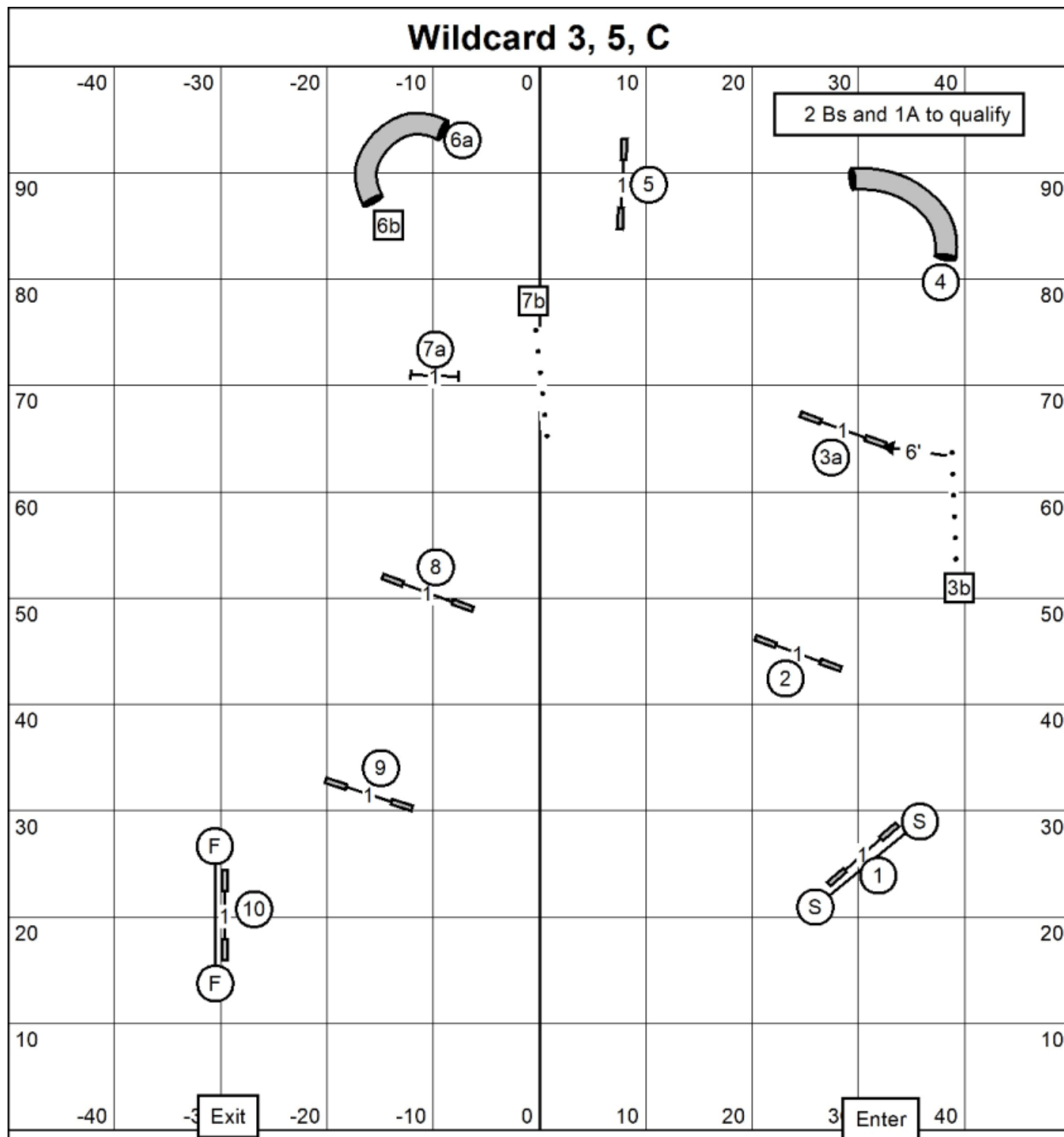
