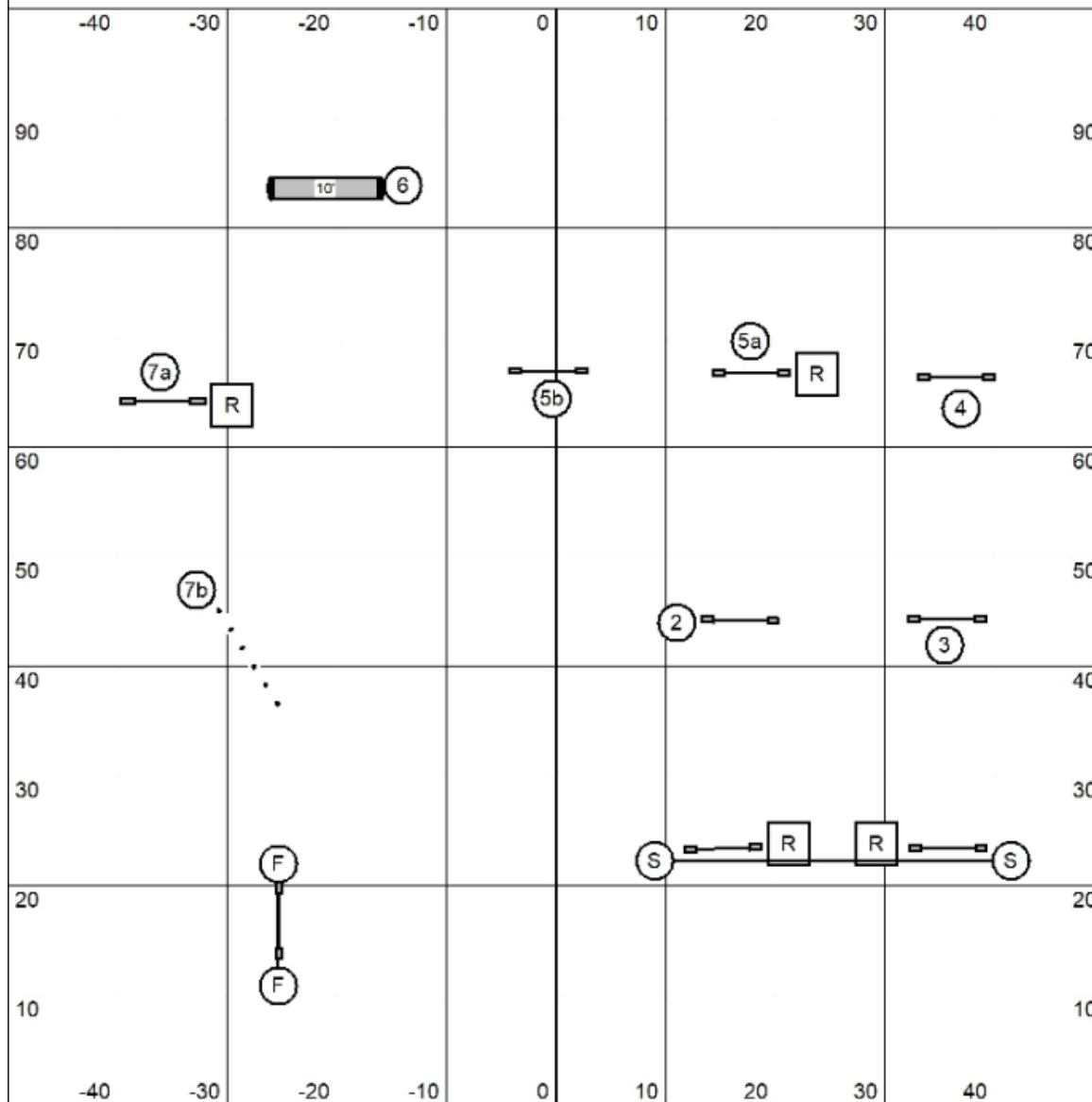


Snooker 35C



Opening-

- Startline is not bidirectional
- All obstacles are bidirectional in the opening
- 7a & 7b need to be completed for 7. 5a & 5b are needed for 5 points
- #5a & 7a are red jumps and a color
- Reds can only be used one time each, numbered obstacles can be used multiple times.
- 4th red is available if dog knocks a bar on a red

Closing-

- 2 is bi-directional
- All obstacles must be taken as marked.
- Finish Jump becomes live after you finish your opening, after the horn or when you direct your dog to it.
- dog must take the finish jump to stop the time.

