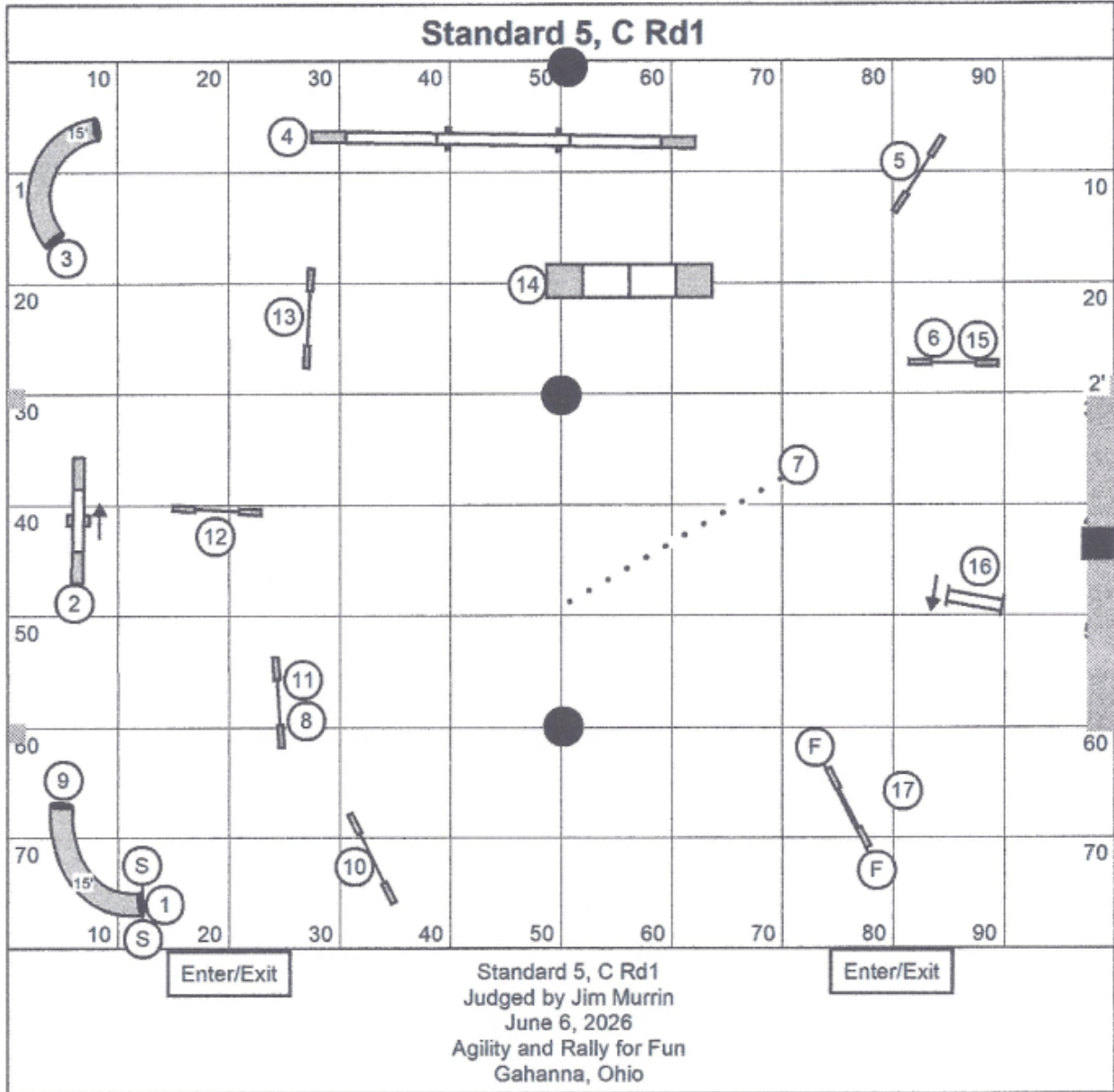
