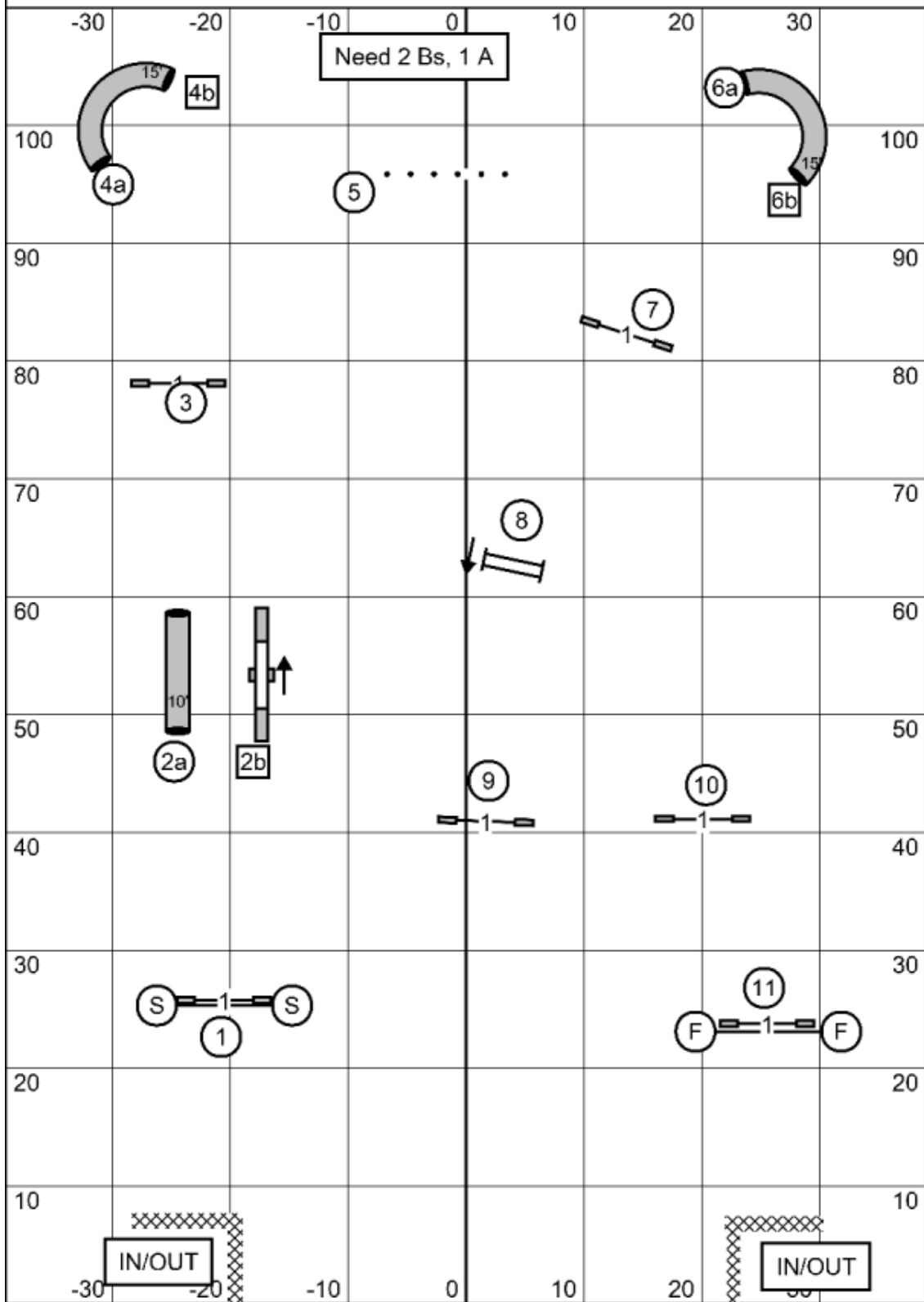


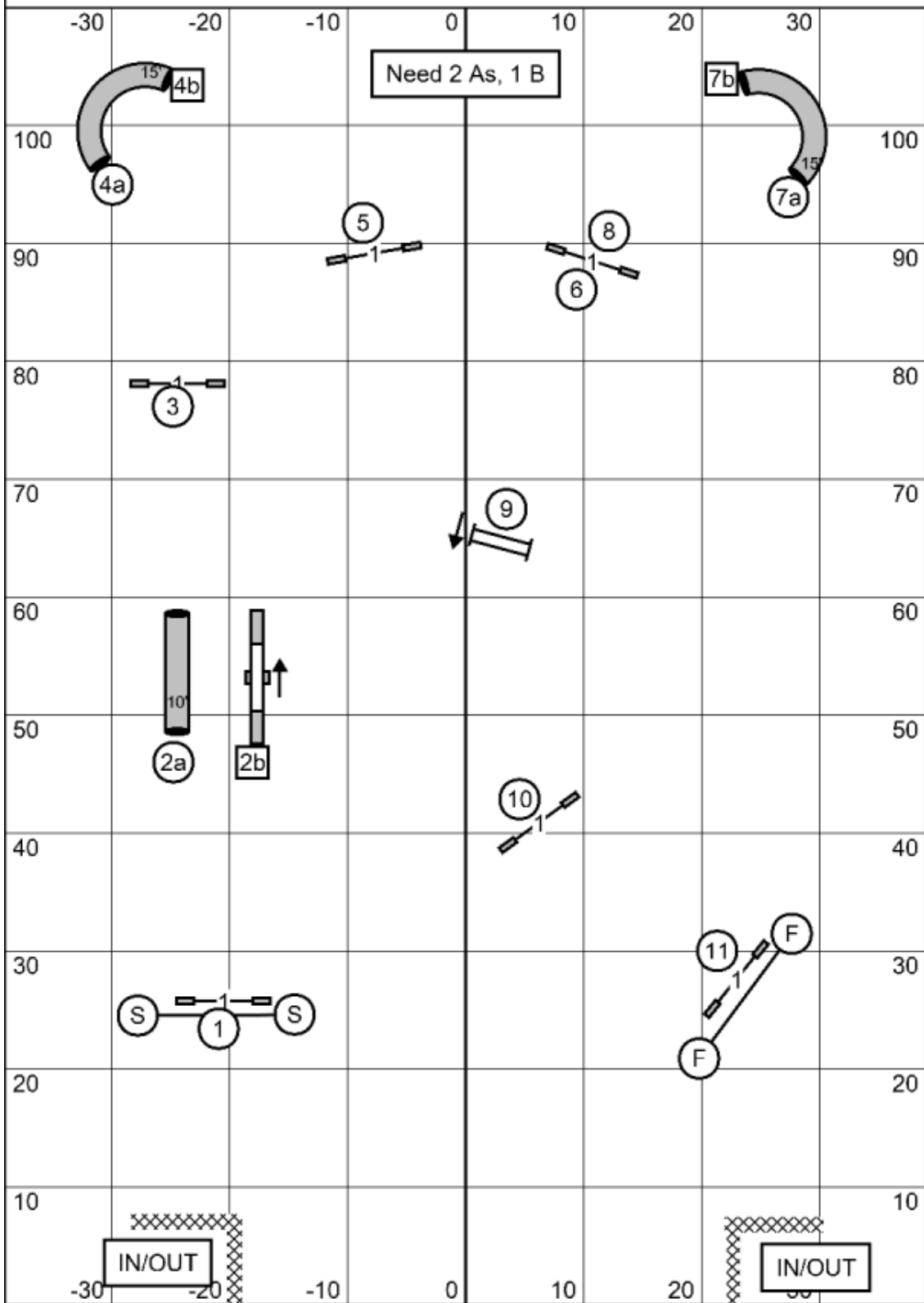
Wildcard Levels 3/5/C



