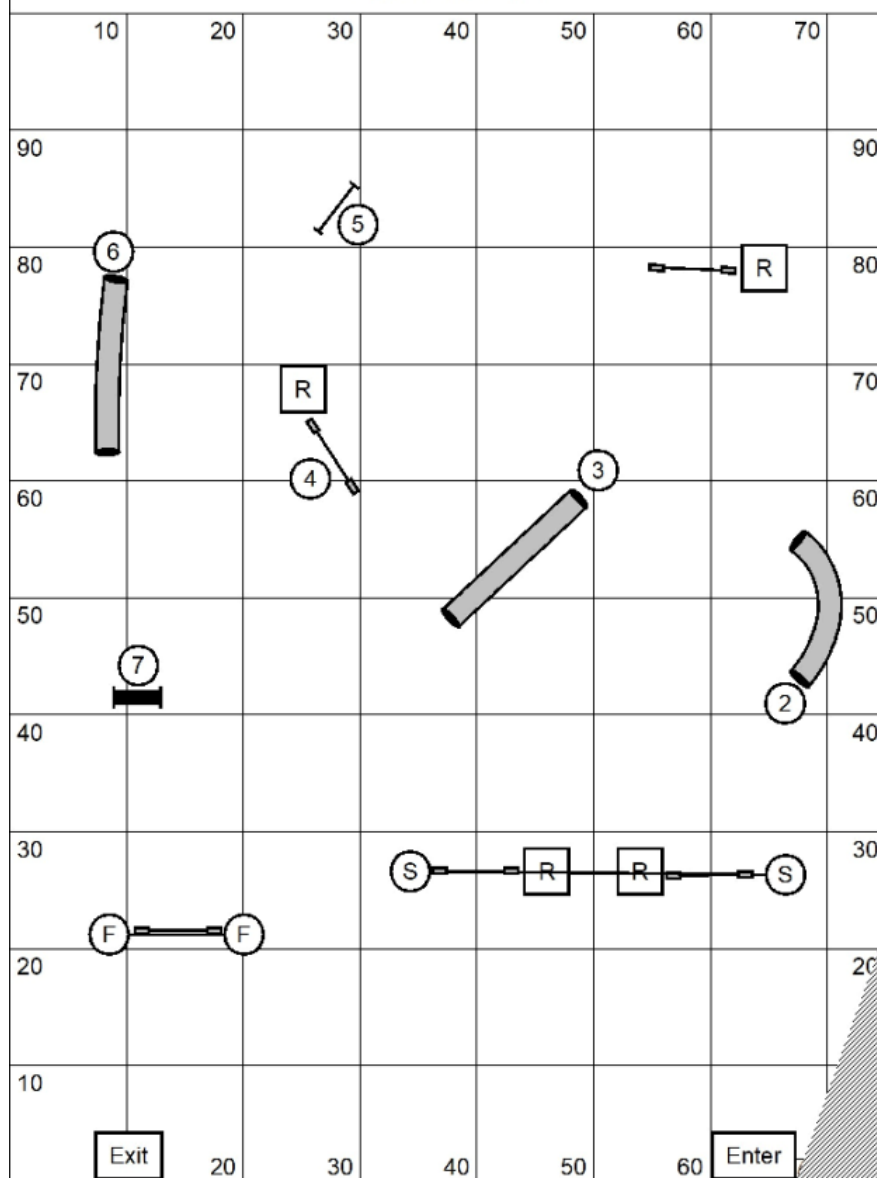


Snooker 12



Opening-

- Startline is bidirectional
- All obstacles are bidirectional in the opening
- Reds can only be used one time each, numbered obstacles can be used multiple times.
- 4th red is available if dog knocks a bar on a red

Closing-

- 2 is not bi-directional
- All obstacles must be taken as marked.
- Finish Jump becomes live after you finish your opening, after the horn or when you direct your dog to it.
- dog must take the finish jump to stop the time.