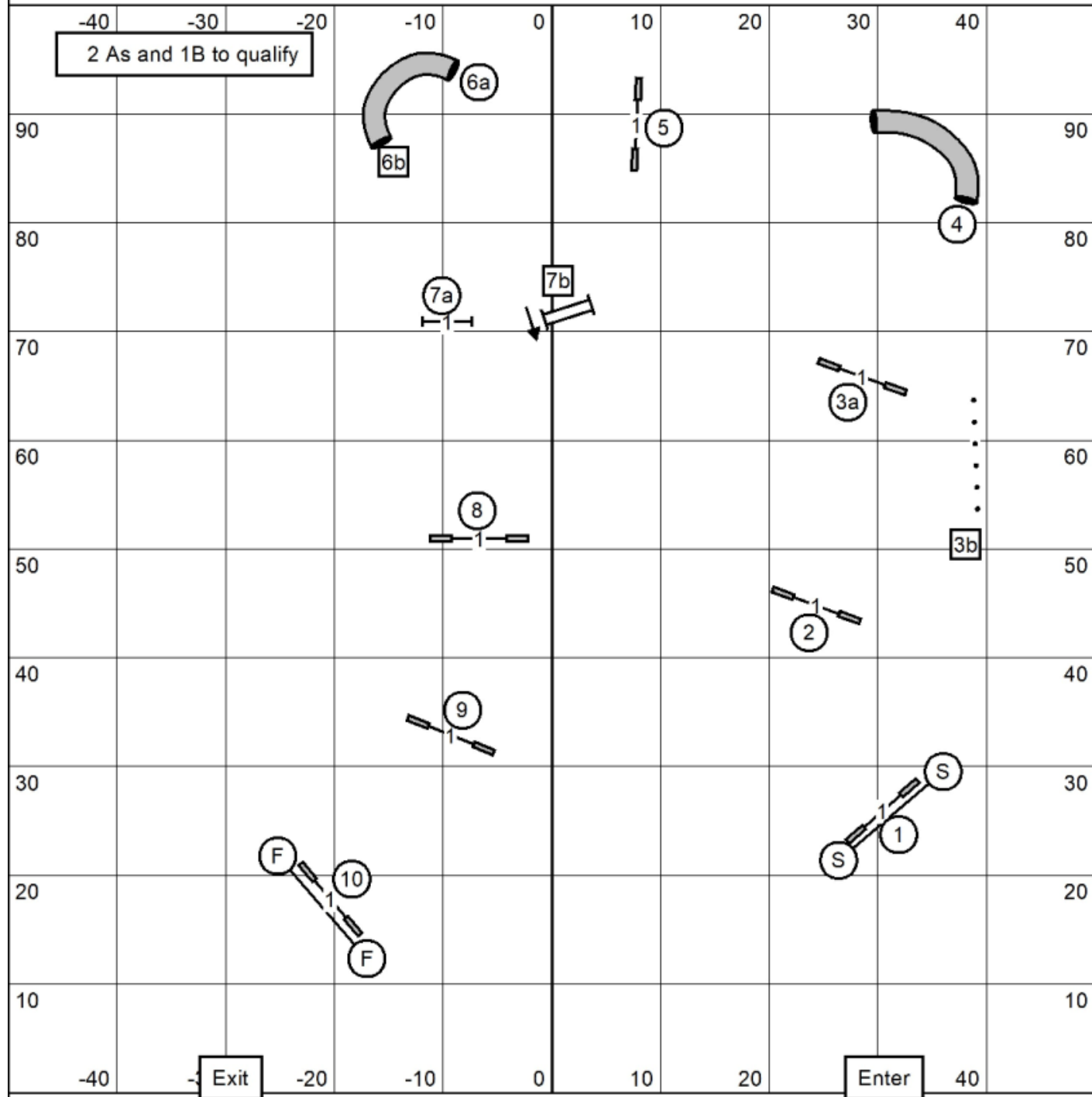