Next Dog: Please enter the ring when the team ahead of you is at #10

Wildcard Levels 3/5/C
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

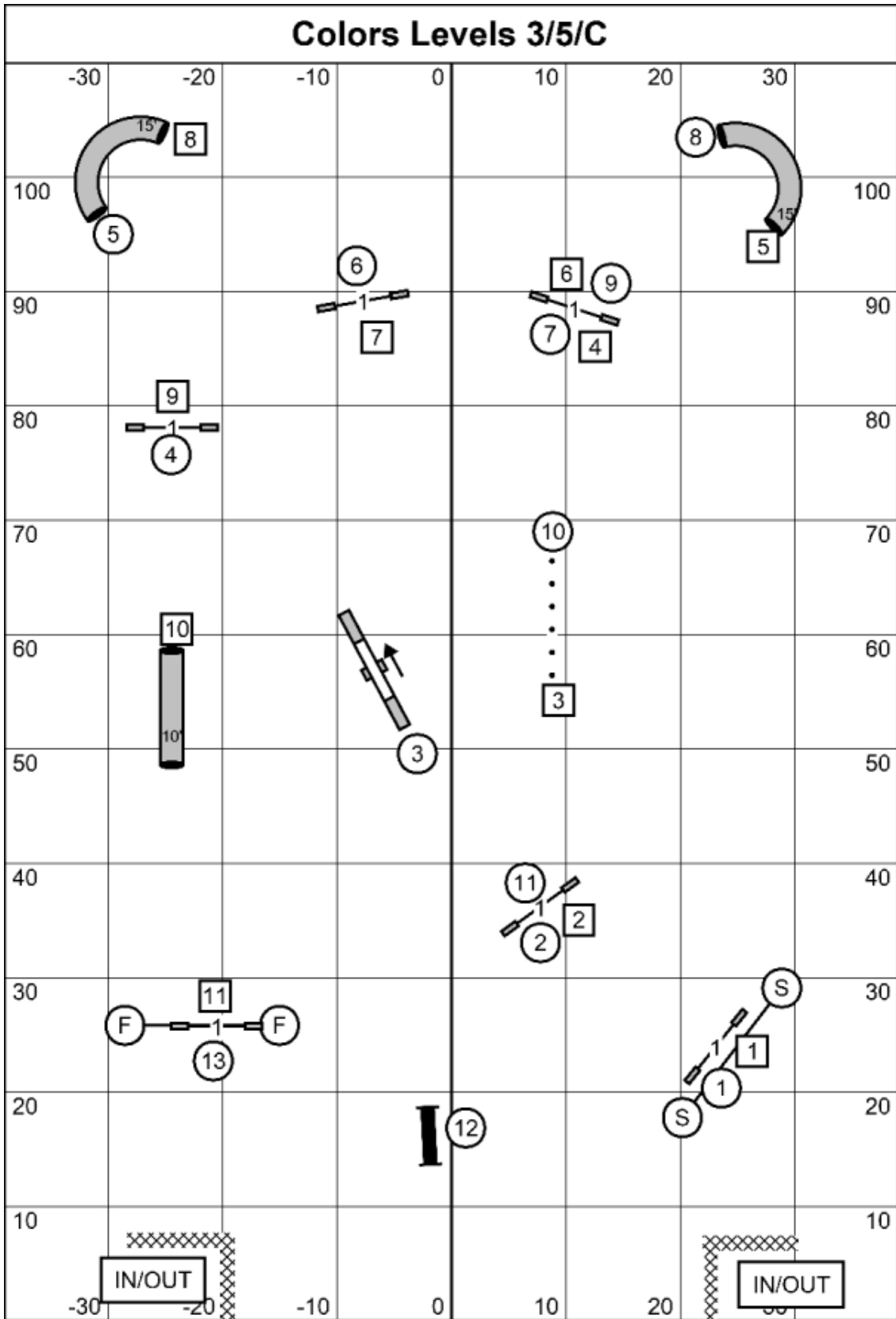
Wildcard Levels 1/2



Next Dog: Please enter the ring when the team ahead of you is at #9

