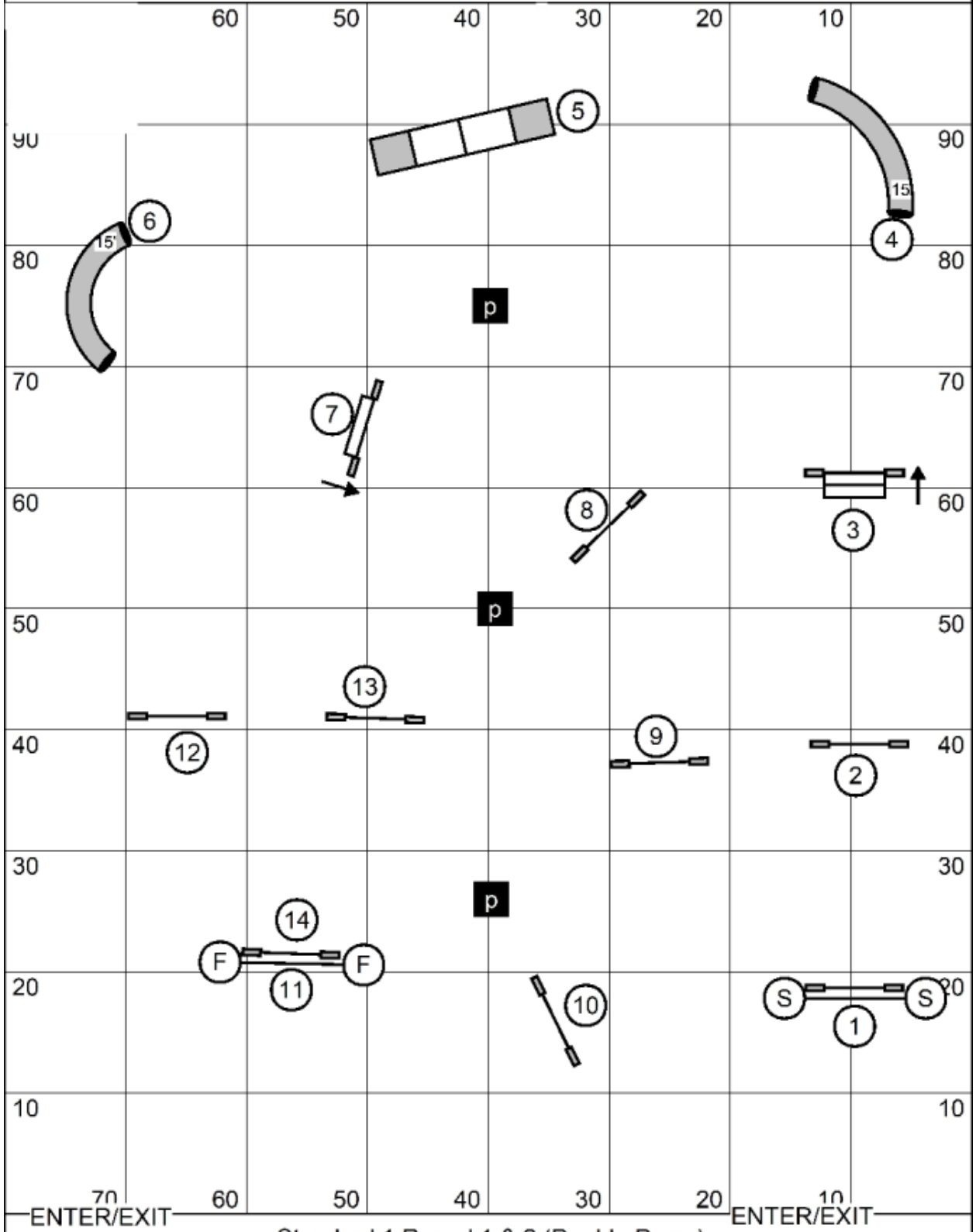


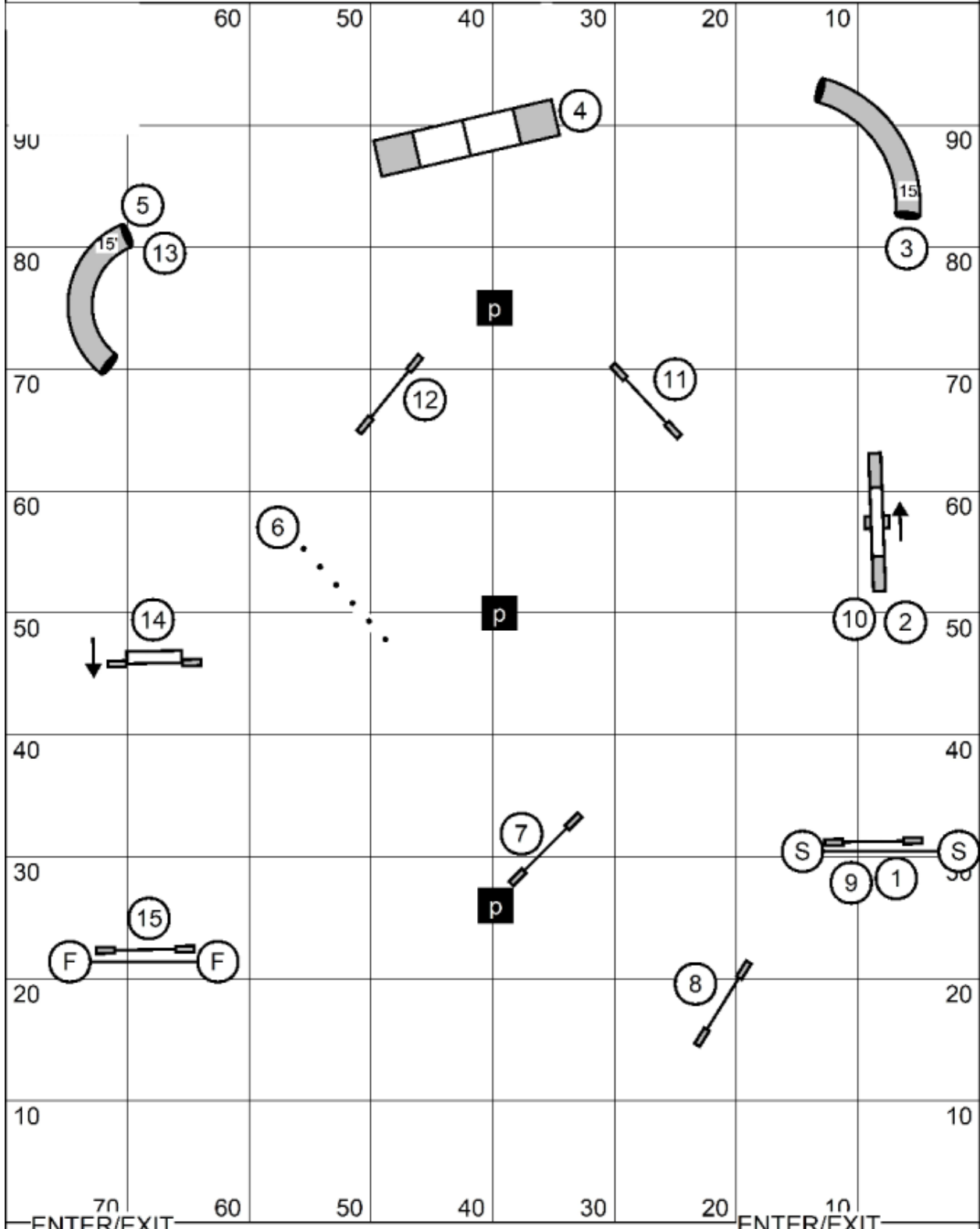
# Standard 1 Rd 1 & 2 (DD)



Standard 1 Round 1 & 2 (Double Down)  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY

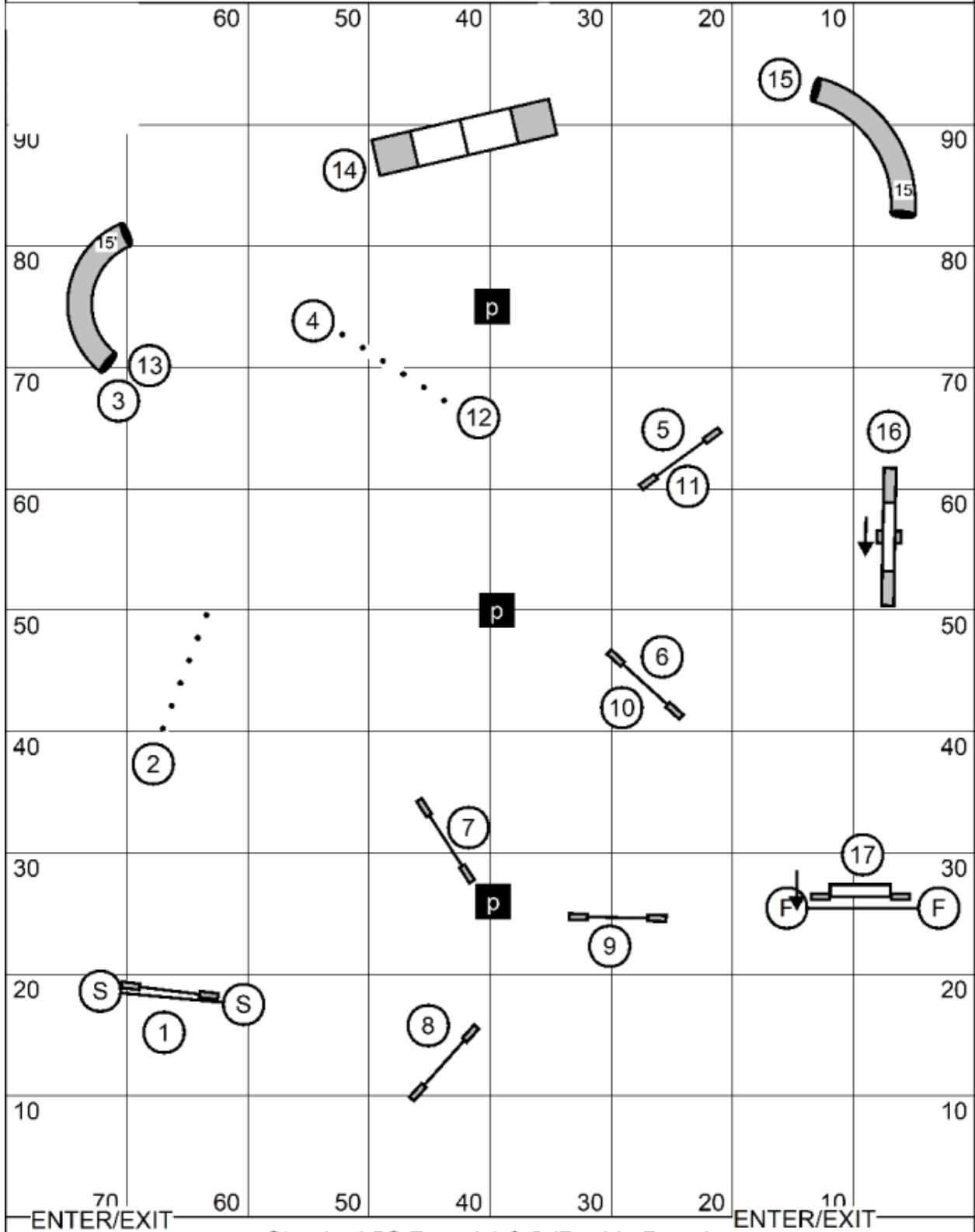


# Standard 3 Round 1 & 2 (DD)



Standard 3 Round 1 & 2 (Double Down)  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY

# Standard 5C Rd 1 & 2 (DD)

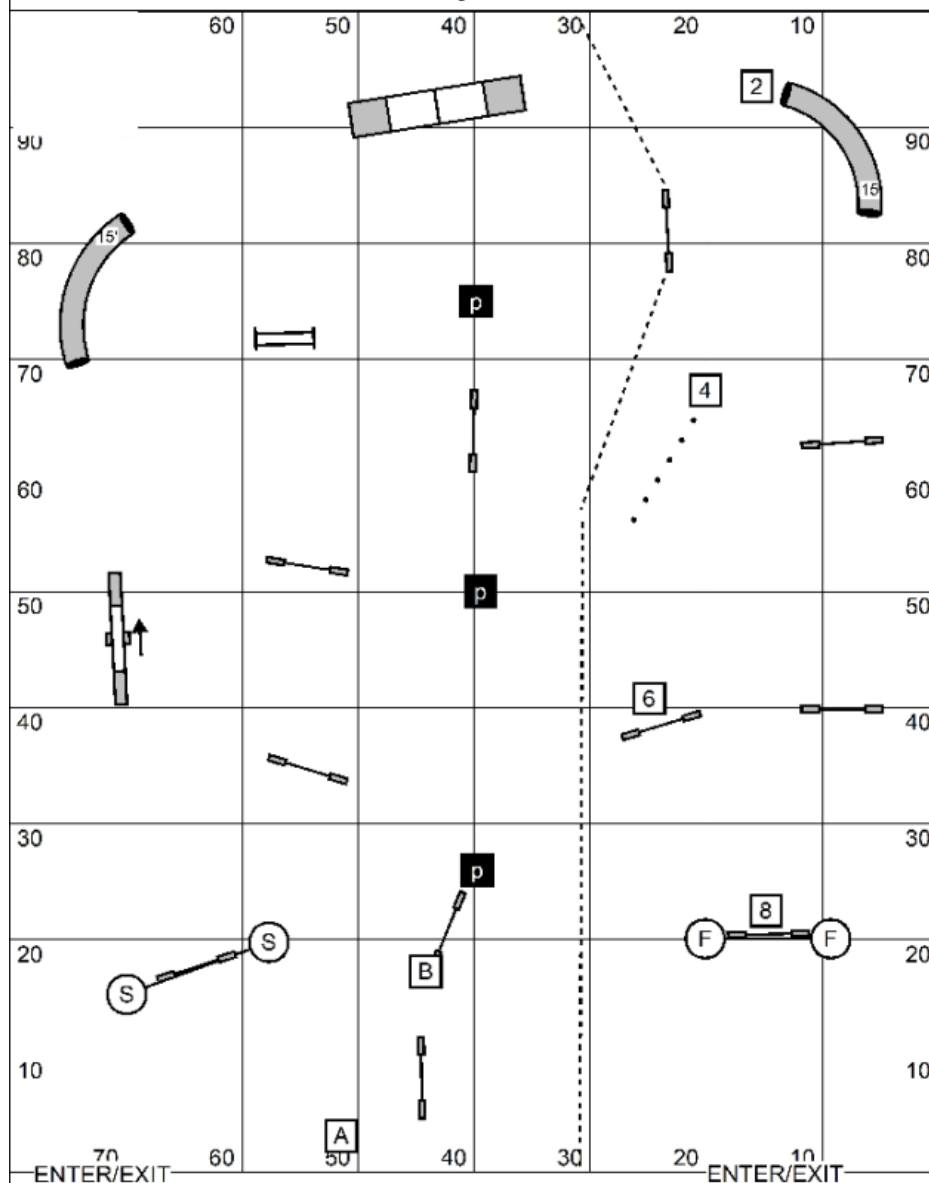


Standard 5C Round 1 & 2 (Double Down)  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY





# Jackpot 5C



**Opening:** Startline is the jump indicated and it is bidirectional. Your dog must attempt the jump in order for their run to begin. Everything may be taken twice successfully for points. Back to back is fine as long as it is done safely. An unsafe upramp on a contact will not receive points. If you take two sequentially numbered gamble obstacles back to back, either forward or backward, you will negate your gamble.

**Closing:** Once the horn blows, you stop accumulating points and must successfully complete the gamble within the time allowed to Q. The gamble is the square numbers, 2, 4, 6, 8. The finish jump is live after the horn and will stop the clock. Handler must stay outside of dotted line for the gamble.

- 1 Point: Single bar jumps
- 3 Point: Tunnels, Double (2nd time), Weaves
- 5 Point: A-frame, Teeter, 2 Jump Combo (Combo must be taken in flow)
- 7 Point: Double (first time)

**Double is bi-directional**

**Jackpot Times:**  
 Large dogs: (16"-24" and 16" Vets jumping 12")  
 30 seconds opening  
 20 seconds closing

Small dogs: (4"-12")  
 35 seconds opening  
 22 seconds closing

Going over the total game time will result in a NQ.  
 The second buzzer is 6 seconds over time.