### Wildcard 3, 5, C



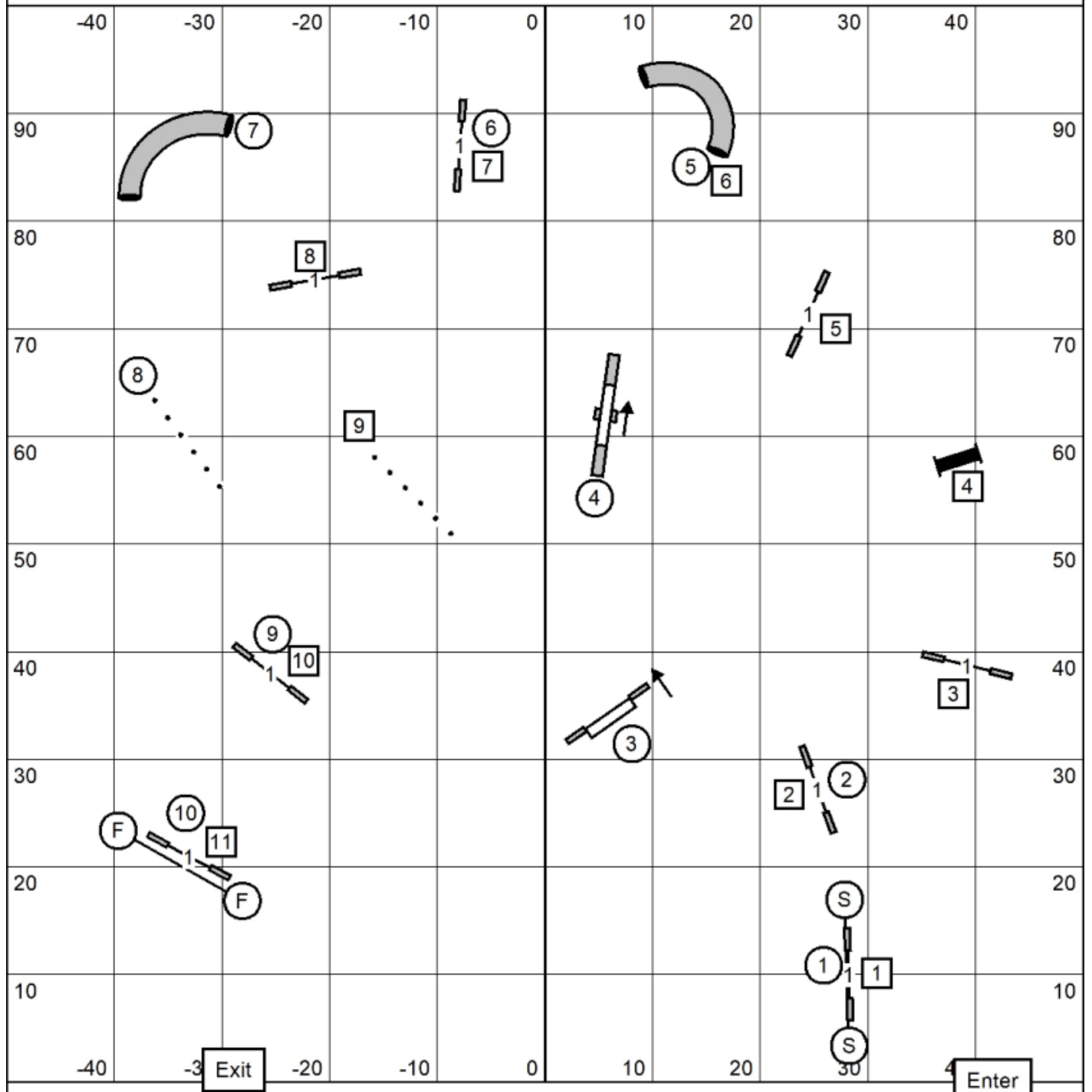
Wildcard Levels 35C  
Judged By: Gill Chapman  
July 20 2024  
FKPS K9 Training  
Rochester MN

