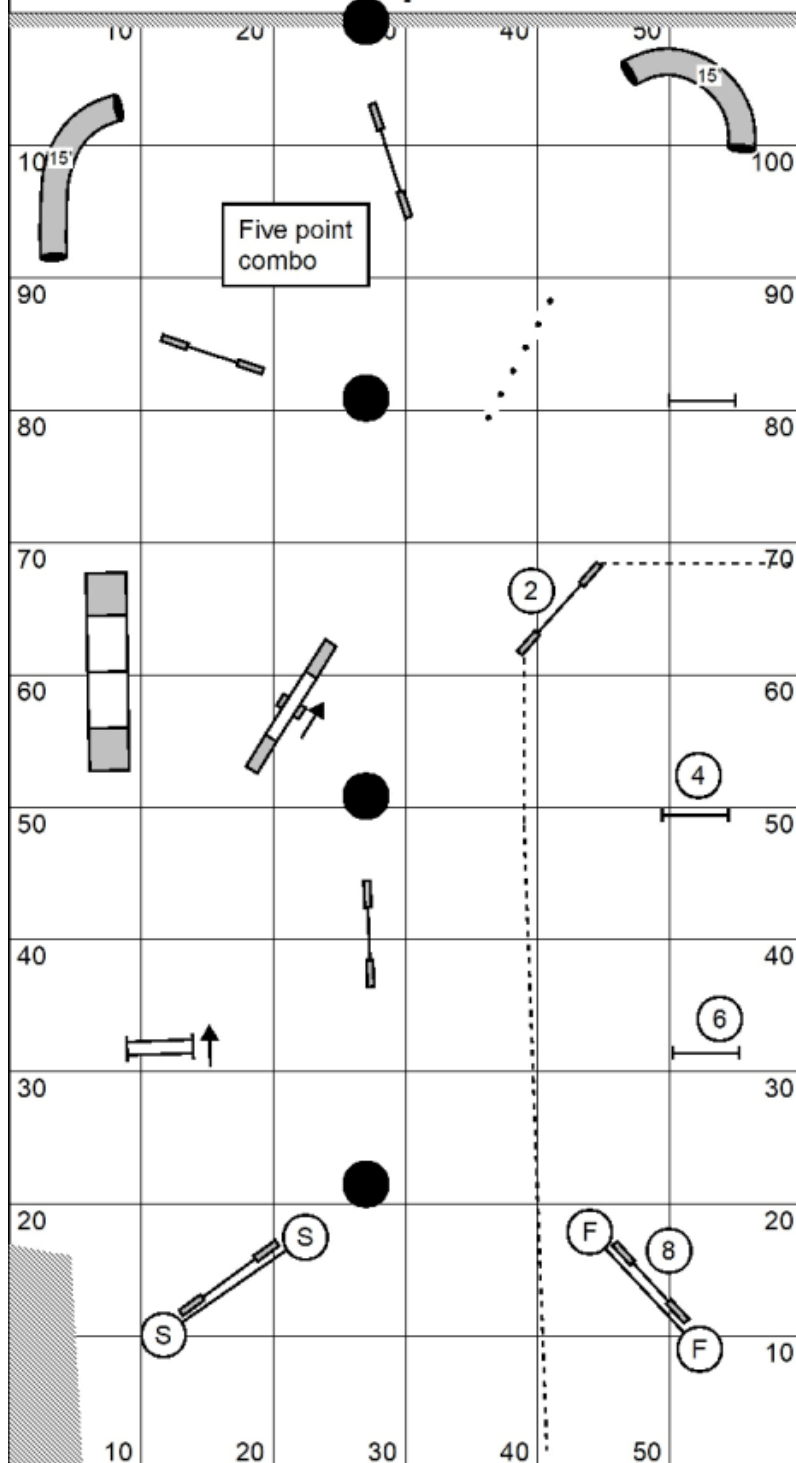


Jackpot 3



Traditional Jackpot

Opening: All obstacles can be performed twice for points during the opening time period. The two jump combo must be done in flow. No two sequentially numbered gamble obstacles can be taken back to back or you negate your gamble. When the first horn blows, you will stop collecting points. Please proceed to the closing.

Closing: Once the first horn sounds, you must successfully complete the gamble to earn your Q. The Gamble begins when you successfully attempt the first gamble obstacle. The second horn will sound if you are six seconds over time.

Big dog time 16"V, 16", 20, 24
30 second opening 18 sec closing.
Small dogs 4", 8", 12", 35 second opening, 20 sec closing.

Points needed to qualify
(Includes gamble points)
Level 1 - 32
Level 2 - 36
Level 3 - 40
Level 5C - 44
Enthusiast and Specialist
2 points less

5 points - Teeter, A-frame and jump combo
3 point tunnels, double, weaves
1 point single bar jumps

The 5 point combo must be done in flow.