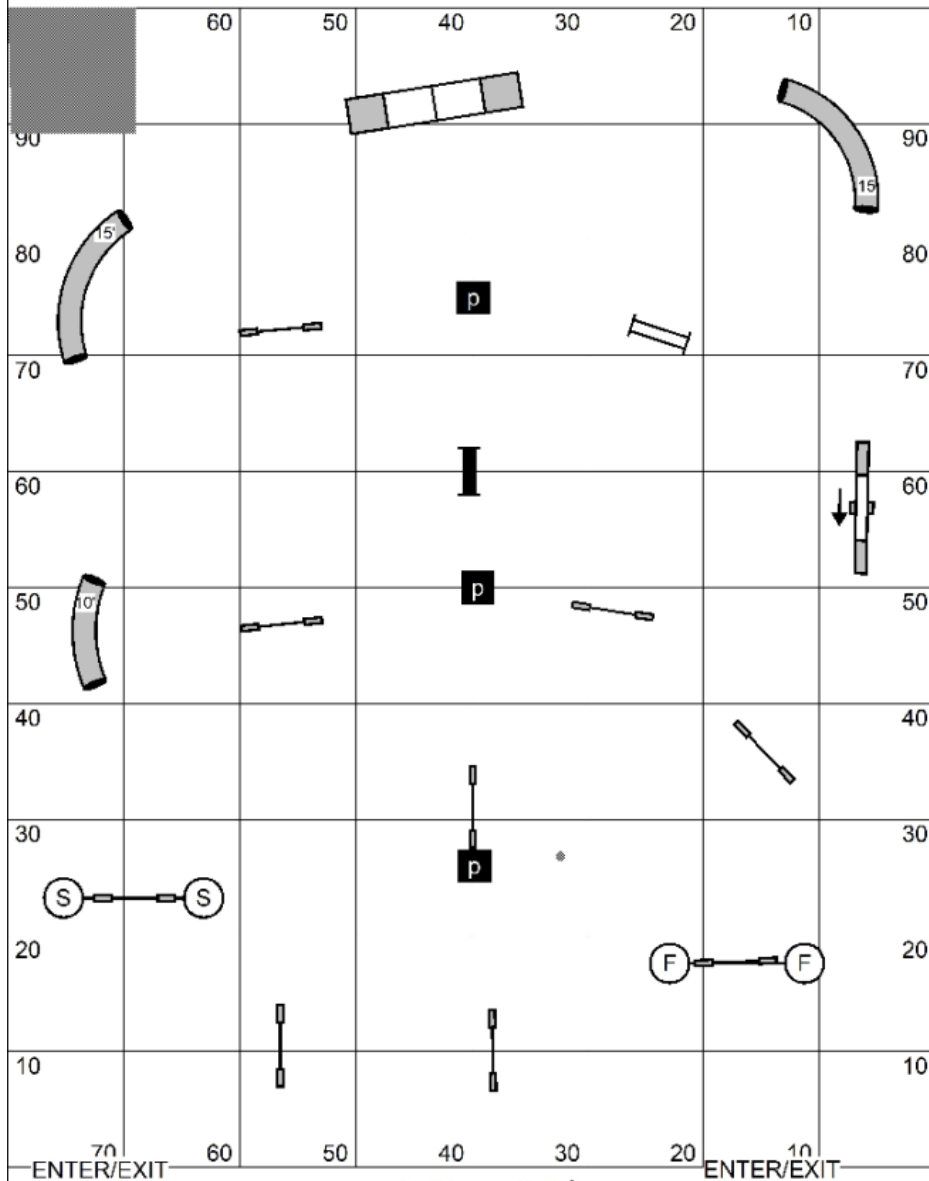
To Qualify, teams must complete the Gamble along with earning enough opening points and be within the time allowed

- Level 1 32 point
- Level 2 36 points
- Level 3 40 points
- Level 5C 44 points

Specialists and Enthusiasts: Two points less.

Jackpot 5C  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY

## FullHouse 1235C



Finish Jump is live at all times.

All obstacles may be taken twice for points.  
Back-to-back is ok if done safely.

Single bar jumps (1 point)  
Tunnels and Panel (3 points)  
Jokers (5 pts)  
Double (bi-directional)  
A Frame  
Teeter

To qualify you need  
1 Joker  
2 tunnels/panel  
3 Single bar jumps  
and enough points for your level.

