
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 60 sec.
 Max:

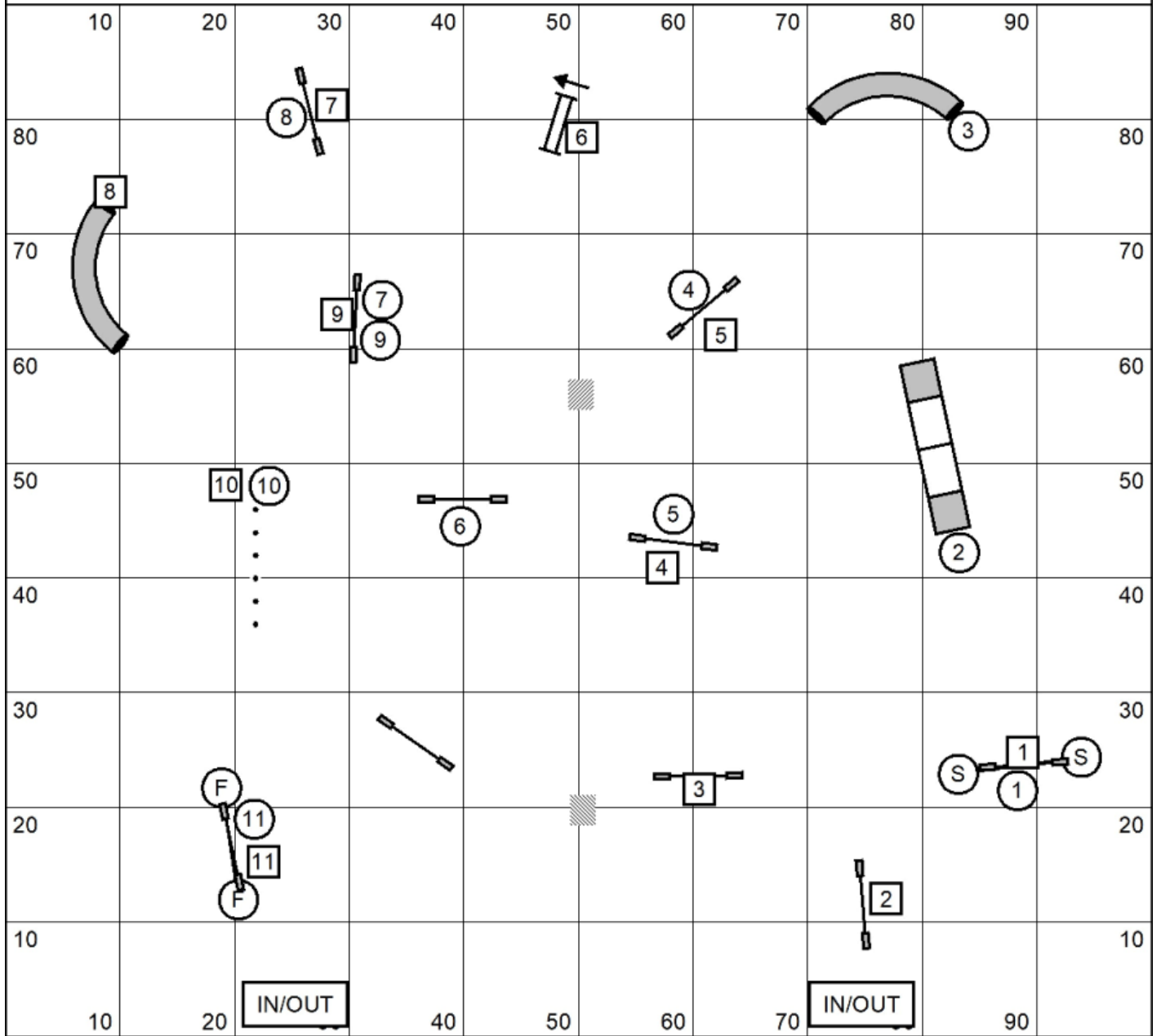
Standard Level 1



Standard Level 1
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 60 sec.
 Max:

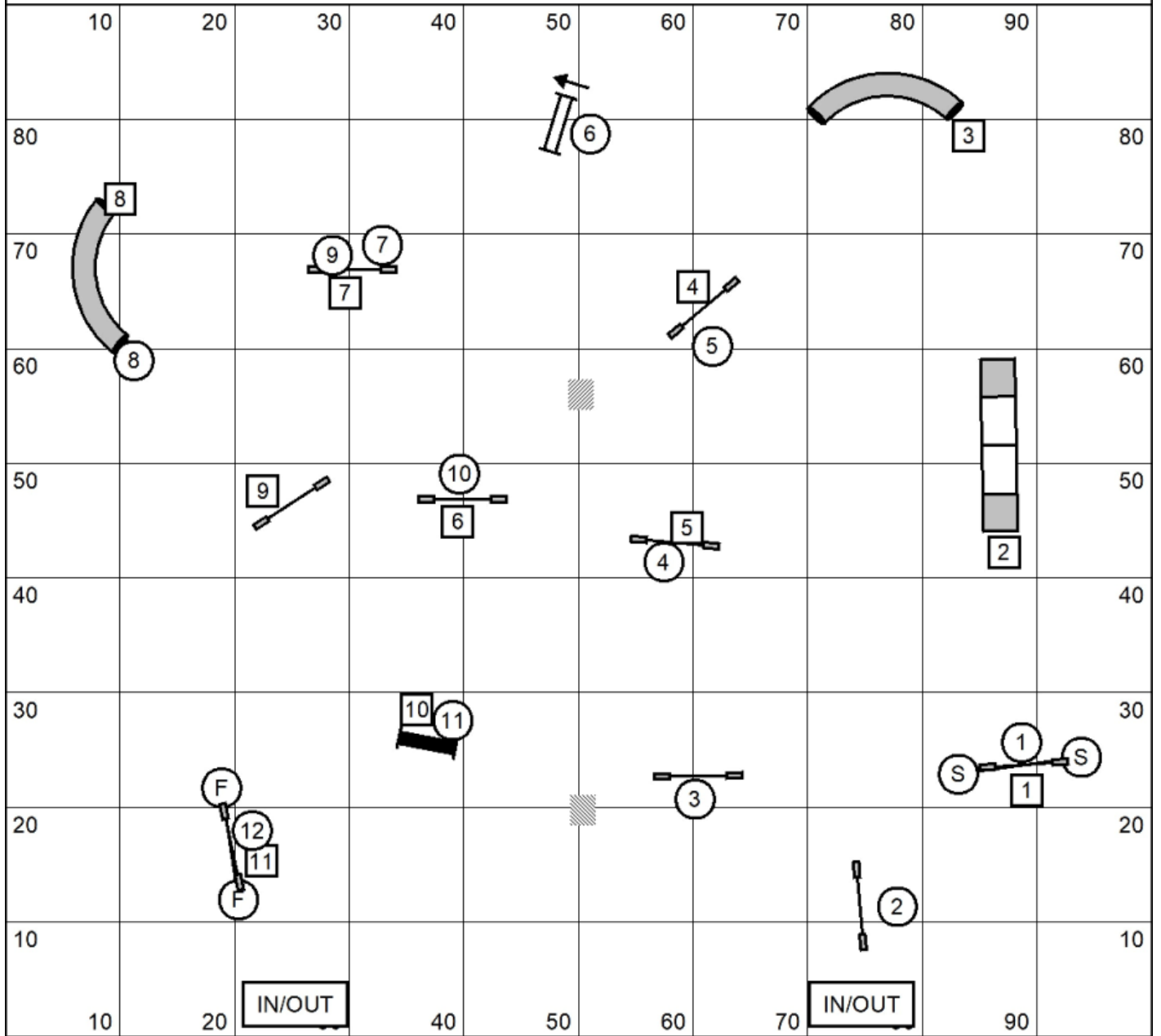
Colors Levels 35C



Colors Levels 35C
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 45 sec.
 Max:

Colors Levels 12

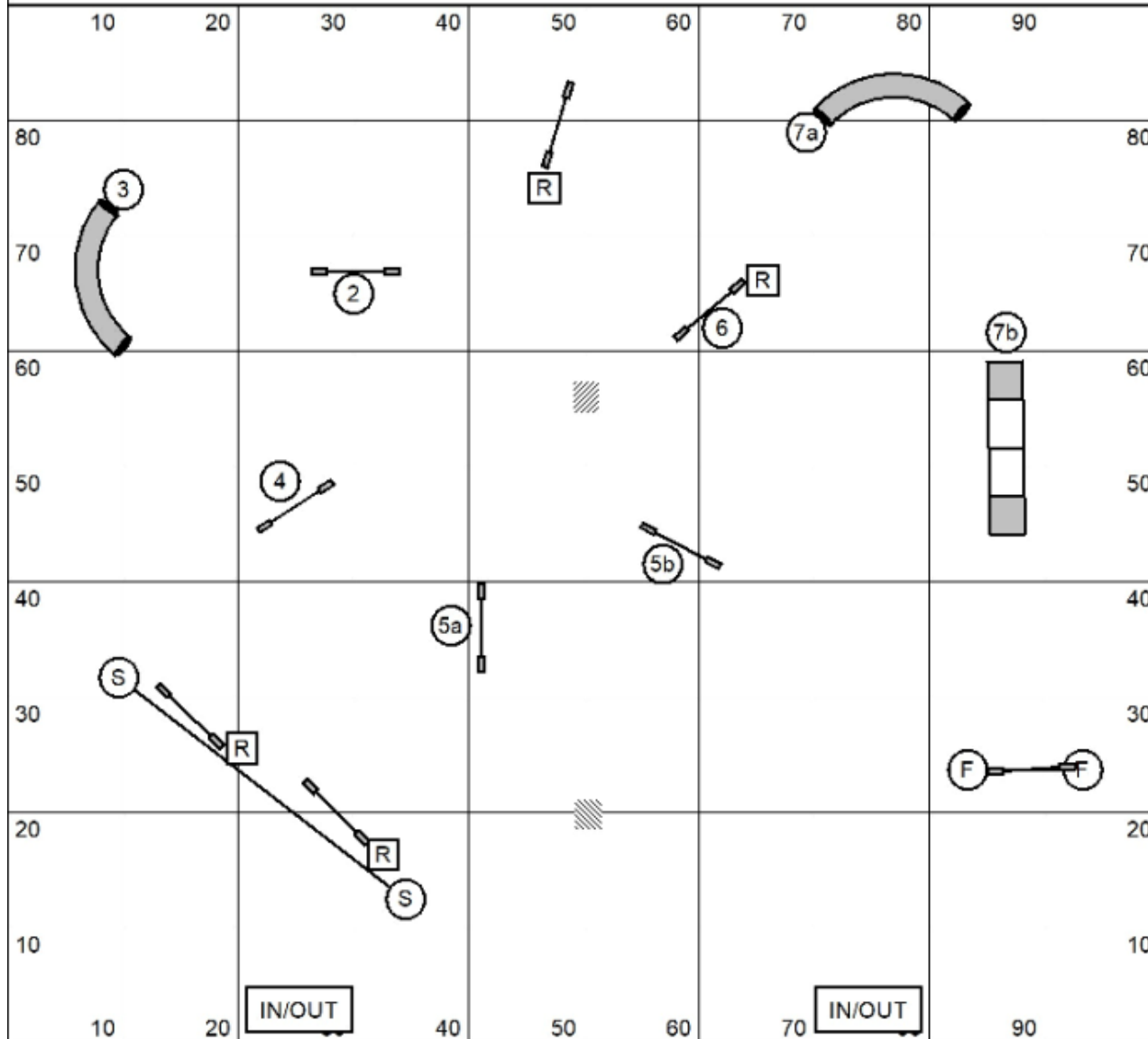


Colors Levels 12
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 45 sec.

Max:

Snooker Levels 35C



POINT VALUES:

"R" (red) - 1 pt.
 All other obstacle point values are as marked.

OPENING:

Successfully complete a "R" jump (red).
 Attempt any numbered obstacle.
 Successfully complete a different "R" jump.
 Attempt any numbered obstacle.
 Successfully complete a different "R" jump.
 Attempt any numbered obstacle.
 Note: If you fault a "R", you must find another "R".
 If you fault a numbered obstacle, you receive 0 points.
 All obstacles may be taken in either direction in the opening.
 When performing a combination, all obstacles must be attempted and can be taken in any order.

CLOSING:

Attempt the sequence 2, 3, 4, 5, 6, 7.
 Perform the Finish obstacle.
 Note: All obstacles must be taken as marked in the closing.
 If you fault any obstacle in the closing sequence, go to the finish obstacle.

QUALIFYING:

Successfully complete 3 "R" (reds) and accumulate at least the required total points for your level, within the time limit.