In the opening you want to complete a red jump then a color, a second/different red jump then a color followed by a third/different red jump and a color. At this time the finish jump becomes live and your dog should be heading to number 2 in the closing. **If you end with the number 2 obstacle in the opening remember to start with number 2 in the closing**

Level 1 needs 26 points

Level 2 needs 28 points

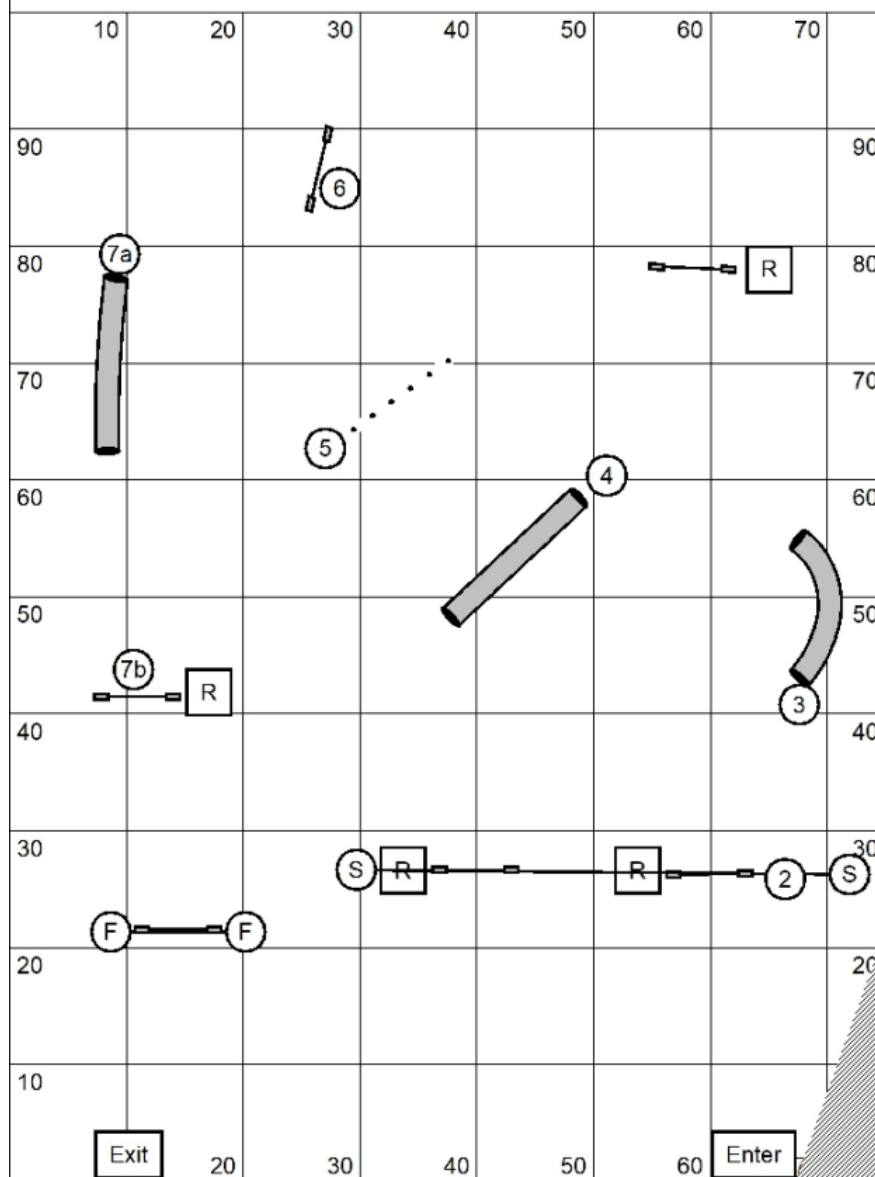
Enthusiast and Specialist 2 points less.

Small dog time-55 seconds

Big dog time-50 seconds

Snooker Levels 1 & 2
 Judged by: Carol Thom
 November 16, 2025
 Skyline Agility Club
 Middletown, NY

Snooker 35C



Opening-

- Startline is bidirectional
- All obstacles are bidirectional in the opening
- 7a and 7b can be taken in any order
- Reds can only be used one time each, numbered obstacles can be used multiple times.
- 4th red is available if dog knocks a bar on a red

Closing-

- 2 is bi-directional
- All obstacles must be taken as marked.
- Finish Jump becomes live after you finish your opening, after the horn or when you direct your dog to it.
- dog must take the finish jump to stop the time.