Level 1: 19 points  
Level 2: 21 points  
Level 3: 23 points  
Level 5C: 25 points

Enthusiast and Specialist 2 points less

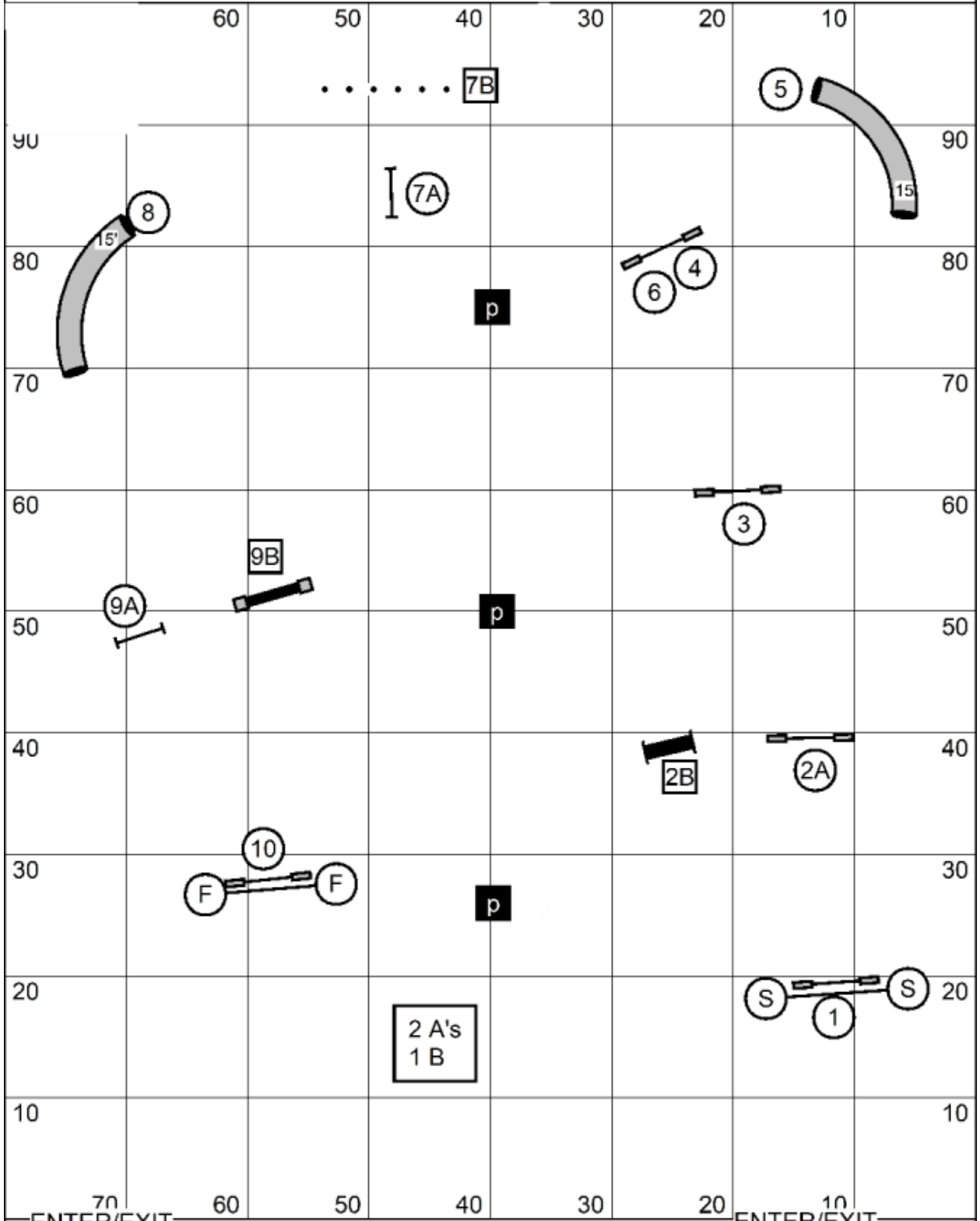
16"-24" & 16" vets jumping 12"  
35 sec + 5 sec = 40 sec

4"-12"  
40 sec + 5 sec = 45 sec

The horn signals the end of point accumulation time. After the horn, your dog has 5 seconds to stop the clock by taking the finish jump. Finish jump is bi-directional, is not worth any points and there is no fault for knocking the bar. 1 point is deducted for each full second over the total game time.

