

Double Down Information

We are doing Double Down (DD) in Snooker on Saturday and in Jackpot on Sunday.

Snooker on Saturday

1. Snooker Level 3-C:

- Everyone in Snooker 3-C will walk prior to the first dog in the class – it will be open to walk Saturday morning during Jumpers (we will announce it), but we will have a 5-minute walkthrough once Jumpers 1/2 is finished.
- We will run and have workers in the jump height groupings: (20/16), (12), (8/4). After we finish all the jump height groupings in Round 1, we will go directly into Round 2 (DD) starting with the first jump height.
- There will be worker break changes for each jump height group.
- There will not be a second walk thru.
- We will need workers to work Round 1 *and* Round 2 (DD).

There will then be a short break while we build the Level 1/2 course.

2. Snooker Level 1/2:

- For Snooker Level 1/2, everyone will walk, then run Round 1 and then those in Round 2 (DD) will run again.
- There will not be a second walk thru.
- We will need workers for Round 1 *and* Round 2 (DD).

Jackpot on Sunday (*please read* – this is different than how Snooker ran on Saturday):

After all of Wildcard is done outside, we will start **Jackpot 3-C Round 1** inside. All of level 3-C should have walked the course – you will have 5 more minutes. Although we are walking all of 3-C, here's how Jackpot is going to run:

- **Jackpot 5C** only: We will run all of round 1 by jump height (4/8, 12, 16/20). Time Change.
- **Jackpot 3** will then run all of round 1, Small to Tall. Time Change.
- **Jackpot 5/C** will run their Double Down round 2 by jump height. Time Change.
- **Jackpot 3** will run their Double Down round 2 Small to Tall.
- We'll then tweak the course for **Jackpot 1/2**, walk and then run round 1, Small to Tall.
- Then we'll run our **Double Down round 2 Jackpot 1/2** Small to Tall again.
- For **level 5C** we will run and have workers in the jump height groupings: (4/8), (12), (16/20), and there will be worker break changes for each jump height group.
- There will not be a second walk thru for any level.
- We will need workers to work Round 1 *and* Round 2 (DD).