In the opening you want to complete a red jump then a color, a second/different red jump then a color followed by a third/different red jump and a color. At this time the finish jump becomes live and your dog should be heading to number 2 in the closing. **If you end with the number 2 obstacle in the opening remember to start with number 2 in the closing**

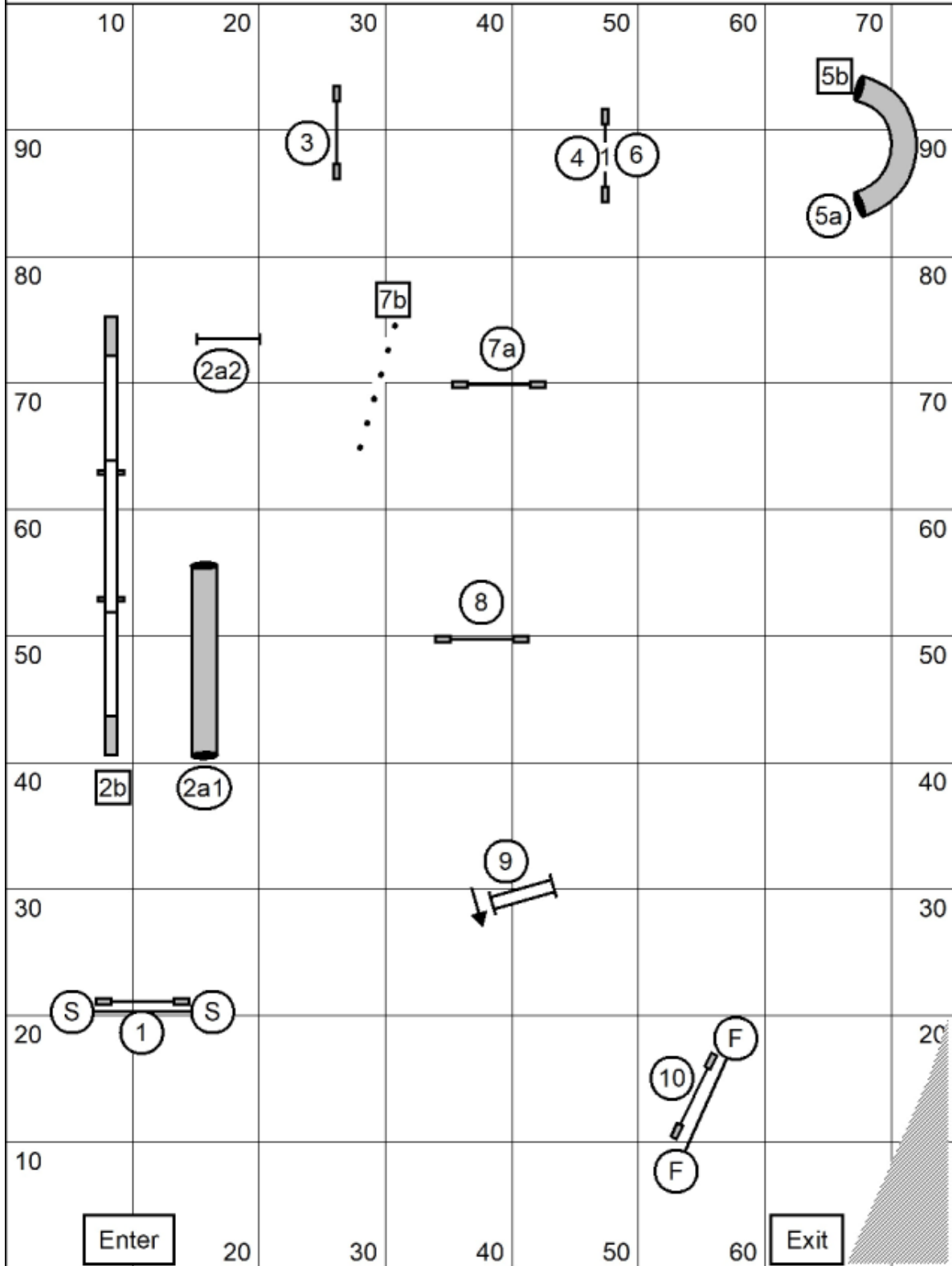
Level 3 needs 30 points
Level 5C needs 32 points

Enthusiast and Specialist 2 points less.