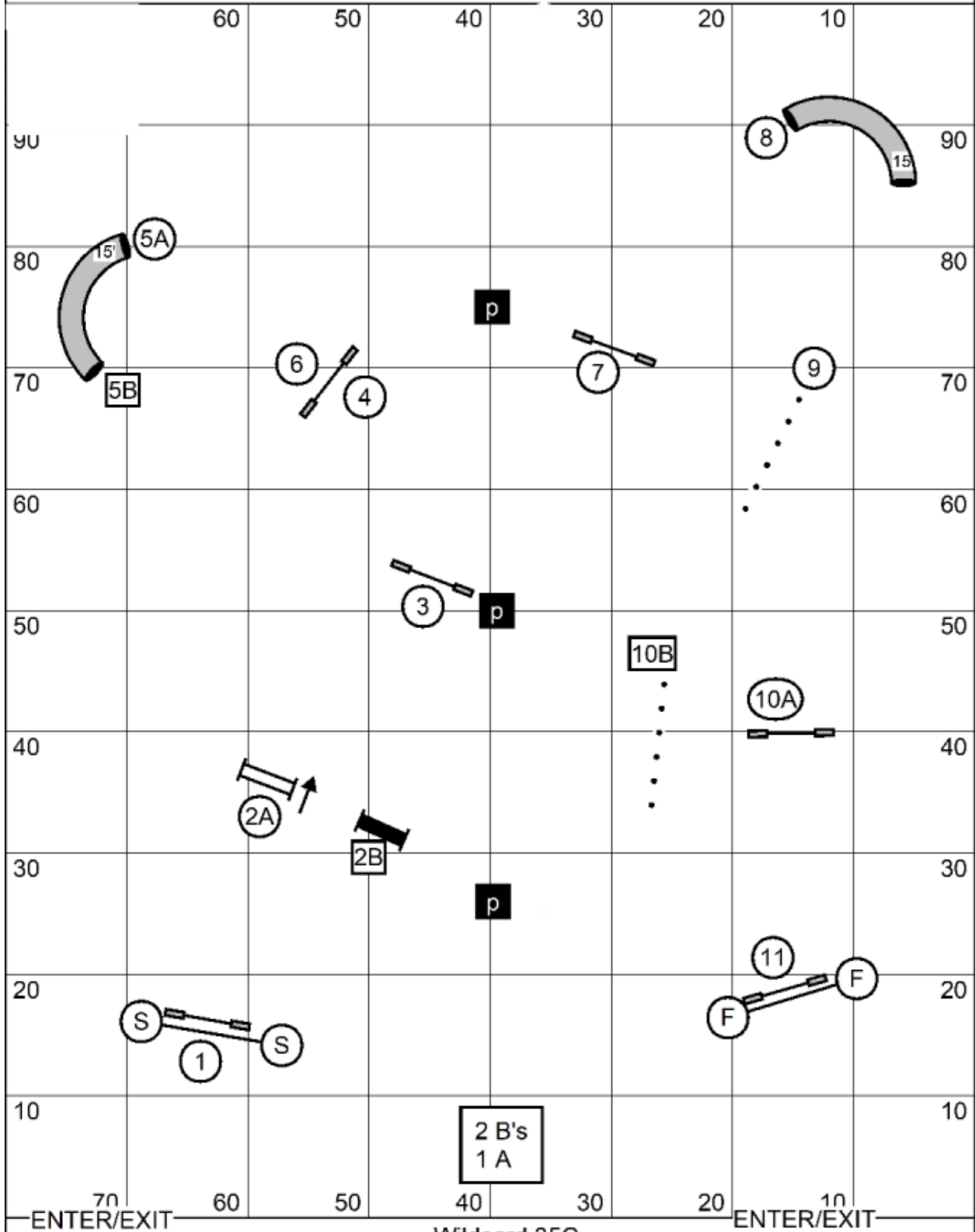
FullHouse 1235C  
Judged by LaDonna Snyder  
Saturday, May 9, 2026  
Doggie U K9 Academy  
Bay Shore, NY

