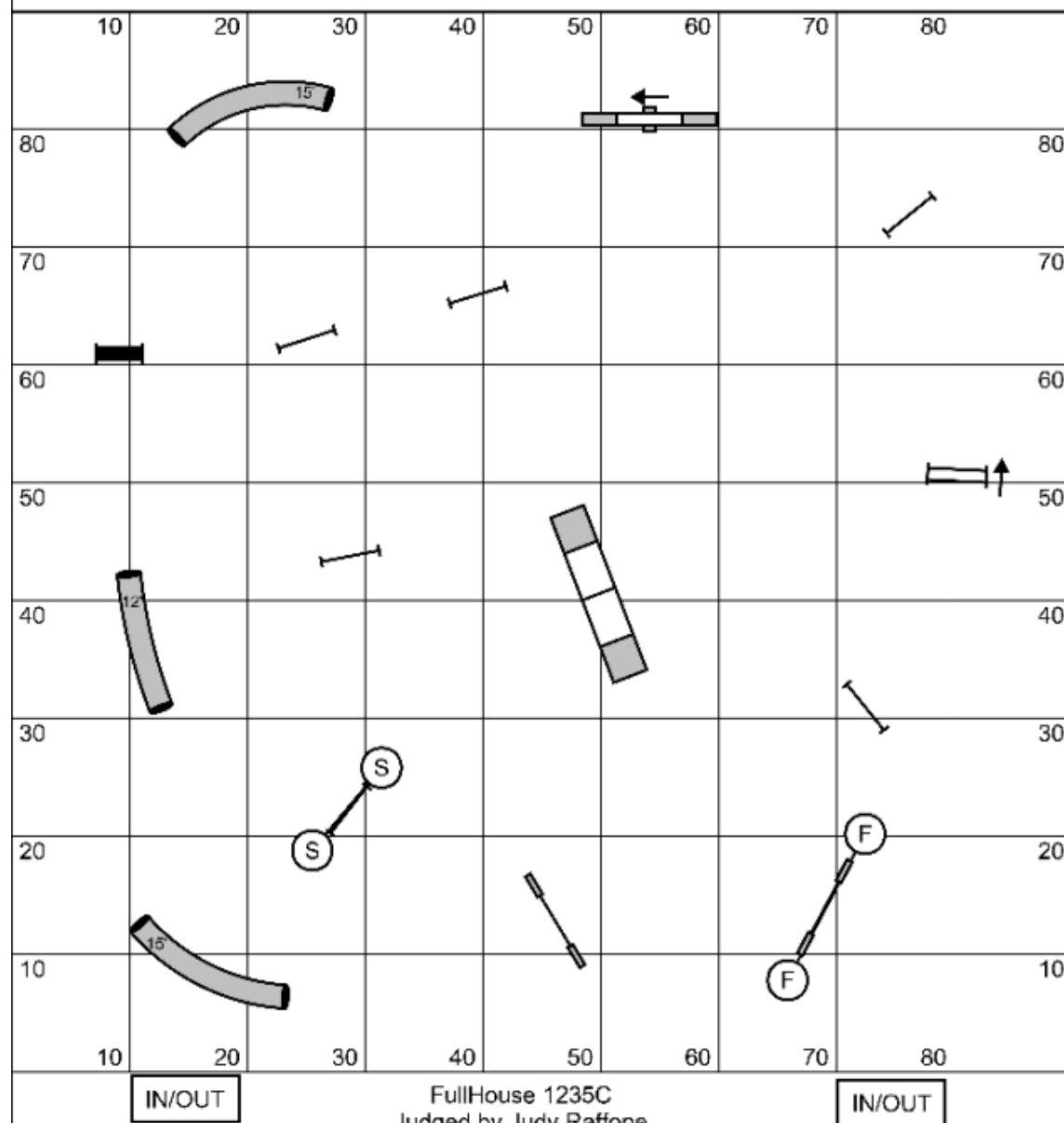


## FULLHOUSE 1235C



Start line is bi-directional.

Successfully complete a minimum of 3 of a kind (1-point obstacles), 1 pair (2 3-point obstacles) and a joker (1 5-point obstacles) plus the required points for your level in the allowed time. Obstacles may be done twice successfully for points. Dropped bars are not reset and are out of play. Back-to-back is allowed if done safely. Finish jump is always live and has no value. At the buzzer, direct your dog to the finish jump (jump bar does not need to remain up). Point accumulation stops at the buzzer. You have 5 seconds to get to the finish before points are subtracted for any time over the maximum time. You may go to the finish earlier if you choose.

Point accumulation Times:

Large dogs 30 seconds

Small dogs 35 seconds

Point Values:

Single bar jumps – 1 point

Tunnels, panel jump – 3 points

Jokers (A-frame, teeter, double) – 5 points

Qualifying points:

Level 1 - 19 points

Level 2 - 21 points

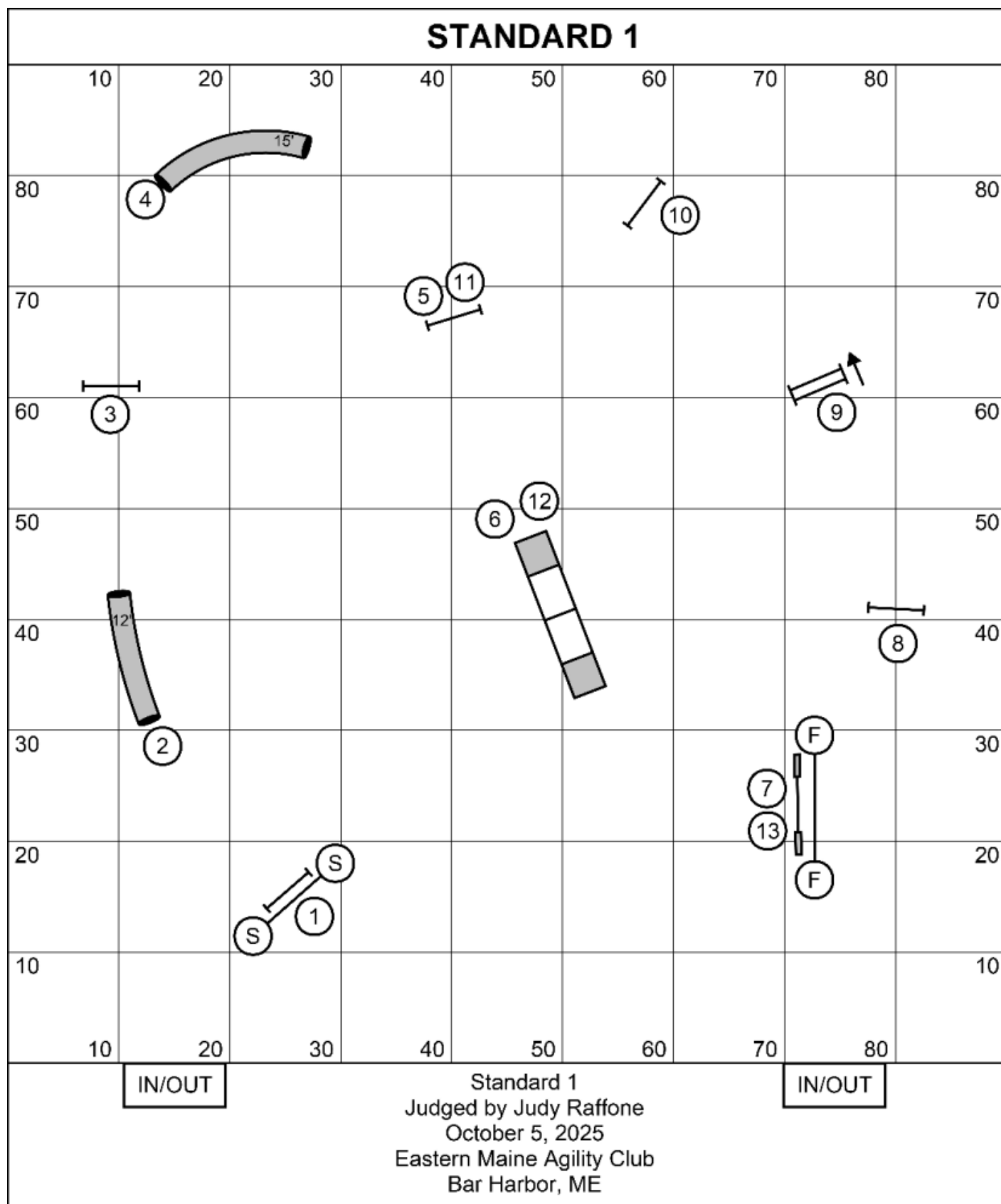
Level 3 - 23 points

Level 5C - 25 points.

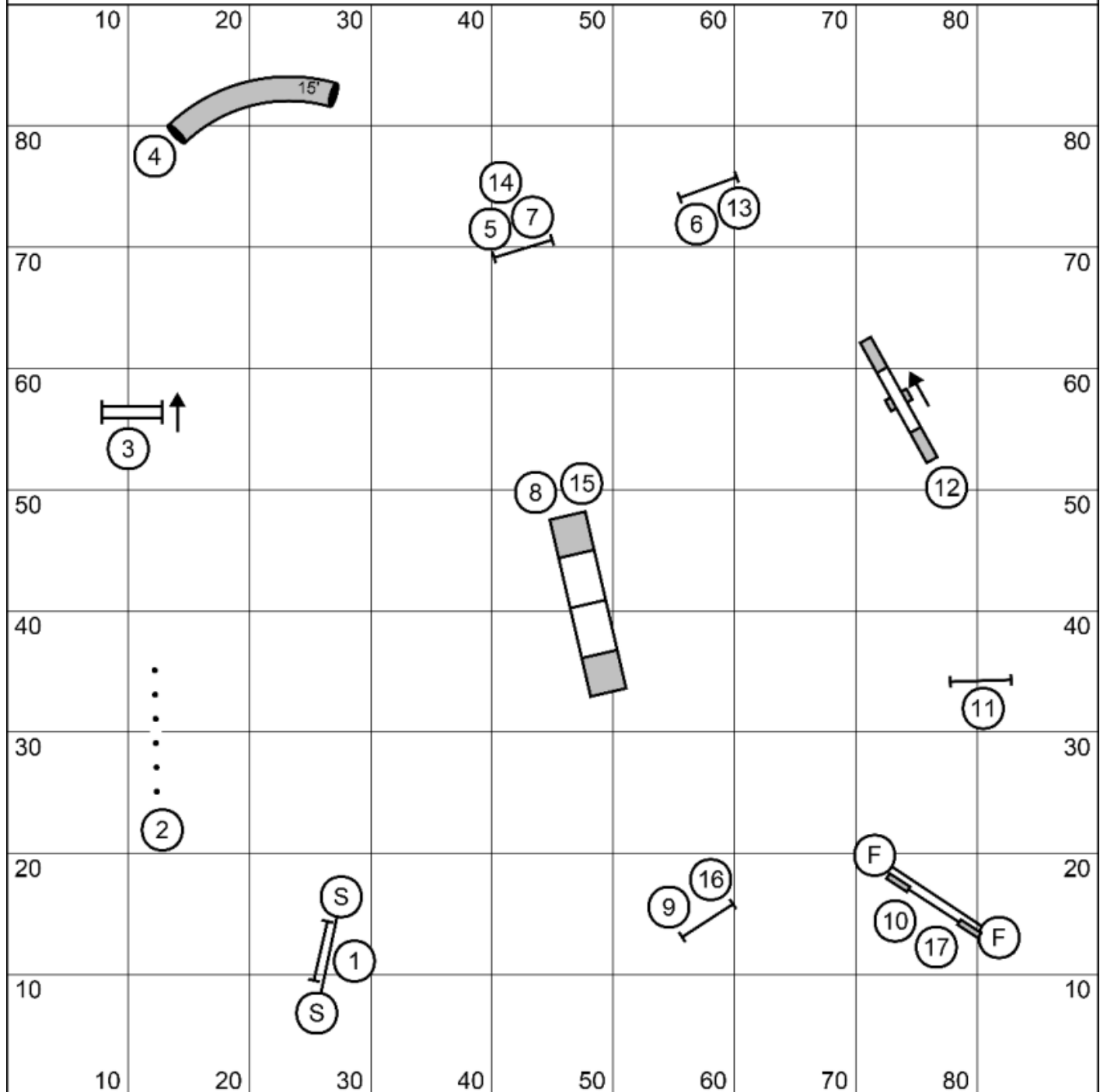
Specialists and enthusiasts 2 points less.

FullHouse 1235C  
Juded by Judy Raffone  
October 5, 2025  
Eastern Maine Agility Club  
Bar Harbor, ME

# STANDARD 1



# STANDARD 23



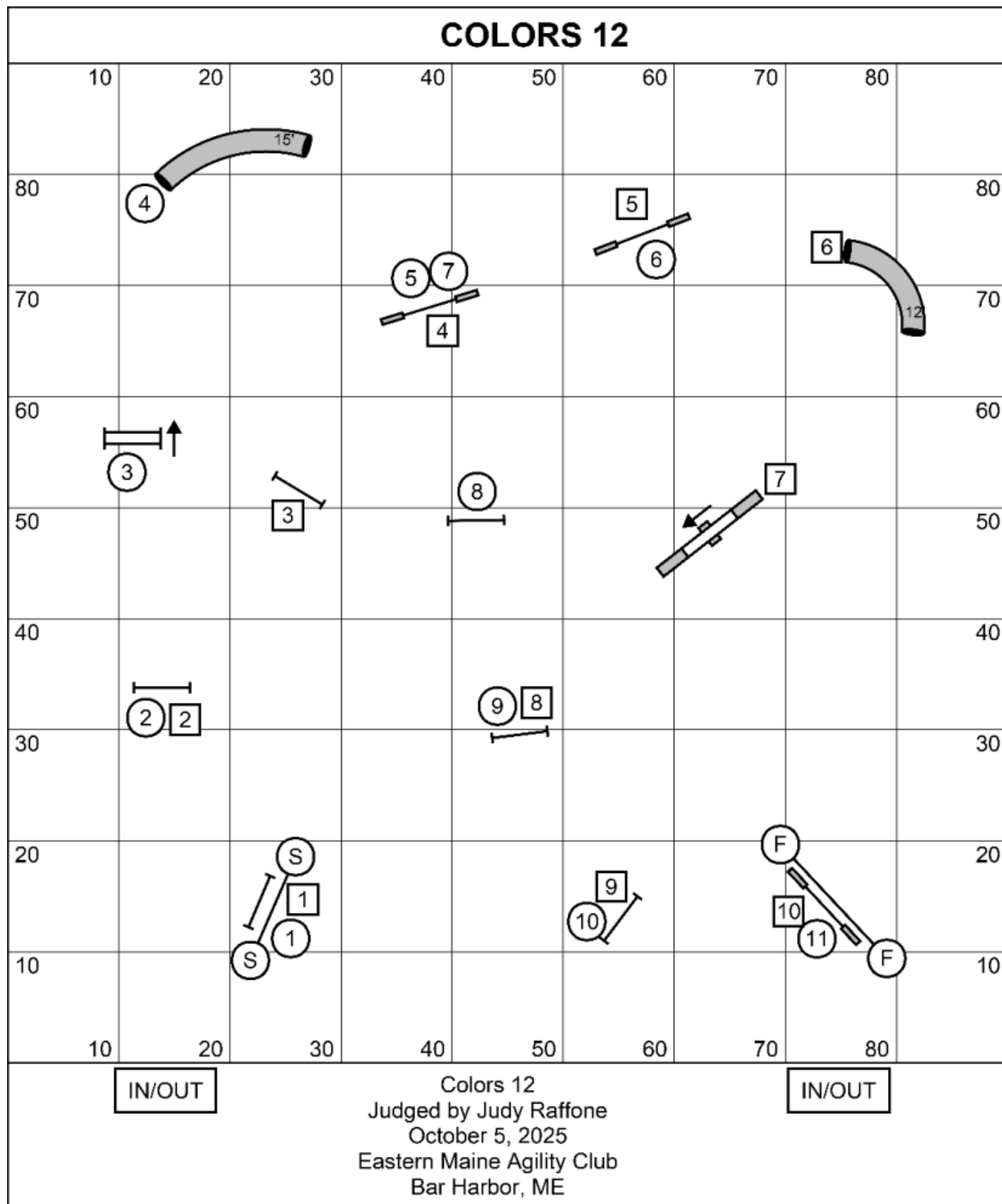
IN/OUT

Standard 23  
 Judged by Judy Raffone  
 October 5, 2025  
 Eastern Maine Agility Club  
 Bar Harbor, ME

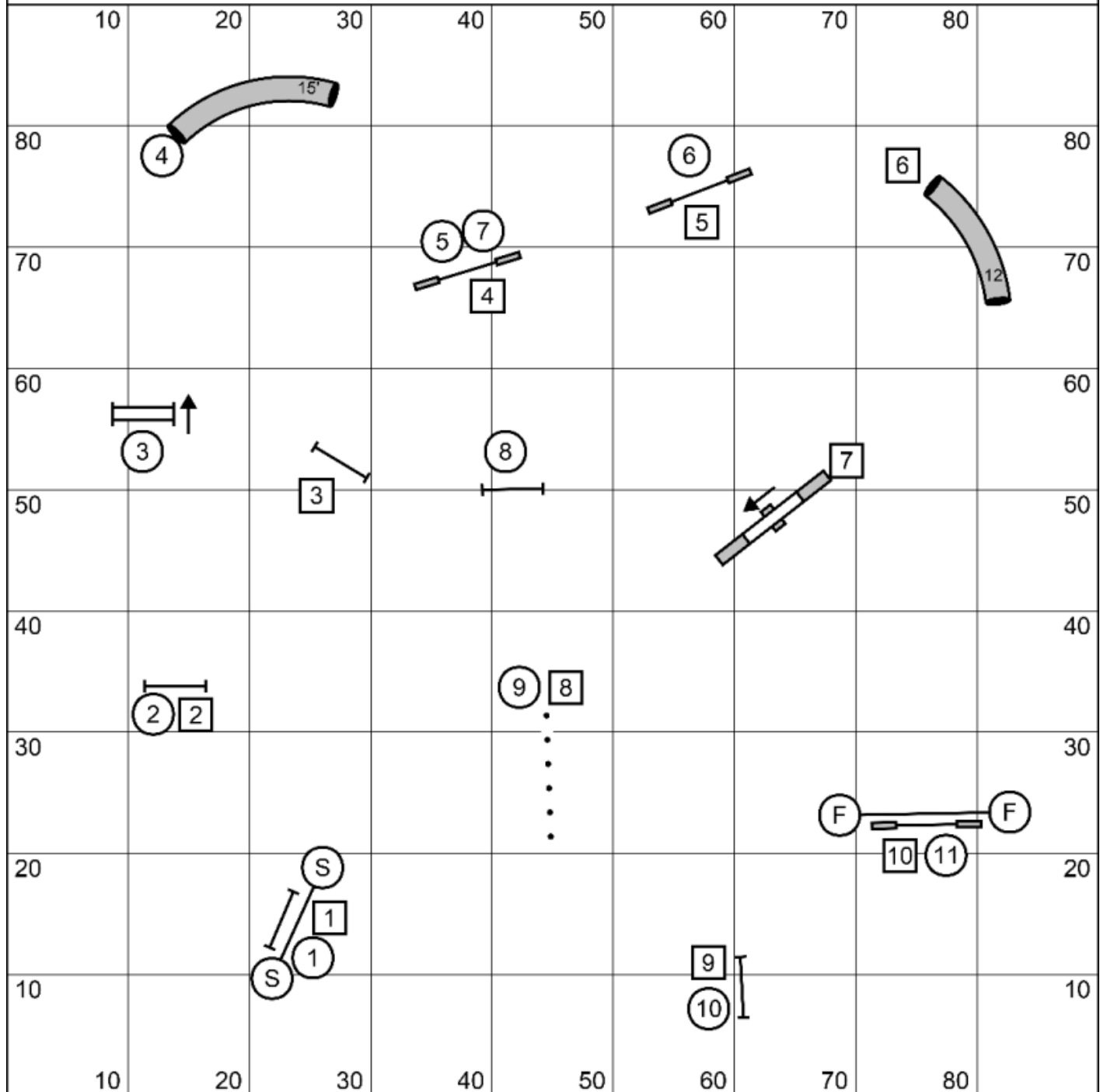
IN/OUT

[illegible]

