

1-3-5-7 System, DW is 7. No Contact to Contact, Back to Back Ok
25sec. Opening, Joker; 24"-20"= 15sec., 16"-12"= 16sec., 8"= 17sec. P+2

Masters/Piii Gamblers
Data Driven Agility

08/31/2024
Rafael Quiñones

1-3-5-7 System, DW is 7. No Contact to Contact, Back to Back Ok
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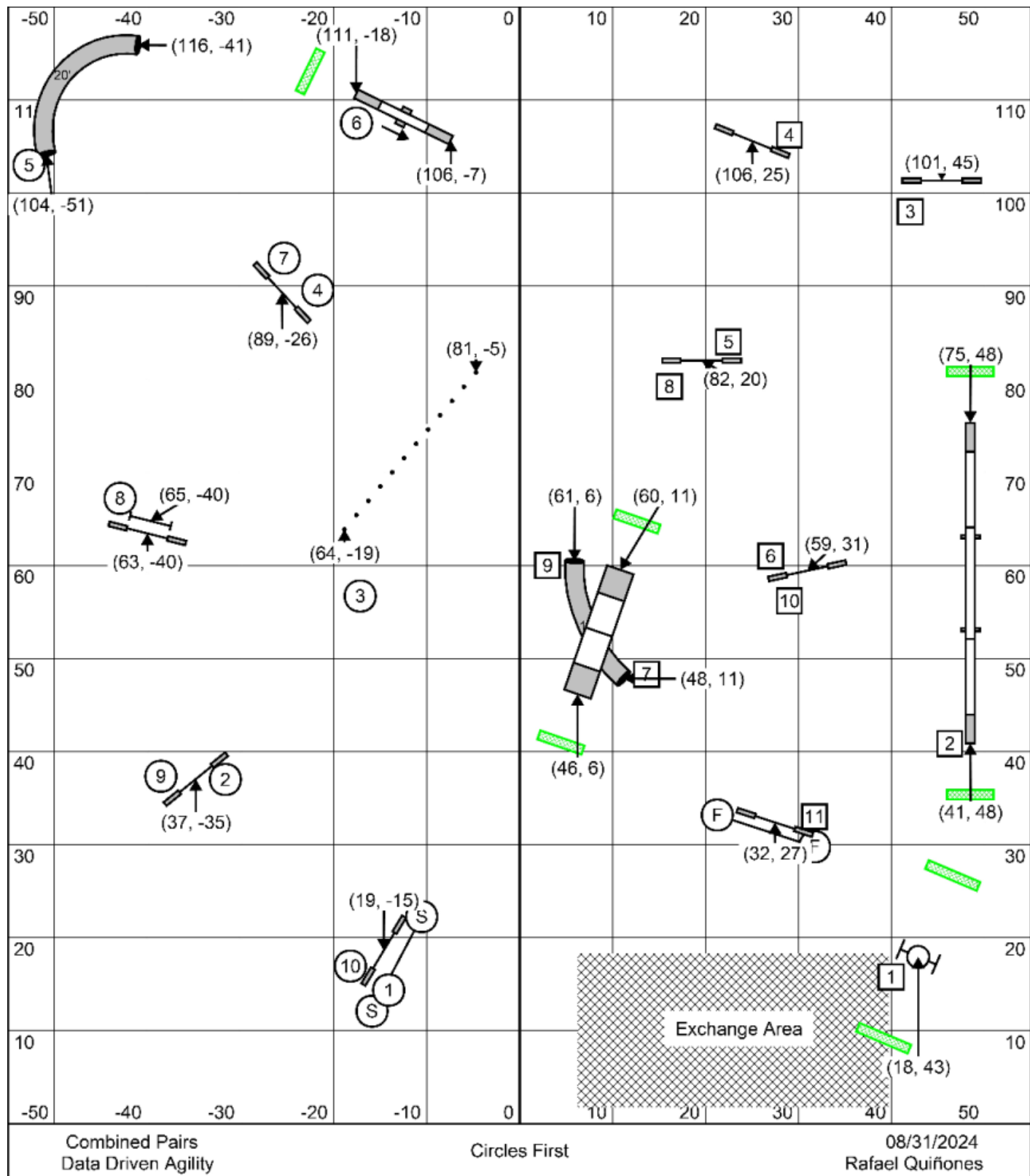
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1-3-5-7 System, DW is 7. No Contact to Contact, Back to Back Ok
25sec. Opening, Joker; 24"-20"= 16sec., 16"-12"= 17sec., 8"= 18sec. P+2

Starters/PI Gamblers
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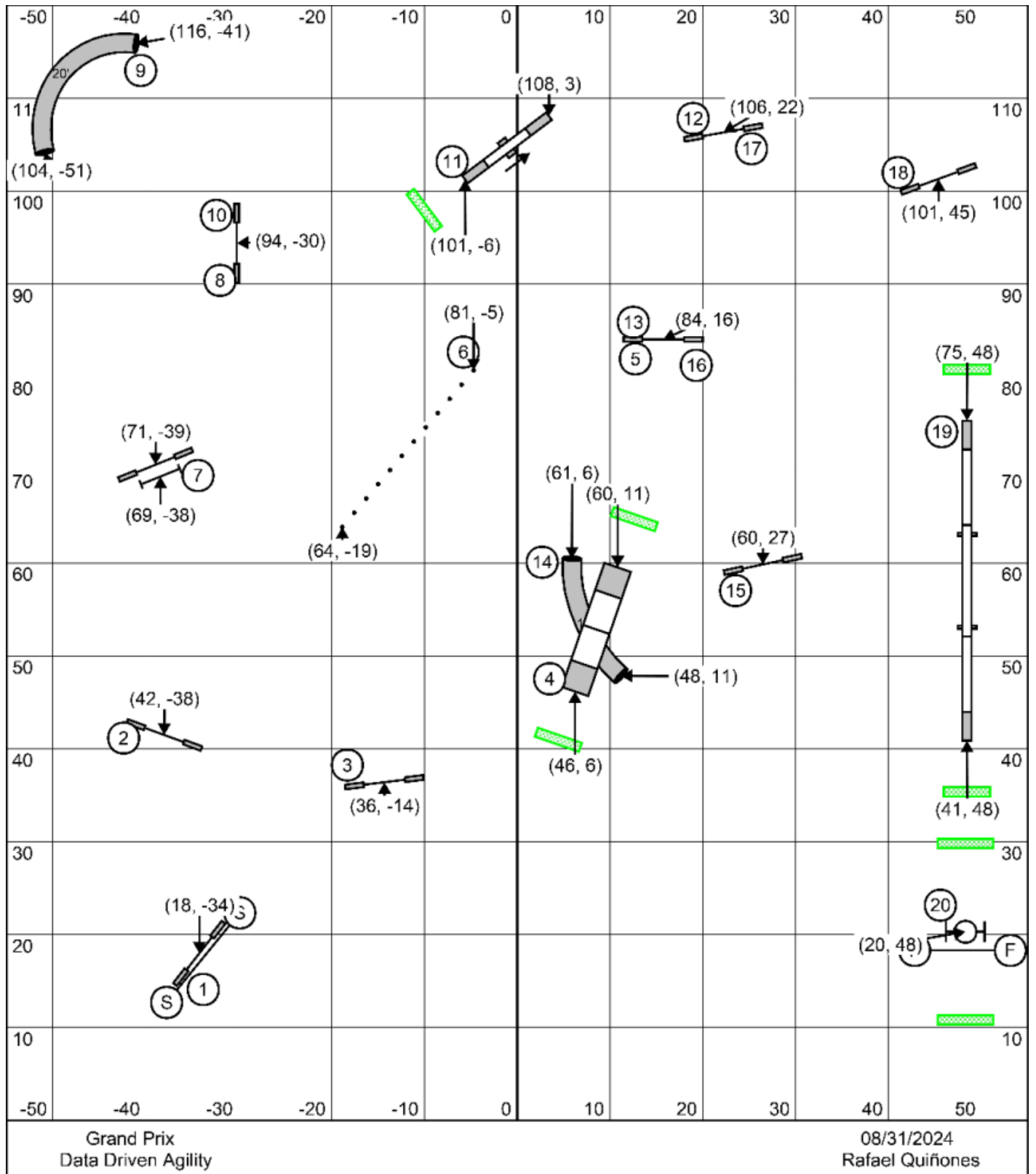


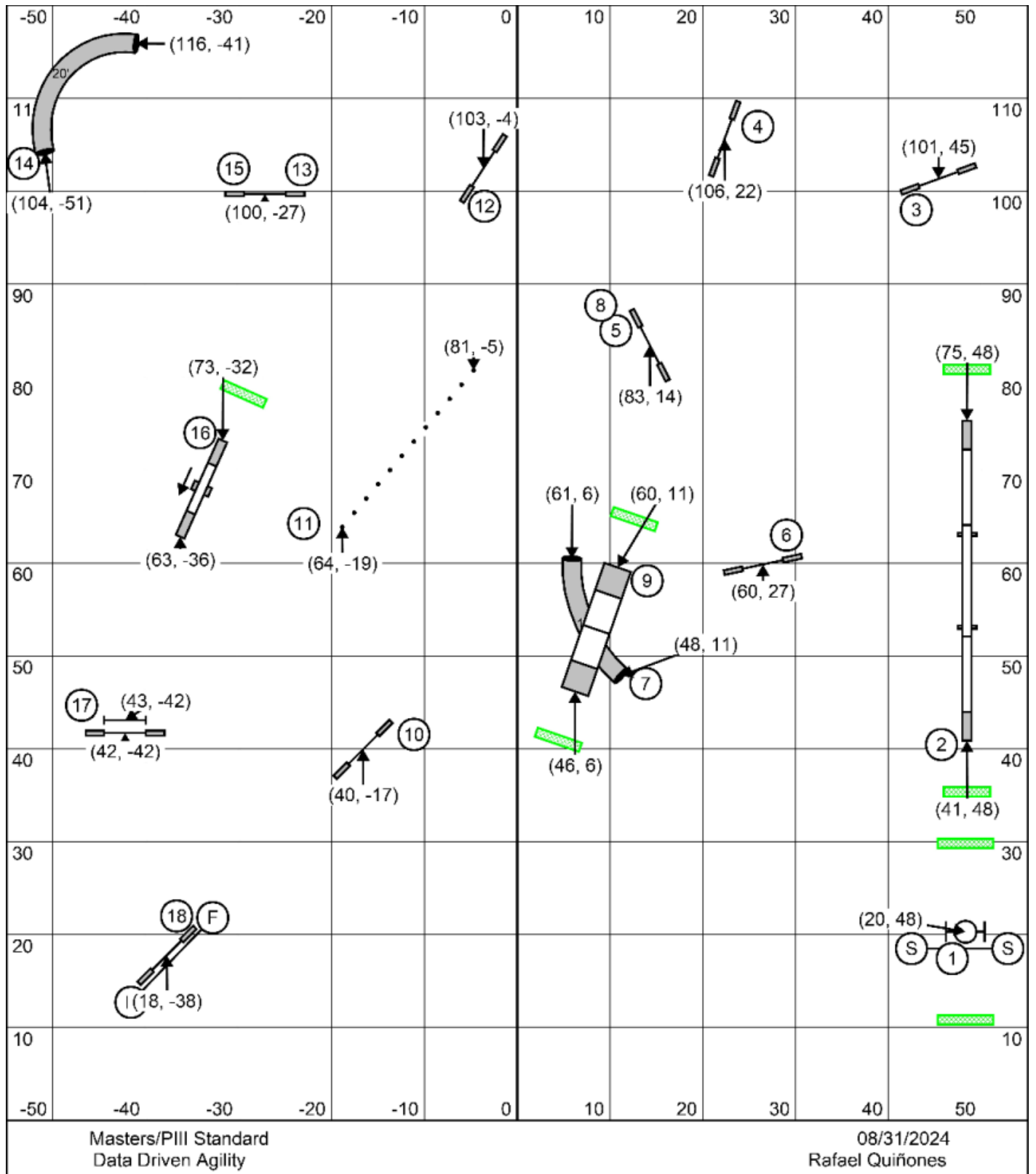
Combined Pairs
Data Driven Agility

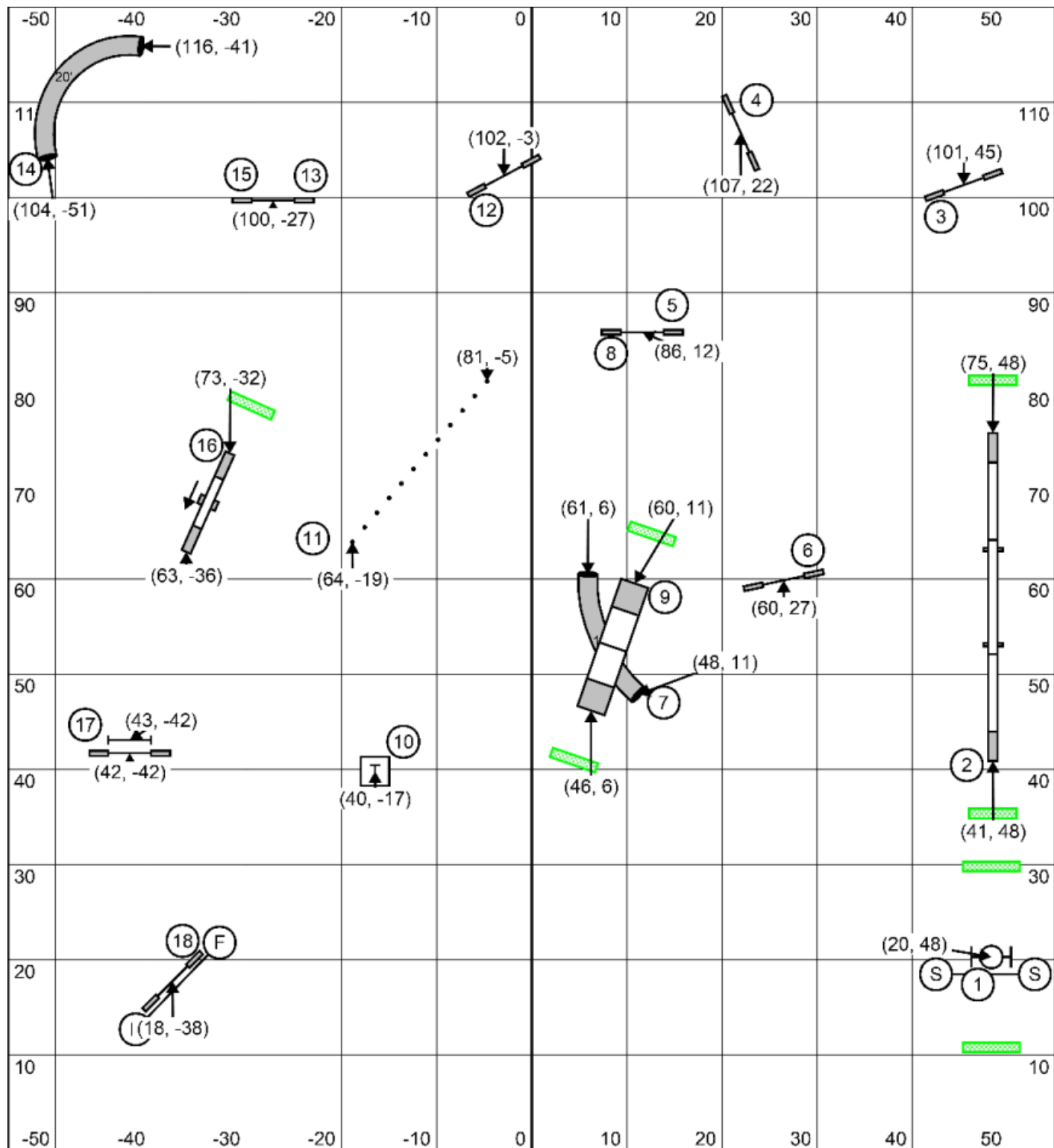
Circles First

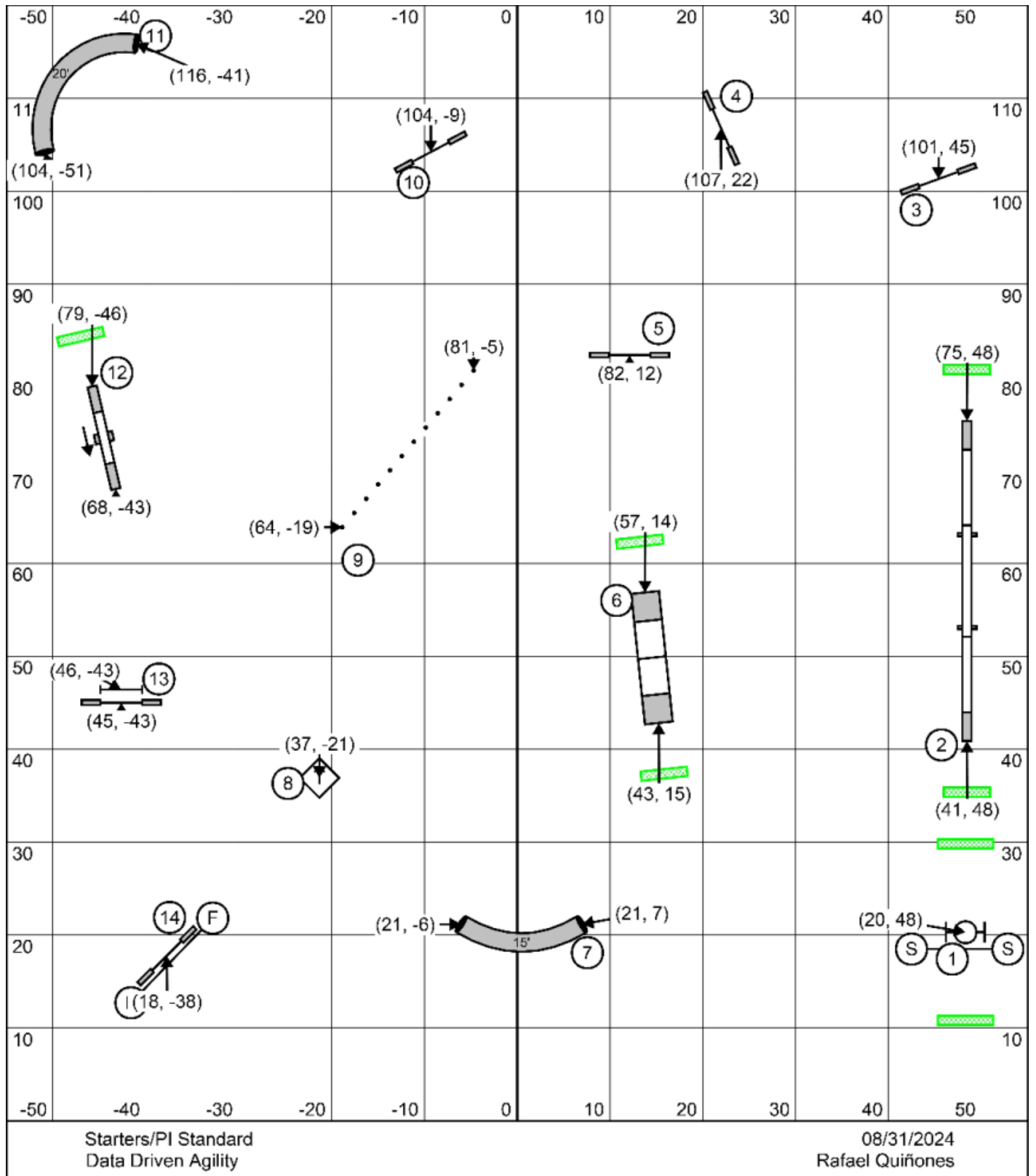
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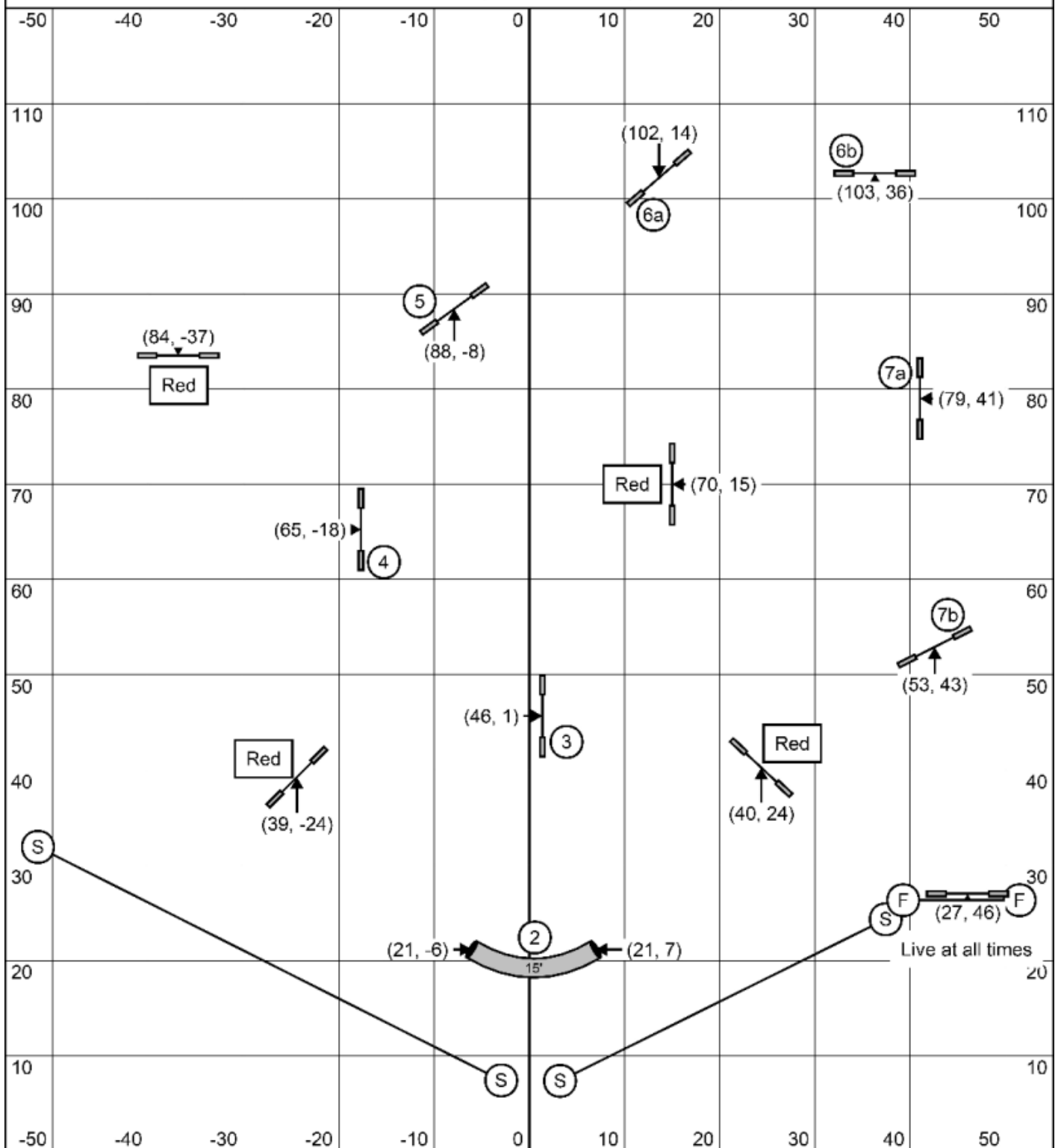








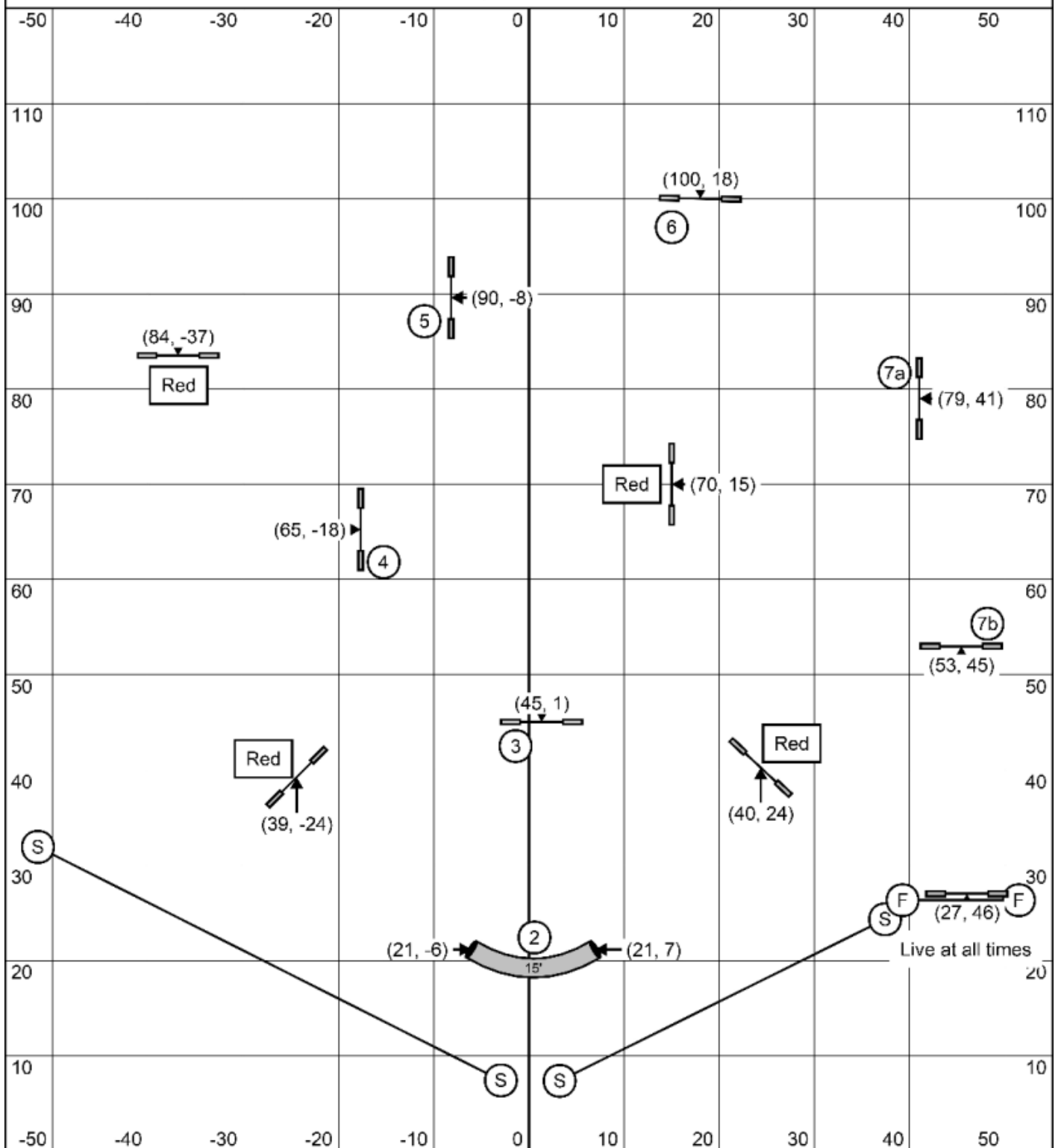
Only 3 of 4 may be completed, if 1 is faulted you may attempt the 4th. All are bidirectional in opening, combos may be done any flow, any order. Repeating an element within a combo gets the whistle.
 Times; 24"-20"= 45sec., 16"-12"= 47sec., 8"= 49sec., P+2



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Only 3 of 4 may be completed, if 1 is faulted you may attempt the 4th. All are bidirectional in opening, combos may be done any flow, any order. Repeating an element within a combo gets the whistle.