# Wildcard 12



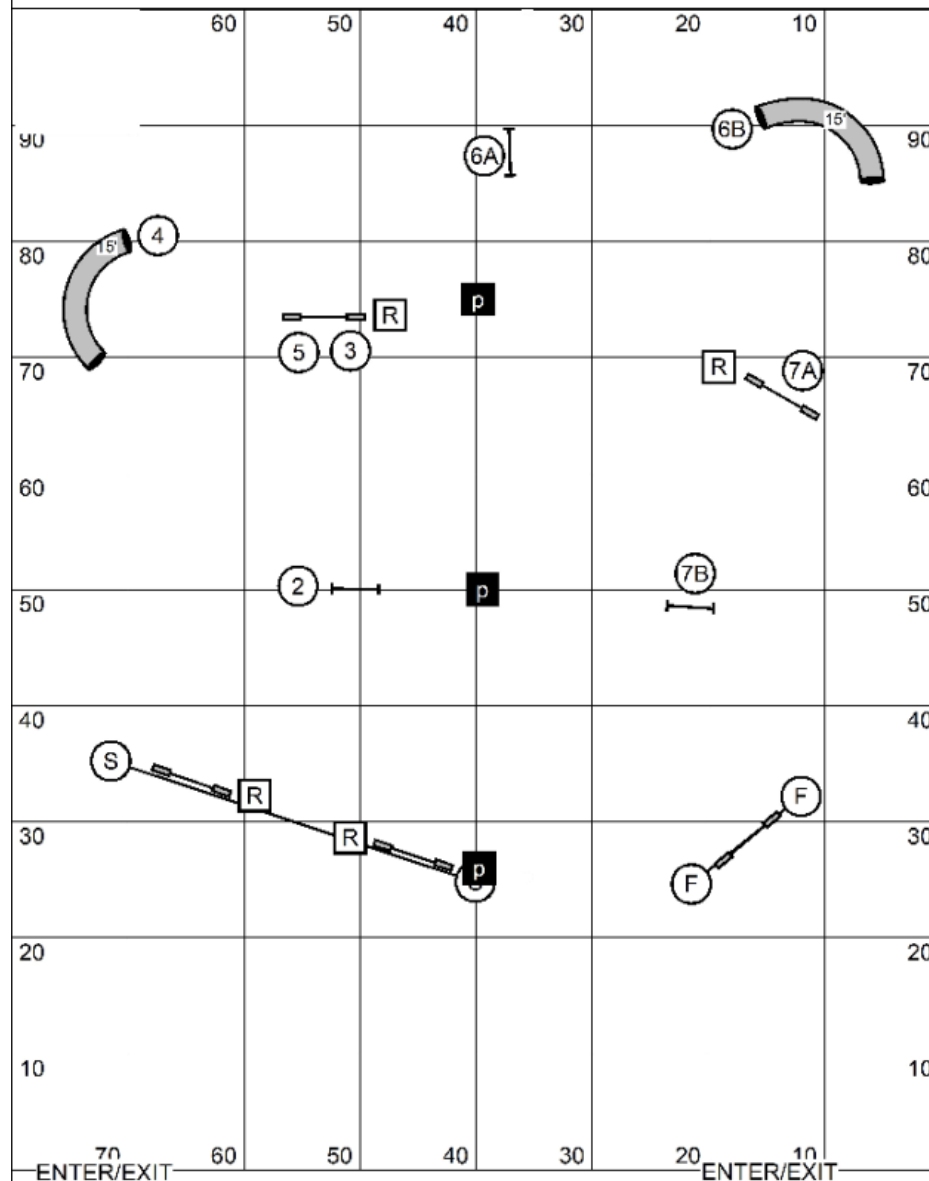
Wildcard 12  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY

# Wildcard 35C



Wildcard 35C  
 Judged by LaDonna Snyder  
 Saturday, May 9, 2026  
 Doggie U K9 Academy  
 Bay Shore, NY

## Snooker 12



### Opening:

- All obstacles are bi-directional.
- Start line is bi-directional
- #3/5 will count as 5 points in the opening
- Combos #6A, B and #7A, B can be taken in any order and direction in the opening, but you must complete both parts.
- Reds can only be used one time each
- 4th red is available if dog knocks a bar on a red

### Closing:

- #2 is bi-directional
- All other obstacles are as numbered.
- Finish jump becomes live when you have completed the opening, after the horn or when you direct your dog to it.
- Finish jump is bi-directional and there is no fault for knocking the bar.
- Dog must take the finish jump to receive a time

16"-24" and 16" vets jumping 12" 50 sec  
4"-12" 55 sec

### Points

Level 1	26 points
Level 2	28 points
Level 3	30 points
Level 5C	32 points

Specialist and Enthusiast 2 points less

Snooker 12  
Judged by LaDonna Snyder  
Saturday, May 9, 2026  
Doggie U K9 Academy  
Bay Shore, NY

