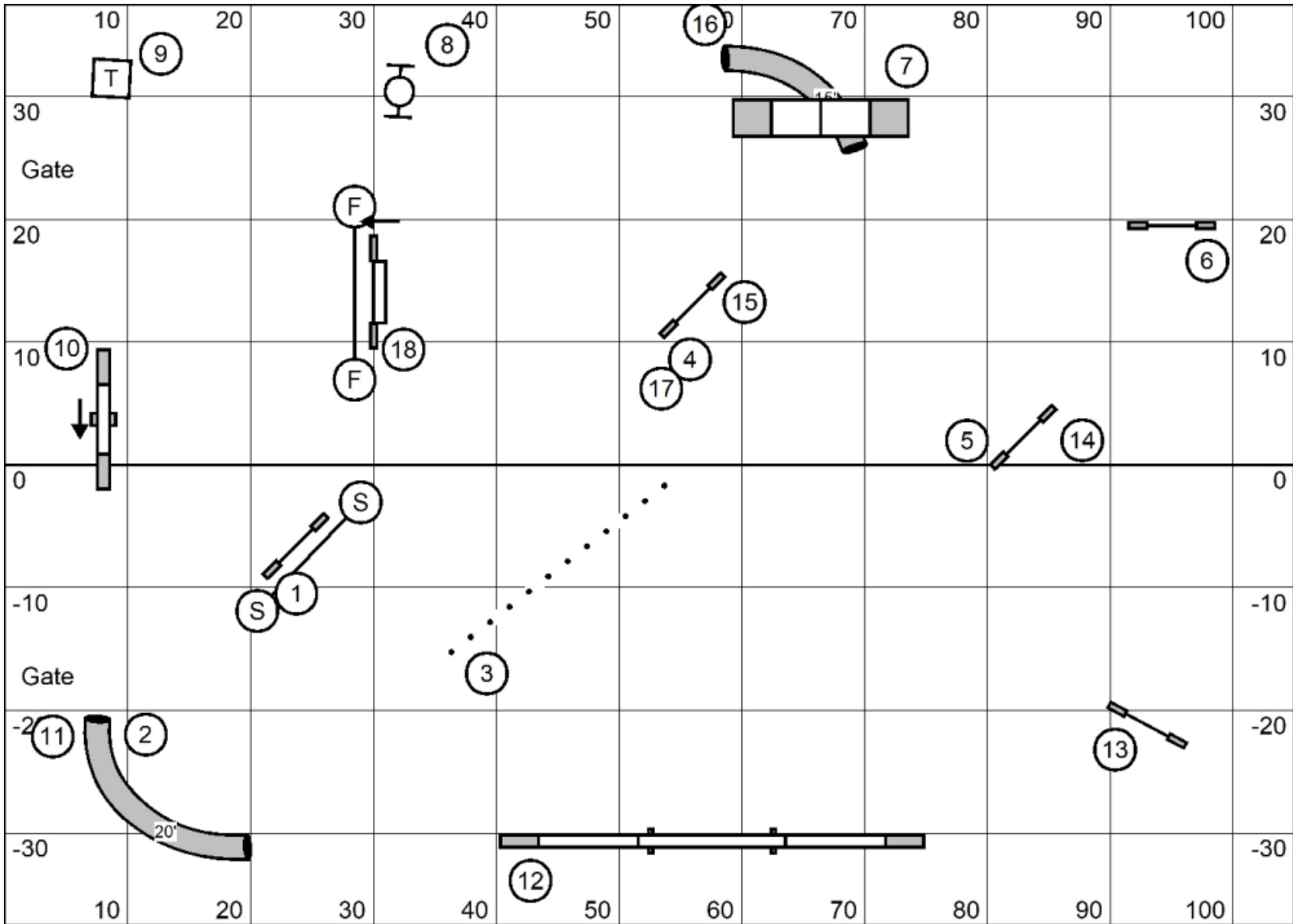


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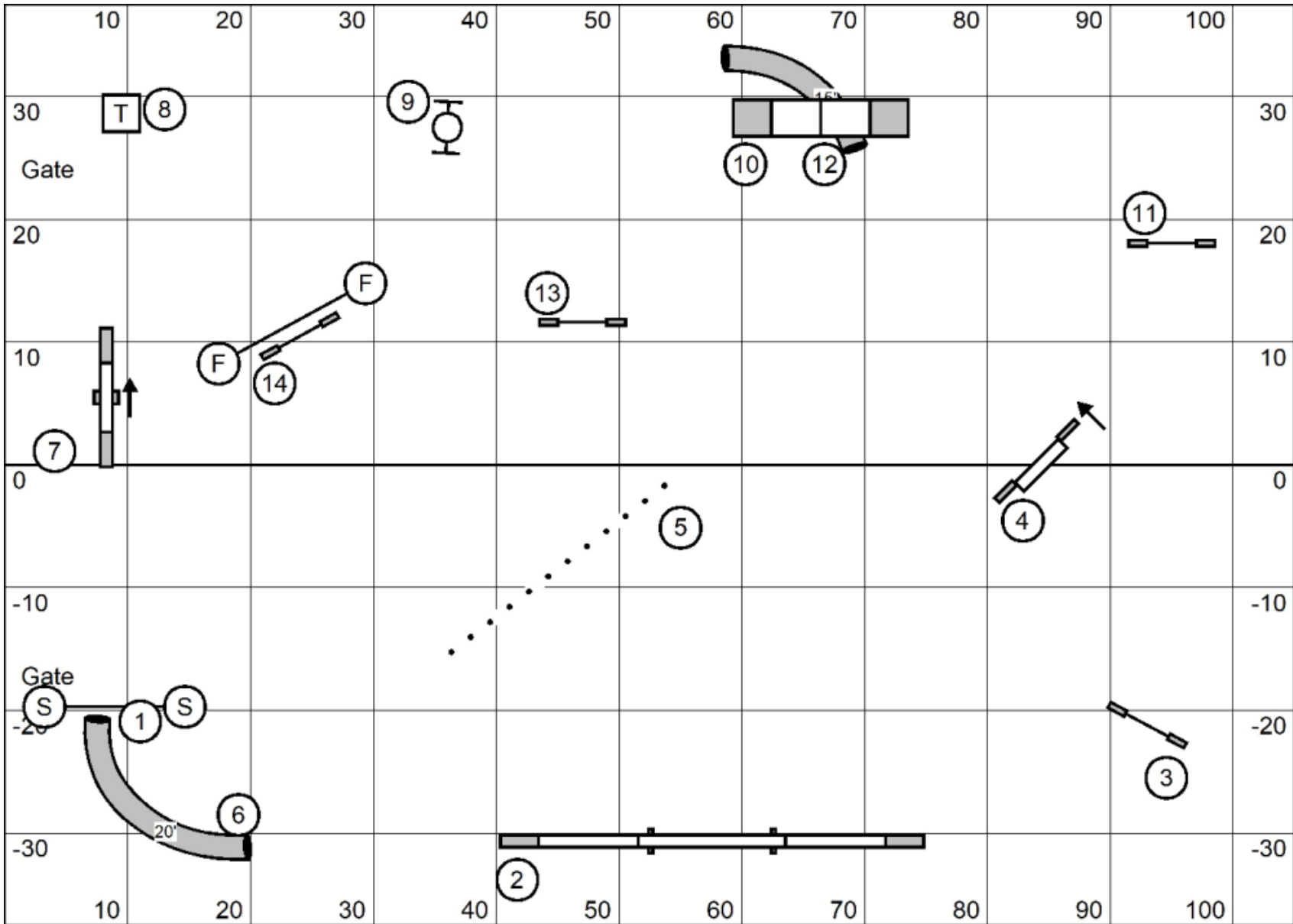
Master/P3/Vet Standard

1



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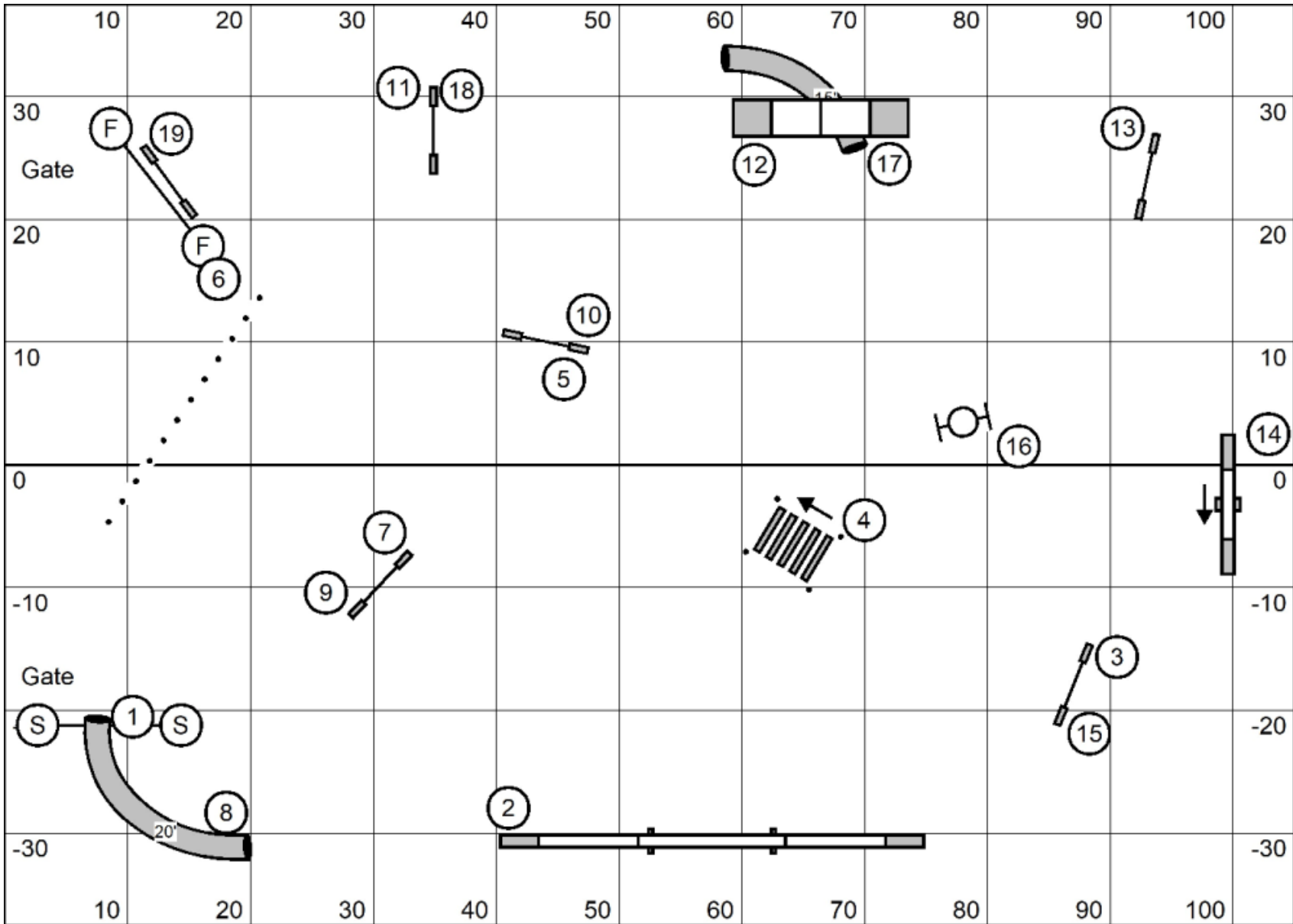
Advance/P2 Standard



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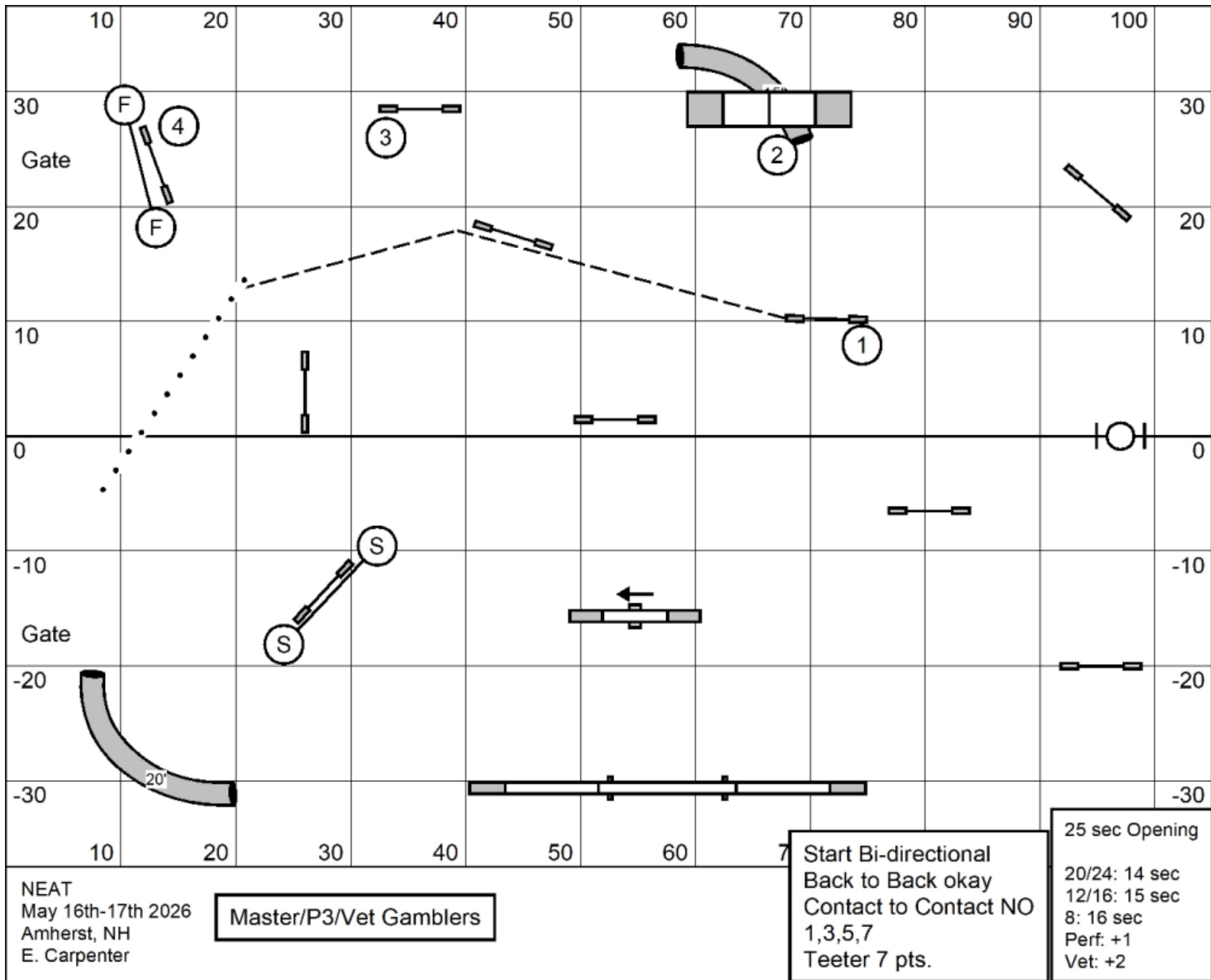
Starters/P1 Standard

3

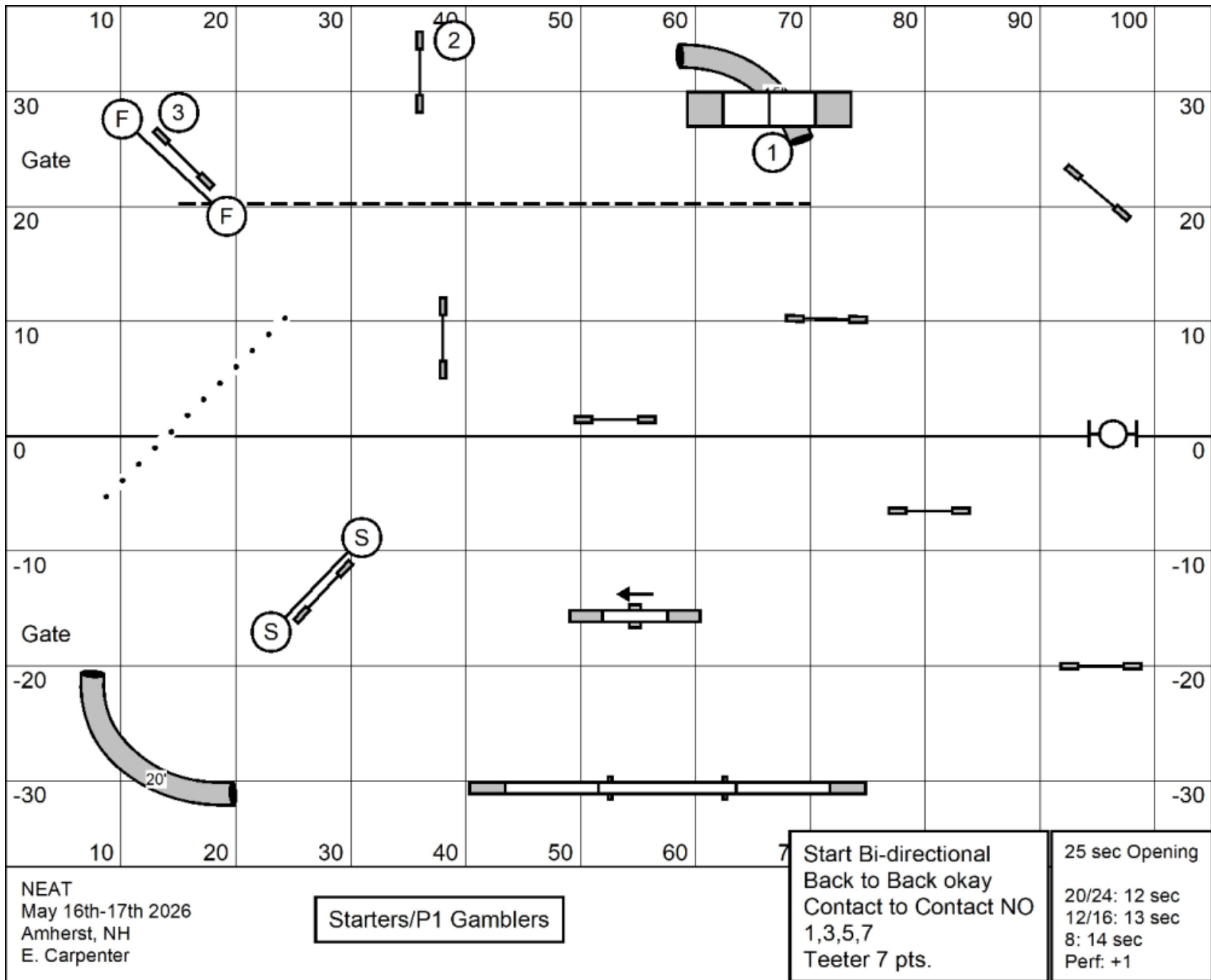


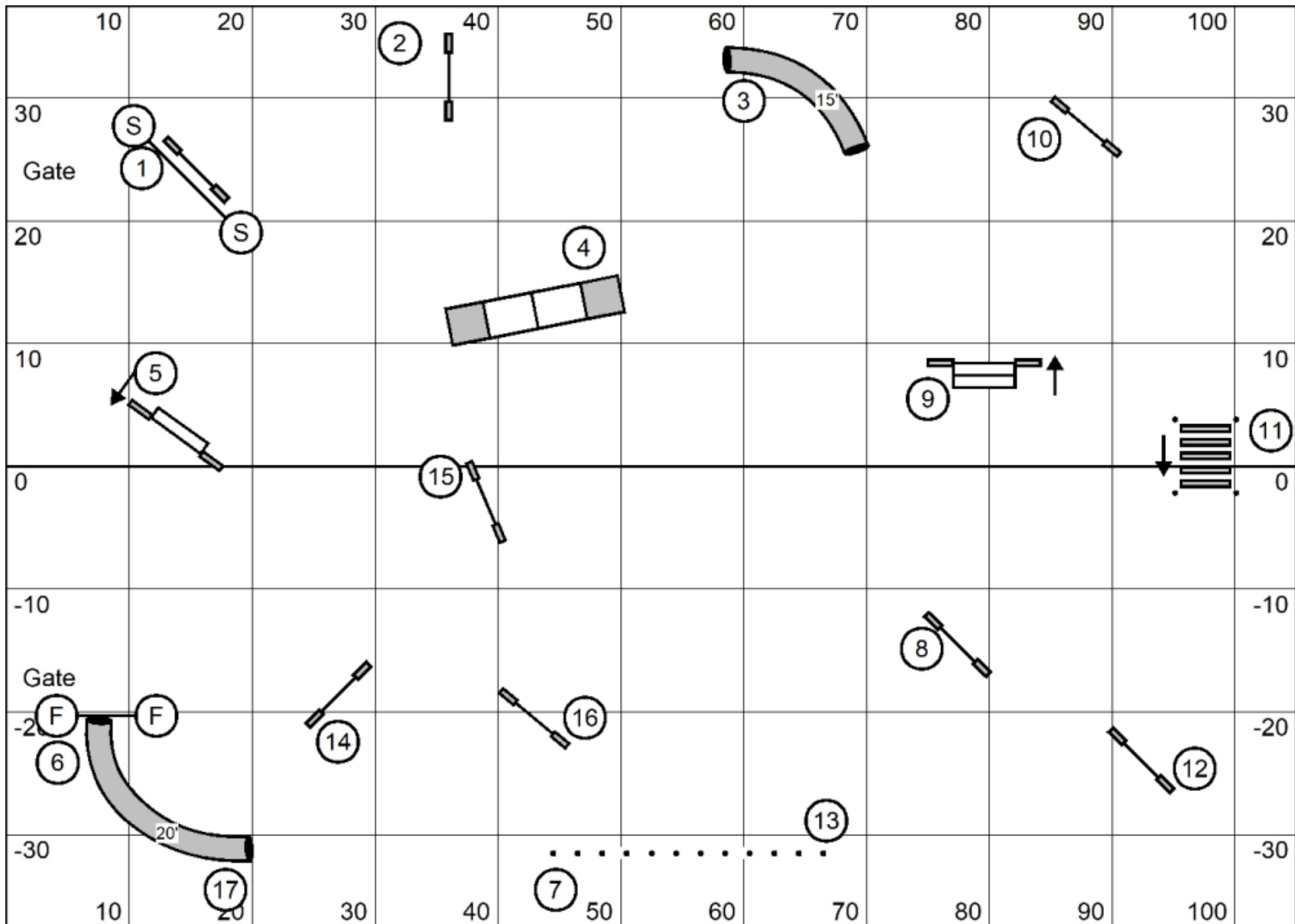
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Biathlon Agility



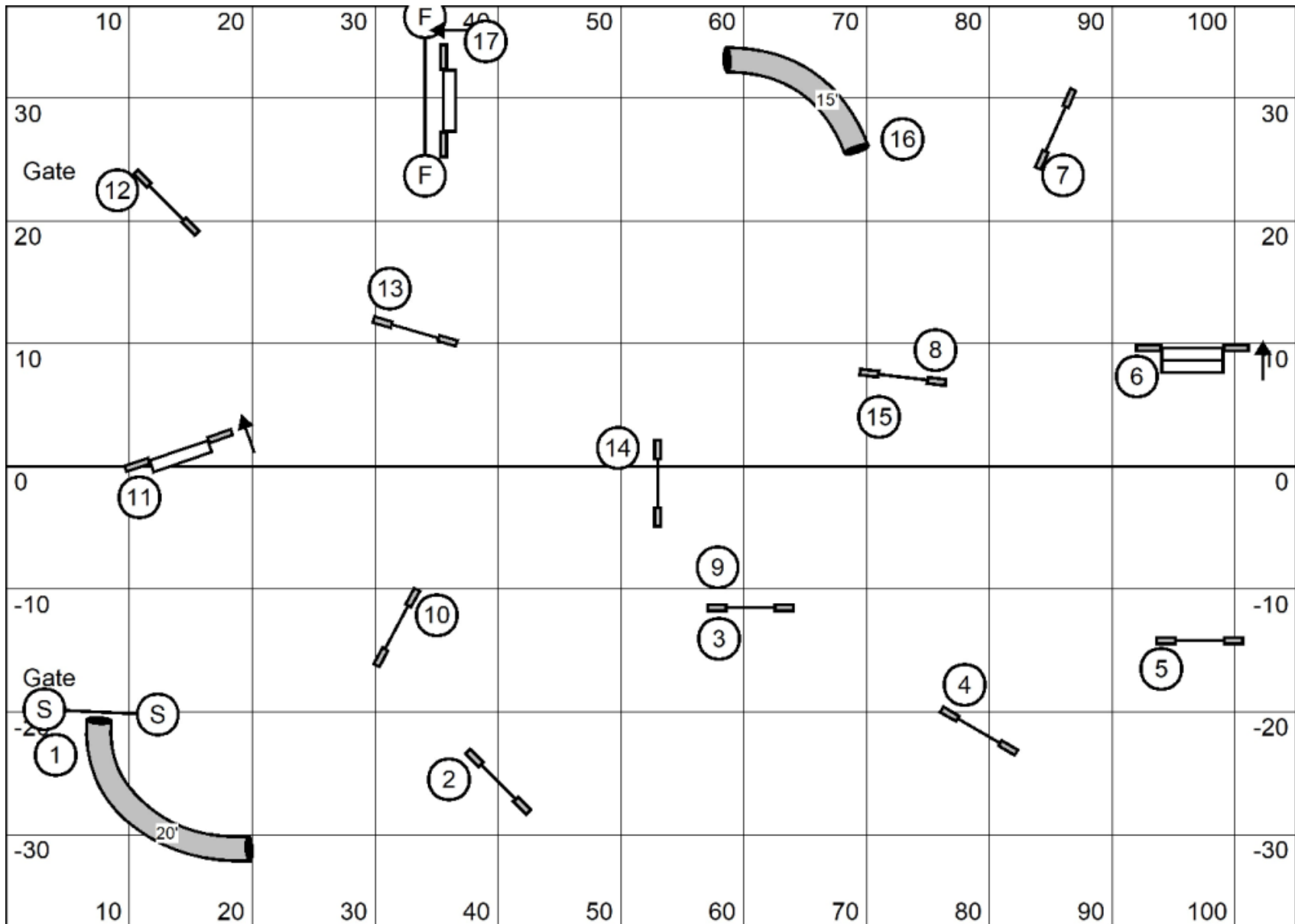






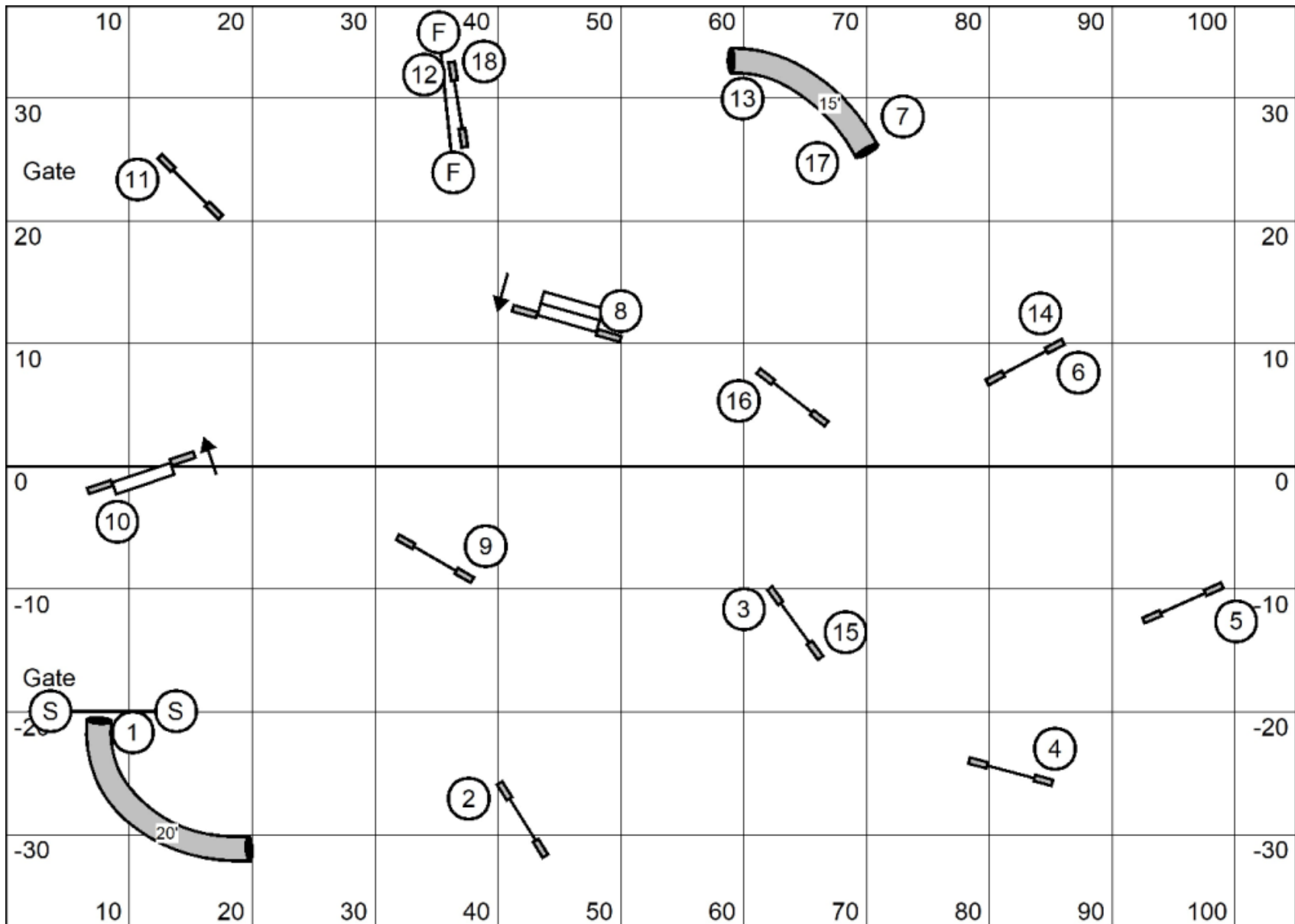
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Steeplechase



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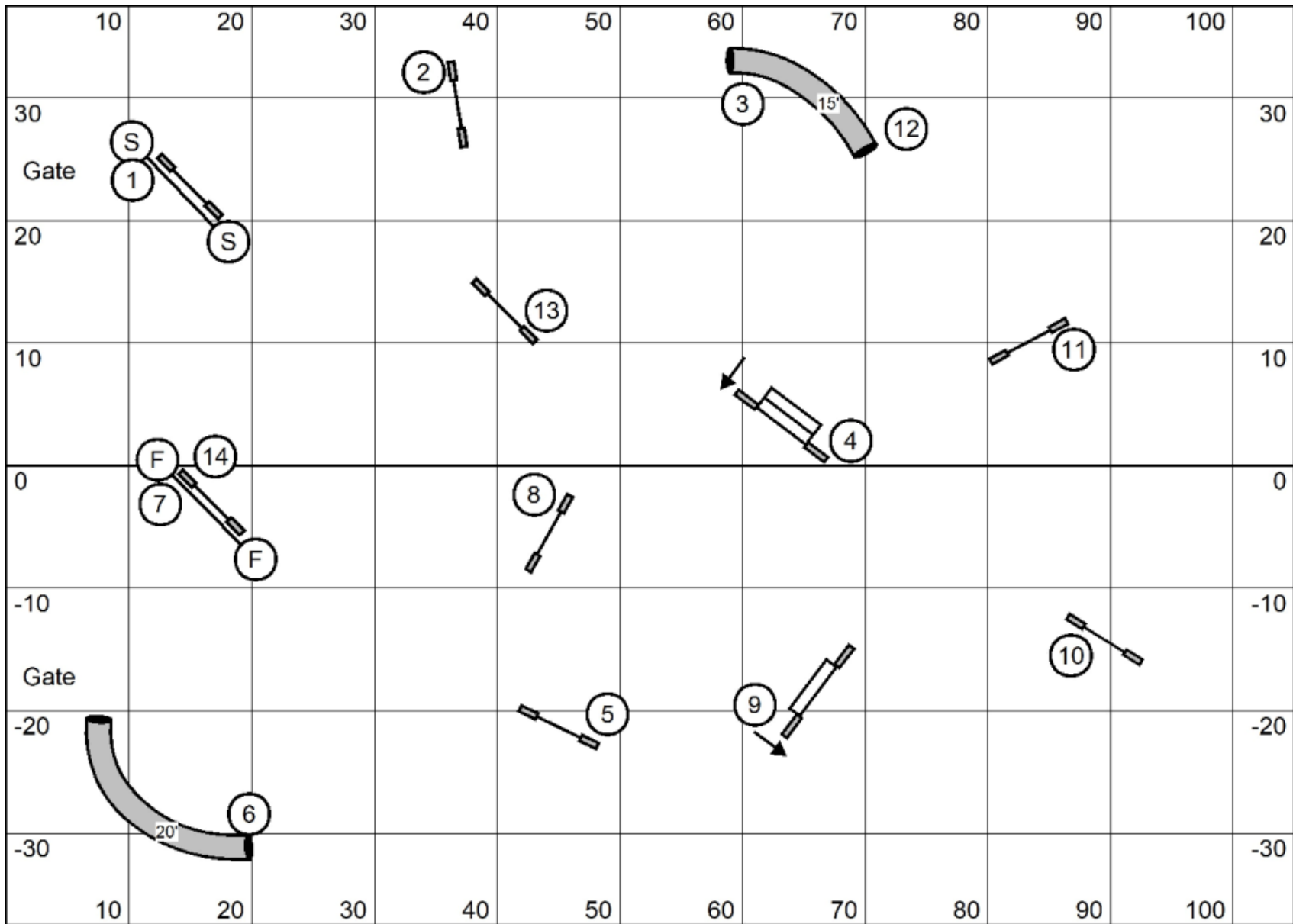
Master/P3/Vet Jumpers



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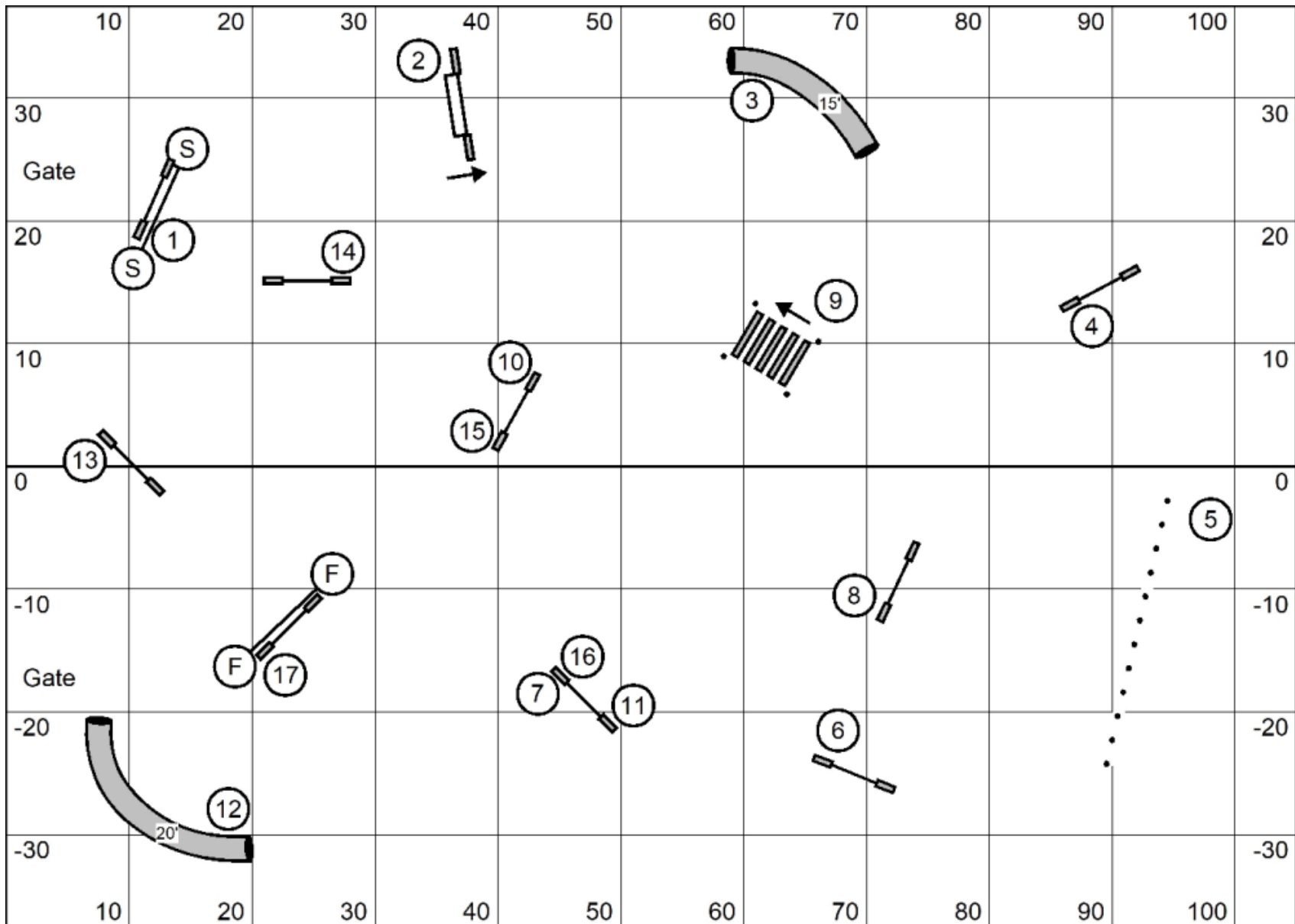
Adv/P2 Jumpers

10



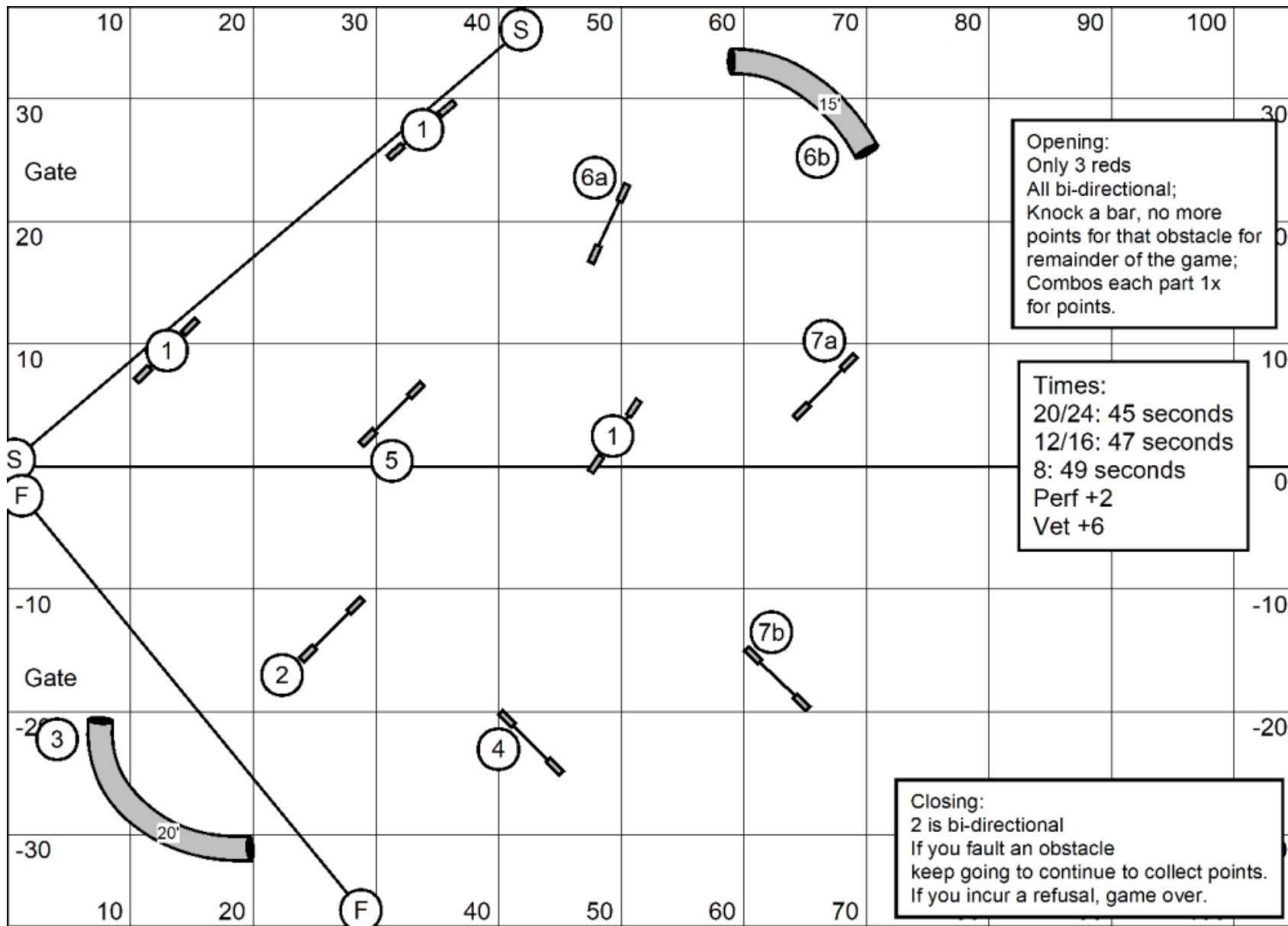
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Str/P1 Jumpers



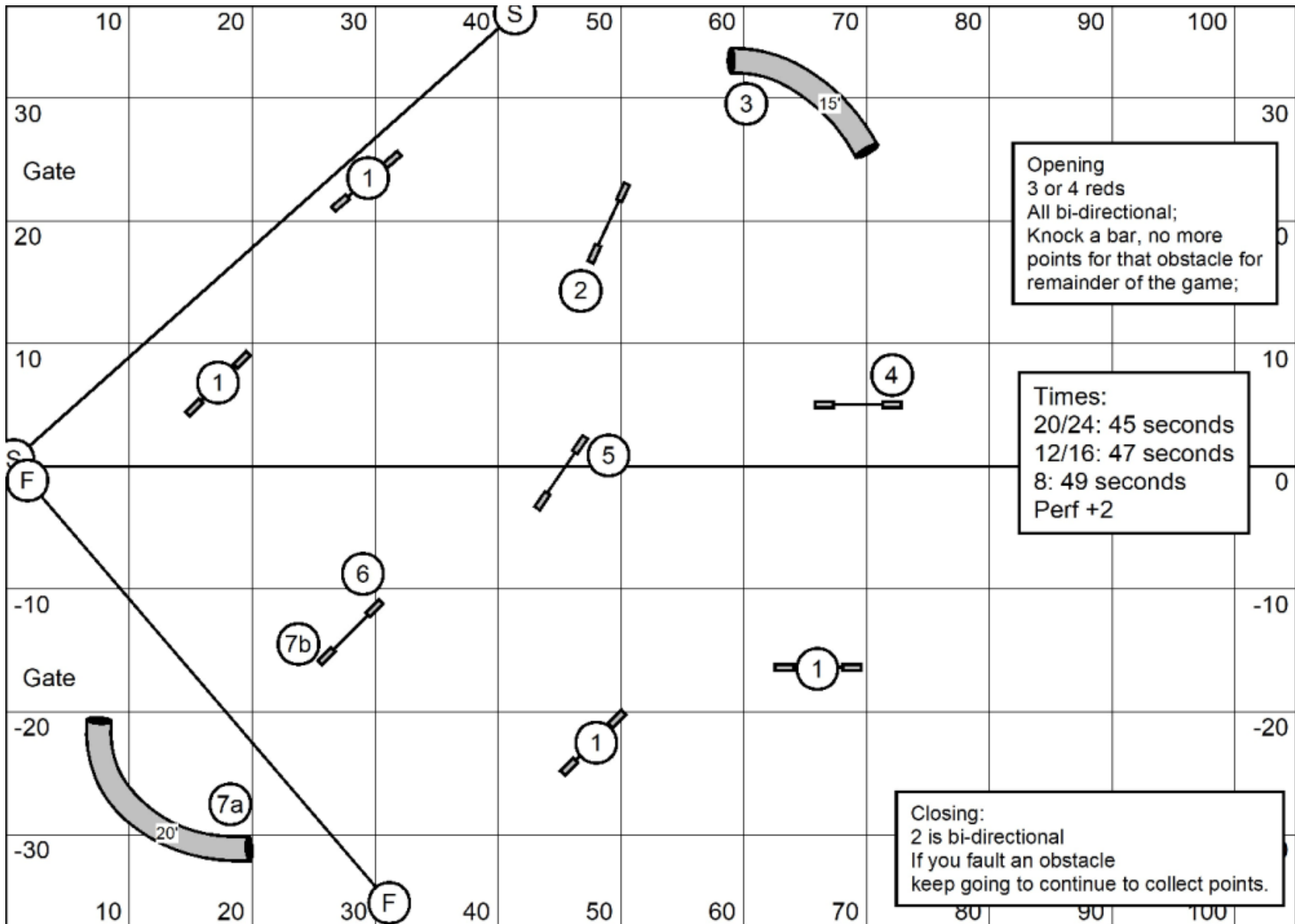
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Biathlon Jumpers



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Master/P3/Vet Snooker



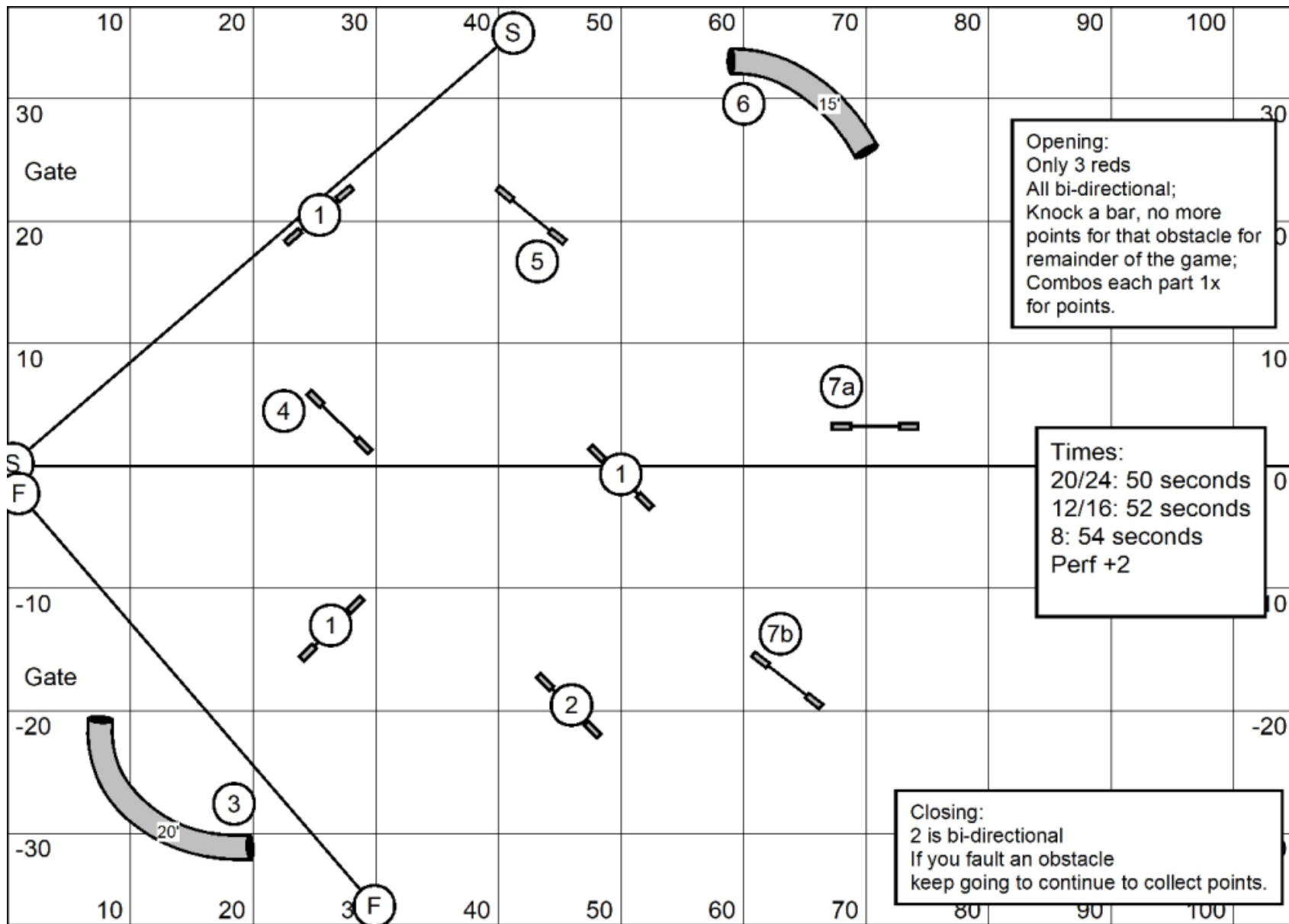
Opening  
 3 or 4 reds  
 All bi-directional;  
 Knock a bar, no more  
 points for that obstacle for  
 remainder of the game;

Times:  
 20/24: 45 seconds  
 12/16: 47 seconds  
 8: 49 seconds  
 Perf +2

Closing:  
 2 is bi-directional  
 If you fault an obstacle  
 keep going to continue to collect points.

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Advanced/P2 Snooker



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Starters/P1 Snooker

15