# Wildcard 1, 2



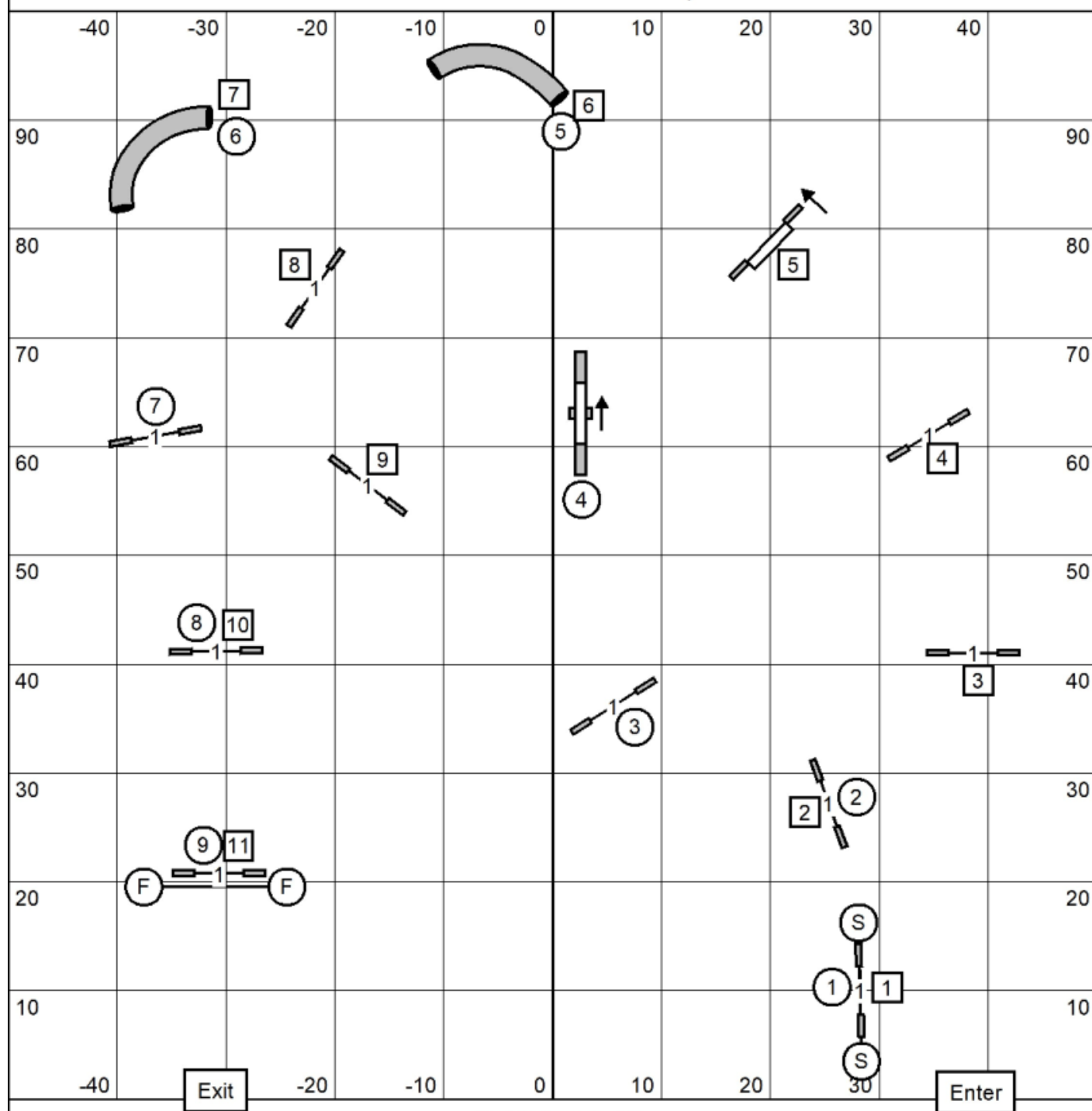
Wildcard Levels 12  
 Judged By: Gill Chapman  
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# Colors Levels 3,5,C