entry/exit

Jackpot 3

Judged by: Jim Murrin

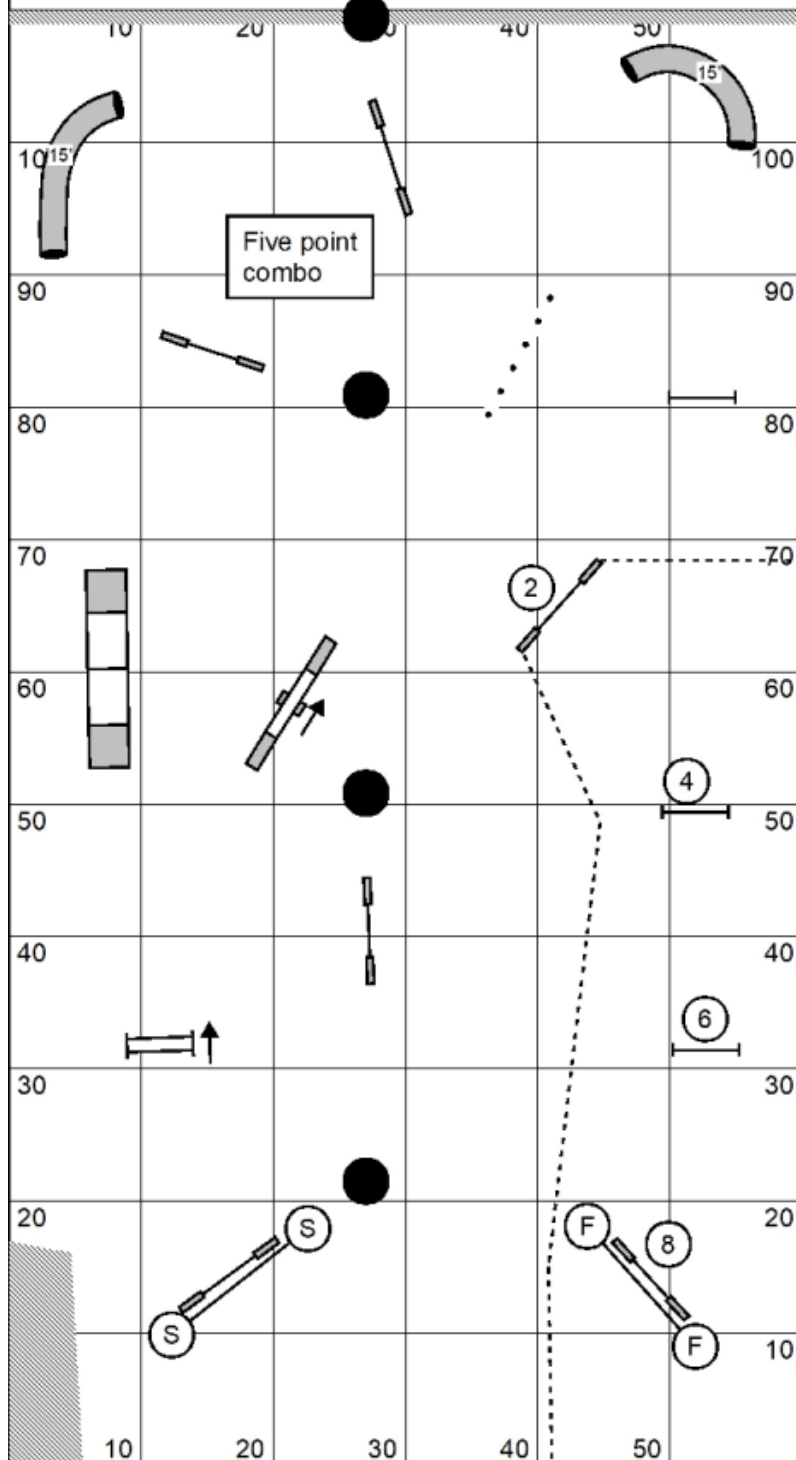
October 19, 2025

Medina County CPE Agility

Wadsworth, Ohio

entry/exit

Jackpot 1, 2



Traditional Jackpot

Opening: All obstacles can be performed twice for points during the opening time period. The two jump combo must be done in flow. No two sequentially numbered gamble obstacles can be taken back to back or you negate your gamble. When the first horn blows, you will stop collecting points. Please proceed to the closing.

Closing: Once the first horn sounds, you must successfully complete the gamble to earn your Q. The Gamble begins when you successfully attempt the first gamble obstacle. The second horn will sound if you are six seconds over time.

Big dog time 16"V, 16", 20, 24
30 second opening 18 sec closing.
Small dogs 4", 8", 12", 35 second opening, 20 sec closing.

Points needed to qualify
(Includes gamble points)
Level 1 - 32
Level 2 - 36
Level 3 - 40
Level 5C - 44
Enthusiast and Specialist
2 points less

5 points - Teeter, A-frame and jump combo
3 point tunnels, double, weaves
1 point single bar jumps