TIMES:

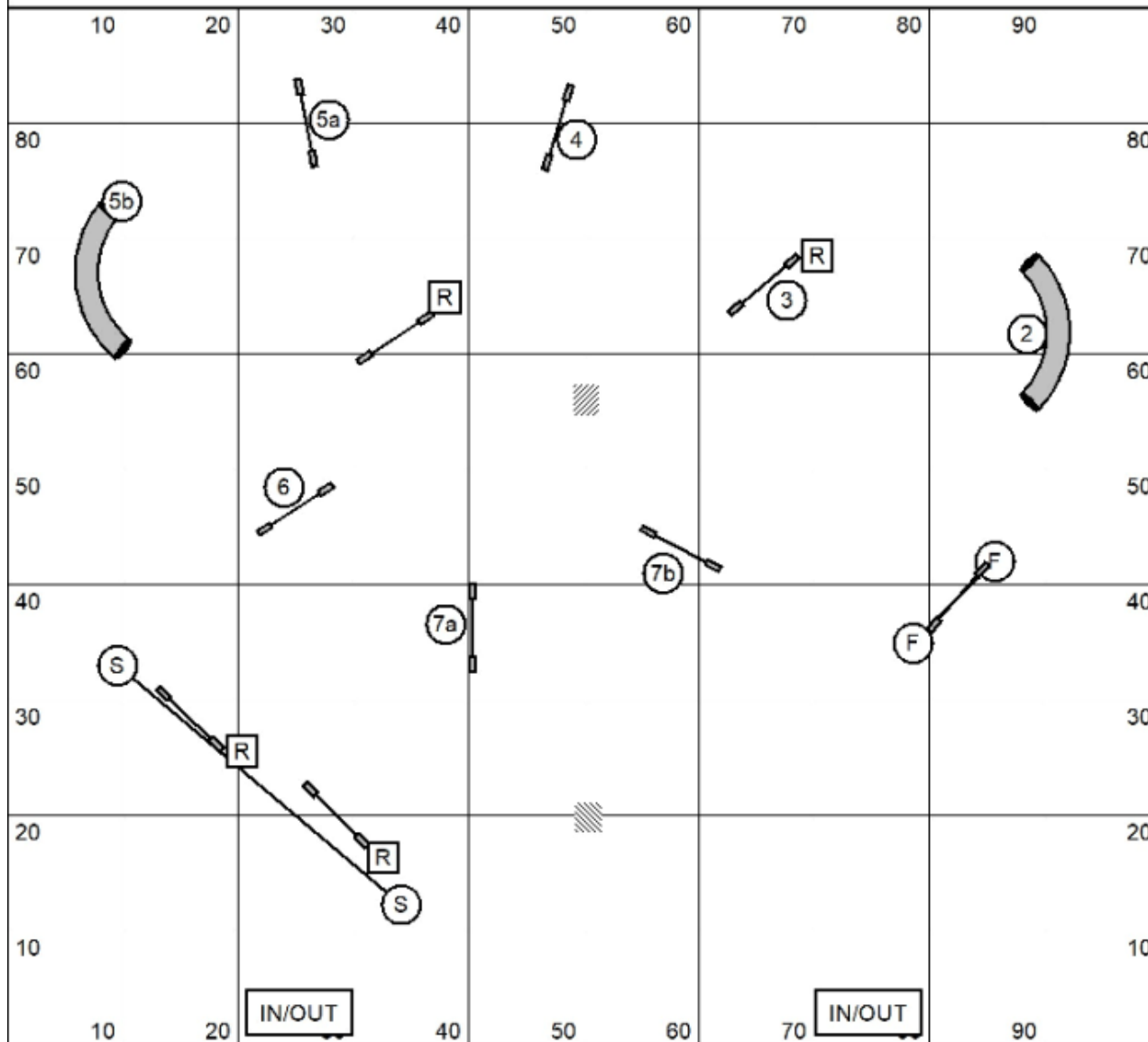
Small dogs - 50 Sec
 Large dogs - 45 Sec

Consult the CPE Rule Book for more details on this class.

Snooker Levels 35C
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 45 sec.
 Max:

Snooker Levels 12



POINT VALUES:

"R" (red) - 1 pt.
All other obstacle point values are as marked.

OPENING:

Successfully complete a "R" jump (red).
Attempt any numbered obstacle.
Successfully complete a different "R" jump.
Attempt any numbered obstacle.
Successfully complete a different "R" jump.
Attempt any numbered obstacle.
Note: If you fault a "R", you must find another "R".
If you fault a numbered obstacle, you receive 0 points.
All obstacles may be taken in either direction in the opening.
When performing a combination, all obstacles must be attempted and can be taken in any order.

