

National Ice Cream Sandwich Day!

- * Three options for melty Jackpot delish!
- * The Vanilla Cookie Sandwich (Jump-Tunnel-Jump) is worth 15 points.
- * The Cookies & Cream Sandwich

(Jump-Teeter-Jump-Tunnel) is worth 20 points.

- * The Neapolitan Sandwich (Weaves-Tunnel-Dog Walk) is worth 25 points.
- * All obstacles can be used twice successfully for points, and the obstacles used in a gamble will also earn their point value.
- * You may NOT double up on an obstacle for 2 separate sandwiches (ex: jump-tunnel-jump-teeter-jump DOES NOT earn you 15 and 20 points - there must be another jump in the sequence before the teeter).
- * You may do all 3 gambles for points, but you must have completed at least one gamble successfully in order to qualify.
- * You may go to the finish jump at any time to end your run. It is automatically live after the first buzzer. Finish jump may not count as a "jump" in a gamble sequence, but it is worth an additional 5 points.
- 1 Point: Single bar jumps
- 50 3 Point: Tunnels, Weaves, Double
 - 5 Point: Dog Walk, Teeter, Combo
 - 7 Point: 1st time over the Double

Jackpot Times:

Small dogs: 35 seconds opening 22 seconds closing Large dogs: 30 seconds opening, 20 seconds closing Going over the total game time will result in a NQ. The second buzzer is 6 seconds over time.

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Level 1 32 point Level 2 36 points

40 points Level 3

Level 5.C 44 points

Specialists and Enthusiasts: Two points fewer



