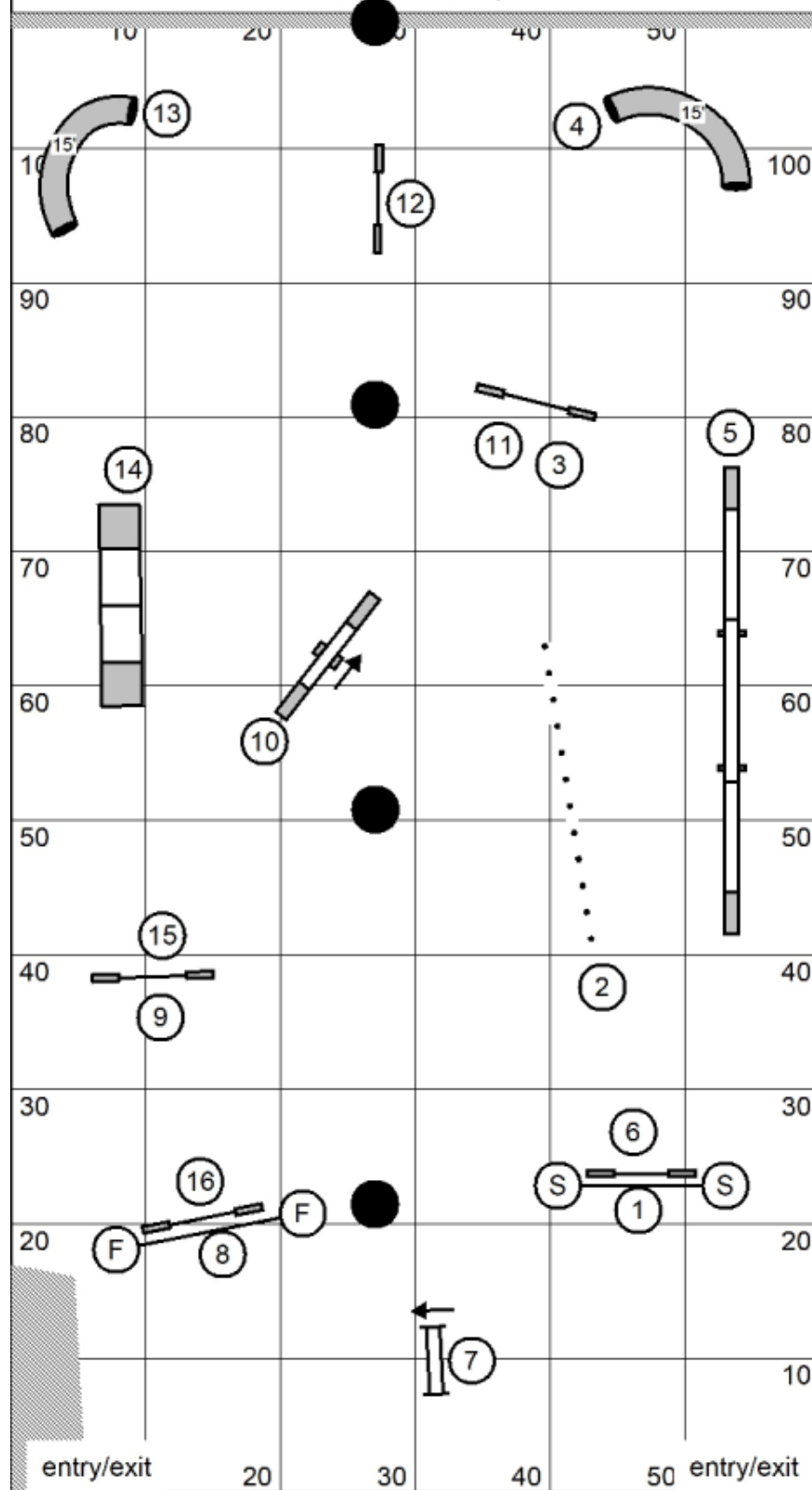
The 5 point combo must be done in flow.

entry/exit

Jackpot 1, 2
Judged by: Jim Murrin
October 19, 2025
Medina County CPE Agility
Wadsworth, Ohio

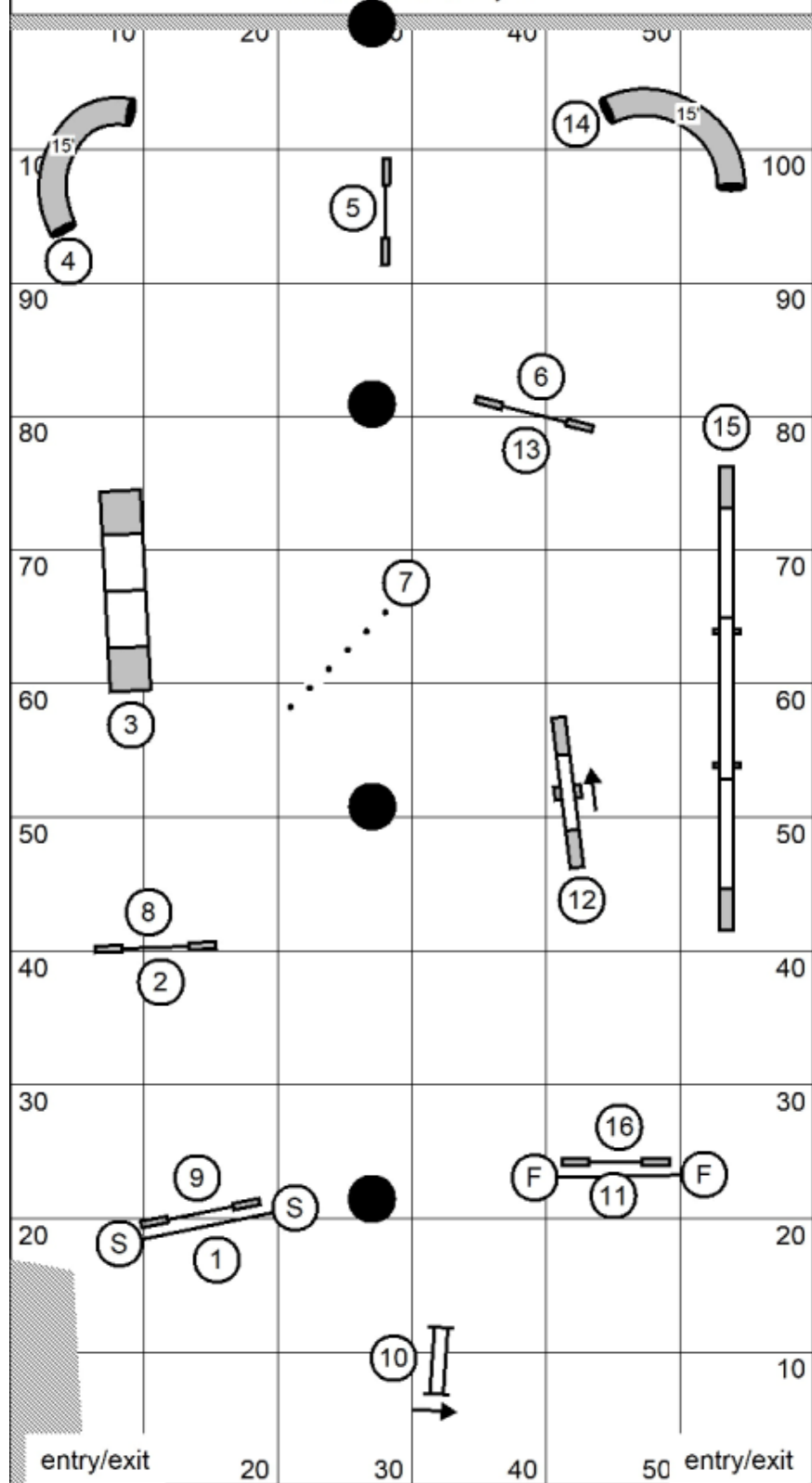
entry/exit

Standard 5, C

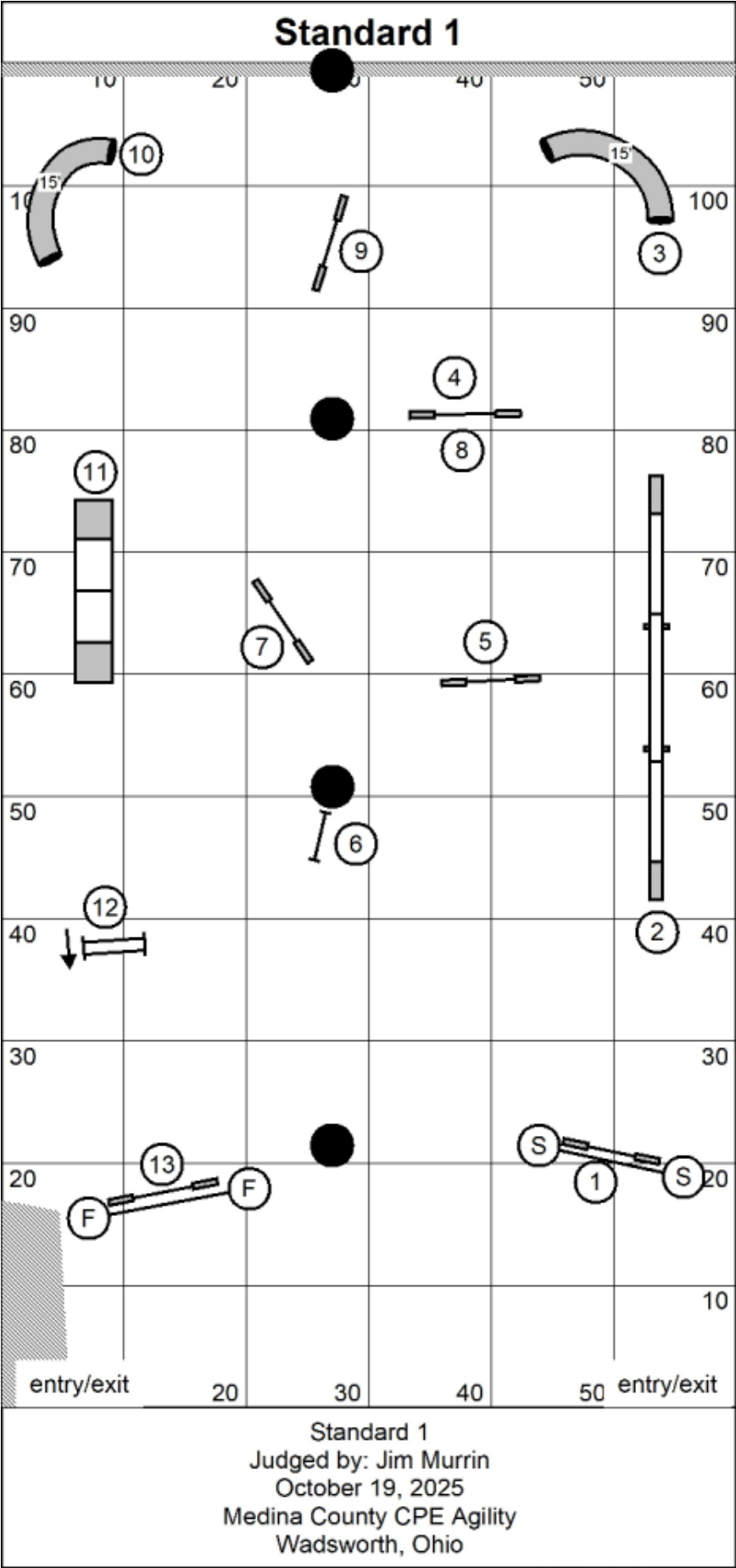


Standard 5, C
 Judged by: Jim Murrin
 October 19, 2025
 Medina County CPE Agility
 Wadsworth, Ohio

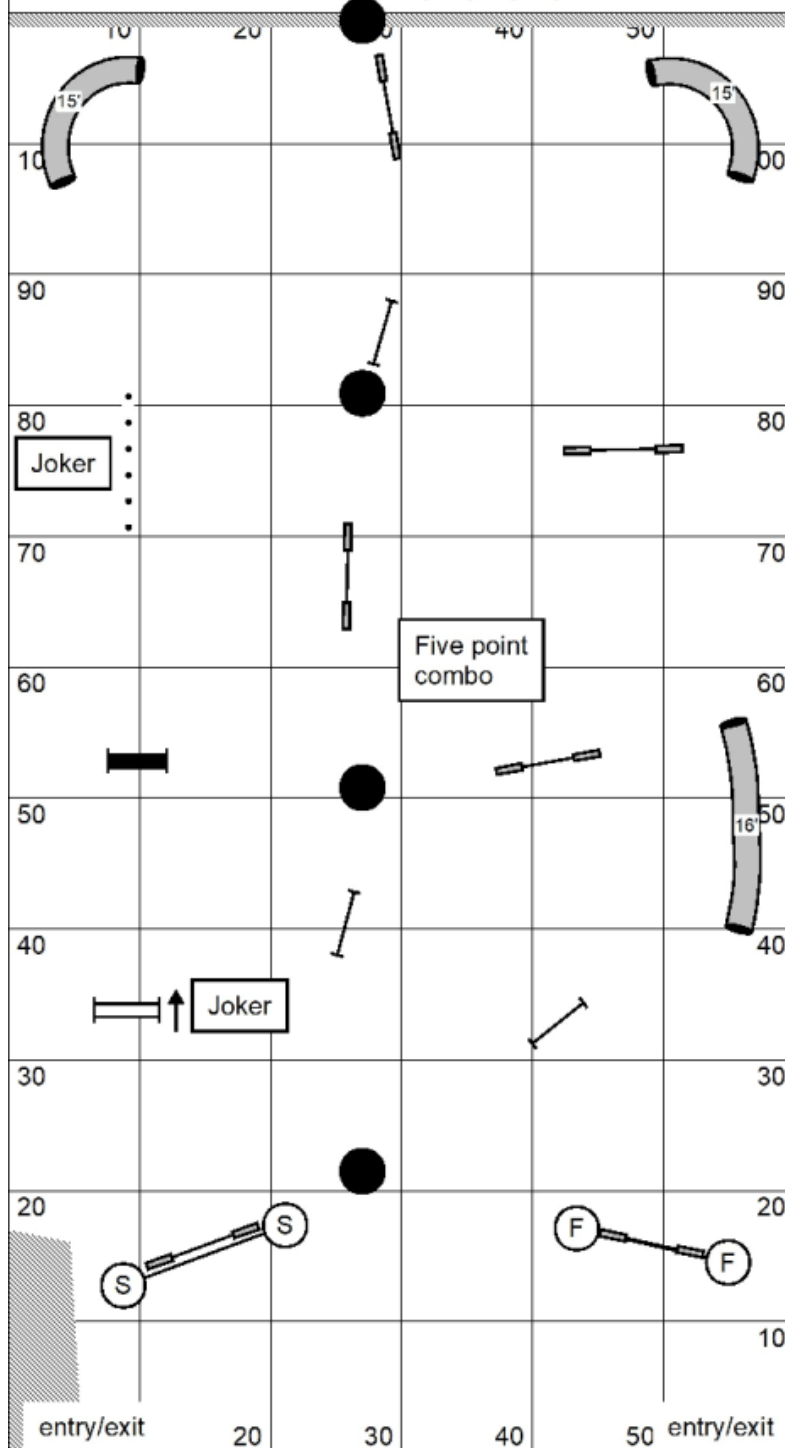
Standard 2, 3



Standard 2, 3
 Judged by: Jim Murrin
 October 19, 2025
 Medina County CPE Agility
 Wadsworth, Ohio



FullHouse 1, 2, 3, 5, C



BRIEFING: The finish jump is live at all times after you receive the "go". It does **not** have a point value. It can be knocked without being faulted. It is also bi-directional.

All obstacles may be taken twice for points. Back to back are ok but must be done safely.

To qualify you must successfully complete 3 one point jumps 2 three point obstacles and one 5 point or "Joker" obstacle. Plus the additional points needed for your level.

You may go to the finish jump whenever you've completed your point accumulation. After the horn you have 5 full seconds for your dog to attempt the finish jump. It doesn't have a value so it can be knocked. You'll lose a point for each full second over time

1 point: single bar jumps

3 point: tunnels, panel jump

5 point Jokers: Double, weaves, and 5 point combo

Small dogs 35 seconds. Large dogs 30 seconds. 16" veterans jumping 12" get big dog time.