CLOSING:

Attempt the sequence 2, 3, 4, 5, 6, 7.
Perform the Finish obstacle.

Note: All obstacles must be taken as marked in the closing. #2 is bi-directional in the closing.
If you fault any obstacle in the closing sequence, go to the finish obstacle.

QUALIFYING:

Successfully complete 3 "R" (reds) and accumulate at least the required total points for your level, within the time limit.

TIMES:

Small dogs - 50 Sec
Large dogs - 45 Sec

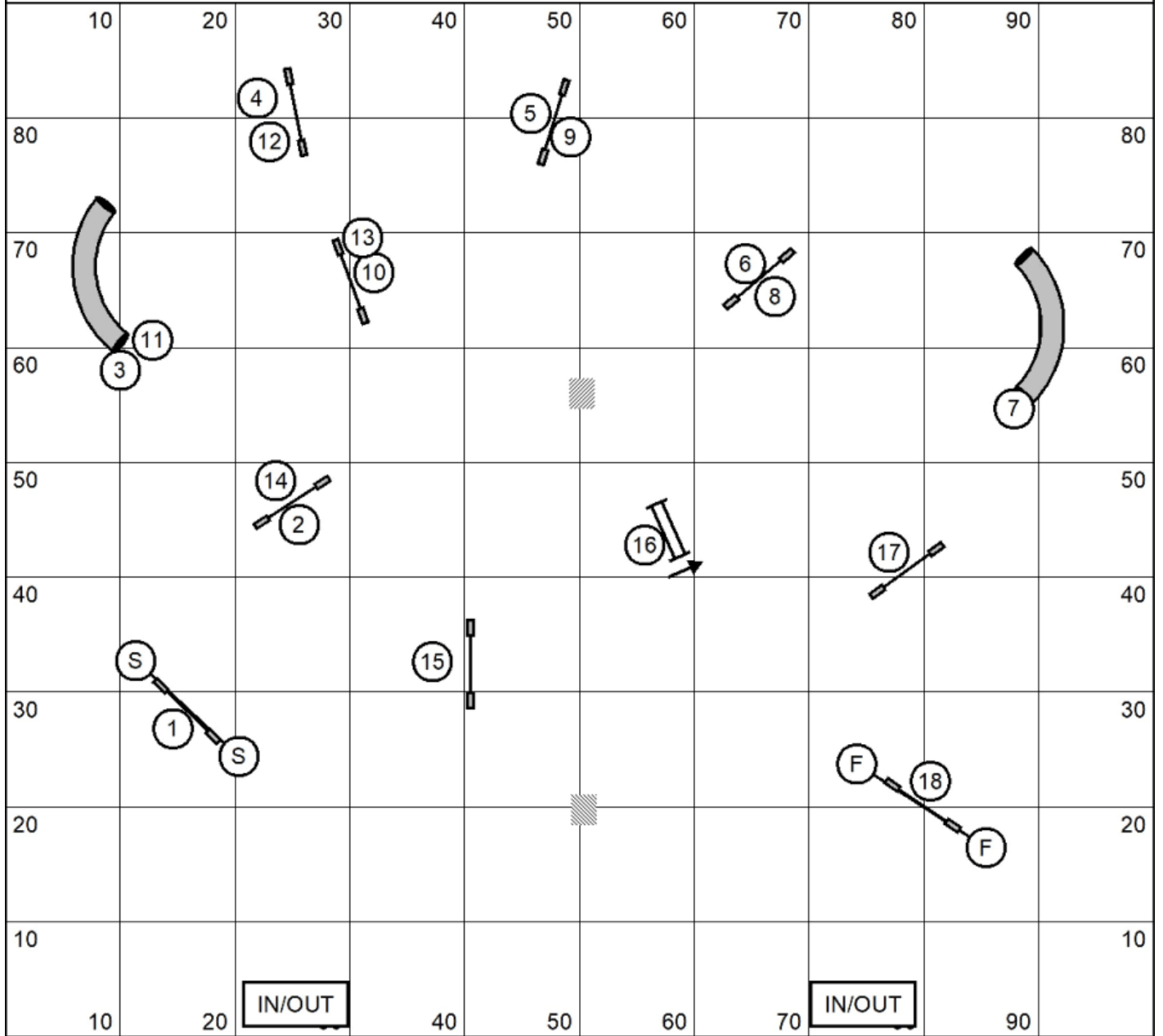
Consult the CPE Rule Book for more details on this class.

