

BRIEFING: Start line IS bi-directional. Everything may be taken twice successfully for points. Back to back is fine as long as it is done safely. Once the horn blows, you stop accumulating points and must go to the finish jump. For every full second over time, 1 point is deducted.

Requirements to Qualify:

Sometime during your run, you need to successfully complete 3 single jumps, 2 tunnels/panel and 1 joker plus enough points for your level to qualify.

Obstacle Point Values:

- 1 Point: Single bar jumps
- 3 Point: Tunnels, Panel
- 5 Point (jokers): Dog Walk, Double, Weaves finish jump is live at all times and has no point value.

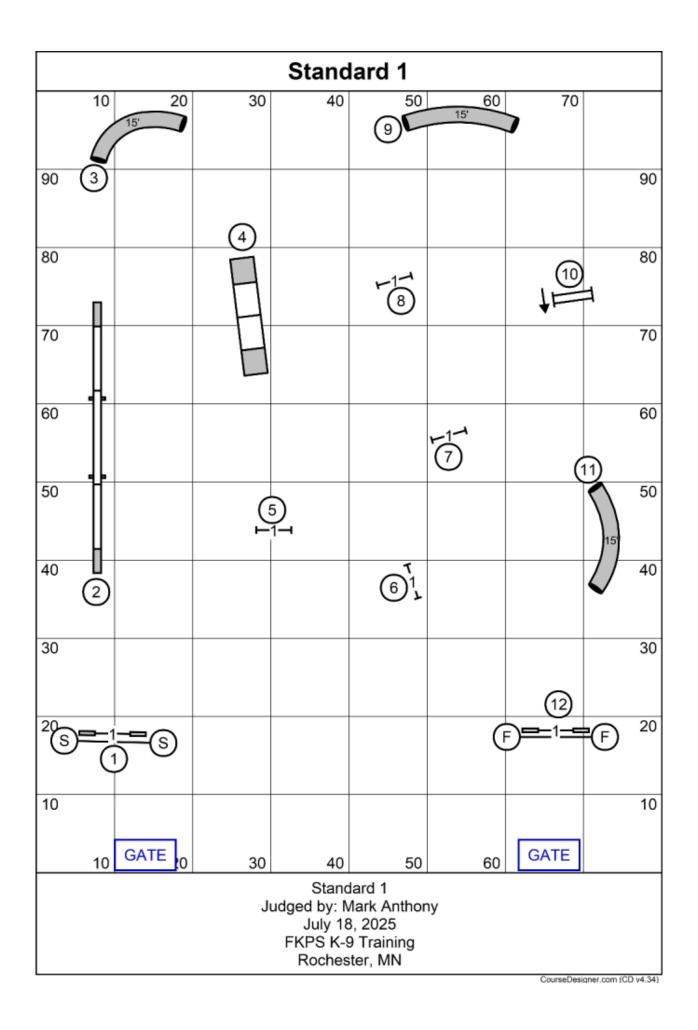
FullHouse Times:

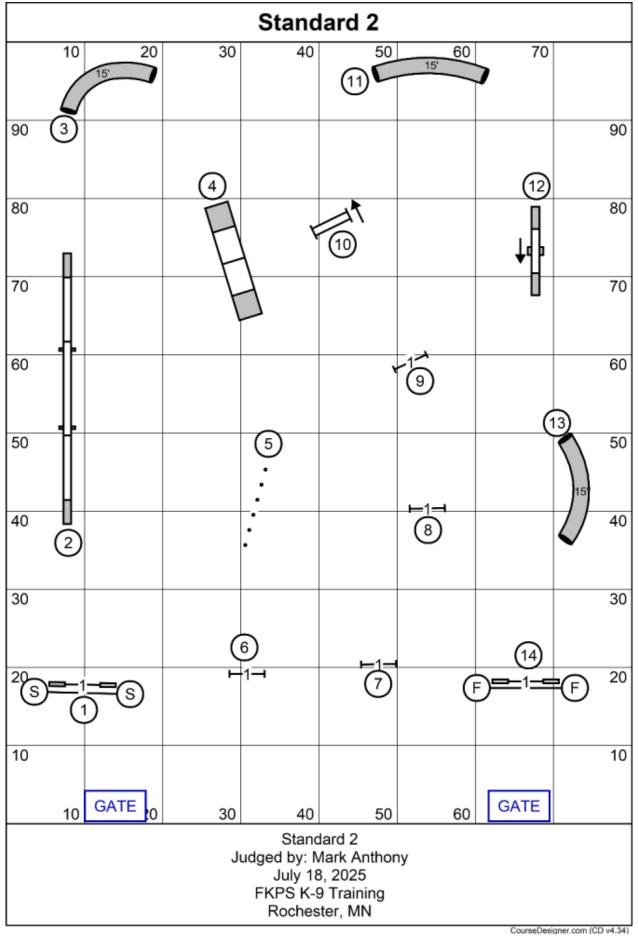
Small dogs: 35 seconds and 5 seconds Large dogs: 30 seconds and 5 seconds