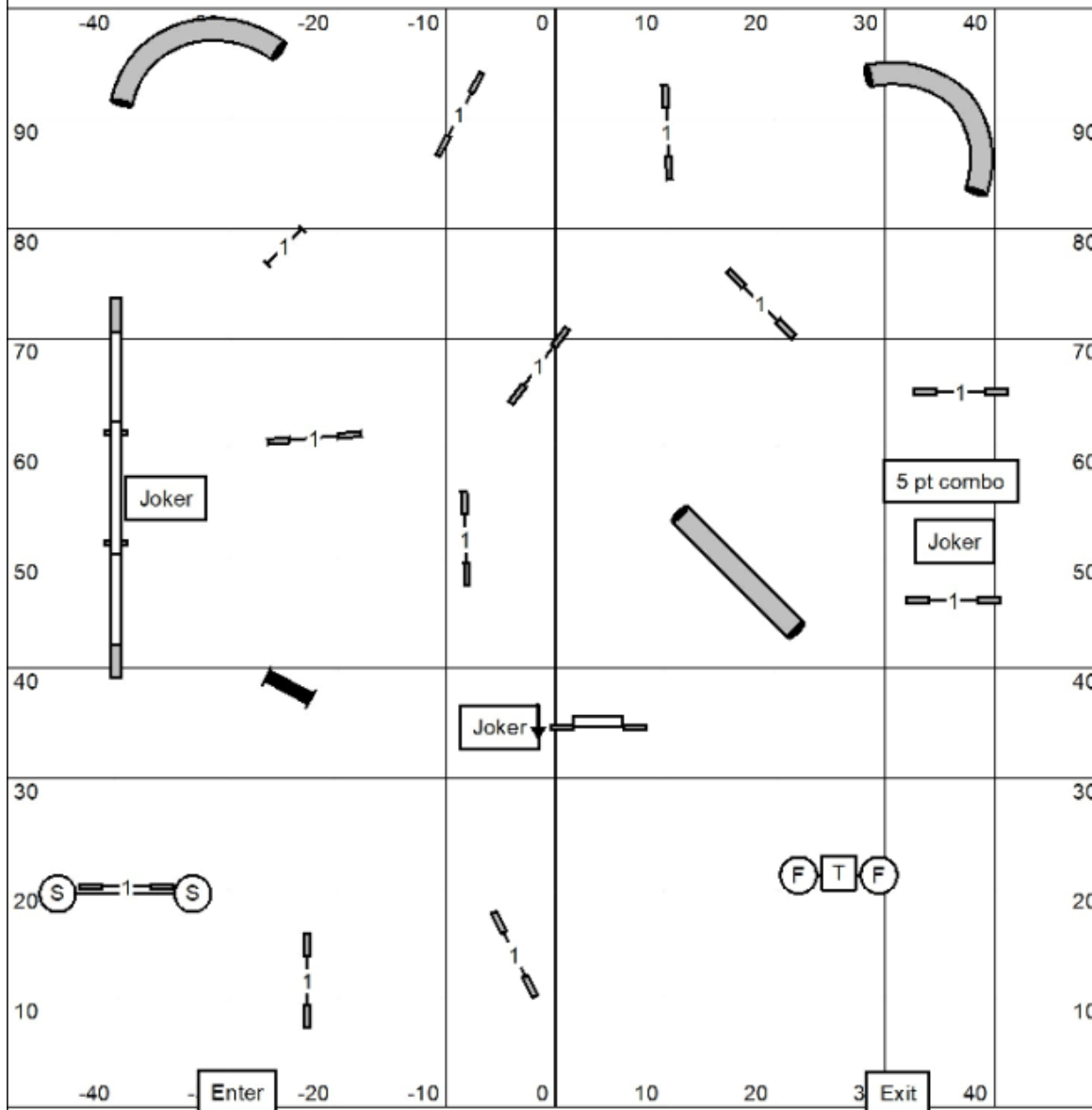
Colors Levels 35C  
 Judged By: Gill Chapman  
 July 20 2024  
 FKPS K9 Training  
 Rochester MN

# Colors Levels 1,2



Colors Levels 12  
 Judged By: Gill Chapman  
 July 20 2024  
 FKPS K9 Training  
 Rochester MN

FullHouse Levels 1235C  
Judged By: Gill Chapman  
July 20 2024  
FKPS K9 Training  
Rochester MN