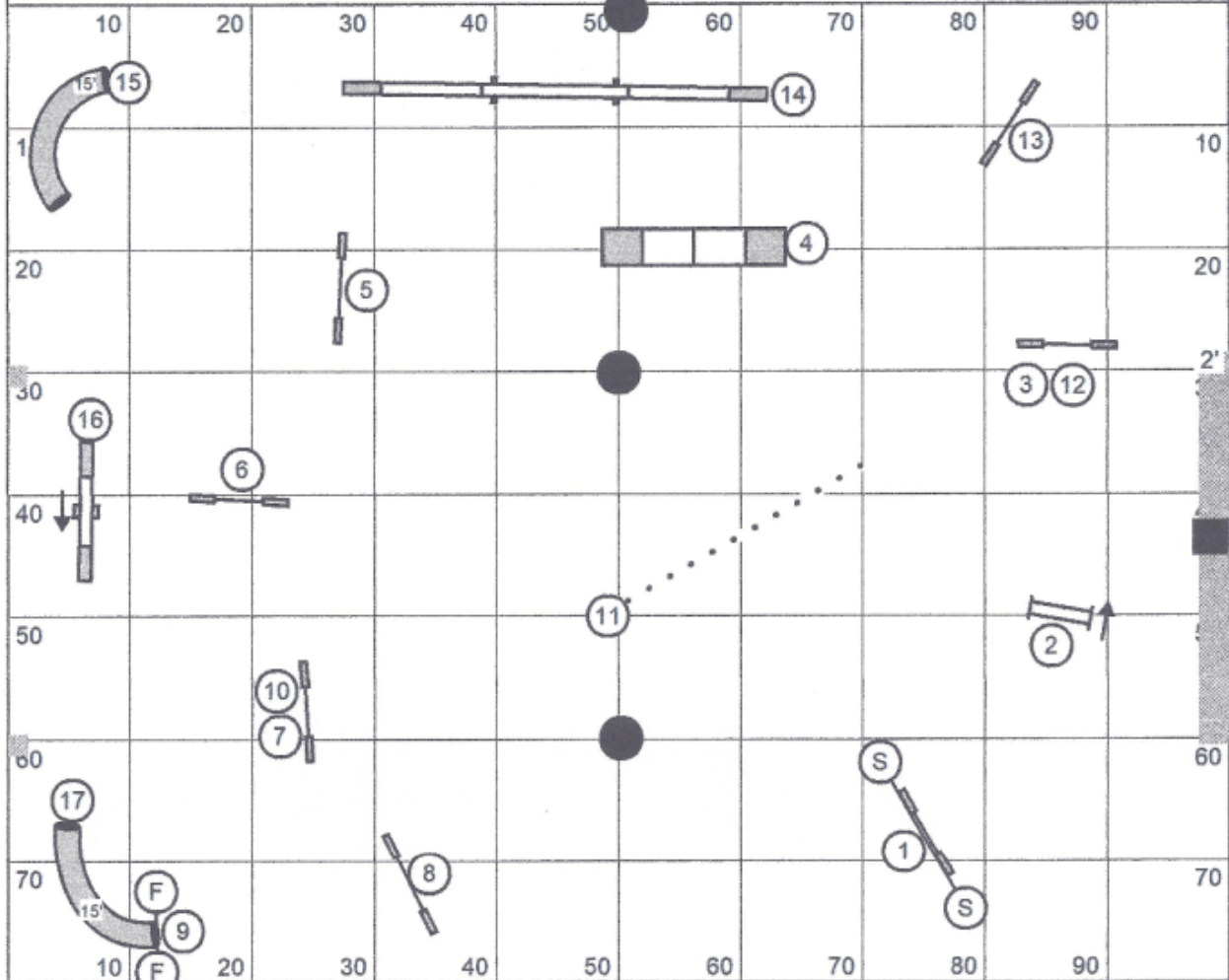


Standard 5, C Rd1



Standard 5, C Rd1
 Judged by Jim Murrin
 June 6, 2026
 Agility and Rally for Fun
 Gahanna, Ohio

Standard 5, C Rd 2

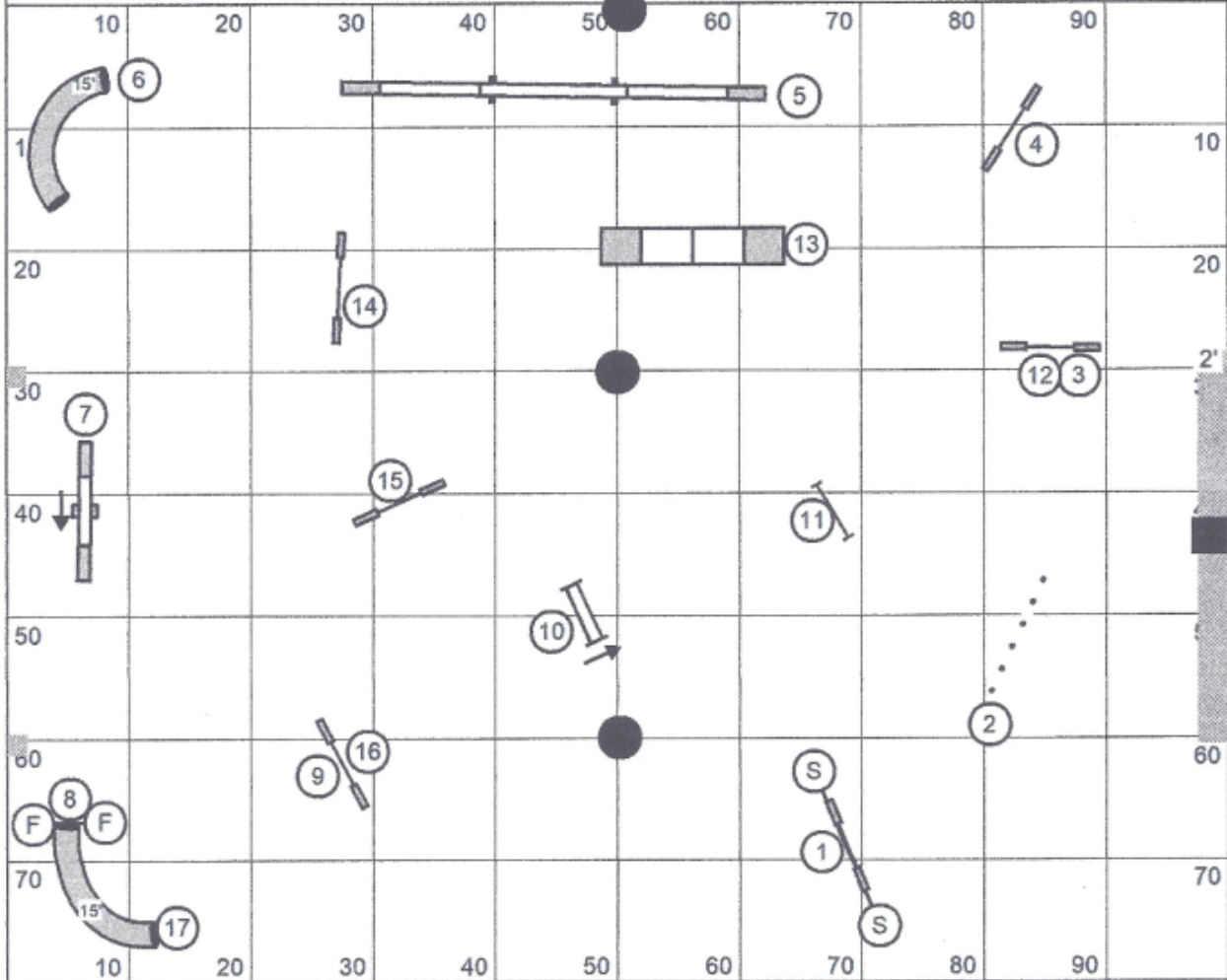


Enter/Exit

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Enter/Exit

Standard 2, 3 Rd 1

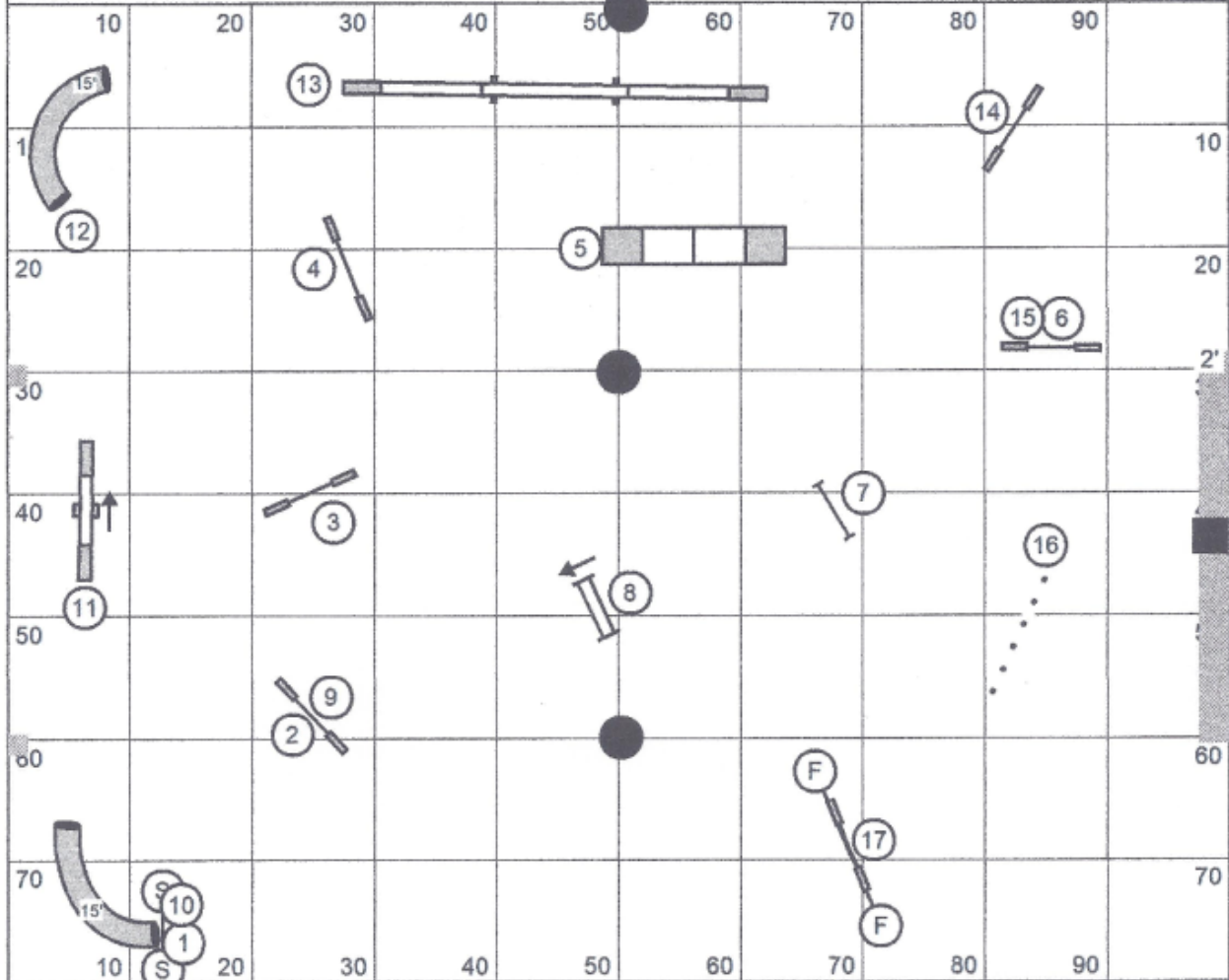


Enter/Exit

Standard 2, 3 Rd 1
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Enter/Exit

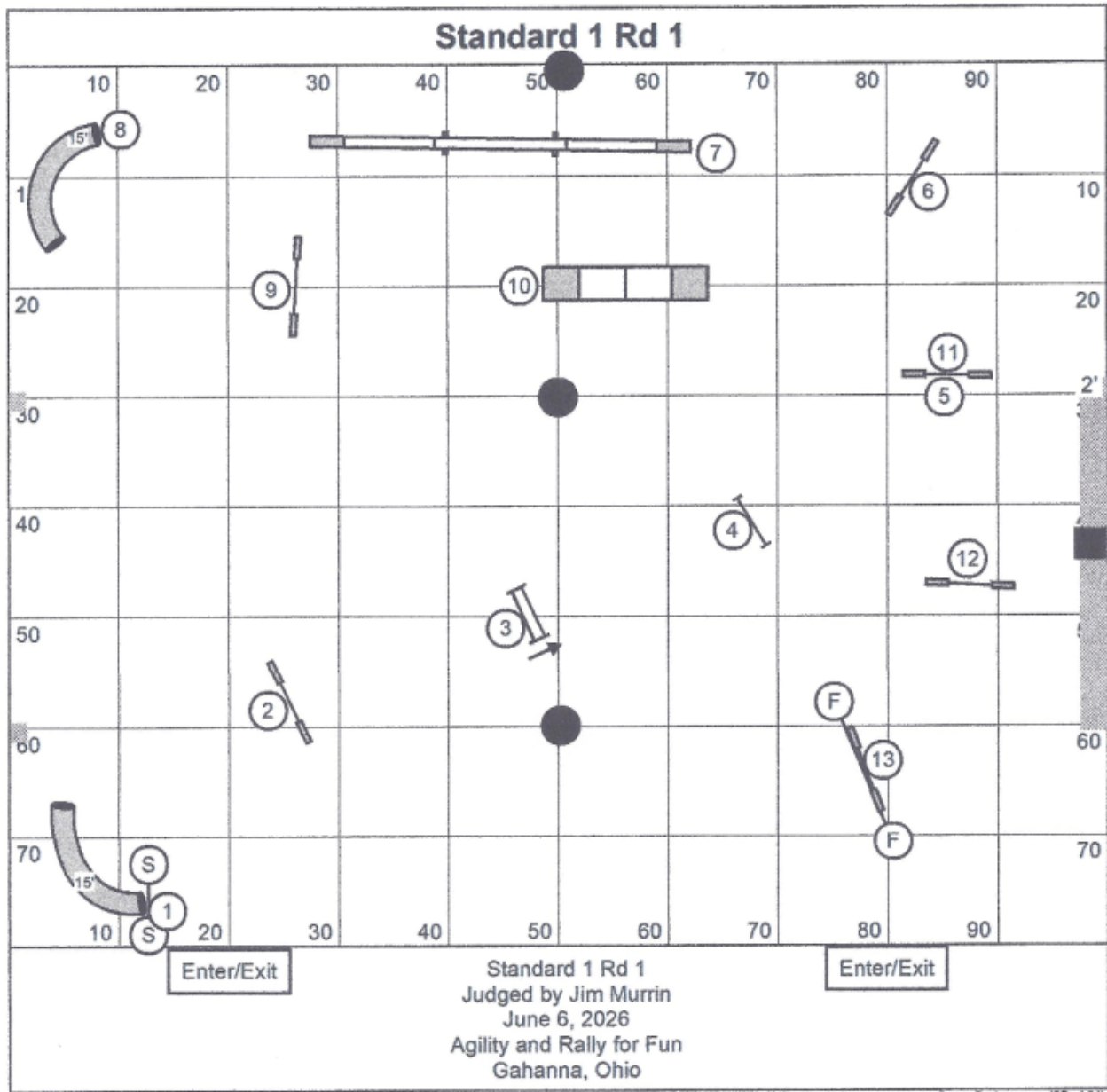
Standard 2, 3 Rd 2



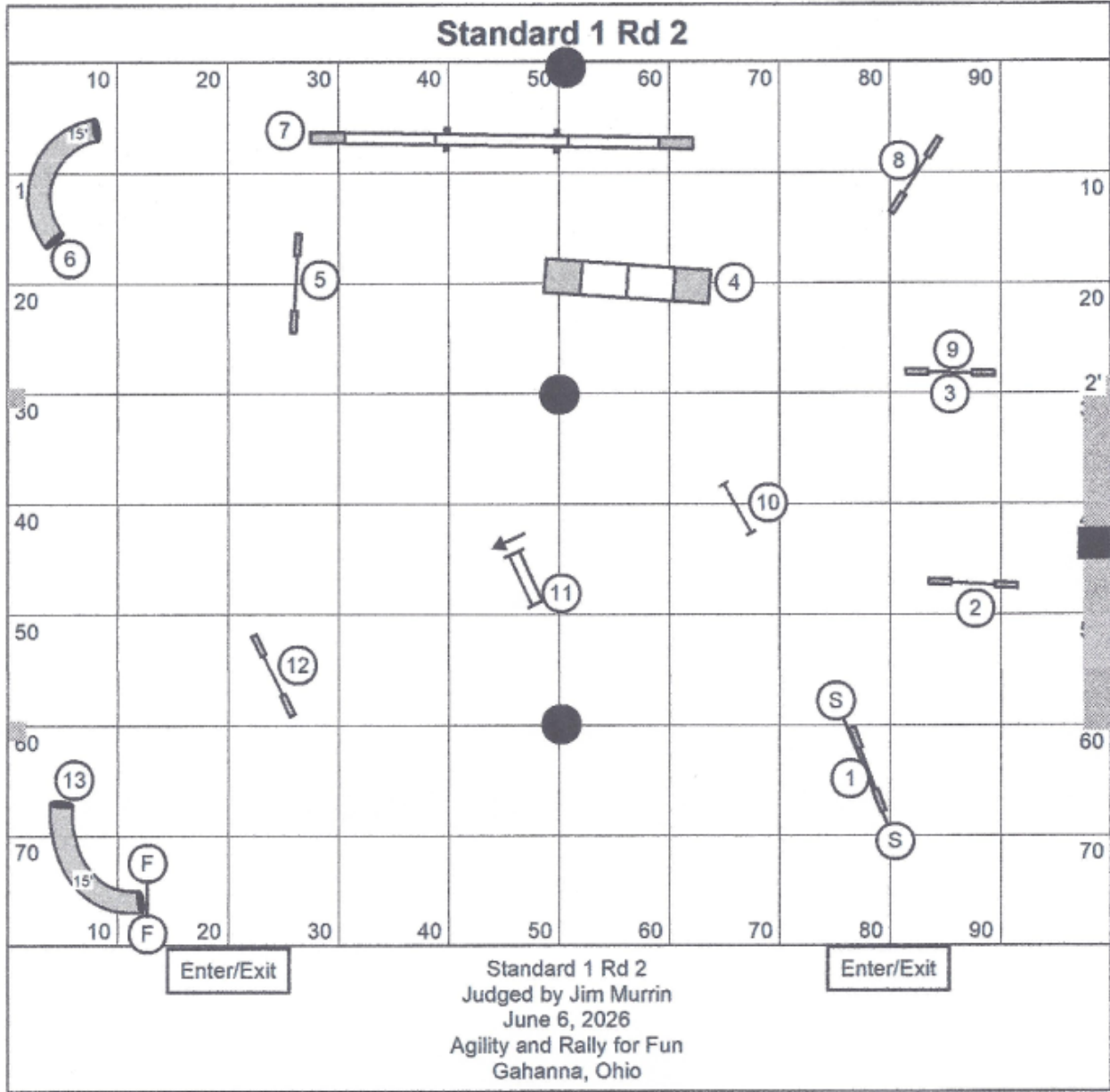
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Standard 2, 3 Rd 2
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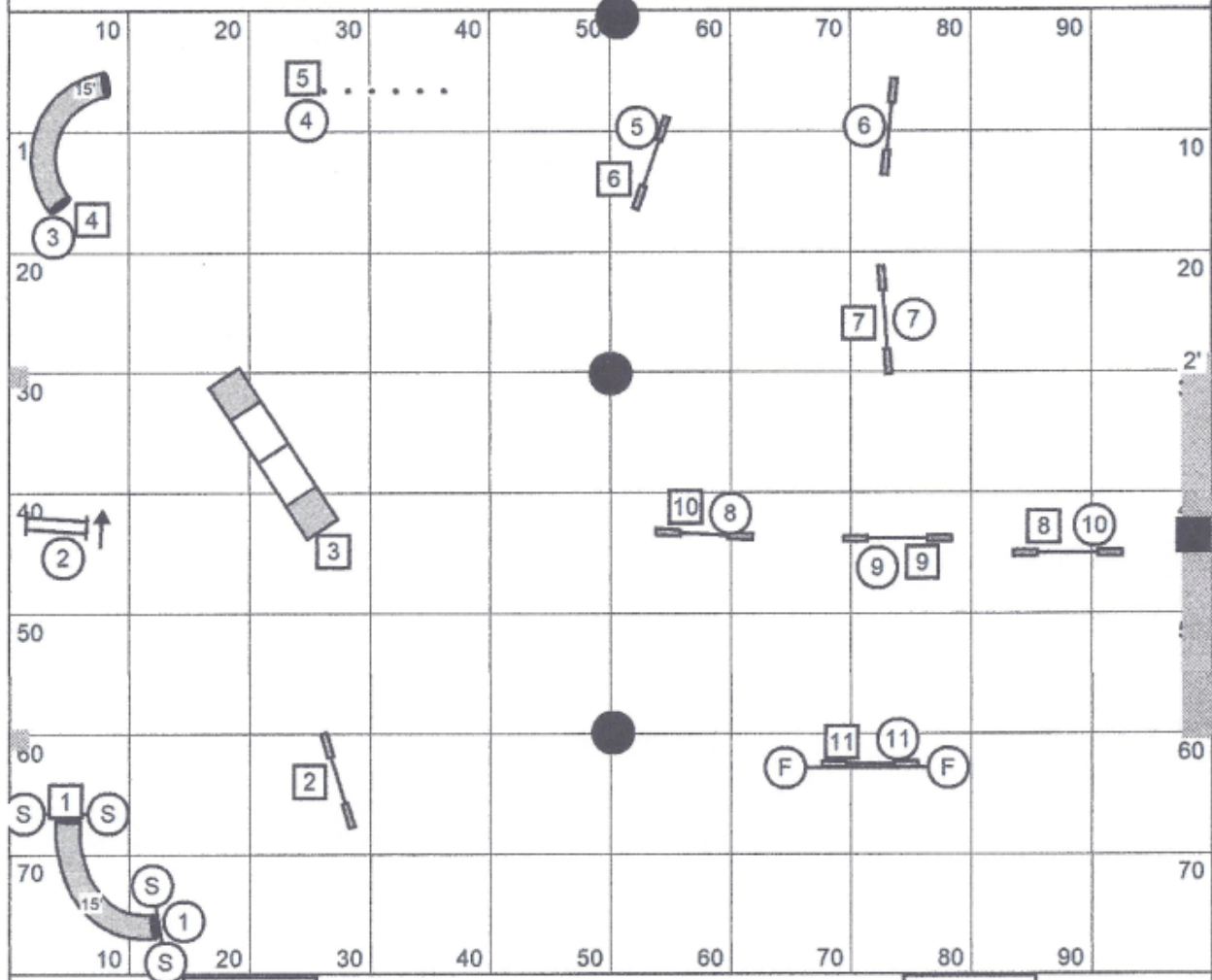
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Standard 1 Rd 2



Colors 3, 5, C

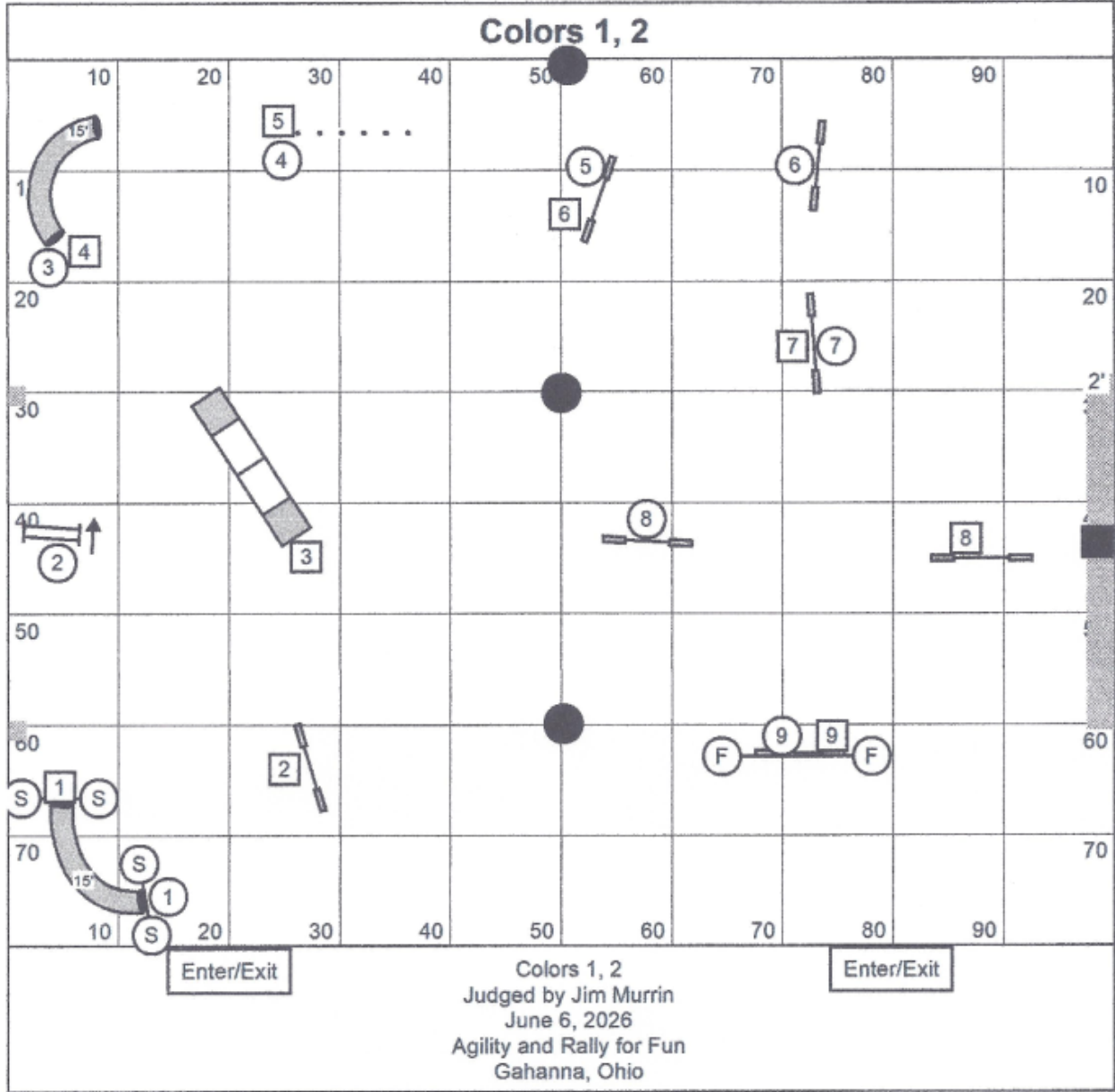


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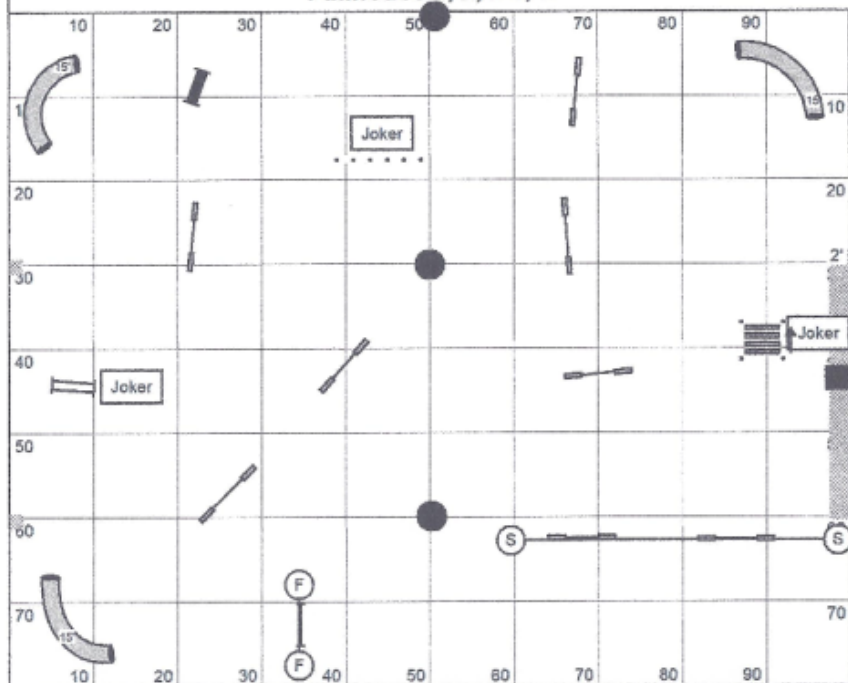
Colors 3, 5, C
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Enter/Exit

Colors 1, 2



Fullhouse 1, 2, 3 5, C



BRIEFING: The finish jump is live at all times after you receive the "go". It does not have a point value. It can be knocked without being a faulted. It is also bi-directional.

All obstacles may be taken twice for points. Back to back are ok but must be done safely.

To qualify you must successfully complete 3 one point jumps 2 three point obstacles and one 5 point or "Joker" obstacle. Plus the additional points needed for your level.

You may go to the finish jump whenever you've completed your point accumulation. After the horn you have 5 full seconds for your dog to attempt the finish jump. It doesn't have a value so it can be knocked. You'll lose a point for each full second over time.

- 1 point: single bar jumps
- 3 point: tunnels, panel jump
- 5 point Jokers: weaves, double & broad jump.

Small dogs 40 seconds. Large dogs 35 seconds. 16" veterans jumping 12" get big dog time.

- Level 1 19 points
 - Level 2 21 points
 - Level 3 23 points
 - Level 5, C 25 points
- Specialists and enthusiasts need two less points

Enter/Exit

Fullhouse 1, 2, 3 5, C
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Enter/Exit

Jumpers 3, 5, C