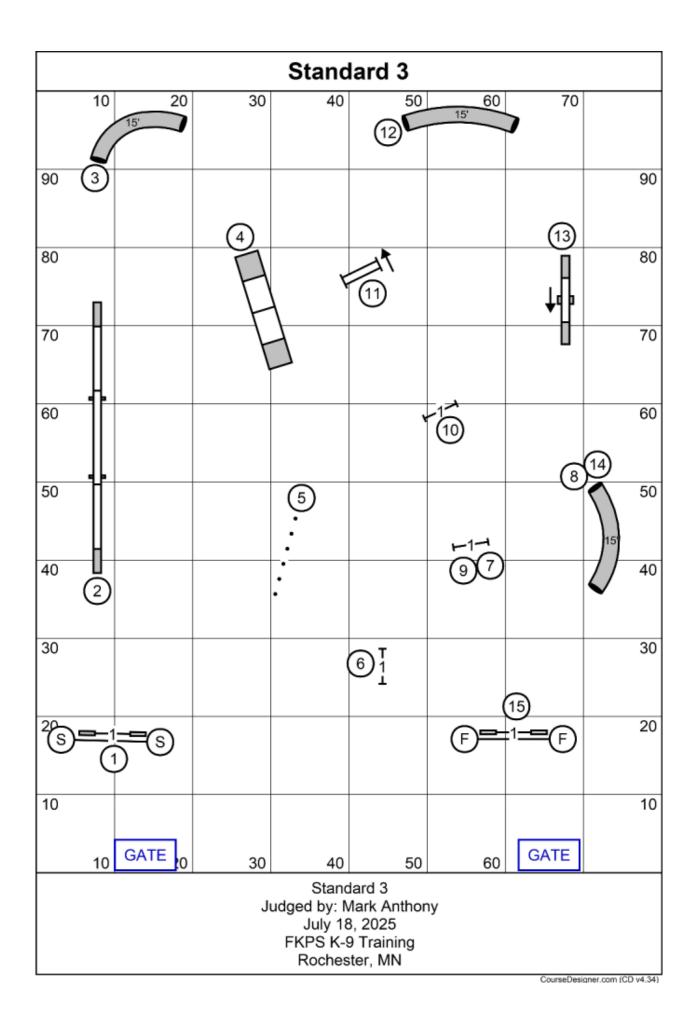
Points needed to Qualify:

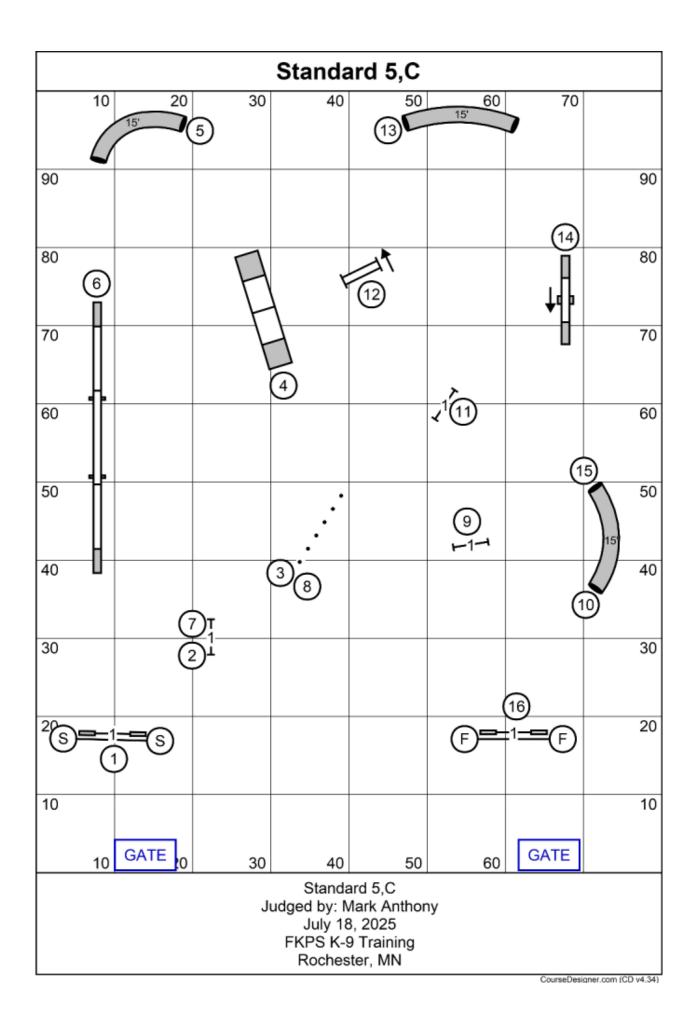
	Reg / Vet	Enth/ Spec
Level 1	19 points	17 points
Level 2	21 points	19 points
Level 3	23 points	21 points
Level 5/C	25 points	23 points