Snooker Levels 12
Judged by: Marianne Fieseler
June 6, 2026
WI-IL Agility Group
Spring Grove, IL

DTiR: 45 sec.

Max:

Jumpers Levels 35C

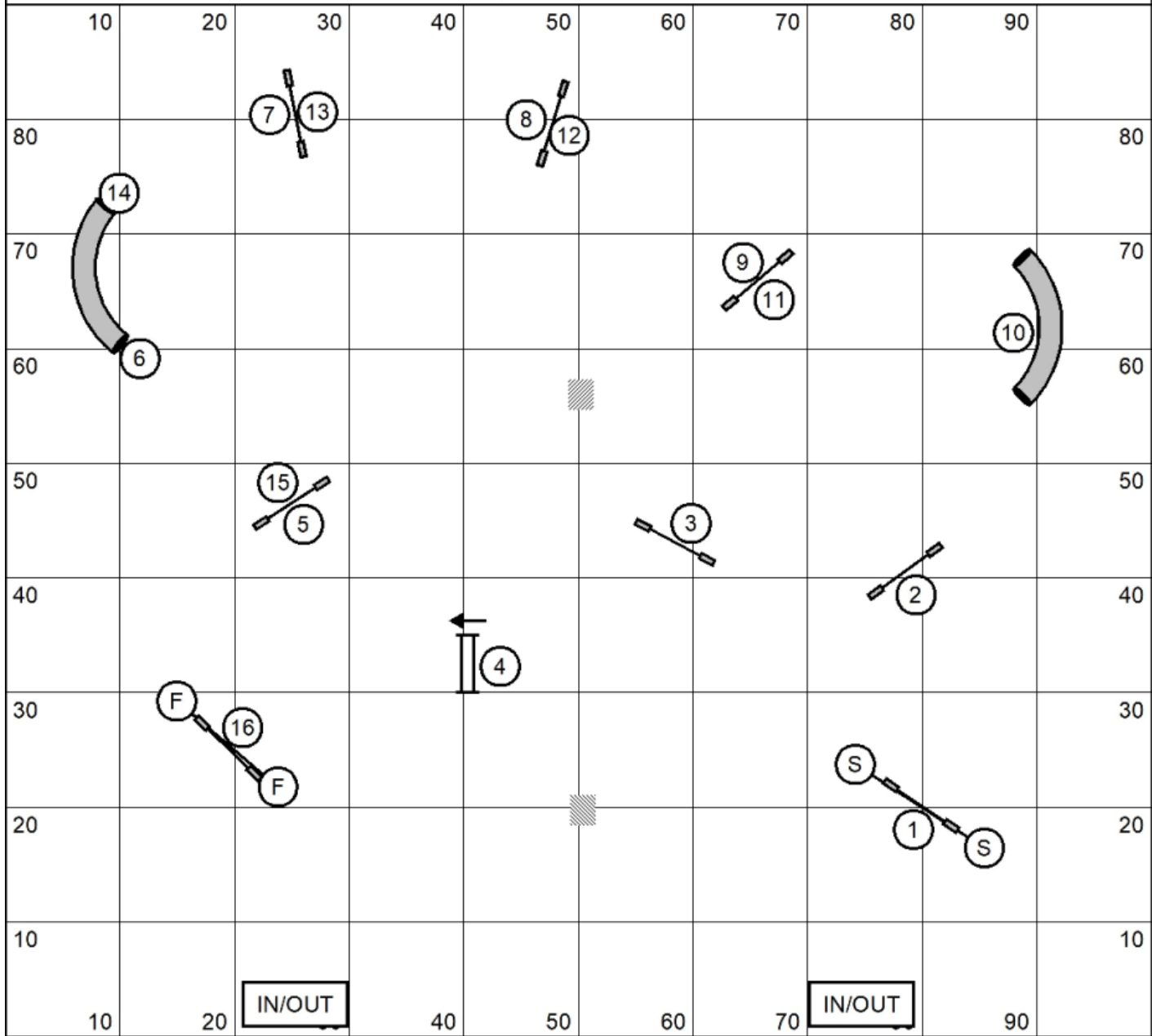


Jumpers Levels 35C
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 45 sec.

Max:

Jumpers Levels 12



Jumpers Levels 12
 Judged by: Marianne Fieseler
 June 6, 2026
 WI-IL Agility Group
 Spring Grove, IL

DTiR: 45 sec.

Max: