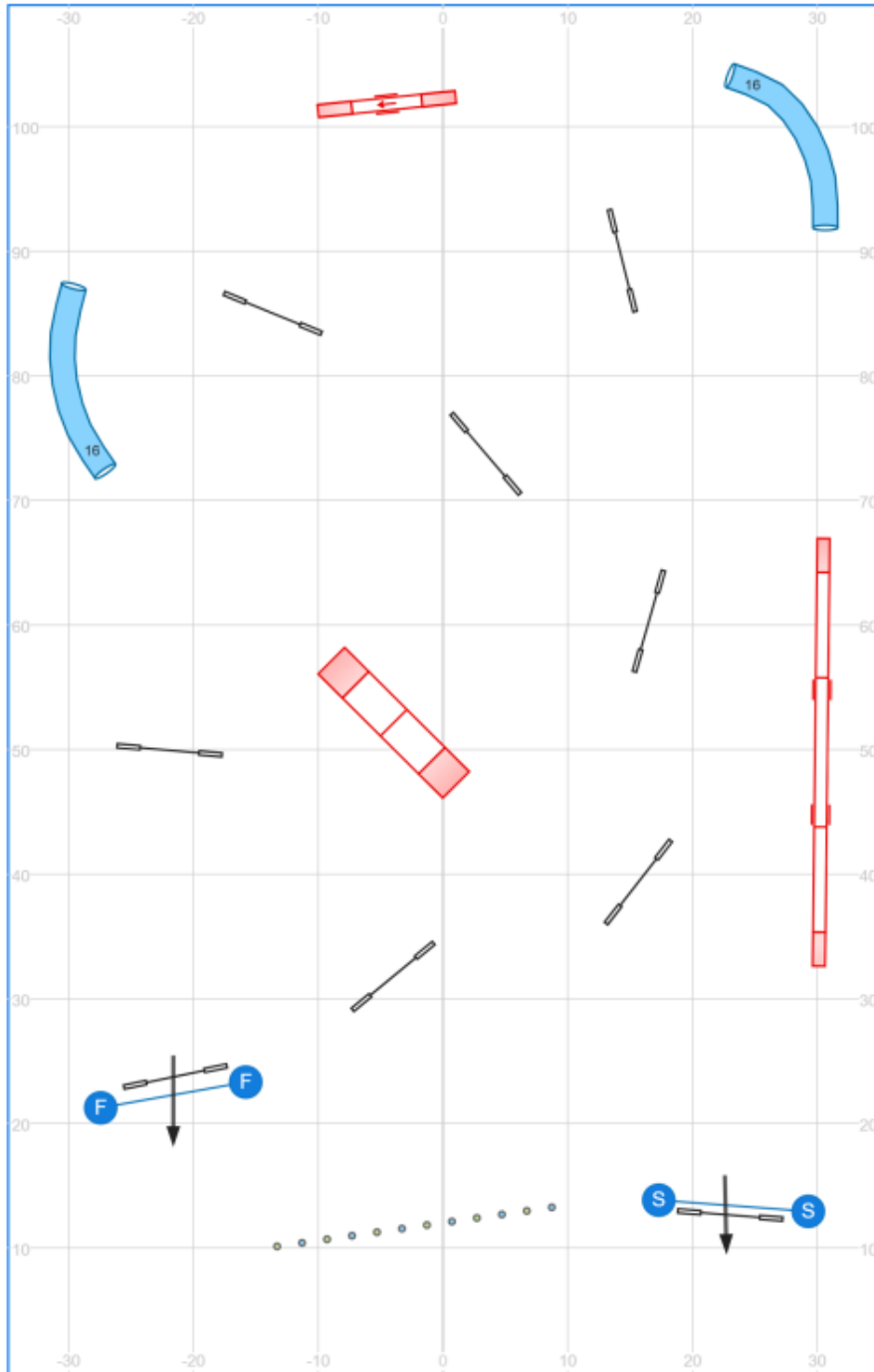


01 Combined Gamblers



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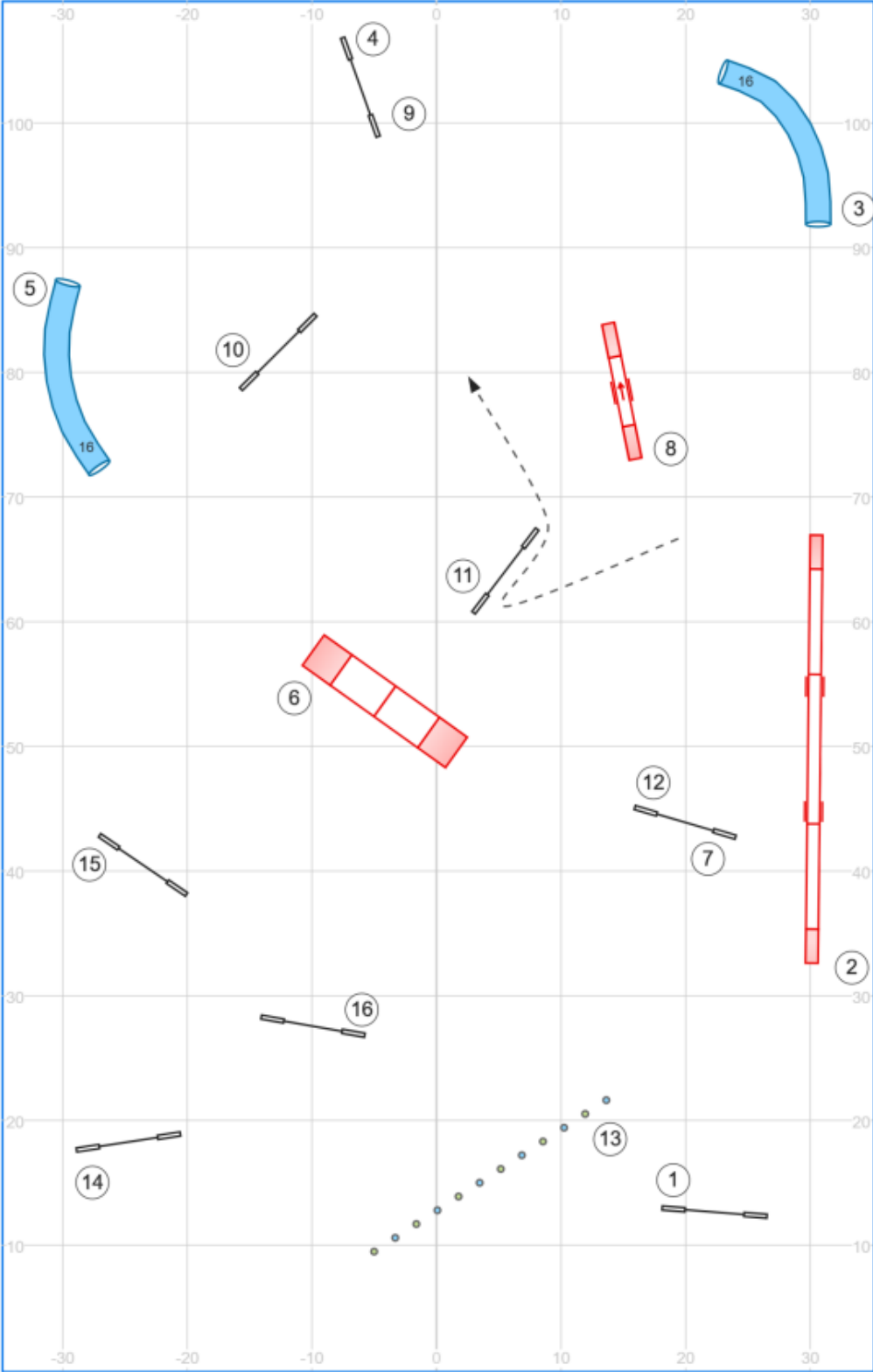
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Stefanie Theis

28 points needed to qualify

Opening: 30 secs
Closing Times:
24/22/20: 12sec
16/12/8: 15sec
Select +3sec

Opening: Back to back is ok with the exception of contacts, no contact to contact. If you drop a jump in the opening it will not be reset and you will negate your ability to use it for gamble points in the closing.
Must take the start jump in the indicated direction, it can only be taken ONE time.
Finish jump is live at all times, if you take it your turn is over immediately.
Jumps = 1, Tunnel = 2, Teeter = 3, Aframe = 4, Dog Walk & Weave = 5
Closing: Complete the required number of jumps and ONLY jumps with nothing else in between. The finish jump counts as one of your jumps
10pts complete 4 jumps
15pts complete 5 jumps

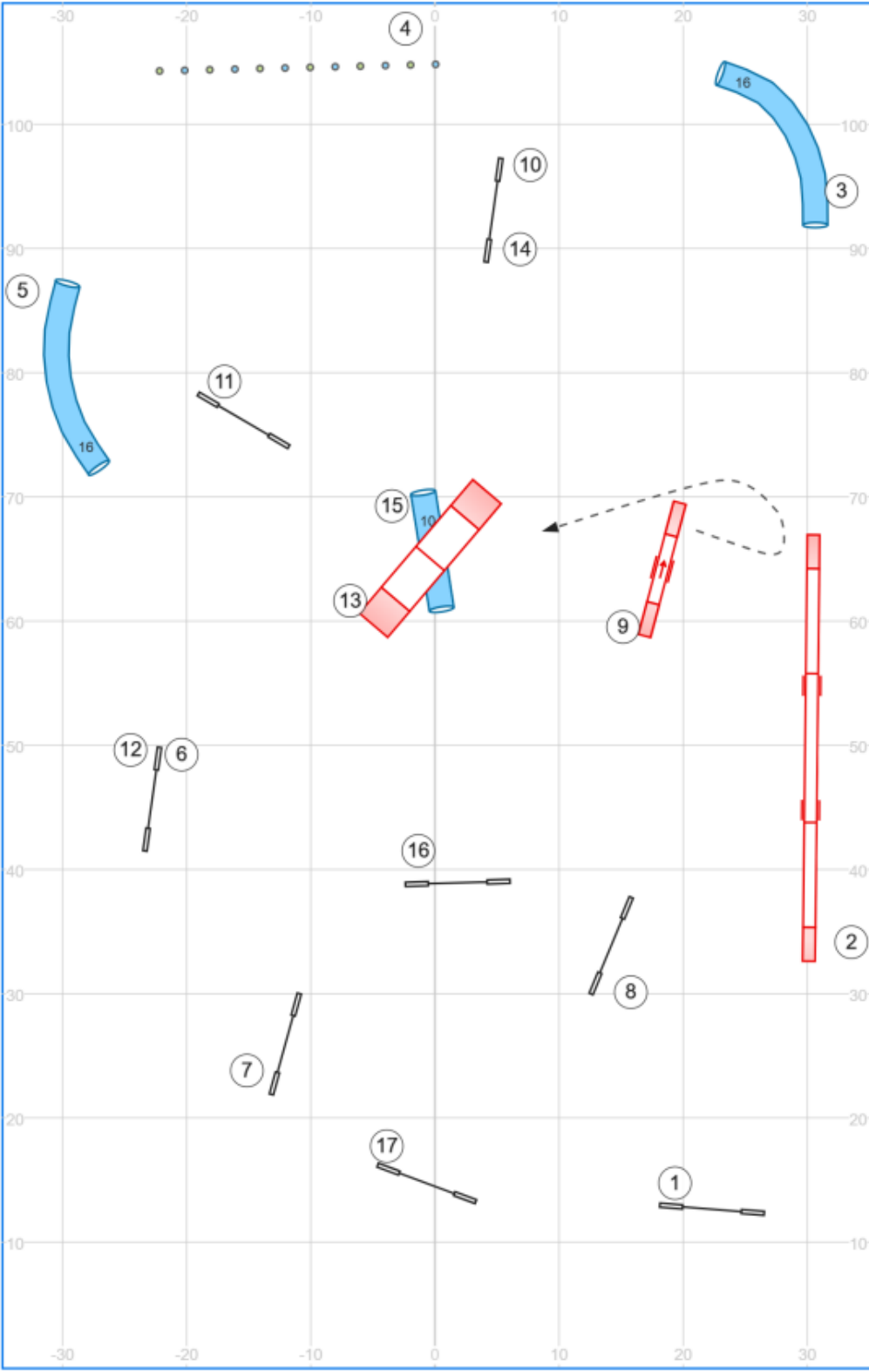
02 Beginner/Novice Agility



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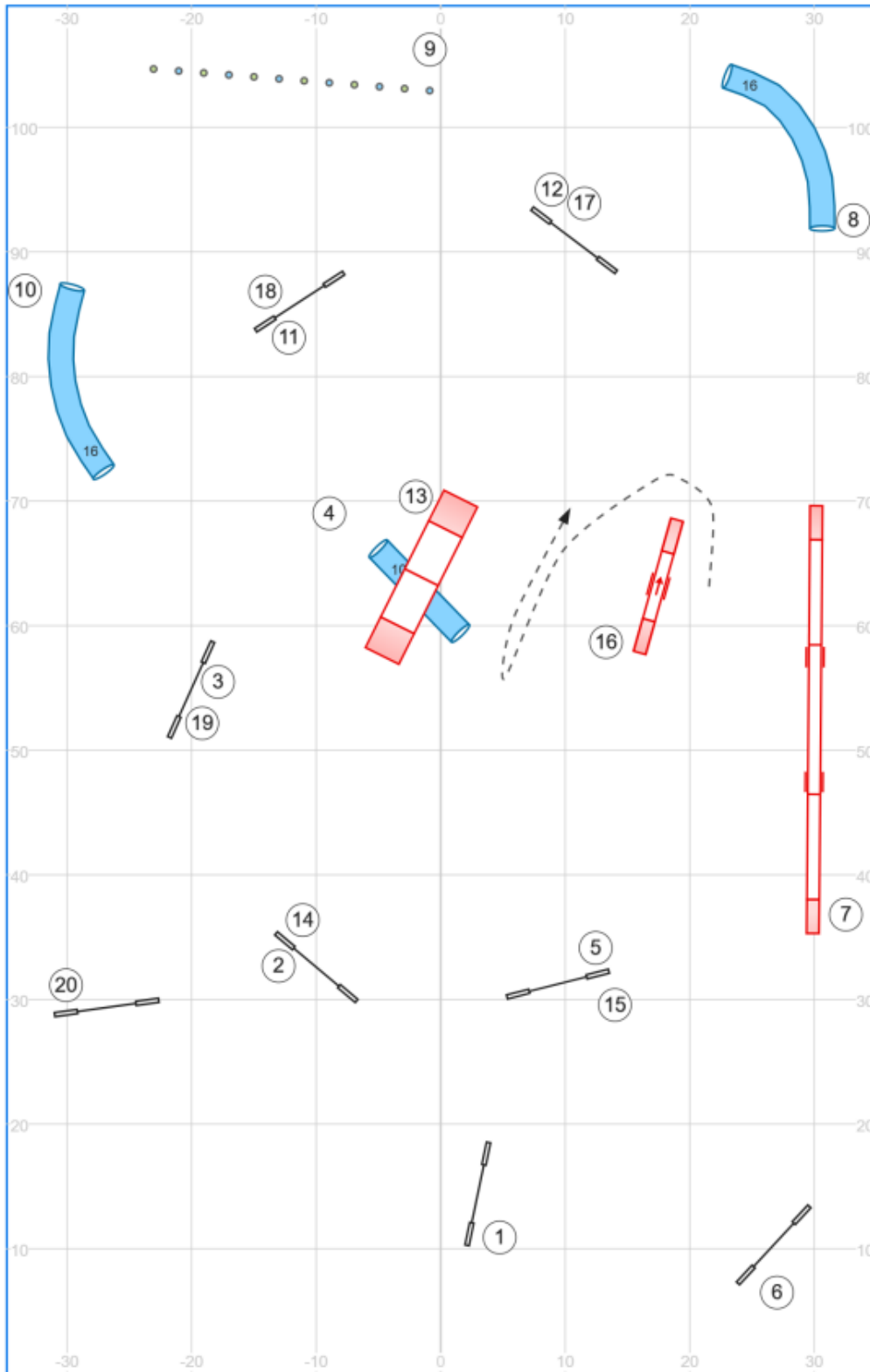
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03 Senior/Champ Agility



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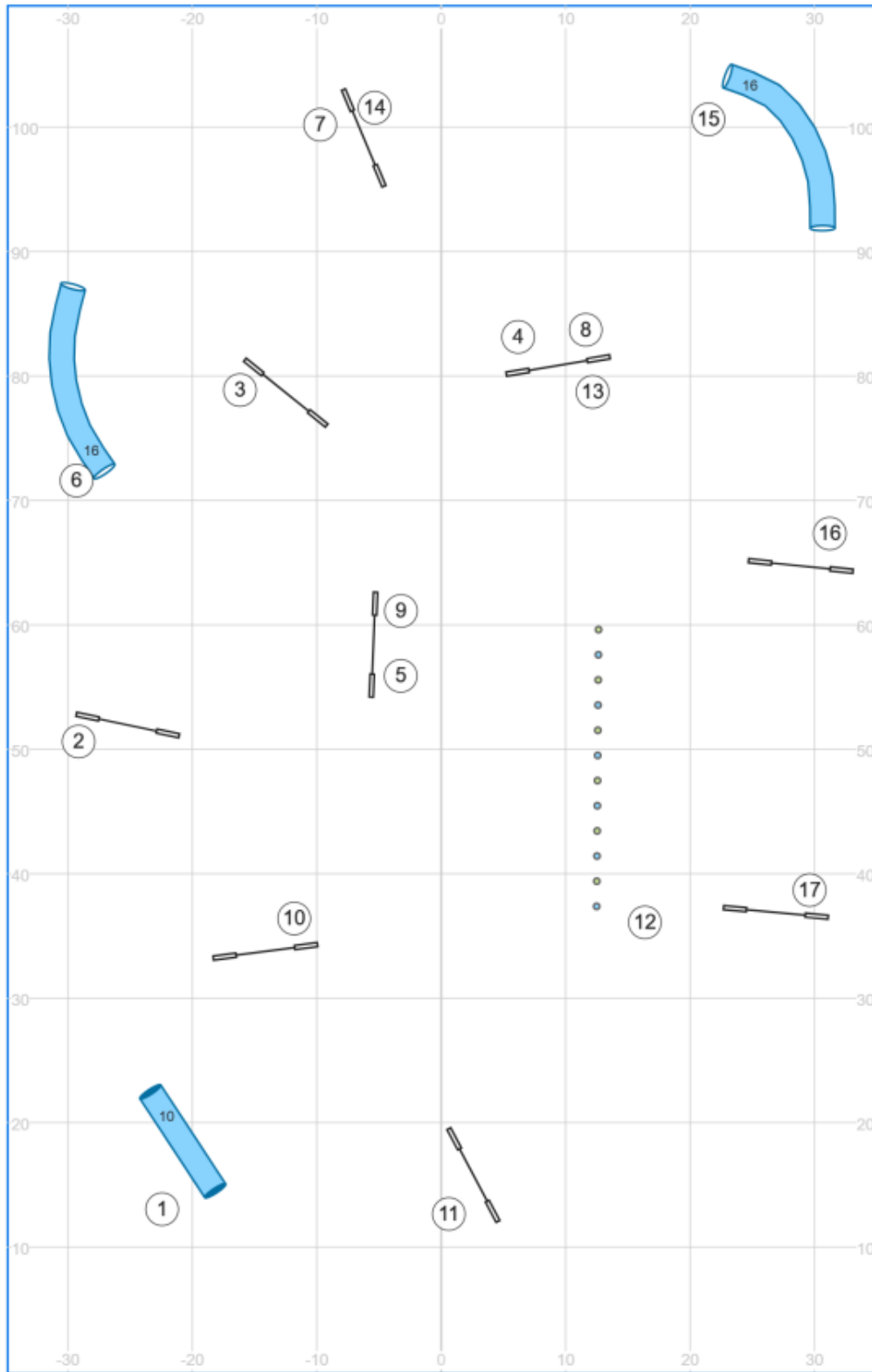
04 Master's Series Agility



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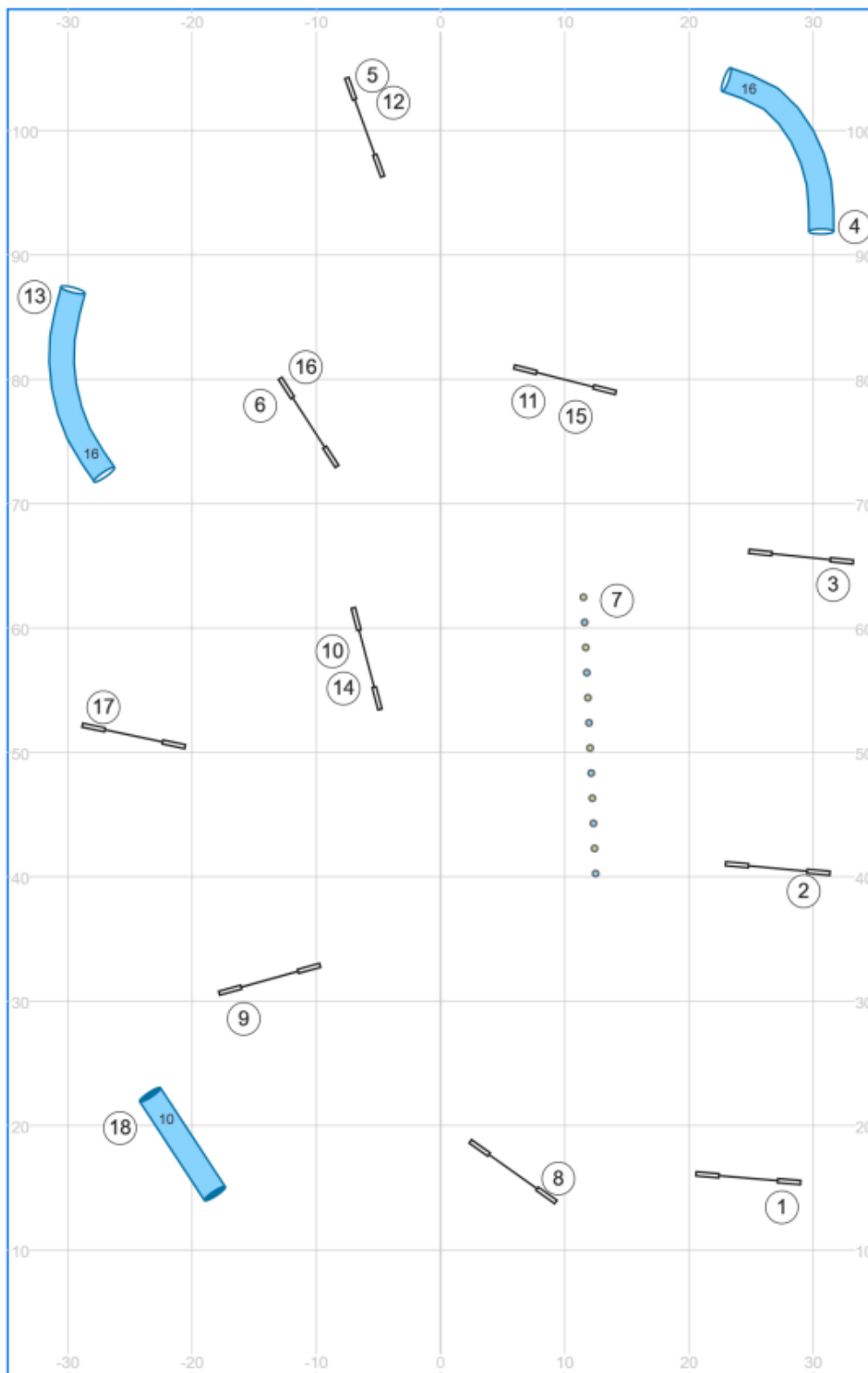
05 Beginner/Novice Jumping



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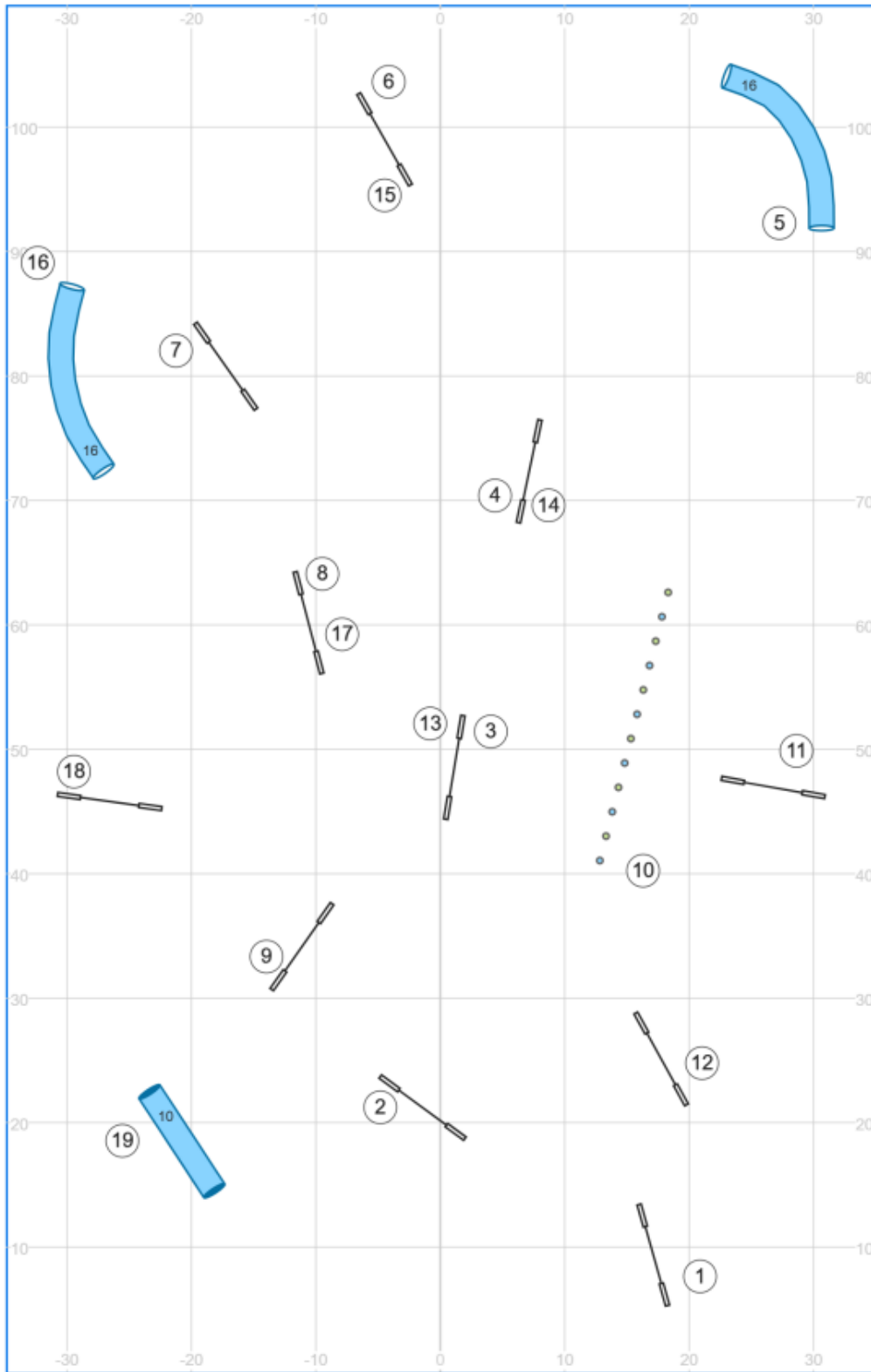
06 Senior/Champ Jumping



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07 Masters Series Jumping



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