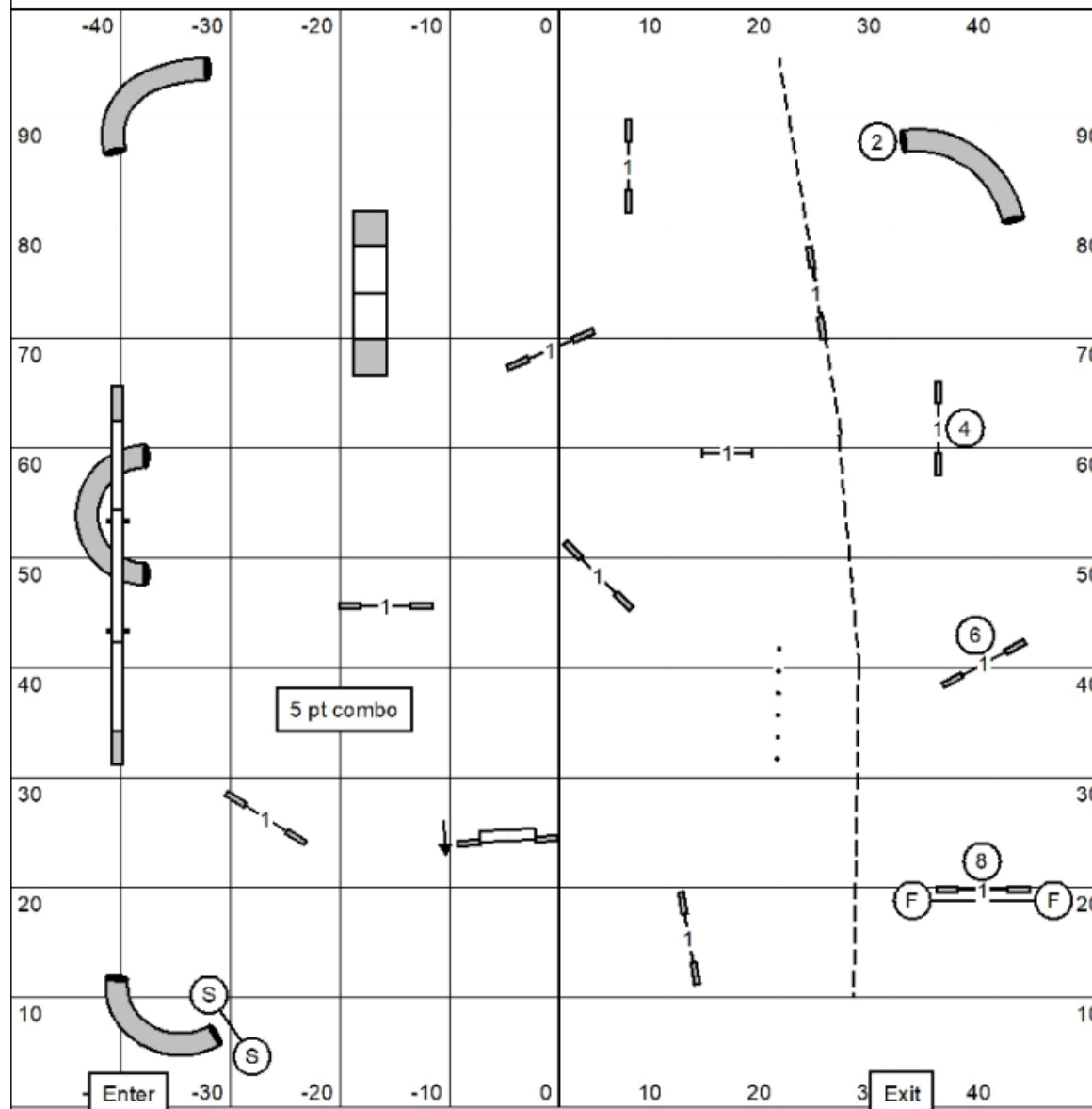


Level 1      19 points  
Level 2      21 points  
Level 3      23 points  
Level 5, C    25 points  
Specialists and Enthusiasts: Two points fewer

**Next Dog:** Please enter the ring when the team ahead of you is heading for #8 Jump.

Jackpot Levels 5C  
Judged By: Gill Chapman  
July 20 2024  
FKPS K9 Training  
Rochester MN

## Jackpot Level 3



**BRIEFING:** Everything may be taken twice successfully for points during the opening time. Back to back is fine as long as it is done safely. In the opening, no two sequentially numbered gamble obstacles may be taken (in either direction) back to back or you negate your gamble. Once the horn blows, you stop accumulating points and must successfully complete the gamble to Q within the time allowed.