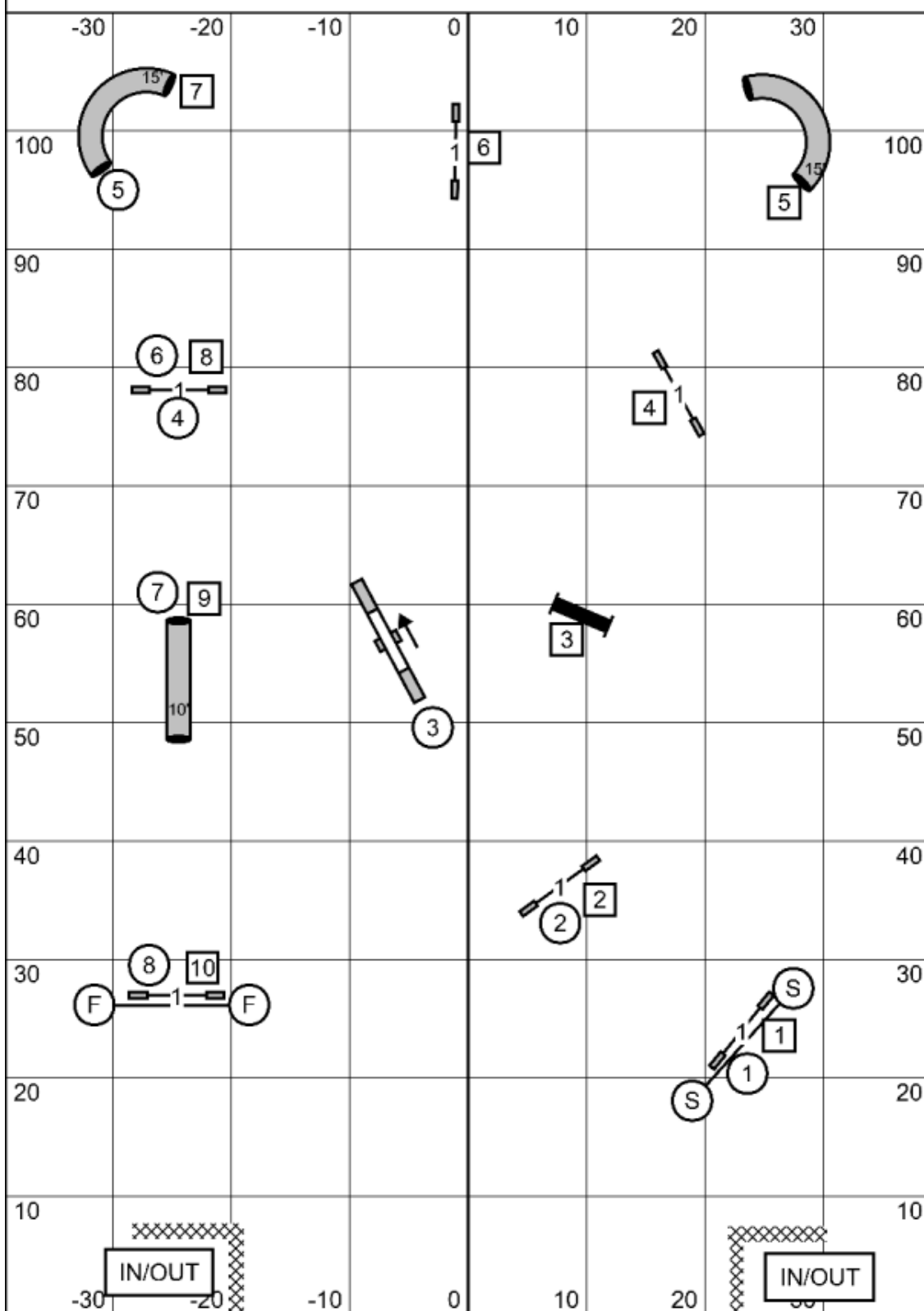
Wildcard Levels 1/2
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