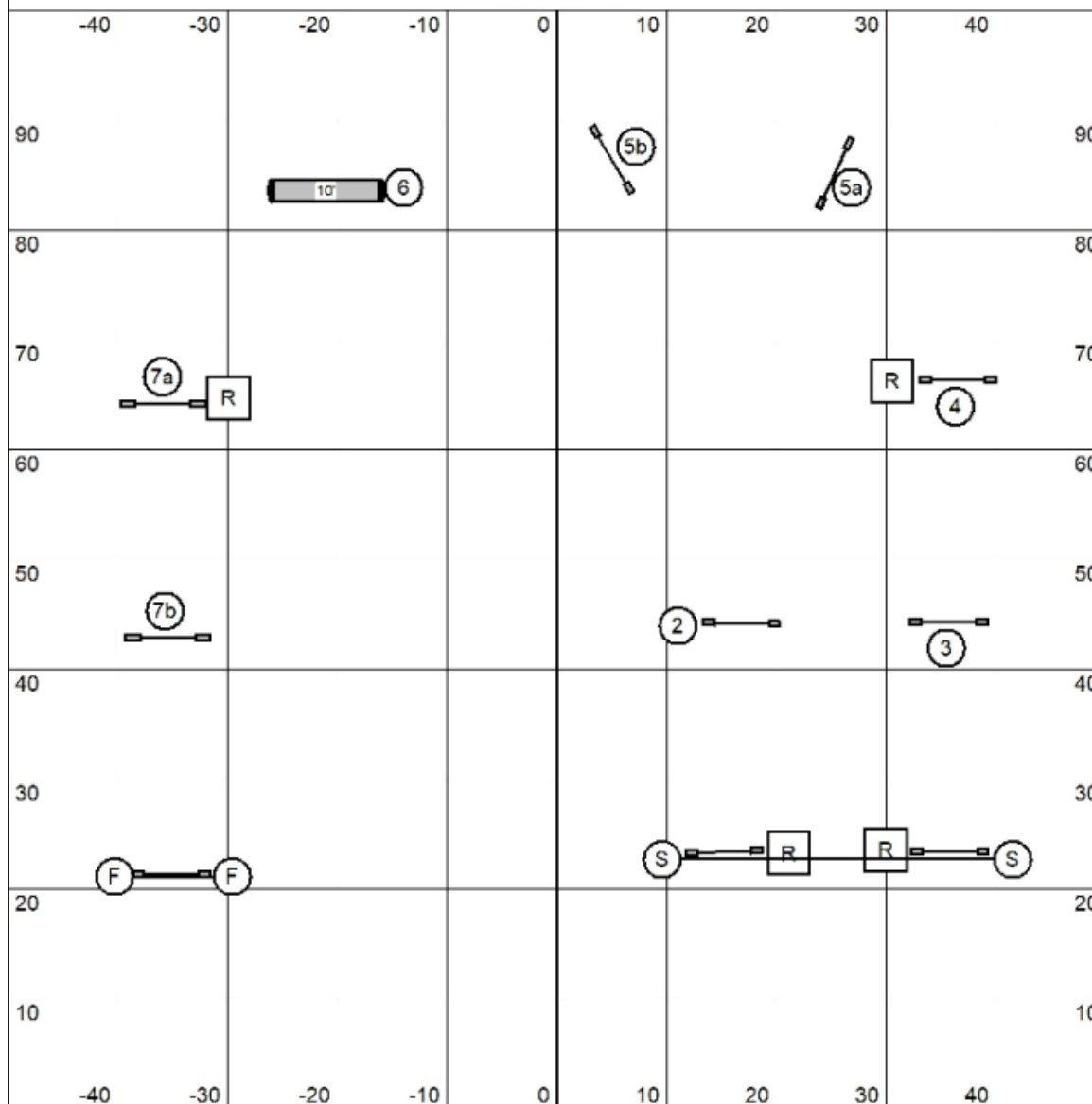
Level 3 needs 30 points
Level 5C needs 32 points

Enthusiast and Specialist 2 points less.

Small dog time-55 seconds
Big dog time-50 seconds

Snooker Levels 3,5 & C
Judged by: Carol Thom
May 16, 2026
SoBAD
Stephentown, NY

Snooker 12



Opening-

- Startline is not bidirectional
- All obstacles are bidirectional in the opening
- 5a & 5b are needed for 5 points
- #4 & 7a are red jumps and a color
- Reds can only be used one time each, numbered obstacles can be used multiple times.
- 4th red is available if dog knocks a bar on a red

Closing-

- 2 is bi-directional
- All obstacles must be taken as marked.
- Finish Jump becomes live after you finish your opening, after the horn or when you direct your dog to it.
- dog must take the finish jump to stop the time.

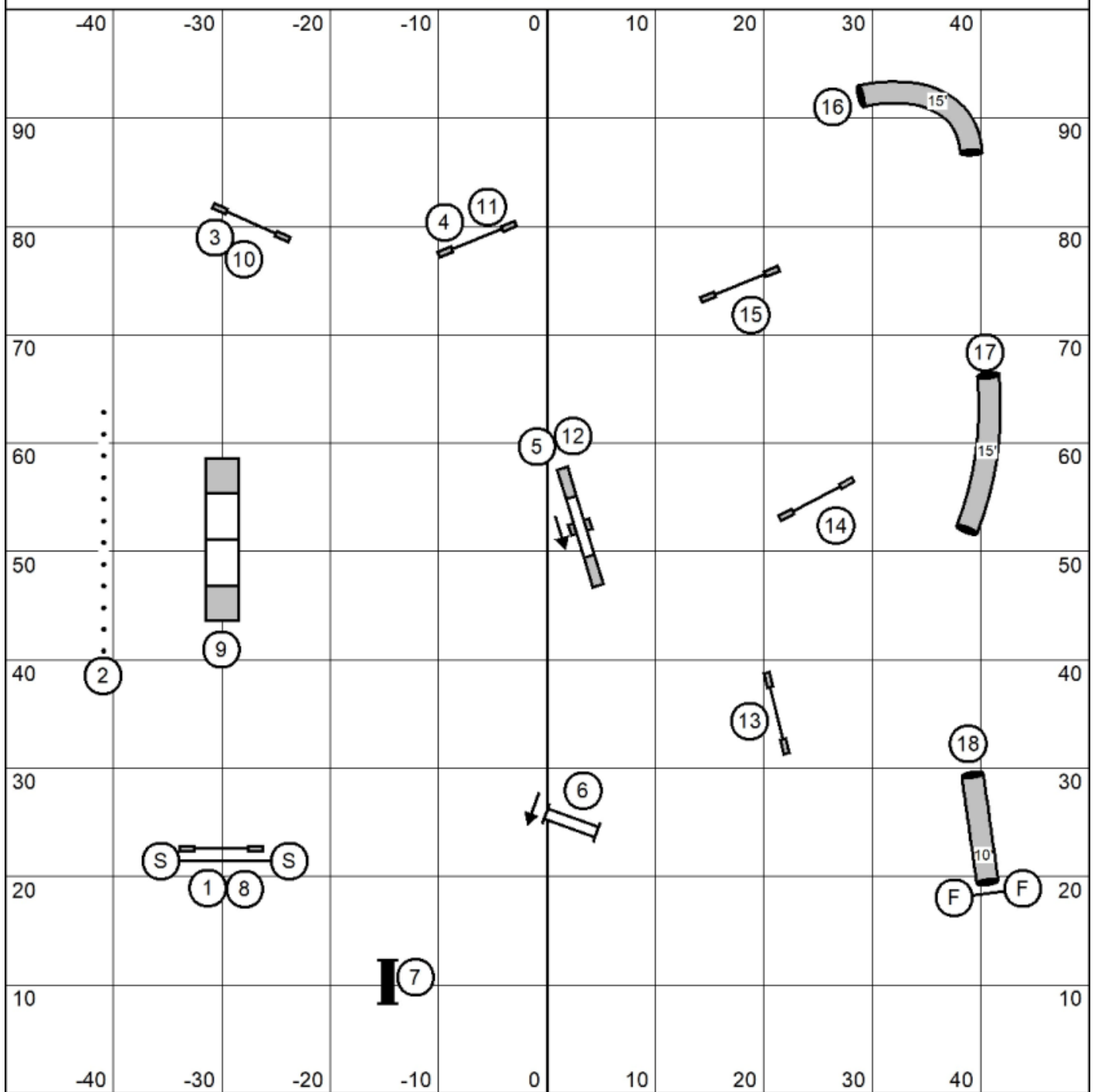
Level 1 needs 26 points
Level 2 needs 28 points

Enthusiast and Specialist 2 points less.

Small dog time-55 seconds
Big dog time-50 seconds

Snooker Levels 1 & 2
Judged by: Carol Thom
May 16, 2026
SoBAD
Stephentown, NY

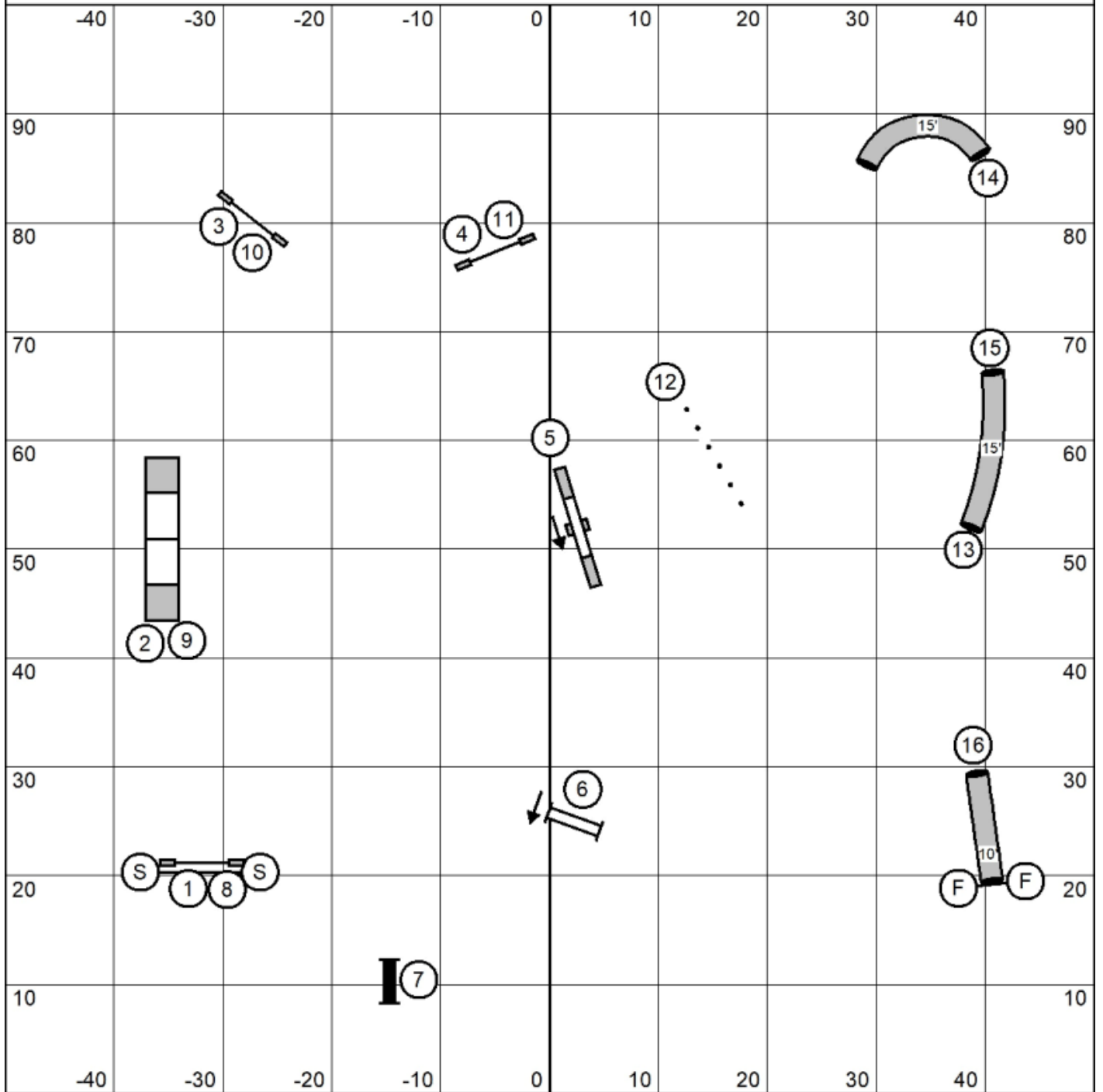
Standard 5C



Next dog in at 17

Standard Level 5C
 Judged by: Carol Thom
 May 16, 2026
 SoBAD