Level 1 19 points

Level 2 21 points

Level 3 23 points

Level 5, C 25 points

Specialists and enthusiasts need two less points

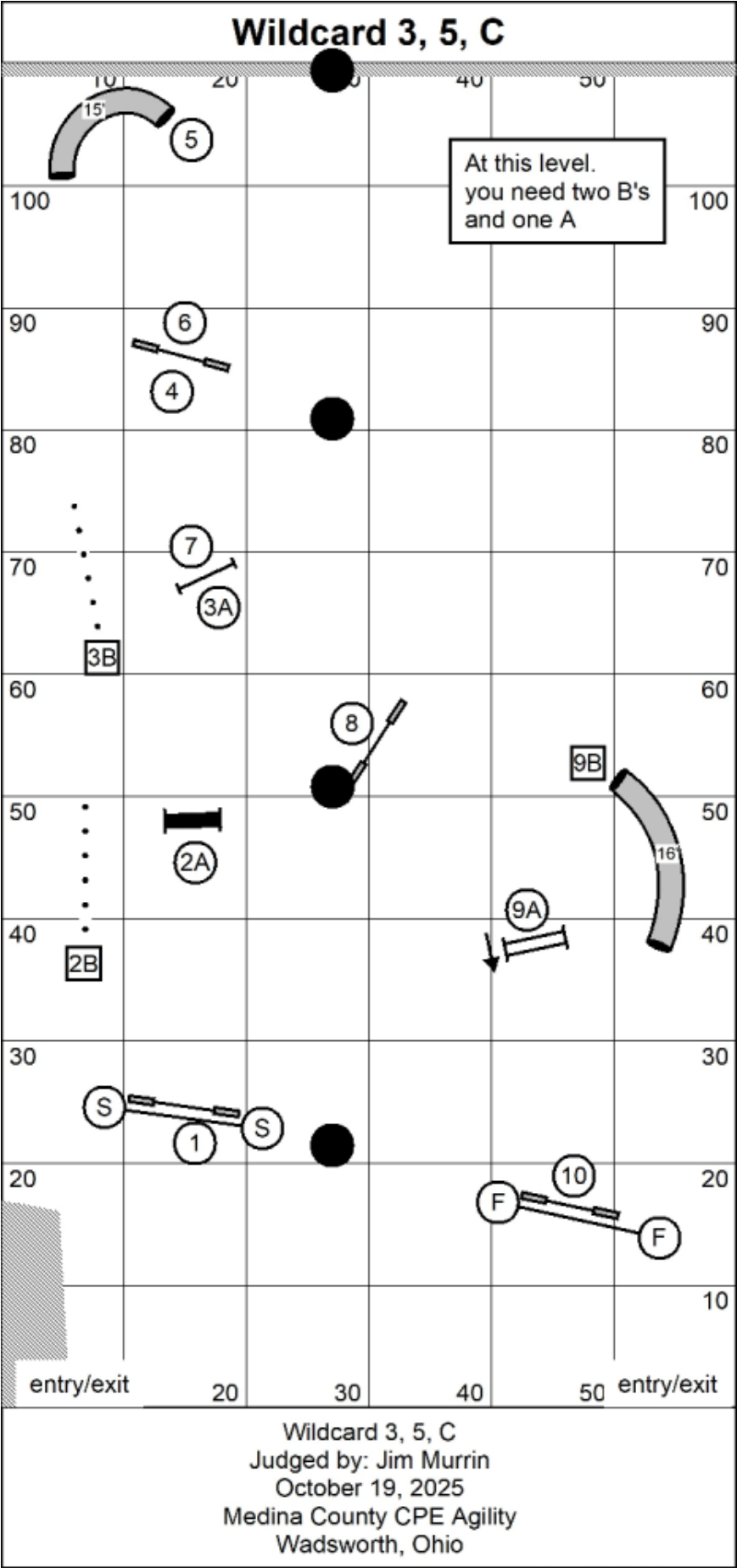
FullHouse 1, 2, 3, 5, C

Judged by: Jim Murrin

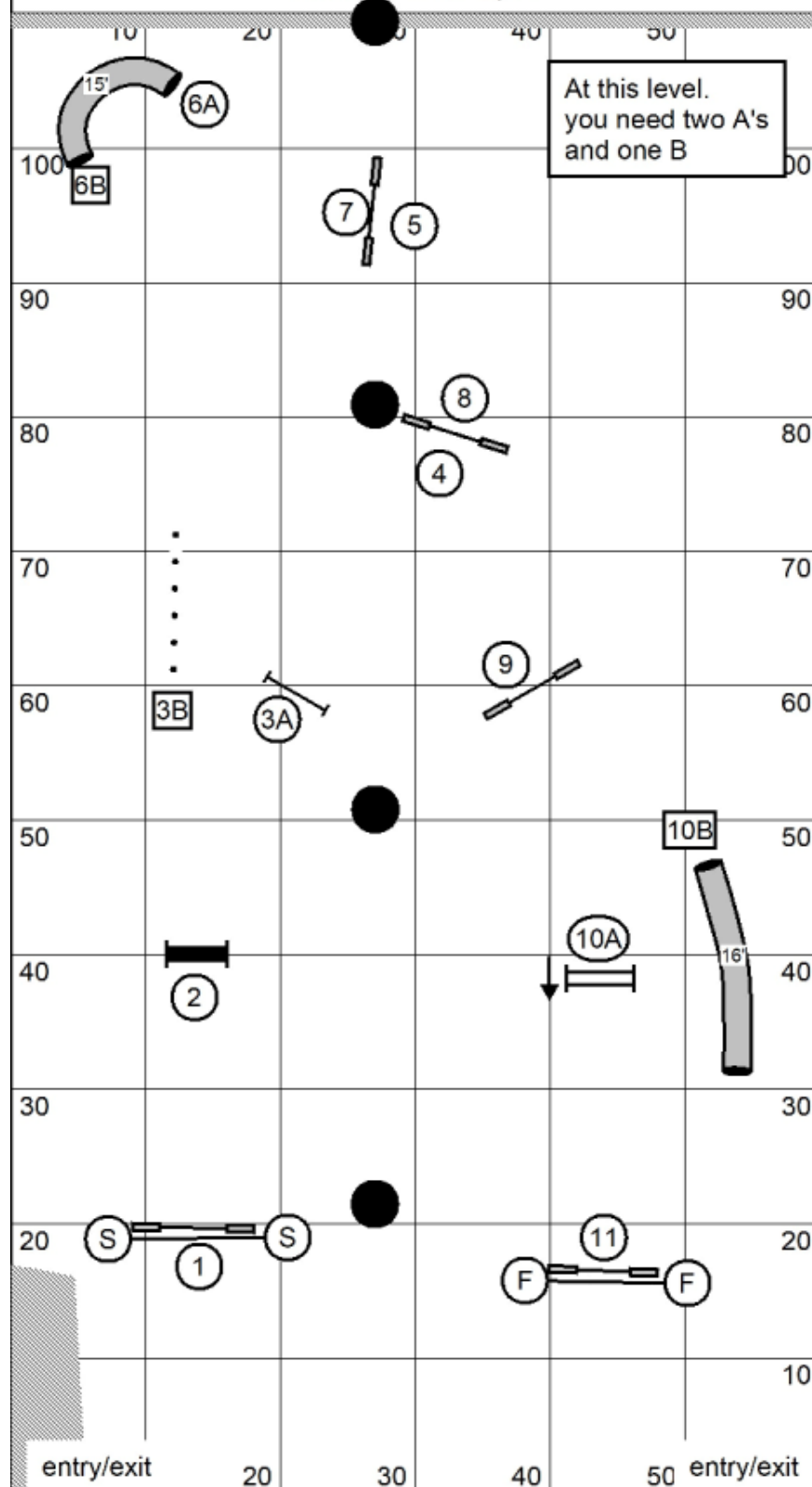
October 19, 2025

Medina County CPE Agility

Wadsworth, Ohio

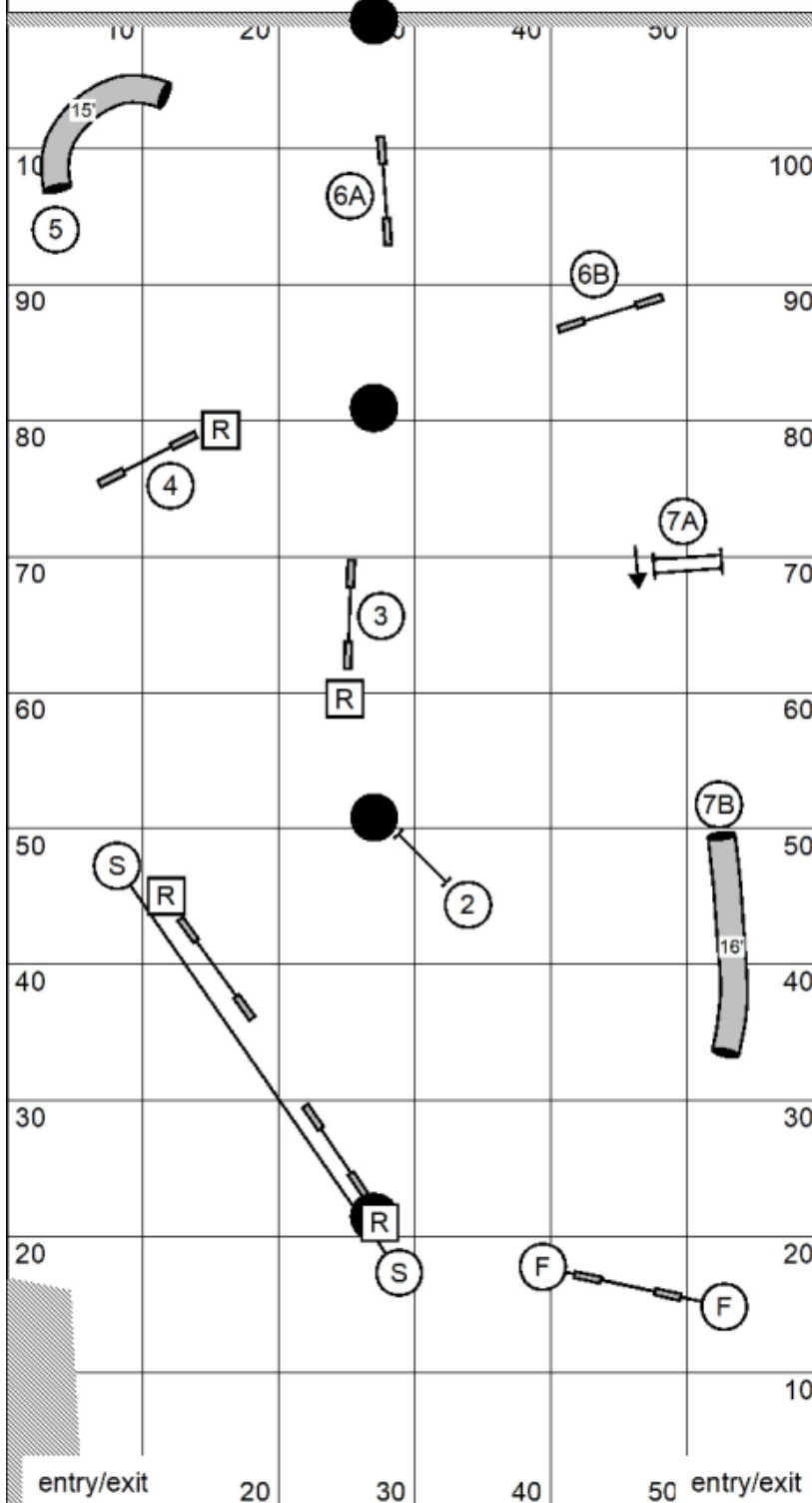


Wildcard 1, 2



Wildcard 1, 2
 Judged by: Jim Murrin
 October 19, 2025
 Medina County CPE Agility
 Wadsworth, Ohio

Snooker 1, 2



IN THE OPENING:

Everything except the double is bi-directional. There are two combos. 6A/6B & 7A/7B. They can be done in any order. You need to complete all parts even if the dog knocks the bar. There are 4 reds but you can only do three. All of the colors can be done multiple times.