Colors Levels 3/5/C



Colors Levels 3/5/C
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

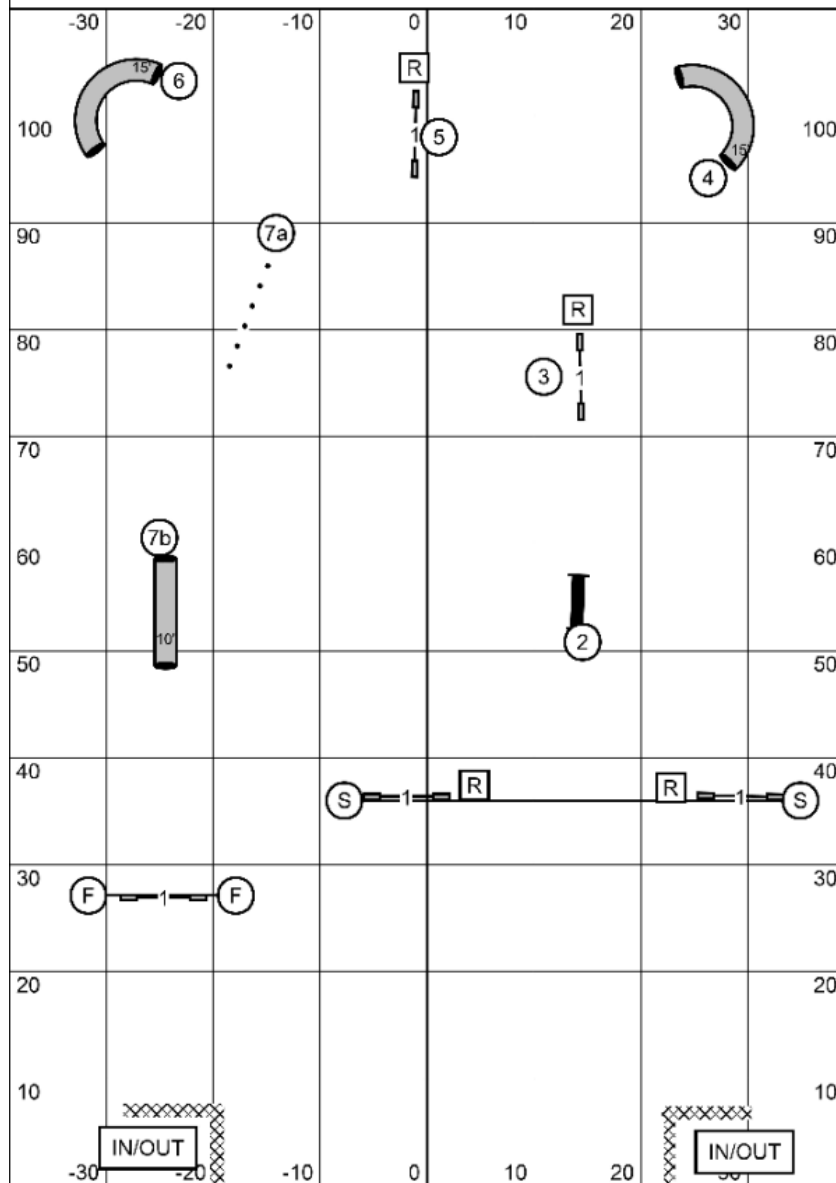
Colors Levels 1/2



Next Dog: Please enter the ring when the team ahead of you is at #6

Colors Levels 1/2
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

Snooker Levels 3/5/C



BRIEFING:

*In the opening: All obstacles are bi-/multi- directional.
For combo #7, order and direction do not matter: just get all parts.

*You may do a color multiple times, but reds may only be used once

* In the closing: #2 IS bi-directional. Everything else must be done as labeled.

* if you hear me say thank you or a whistle-please proceed to the finish jump.

Points:

Level 1 26 points

Level 2 28 points

Level 3 30 points

Level 5, C 32 points

Enthusiast/Specialist – 2 points fewer at each level

Times:

Small Dogs: 55 Seconds

Large Dogs: 50 Seconds

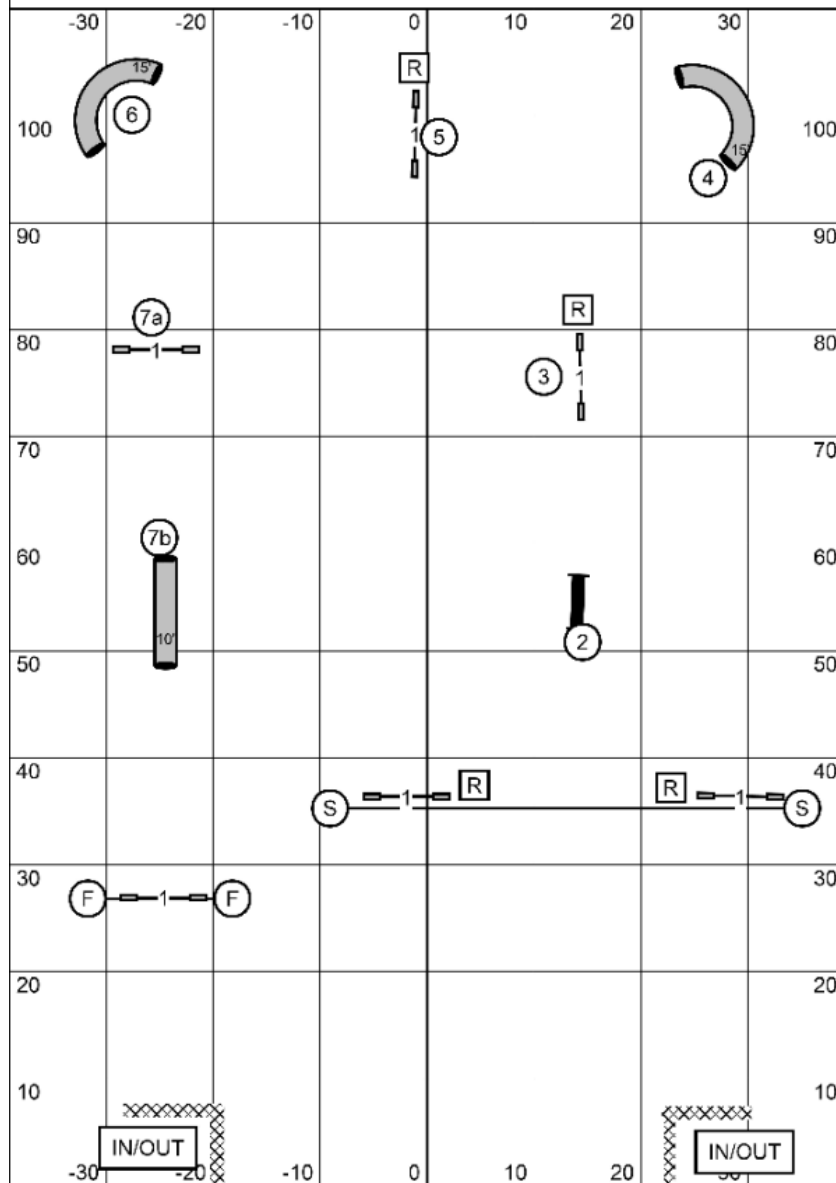
16" Vets jumping 12" get big dog time.

* The start & finish jumps are bi-directional

Next Dog: Please enter the ring when the team ahead of you is at #5 in the closing

Snooker Levels 3/5/C
Judged by: Mike Brownell
April 5, 2026
All Dogs Can
Lapeer, MI

Snooker Levels 1/2



BRIEFING:

- *In the opening: All obstacles are bi-/multi- directional. For combo #7, order and direction do not matter: just get all parts.
- *You may do a color multiple times, but reds may only be used once
- * In the closing: #2 IS bi-directional. Everything else must be done as labeled.
- * if you hear me say thank you or a whistle-please proceed to the finish jump.

Points:

- Level 1 26 points
- Level 2 28 points
- Level 3 30 points
- Level 5, C 32 points
- Enthusiast/Specialist – 2 points fewer at each level

Times:

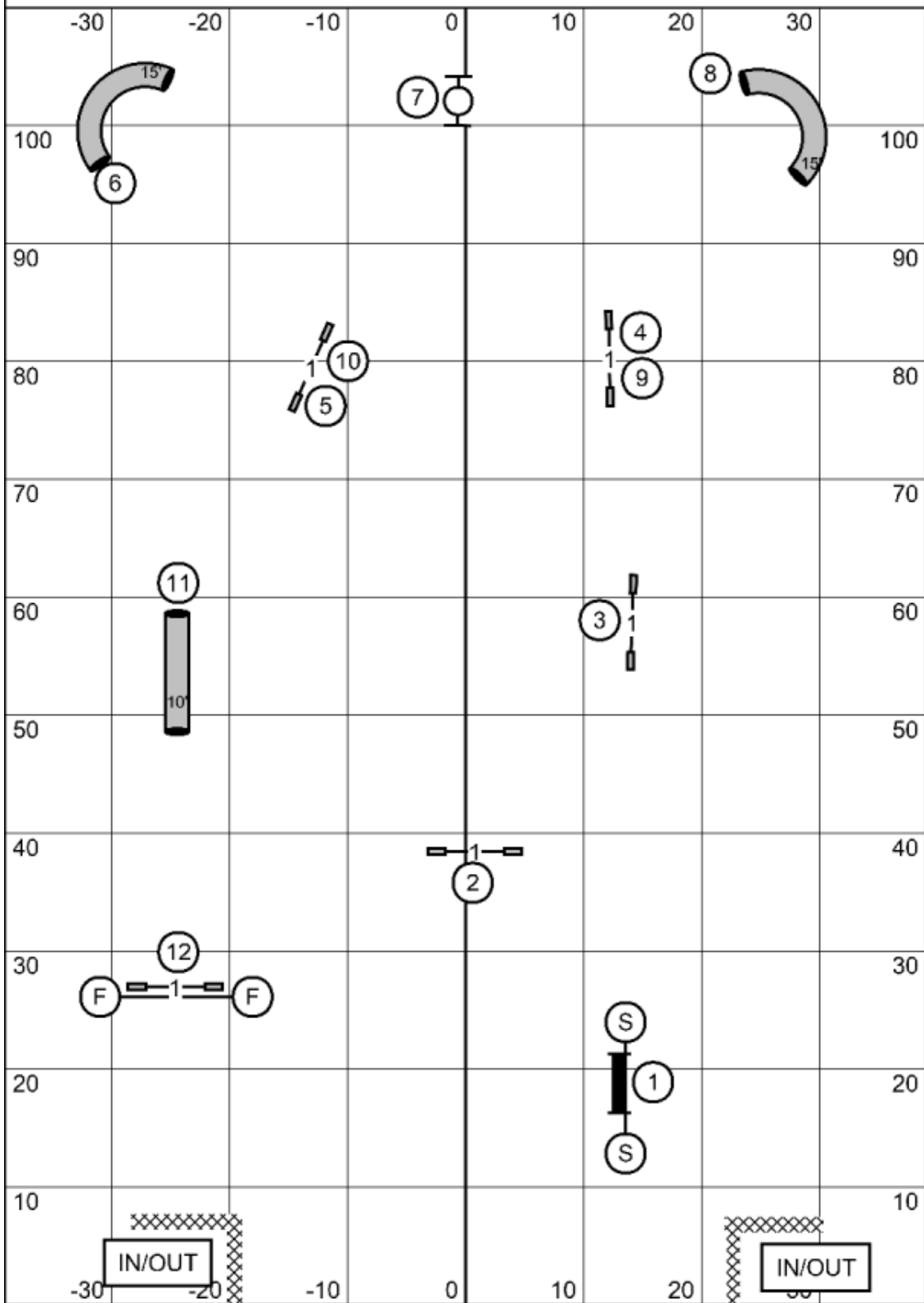
- Small Dogs: 50 Seconds
- Large Dogs: 45 Seconds
- 16" Vets jumping 12" get big dog time.