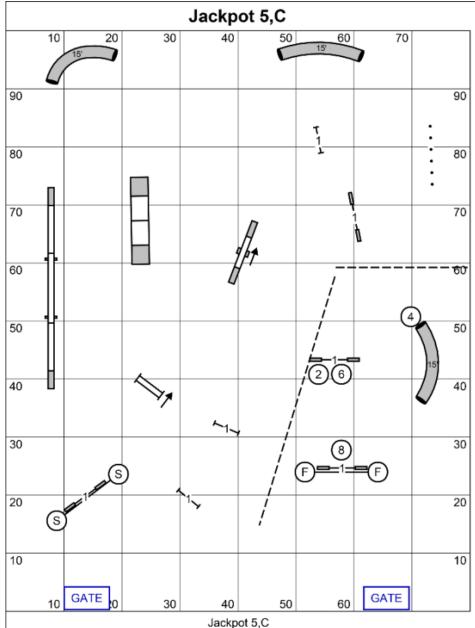
FullHouse 1,2,3,5,C Judged by: Mark Anthony July 18, 2025 FKPS K-9 Training Rochester, MN











Judged by: Mark Anthony July 18, 2025 FKPS K-9 Training Rochester, MN In the opening: Start line IS bi-directional. Everything may be taken twice successfully for points. Back to back is fine as long as it is done safely. No two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn blows, you stop accumulating points.

In the closing: You must successfully complete the gamble within the time allowed to Q. Your gamble does not start until you take 2 in the correct direction.

Obstacle Point Values:

1 Point: Single bar jumps

3 Point: Tunnel, Weaves, Double jump 5 Point: A-frame, Dog Walk, Teeter

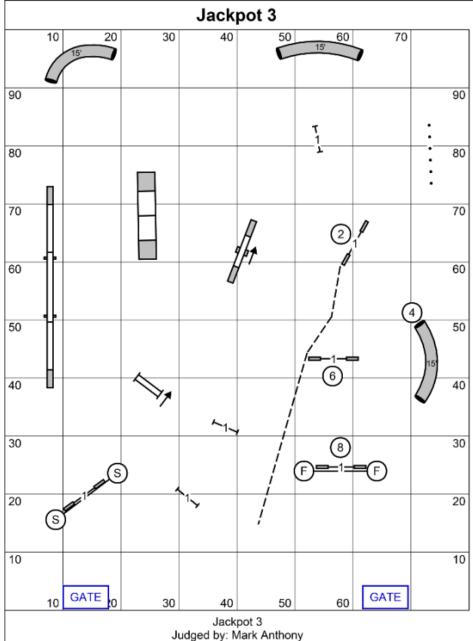
Jackpot Times:

Small dogs: 35 seconds opening 20 seconds closing Large dogs: 30 seconds opening, 18 seconds closing Going over the total game time will result in a NQ. The second buzzer is 6 seconds over time.