IN THE CLOSING:

Everything must be taken as numbered. Number two is bi-directional in the closing. If you hear the horn, whistle or I say thank you, please proceed to the finish jump.

PLEASE NOTE: The finish jump becomes live at the completion of the opening. It does not have a point value so if its knocked it does not NQ you. It is bi-directional.

Points needed to qualify:

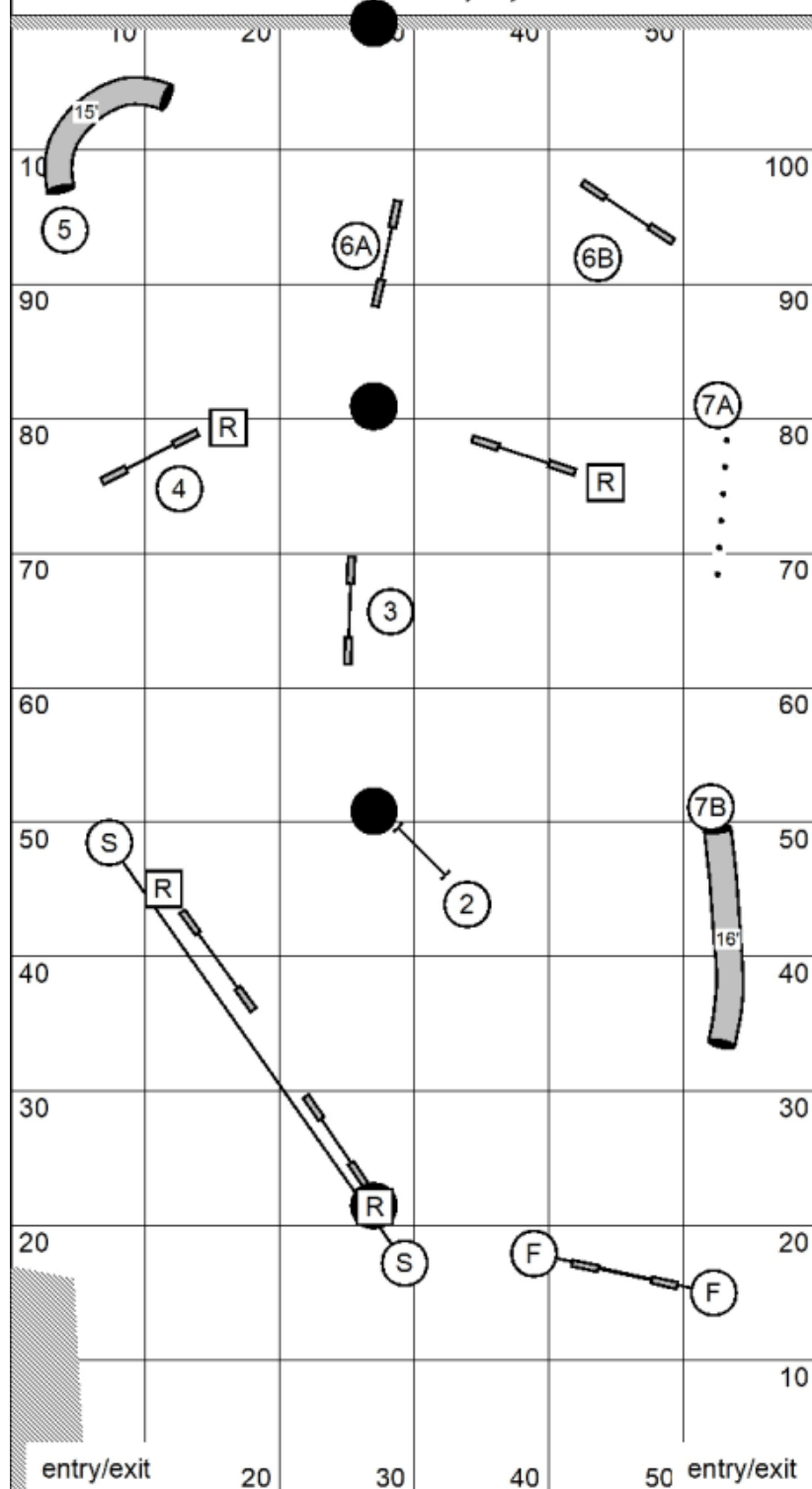
Level 1	26 points
Level 2	28 points
Level 3	30 points
Level 5C	32 points
Enthusiast/Specialist needs 2 fewer at each level.	

TIMES:

4/8/12 = 50 seconds
16v/16/20/24 = 45 seconds

Snooker 1, 2
Judged by: Jim Murrin
October 19, 2025
Medina County CPE Agility
Wadsworth, Ohio

Snooker 3, 5, C



IN THE OPENING:

Everything is bi-directional. There are two combos. 6A/6B & 7A/7B. They can be done in any order. You need to complete all parts even if the dog knocks the bar. There are 4 reds but you can only do three. All of the colors can be done multiple times.

IN THE CLOSING:

Everything must be taken as numbered. Except number two is bi-directional. If you hear the horn, whistle or I say thank you, please proceed to the finish jump.

PLEASE NOTE: The finish jump becomes live at the completion of the opening. It does not have a point value so if its knocked it does not NQ you. It is bi-directional.

Points needed to qualify:

Level 1	26 points
Level 2	28 points
Level 3	30 points
Level 5C	32 points
Enthusiast/Specialist needs 2 fewer at each level.	

TIMES:

4/8/12 = 50 seconds
16v/16/20/24 = 45 seconds

Snooker 3, 5, C
Judged by: Jim Murrin
October 19, 2025
Medina County CPE Agility
Wadsworth, Ohio