* The start & finish jumps are bi-directional

Next Dog: Please enter the ring when the team ahead of you is at #5 in the closing

Snooker Levels 1/2
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

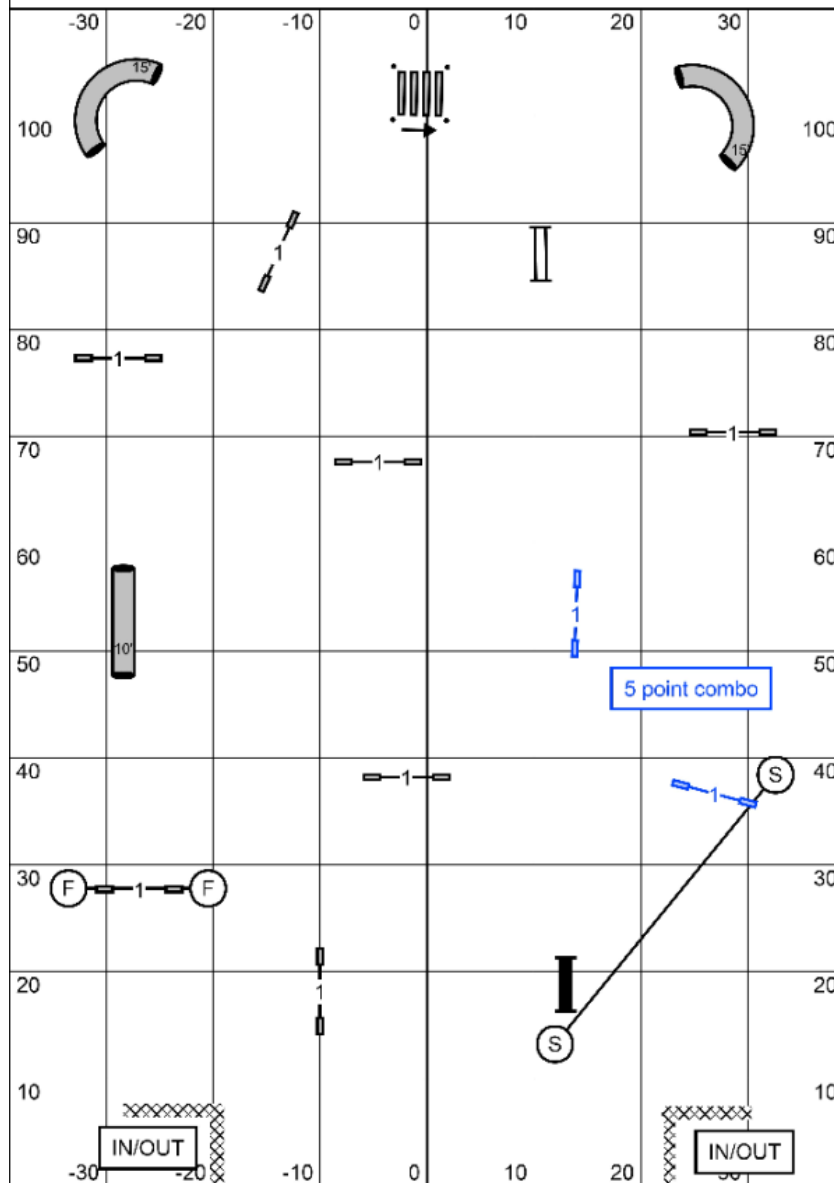
Jumpers Levels 1/2



Next Dog: Please enter the ring when the team ahead of you is at #10

Jumpers Levels 1/2
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI

FullHouse Levels 1/2/3/5/C



BRIEFING: The Finish Jump is live at all times after you receive the "Go." It does NOT have a point value.

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

Once you complete your point accumulation, you may go to the finish jump at any time. Once the horn blows, you have 5 seconds for your dog to perform the finish jump to stop the clock, or lose one point per full second over time

1 Point: Single bar jumps
 3 Point: Tunnels, Panel
 5 Point Jokers: Double (bi-directional), broad jump, combo (in flow)

Times: Large Dogs: 35 seconds; Small Dogs: 40 seconds; 16" vets jumping 12" get big Dog time.

Level 1 19 points
 Level 2 21 points
 Level 3 23 points
 Level 5, C 25 points

Specialists and Enthusiasts: Two points fewer.

The finish line is bi-directional

Next Dog: Please enter the ring after the buzzer for the team ahead of you

FullHouse Levels 1/2/3/5/C
 Judged by: Mike Brownell
 April 5, 2026
 All Dogs Can
 Lapeer, MI