





Briefing:

The start jump is Bi-Directional. Everything may be taken twice sucessfully for points during the opening time. During the Opening no two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn blows you stop accumulating points and must successfully complete the gamble (2,4,6,8) within the closing time.

The finish obstacle is live after the first horn

Obstacle values:

1 pt: Single Bar Jumps, Panel Jump 3 pt: Tunnels, Weaves Double 5 pt: A-Frame, Teeter, 5-pt Combo

Times:

Small Dogs
Opening 35 Seconds
Closing 22 Seconds
Large Dogs
Opening 30 Seconds
Closing 20 Seconds

Points needed to qualify: Level 2

Regular/Veteran need 16 points Plus the Gamble (20 pts) Enthusiast & Specialist need 14 points Plus the Gamble (20 pts)

Level 1

Regular/Veteran need 12 points Plus the Gamble (20 pts) Enthusiast & Specialist need 10 points Plus the Gamble (20 pts)



















