

Briefing

In the opening: The start line is not bi-directional. Everything else is bi/multi-directional, including the combo (order does not matter, but both parts must be attempted). Teams must complete a (R)ed and (C)olor combination three times (RC, RC, RC). R's can only be used one time each, but C's can be repeated. R's are worth one point each. C point values match their numbers.

In the closing: Obstacles must be taken in the order numbered, but you do not necessarily have to complete all obstacles to qualify. #2 is bi-directional.

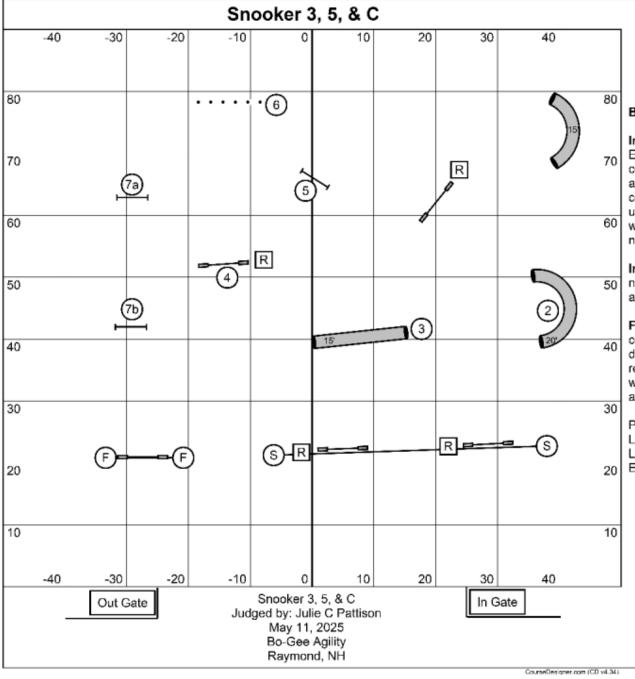
Finish Jump: The Finish Jump is not live until completion of your third Color in the opening or if you direct your dog to it. You must take the Finish Jump to receive a score, including if you hear a 'Thank you' or a whistle during your run. The Finish Jump is bi-directional and is not faulted if the bar is dropped.

Points for Reg/Vet

Level 1 26 points

Level 2 28 points

Enth/Spec need 2 fewer points per level.



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Points for Reg/Vet Level 3 30 points Level 5/C 32 points

20 Enth/Spec need 2 fewer points per level.