Small dog time-55 seconds
Big dog time-50 seconds

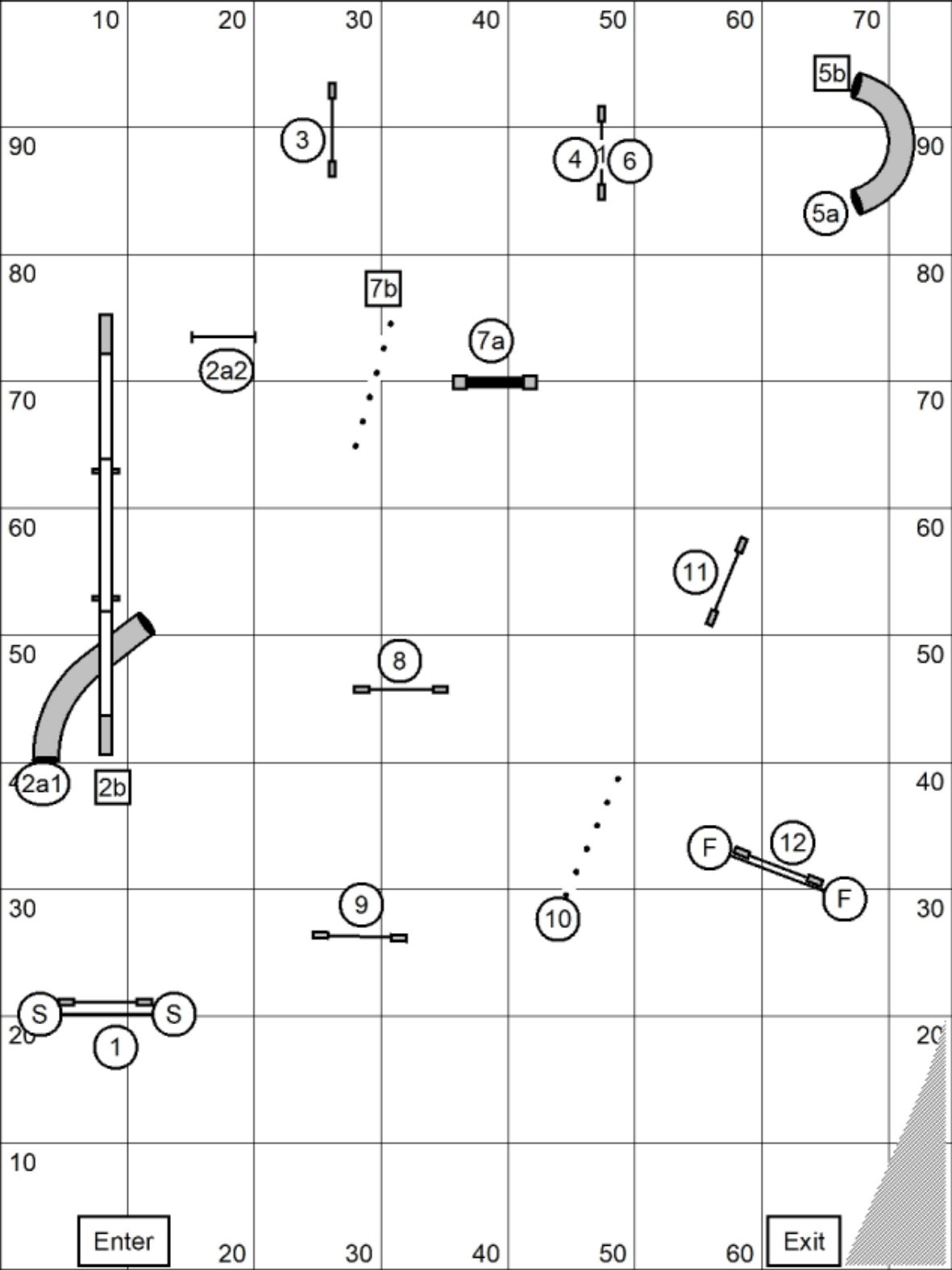
Snooker Levels 3,5 & C
Judged by: Carol Thom
November 16, 2025
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Middletown, NY