 Times; 24"-20"= 45sec., 16"-12"= 47sec., 8"= 49sec., P+2

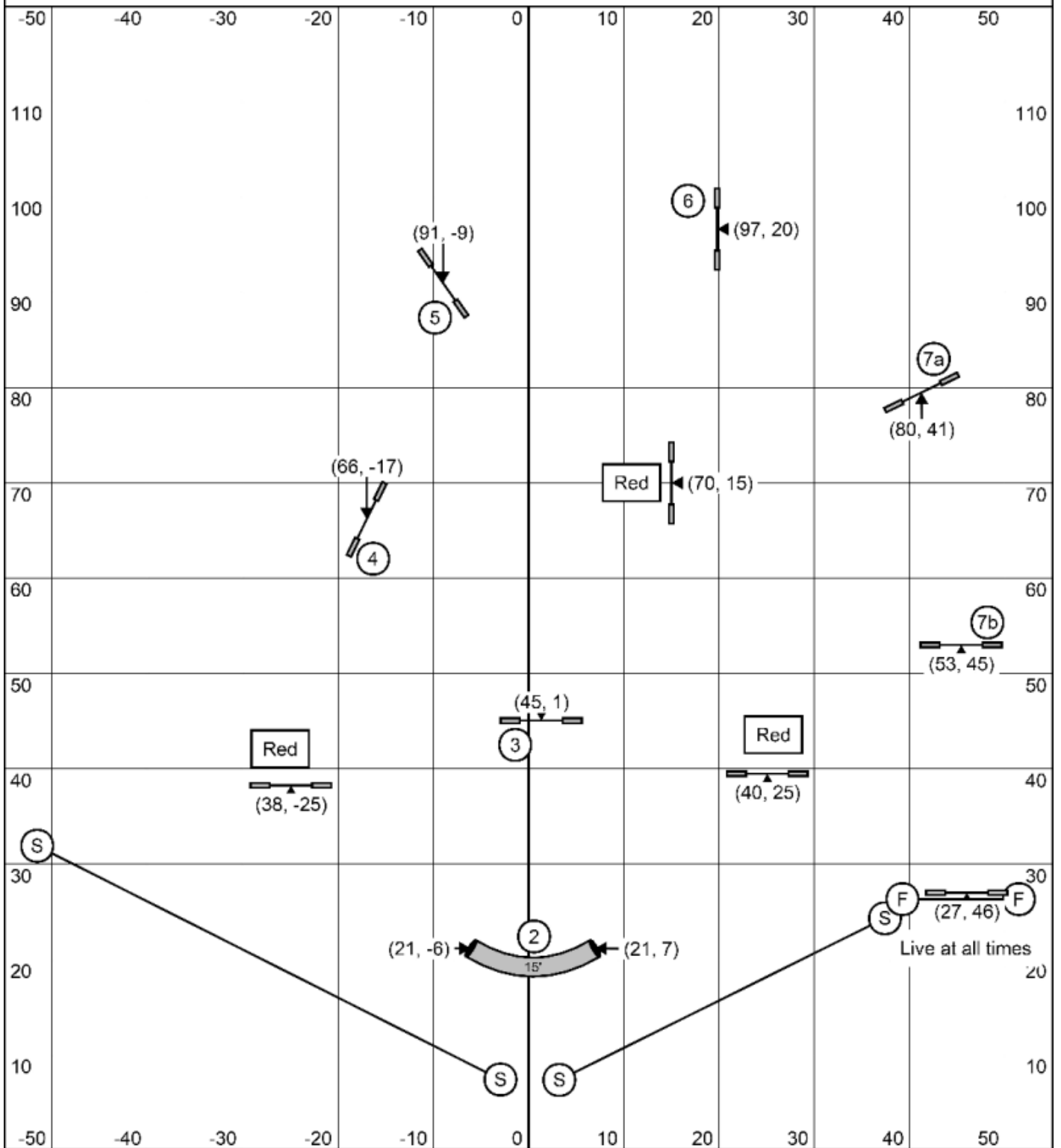


Advanced/PII Snooker
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Only 3 Reds. All are bidirectional in opening,
 combo may be done any flow, any order. Repeating an element within a combo gets the whistle.
 #2 is bidirectional in closing, rest as marked
 Times; 24"-20"= 50sec., 16"-12"= 52sec., 8"= 54sec., P+2



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