1 Point: Single bar jumps  
 3 Point: Tunnels, Weaves, Double  
 5 Point: Dogwalk, Combo, A-frame

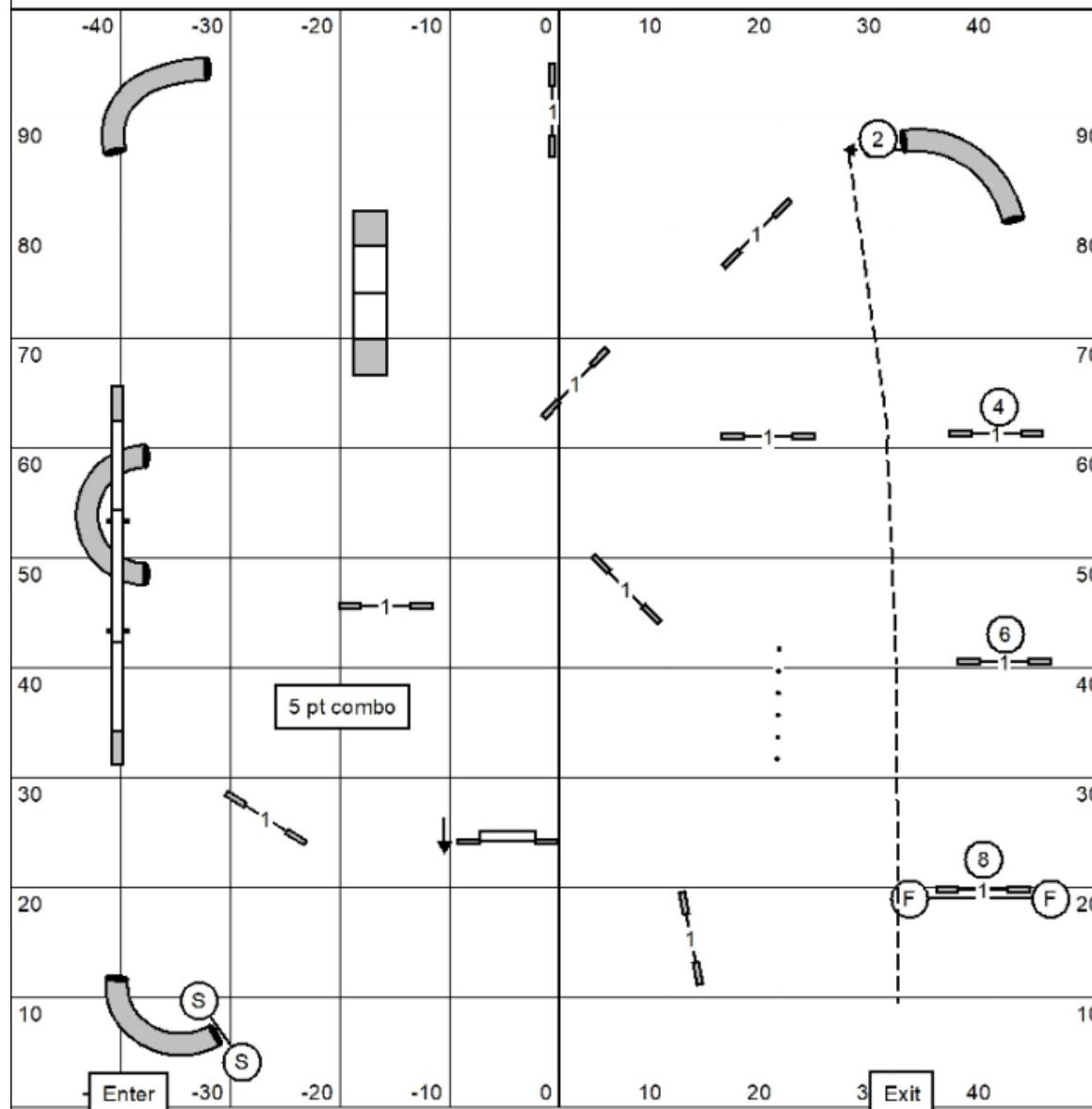
To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Level 1 32 point  
 Level 2 36 points  
 Level 3 40 points  
 Level 5, C 44 points  
 Specialists and Enthusiasts: Two points fewer

Next Dog: Please enter the ring when the team ahead of you is heading for #8 Jump.

Jackpot Level 3  
 Judged By: Gill Chapman  
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## Jackpot Levels 1,2



**BRIEFING:** Everything may be taken twice successfully for points during the opening time. Back to back is fine as long as it is done safely. In the opening, no two sequentially numbered gamble obstacles may be taken (in either direction) back to back or you negate your gamble. Once the horn blows, you stop accumulating points and must successfully complete the gamble to Q within the time allowed.