Wildcard 12

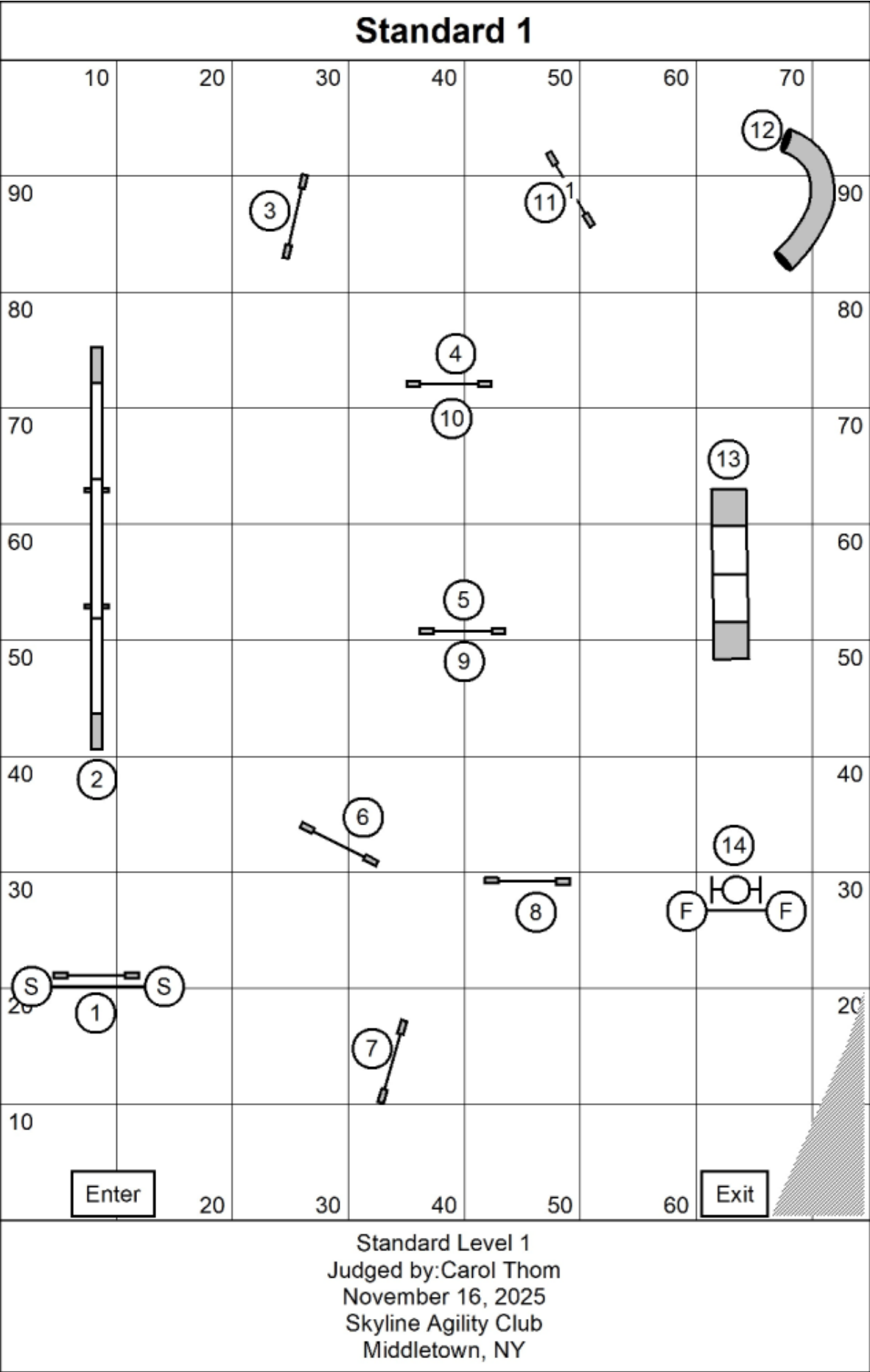


Wildcard Levels 1 & 2
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Wildcard 35C



Wildcard Levels 3,5 & C
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November 16, 2025
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Middletown, NY

