

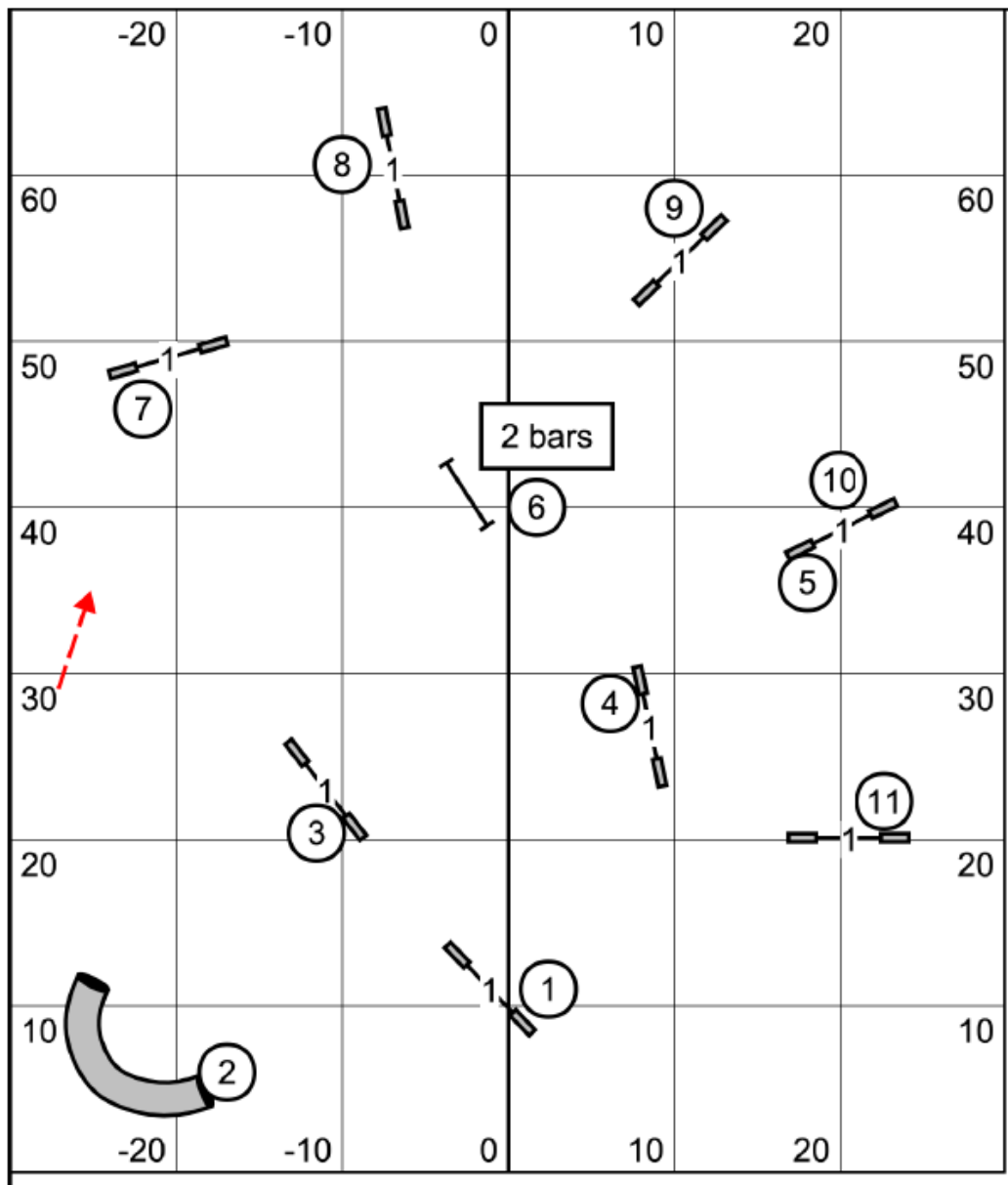
ACT 1 Jumper – Round 1

For safety reasons, no hanging tags or attachments to the dog's collar.

No Treats or Toys in the ring, except if you declare "FEO" (for exhibition only), in which case no actual scoring takes place.

SCORING: Each wrong course is a 5 point penalty. You must score 85 and be within time to Qualify. An NQ will be issued for:

- A dropped bar
- Exceeding the time limit (Act 1J 50s, Act 2J 60s)
- More than 3 attempts at the "next" obstacle



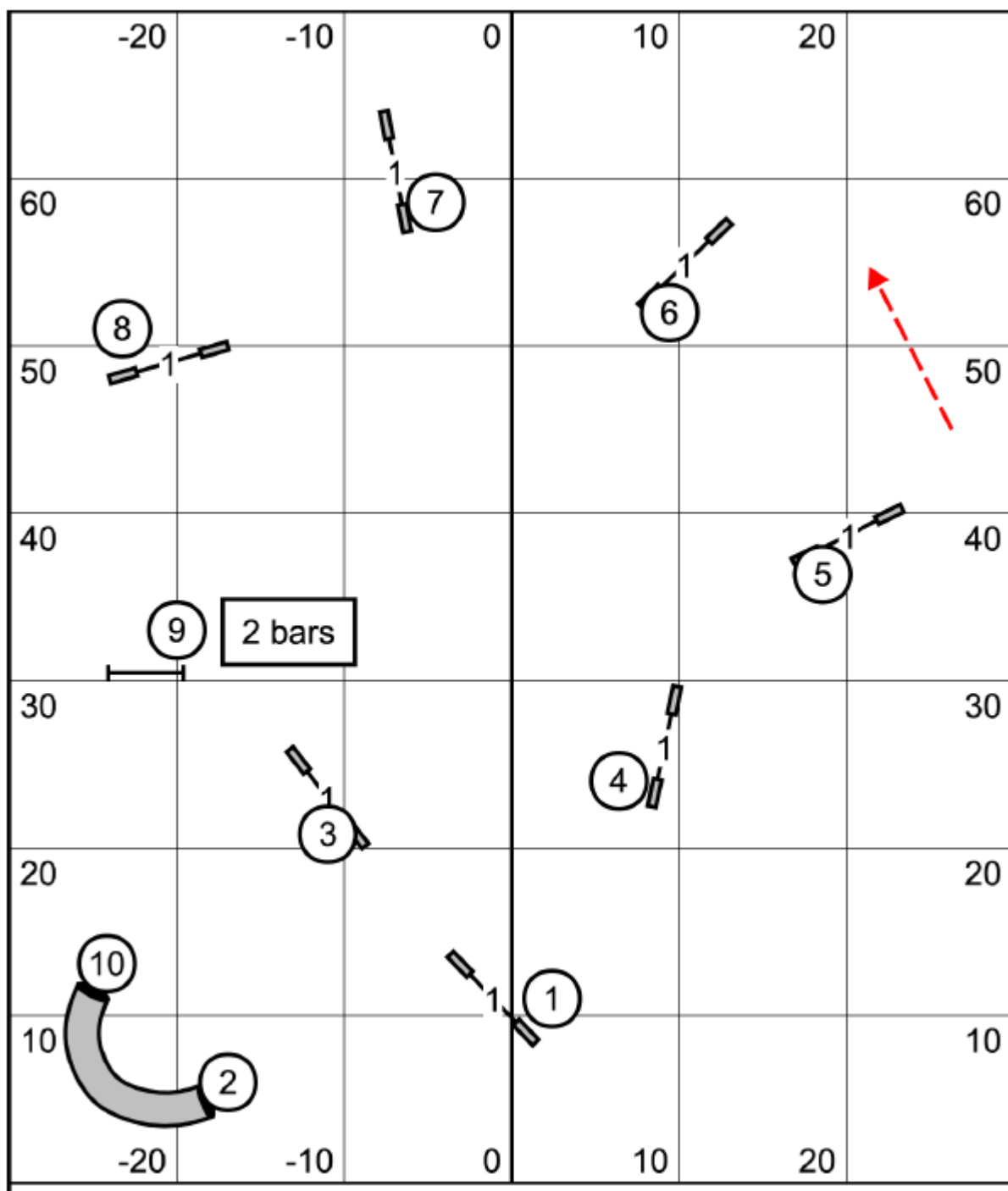
ACT 1 Jumper – Round 2

For safety reasons, no hanging tags or attachments to the dog's collar.

No Treats or Toys in the ring, except if you declare "FEO" (for exhibition only), in which case no actual scoring takes place.

