











## National PITA Day Jackpot

- \* Your gamble can be done at any time.
- \* Collect gamble points by completing any non-jump obstacle after completing a jump for double the points. Completing two consecutive combos earns the gamble for 15 points. You can do this as many times as you can, within time limits, but two jumps in a row, and you have to start over (except the combo)
- \* All obstacles can be used twice successfully for any kind of points, but only once for a gamble.
- \* You may go to the table at any time to end your run. It is automatically live after the first buzzer. Table is worth

1 Point: Single bar jumps, Panel 3 Point: Tunnels, Double, Weaves 5 Point: A-Frame, Teeter, Combo

Small dogs: 35 seconds opening 20 seconds closing Large dogs: 30 seconds opening, 18 seconds closing Going over the total game time will result in a NQ. The second buzzer is 6 seconds over time.

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Specialists and Enthusiasts: Two points fewer