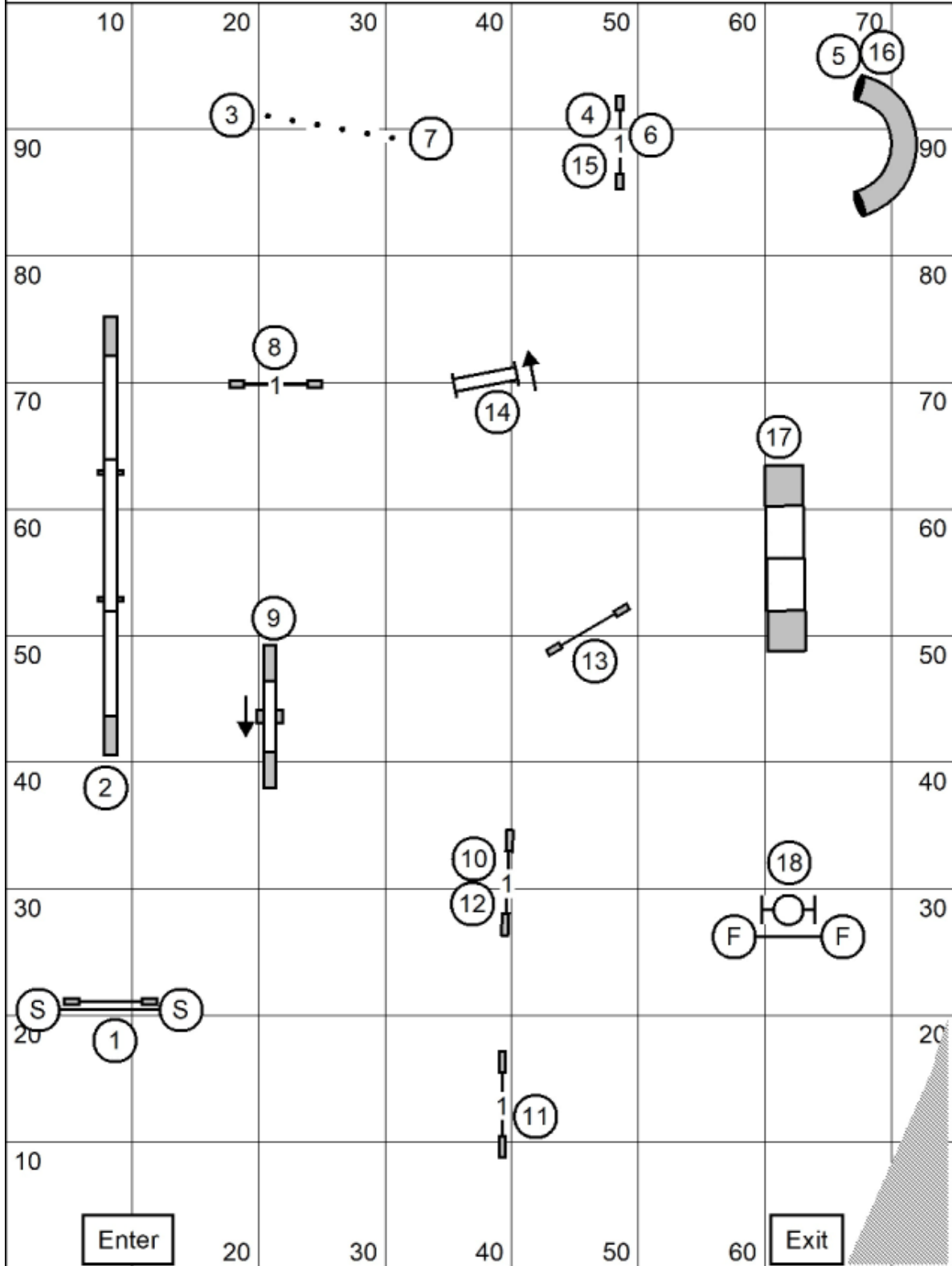


Standard 23

Standard Levels 2 & 3
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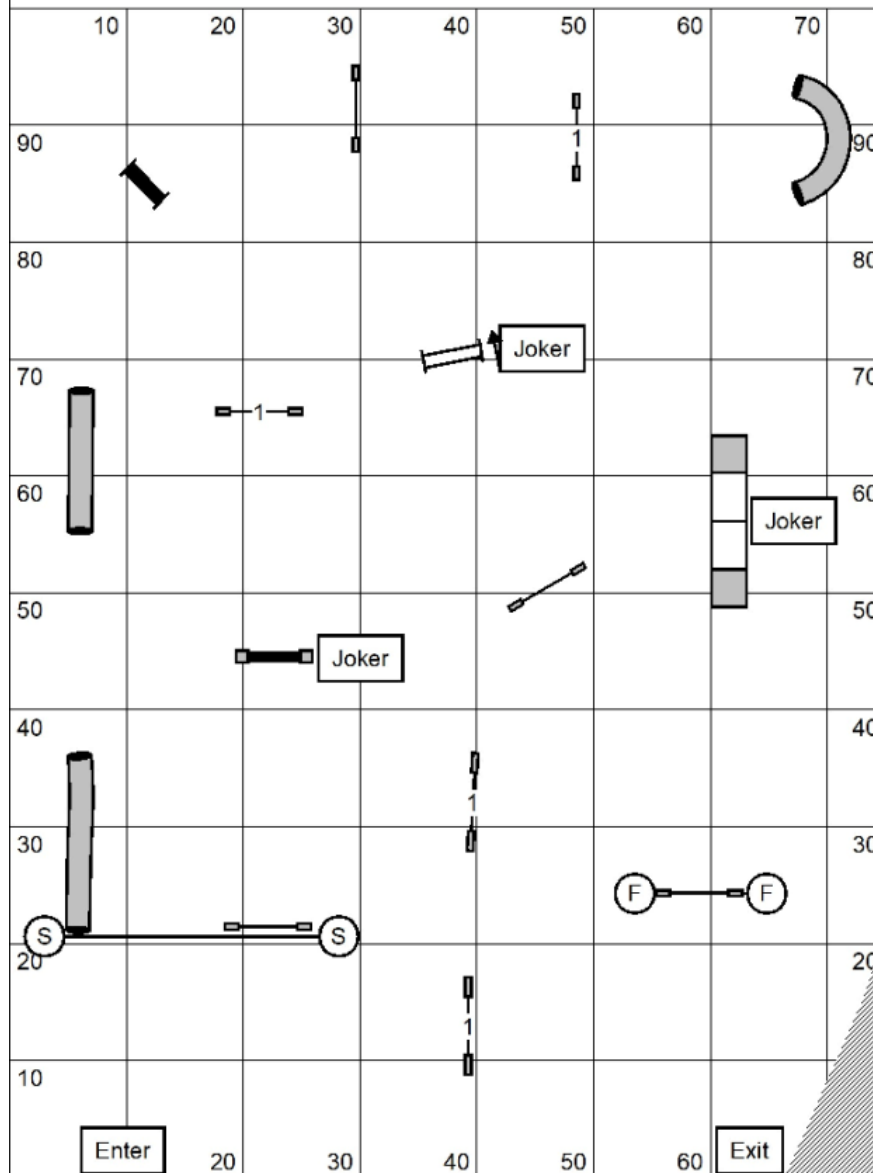
Standard Levels 2 & 3
Judged by: Carol Thom
November 16, 2025
Skyline Agility Club
Middletown, NY

Standard 5C



Standard Levels 5 & C
 Judged by: Carol Thom
 November 16, 2025
 Skyline Agility Club
 Middletown, NY

FullHouse 1235C



Start line is not bidirectional
 Jokers worth 5 points
 Tunnels, panel worth 3 points
 Jumps worth 1 point
 need 3 single jumps, 2
 tunnels or panels and 1 joker
 and enough points to qualify.
 Obstacles may be used twice for points.
 1 point will be taken off of your score for
 every second your dog is over time.

Finish jump is live at all times, bidirectional
 and is worth 0 points.

Reg/Vet	Enth/Spec	
Level 1	19 points	17 points
Level 2	21 points	19 points
Level 3	23 points	21 points
Level 5C	25 points	23 points

Point Accumulation Time/Total Game Time		
4"/8"/12"	35 seconds	40 seconds
16"/20"/24"	30 seconds	35 seconds

FullHouse All Levels
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 Middletown, NY