SCORING: Each wrong course is a 5 point penalty. You must score 85 and be within time to Qualify. An NQ will be issued for:

- A dropped bar
- Exceeding the time limit (Act 1J 50s, Act 2J 60s)
- More than 3 attempts at the "next" obstacle



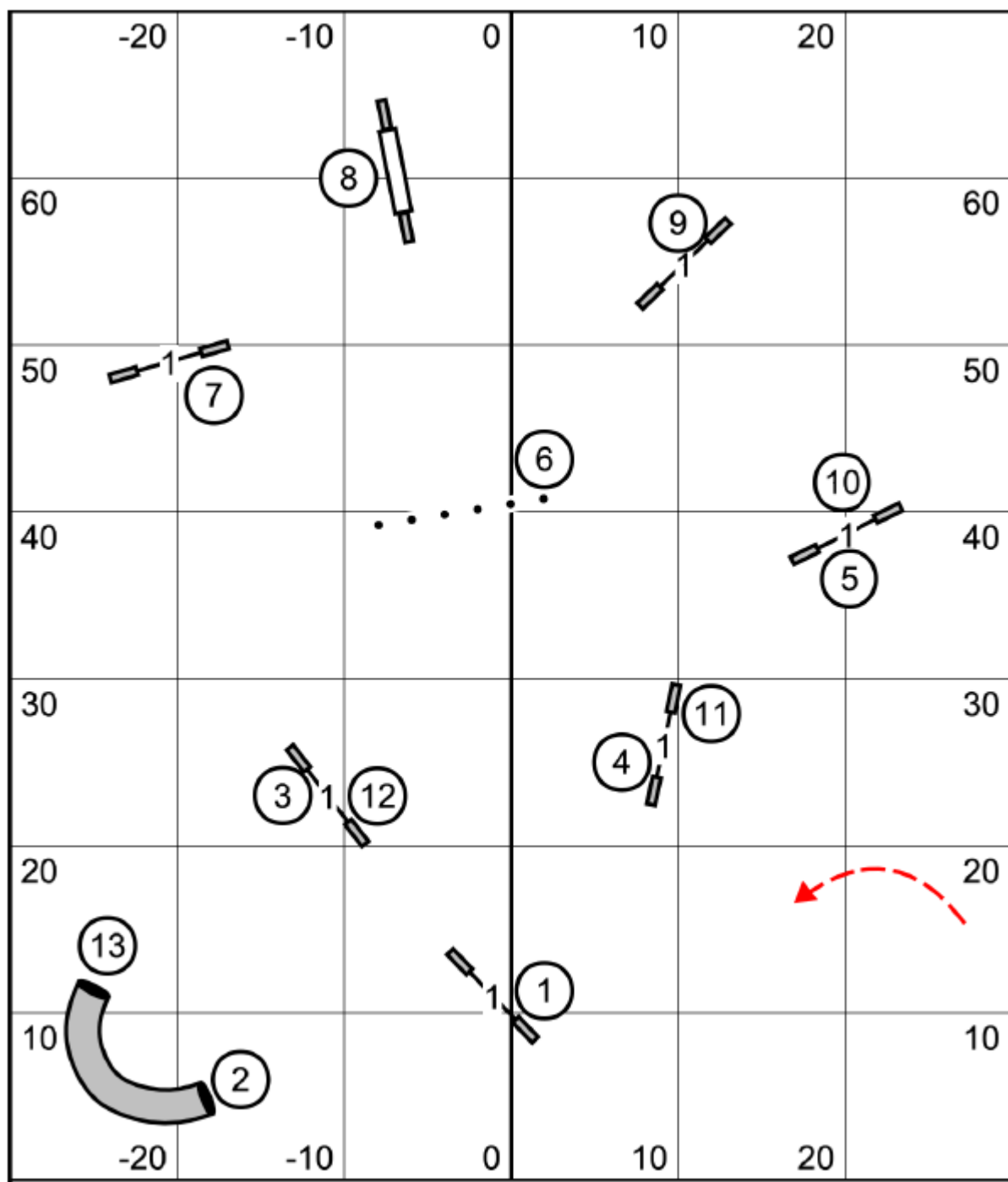
ACT 2 Jumper – Round 1

For safety reasons, no hanging tags or attachments to the dog's collar.

No Treats or Toys in the ring, except if you declare "FEO" (for exhibition only), in which case no actual scoring takes place.

SCORING: Each wrong course is a 5 point penalty. You must score 85 and be within time to Qualify. An NQ will be issued for:

- A dropped bar
- Exceeding the time limit (Act 1J 50s, Act 2J 60s)
- More than 3 attempts at the "next" obstacle



ACT 2 Jumper – Round 2

For safety reasons, no hanging tags or attachments to the dog's collar.

No Treats or Toys in the ring, except if you declare "FEO" (for exhibition only), in which case no actual scoring takes place.

SCORING: Each wrong course is a 5 point penalty. You must score 85 and be within time to Qualify. An NQ will be issued for:

- A dropped bar
- Exceeding the time limit (Act 1J 50s, Act 2J 60s)
- More than 3 attempts at the "next" obstacle