# COLORS 12



# COLORS 35C

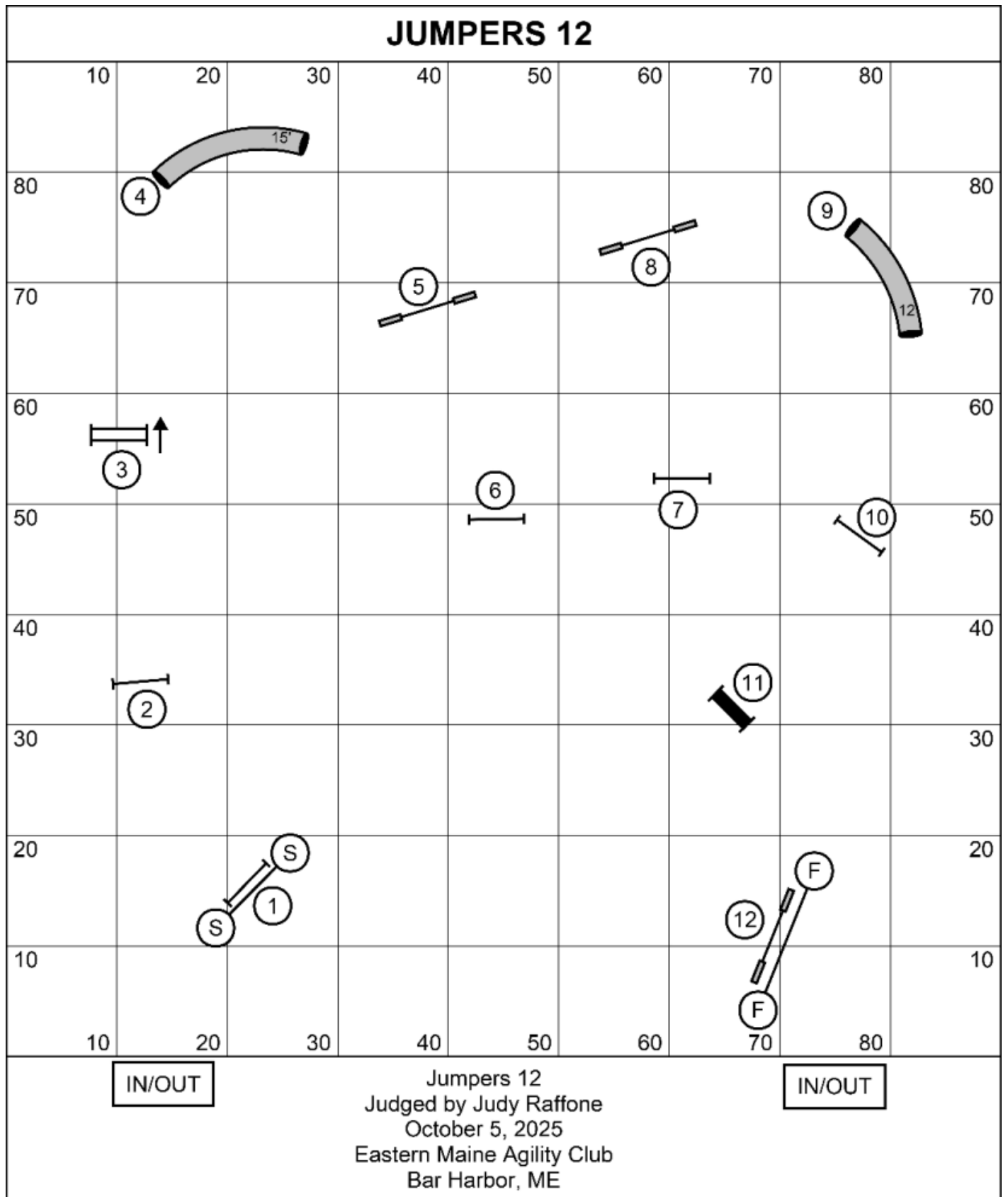


IN/OUT

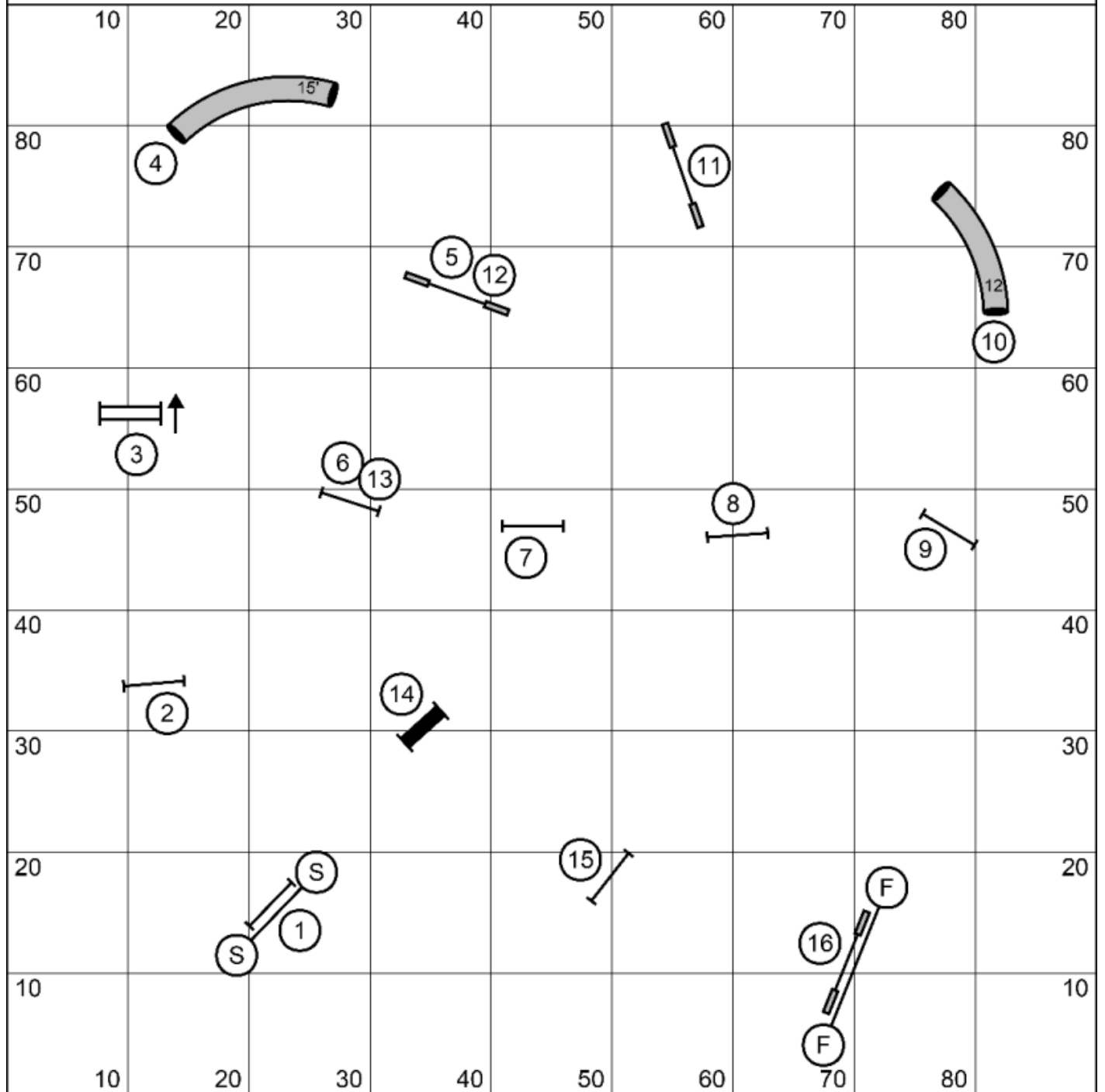
Colors 35C  
 Judged by Judy Raffone  
 October 5, 2025  
 Eastern Maine Agility Club  
 Bar Harbor, ME

IN/OUT

# JUMPERS 12



# JUMPERS 35C



IN/OUT

Jumpers 35C  
 Judged by Judy Raffone  
 October 5, 2025  
 Eastern Maine Agility Club  
 Bar Harbor, ME

IN/OUT