 Stephentown, NY

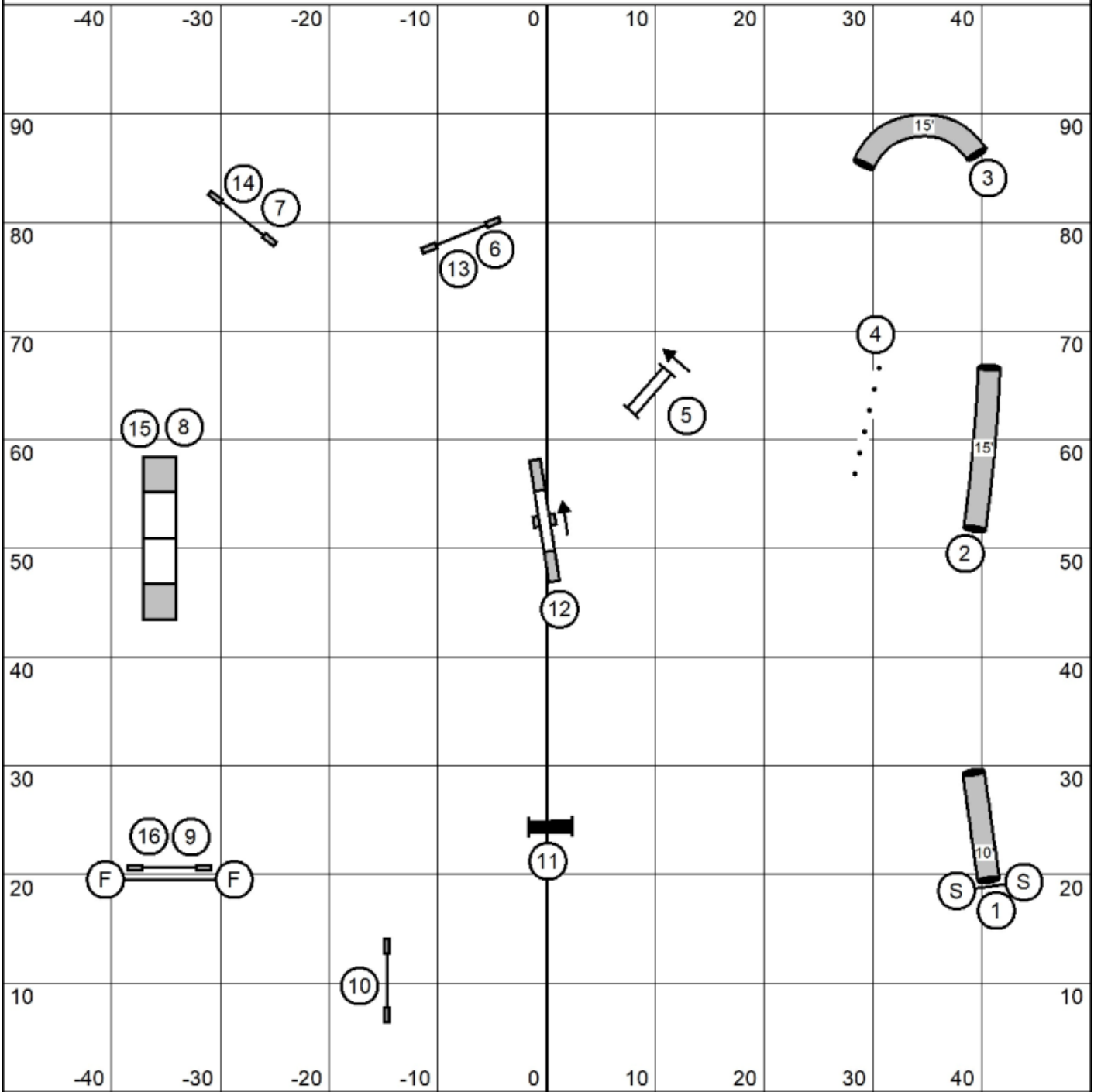
Standard 3



Next dog in at 15

Standard Level 3
 Judged by: Carol Thom
 May 16, 2026
 SoBAD
 Stephentown, NY

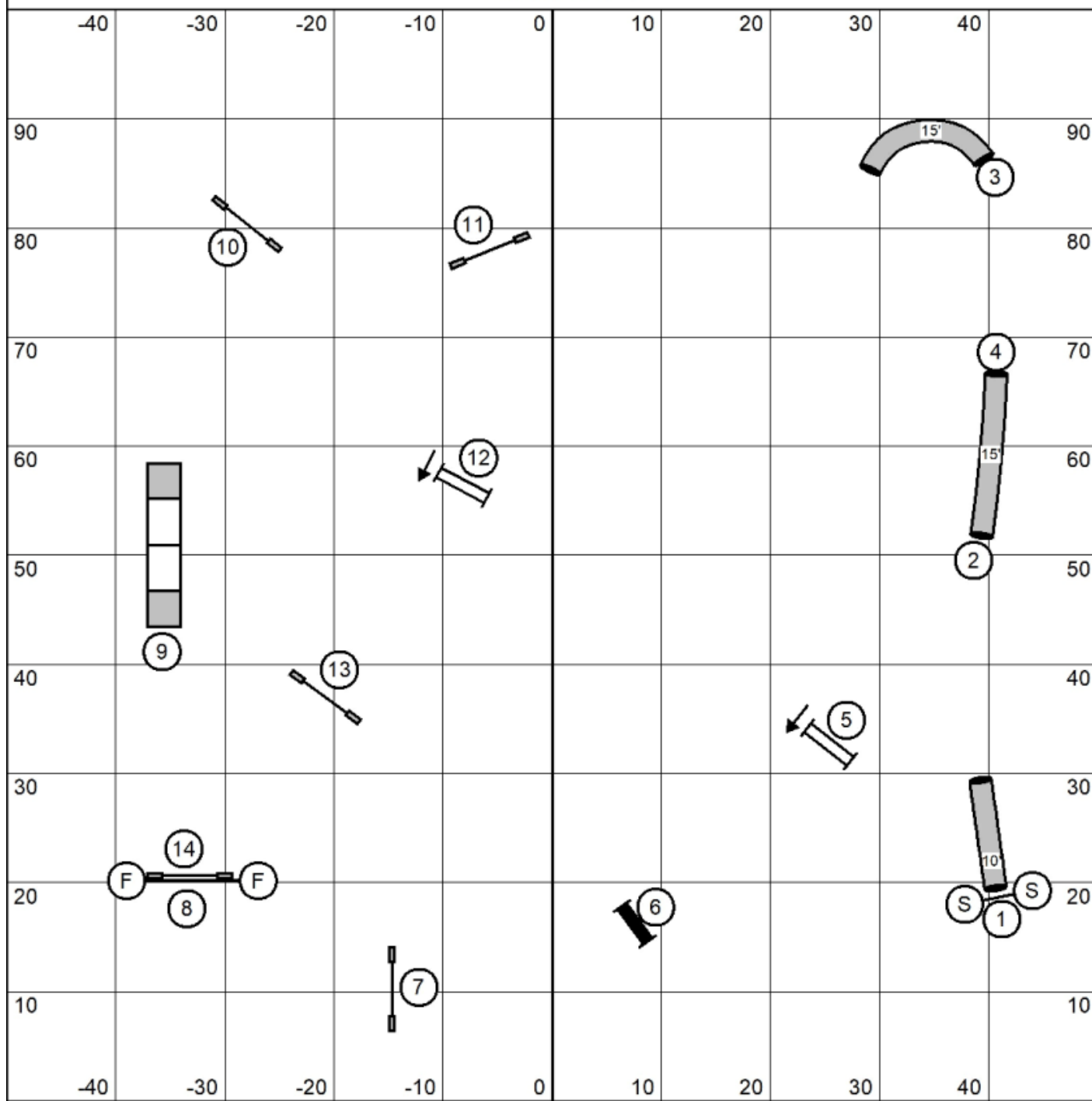
Standard 2



Next dog in at 15

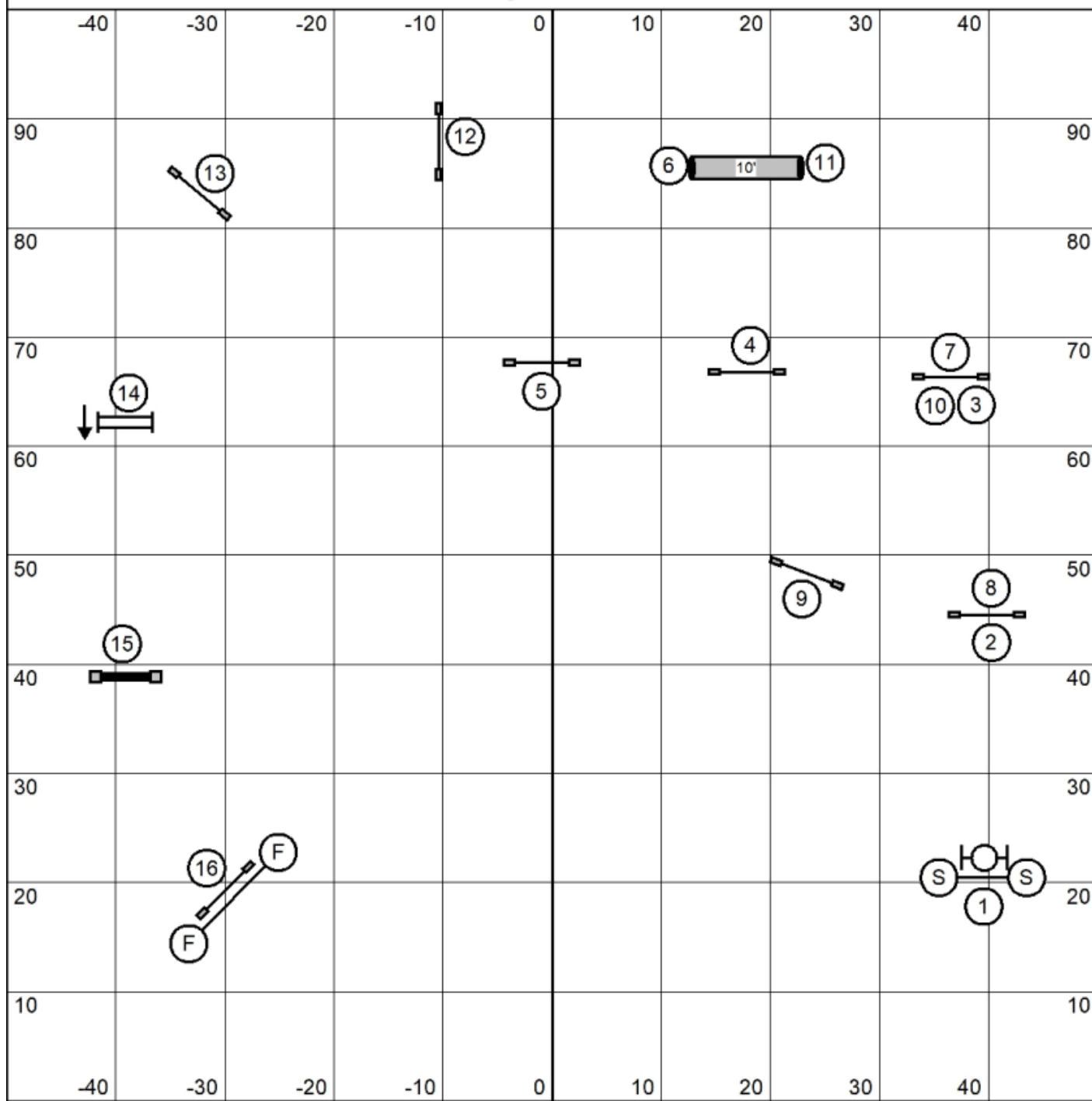
Standard Level 2
Judged by: Carol Thom
May 16, 2026
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Stephentown, NY

Standard 1



Standard Level 1
 Judged by: Carol Thom
 May 16, 2026
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 Stephentown, NY

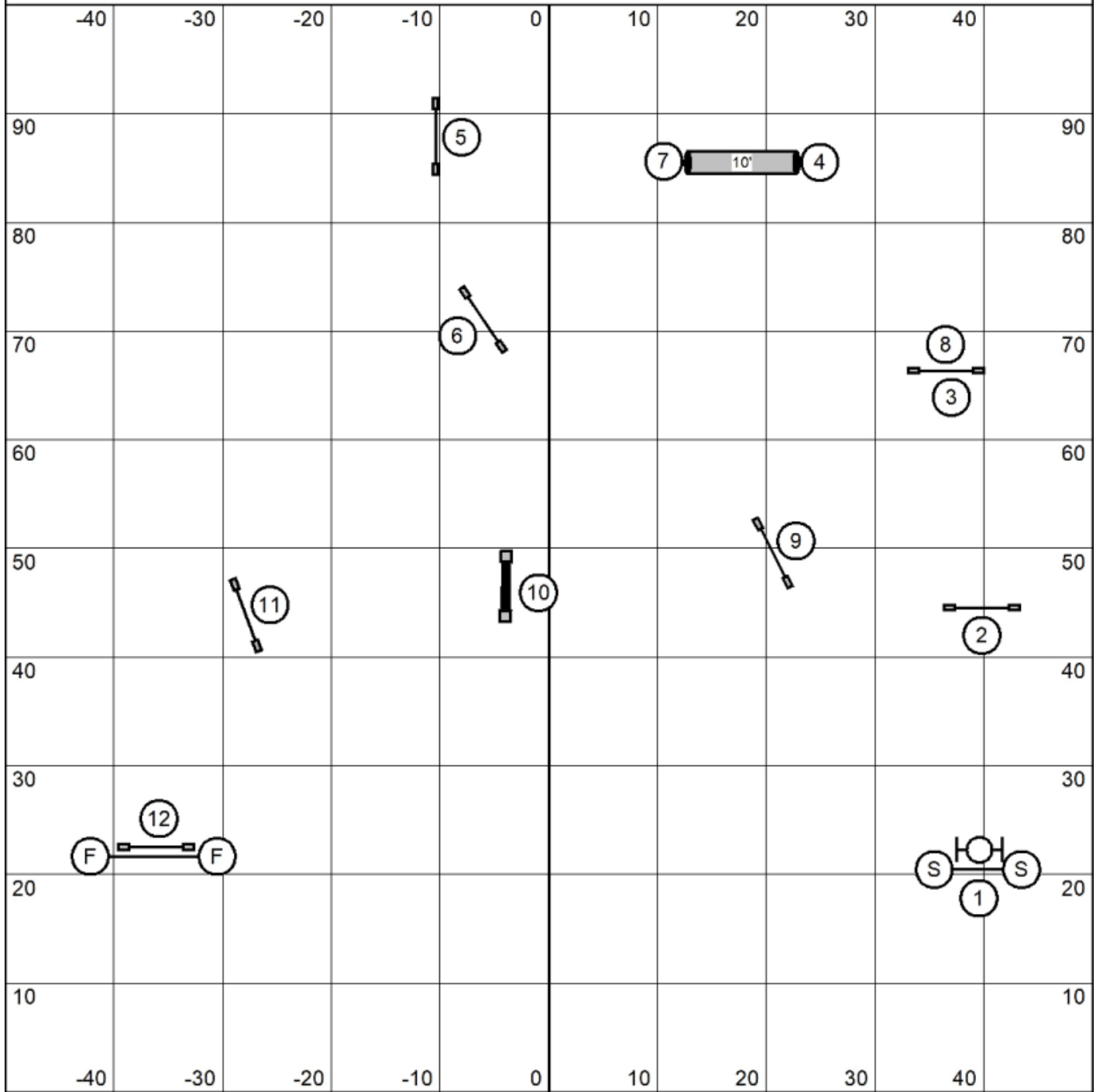
Jumpers 35C



Next dog in
at 15

Jumpers Levels 3,5 & C
 Judged by: Carol Thom
 May 16, 2026
 SoBAD
 Stephentown, NY

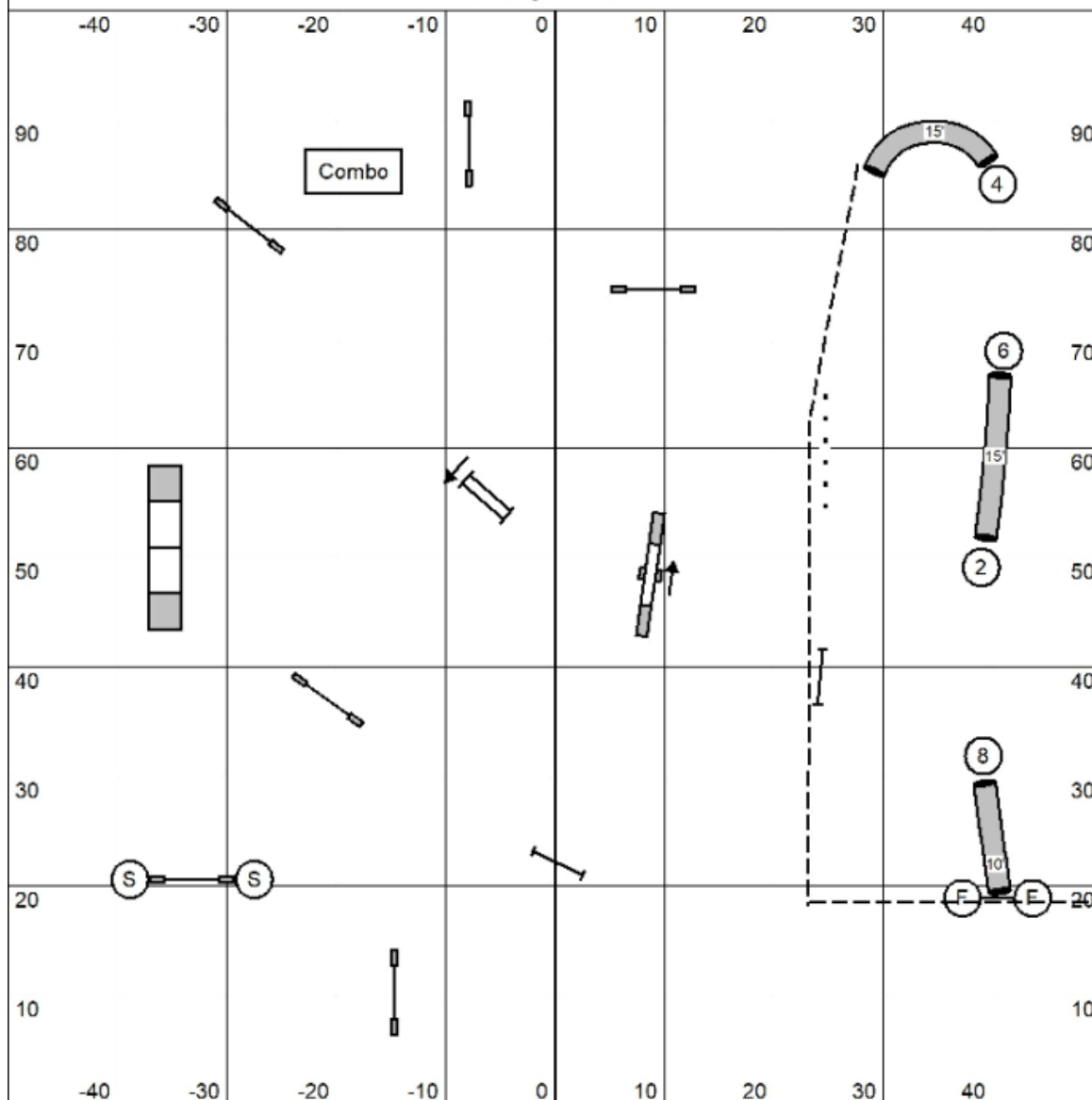
Jumpers 12



Next dog in
at 11

Jumpers Levels 1 & 2
Judged by: Carol Thom
May 16, 2026
SoBAD
Stephentown, NY

Jackpot 5C



BRIEFING: The startline is bidirectional. Everything may be taken twice successfully for points during the opening time. Back to back is fine as long as it is done safely. In the opening no two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn sounds you stop accumulating points and must successfully complete the gamble(2,4,6,8) within the time allowed to Q.

The #8 Tunnel in the jackpot is live after the first horn.

- 1 point obstacles- single jumps
- 3 point obstacles- tunnels, weaves and double jump
- 5 point obstacles -Combo, Teeter, Aframe

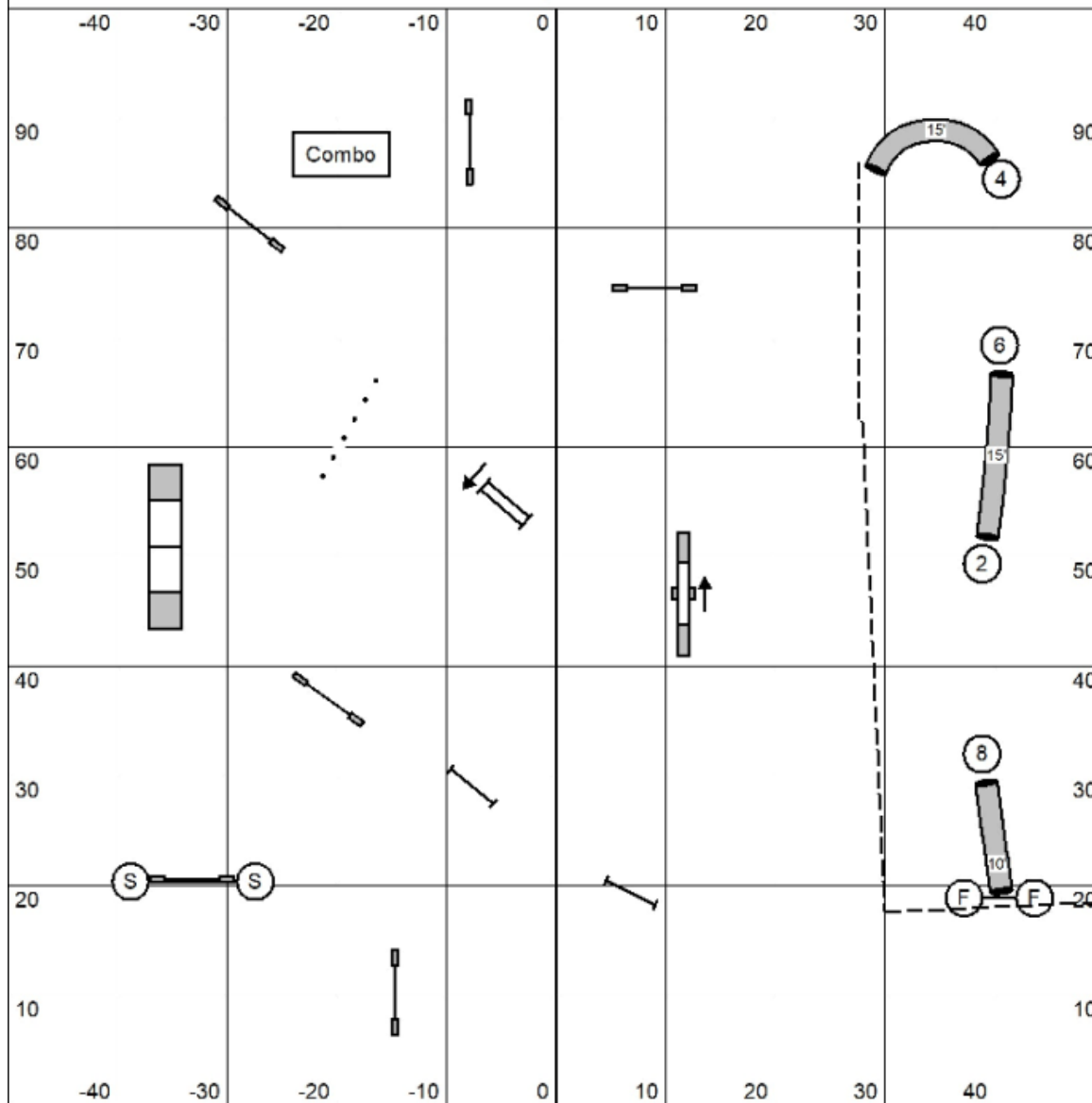
Level 5C needs 24 points plus gamble

Enth/spec need 2 points less

Small dog time- 35 opening; 26 closing
Big dog time- 30 opening, 24 closing

Jackpot Levels 5 & C
Judged by: Carol Thom
May 16, 2026
SoBAD
Stephentown, NY

Jackpot 3



BRIEFING: The startline is bidirectional. Everything may be taken twice successfully for points during the opening time. Back to back is fine as long as it is done safely. In the opening no two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn sounds you stop accumulating points and must successfully complete the gamble(2,4,6,8) within the time allowed to Q.

The #8 Tunnel in the jackpot is live after the first horn.

- 1 point obstacles- single jumps
- 3 point obstacles- tunnels, weaves and double jump
- 5 point obstacles -Combo, Teeter, Aframe

Level 3 needs 20 points plus gamble

Enth/spec need 2 points less

Small dog time- 35 opening; 26 closing
Big dog time- 30 opening, 24 closing

Jackpot Level 3
Judged by: Carol Thom
May 16, 2026
SoBAD
Stephentown, NY