Total Points needed to Qualify:

	Reg/Vet	Spec/Enth
Level 1	32 points	30 points
Level 2	36 points	34 points
Level 3	40 points	38 points
Level 5/C	44 points	42 points

CourseDesigner.com (CD v4.34)



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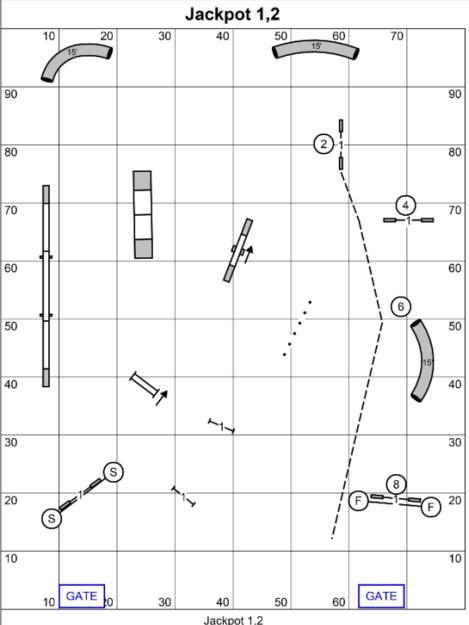
5 Point: A-frame, Dog Walk, Teeter

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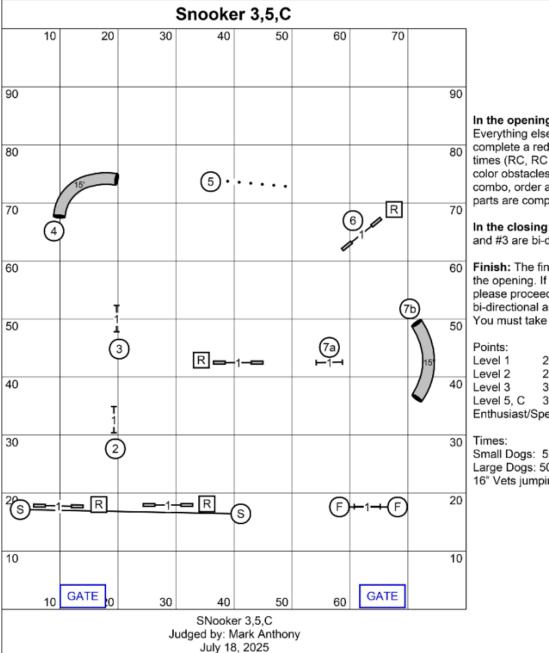
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Jackpot 1,2 Judged by: Mark Anthony July 18, 2025 FKPS K-9 Training Rochester, MN



FKPS K-9 Training Rochester, MN

In the opening: Start line is NOT bi-directional. Everything else is bi-/multi- directional. Teams must complete a red (R) and color (C) combination three times (RC, RC & RC). Reds can only be used once but color obstacles can be used multiple times. For the combo, order and direction do not matter as long as all parts are completed.

In the closing: Everything must be taken as labeled. #2 and #3 are bi-directional.

Finish: The finish jump becomes live after completion of the opening. If you hear me say thank you or a whistle, please proceed to the finish jump. Finish jump is bi-directional and there is no fault for knocking a bar. You must take the finish jump to receive a score.

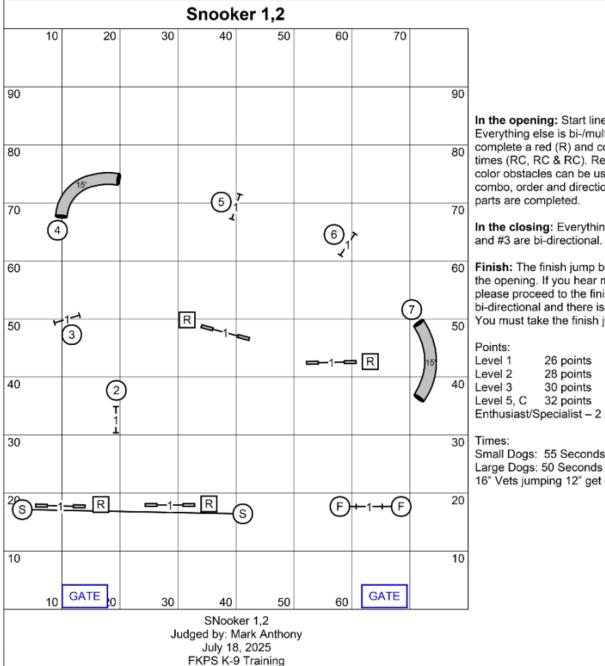
26 points 28 points

30 points 32 points

Enthusiast/Specialist - 2 points fewer at each level

Small Dogs: 55 Seconds Large Dogs: 50 Seconds

16" Vets jumping 12" get big dog time.



Rochester, MN

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In the closing: Everything must be taken as labeled. #2

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