1 Point: Single bar jumps  
3 Point: Tunnels, Weaves, Double  
5 Point: Dogwalk, Combo, A-frame

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

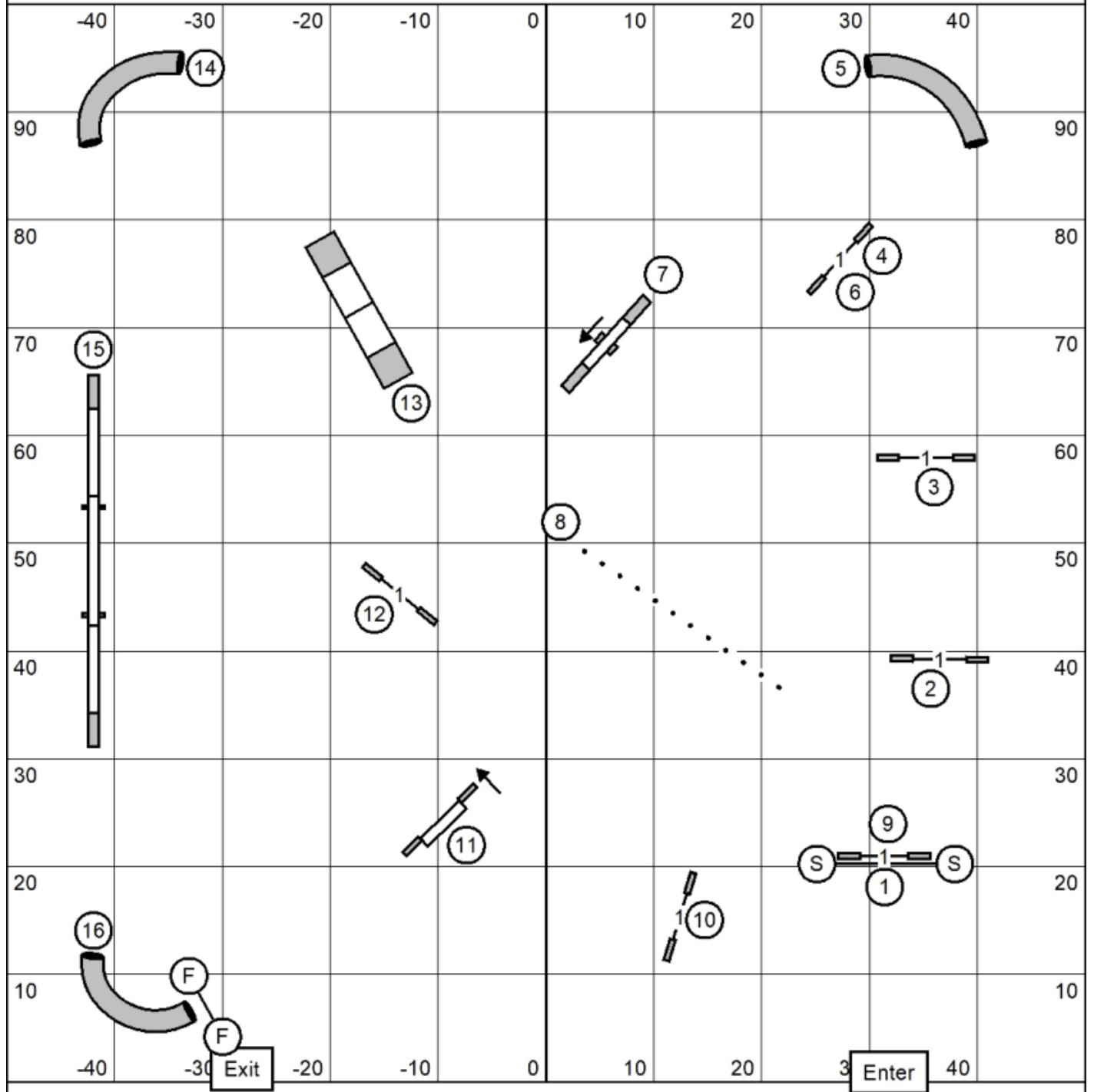
Level 1 32 point  
Level 2 36 points  
Level 3 40 points  
Level 5, C 44 points  
Specialists and Enthusiasts: Two points fewer

Next Dog: Please enter the ring when the team ahead of you is heading for #8 Jump.

Jackpot Levels 12  
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# Standard Levels 5,C



Standard Levels 5C  
 Judged By: Gill Chapman  
 July 20 2024  
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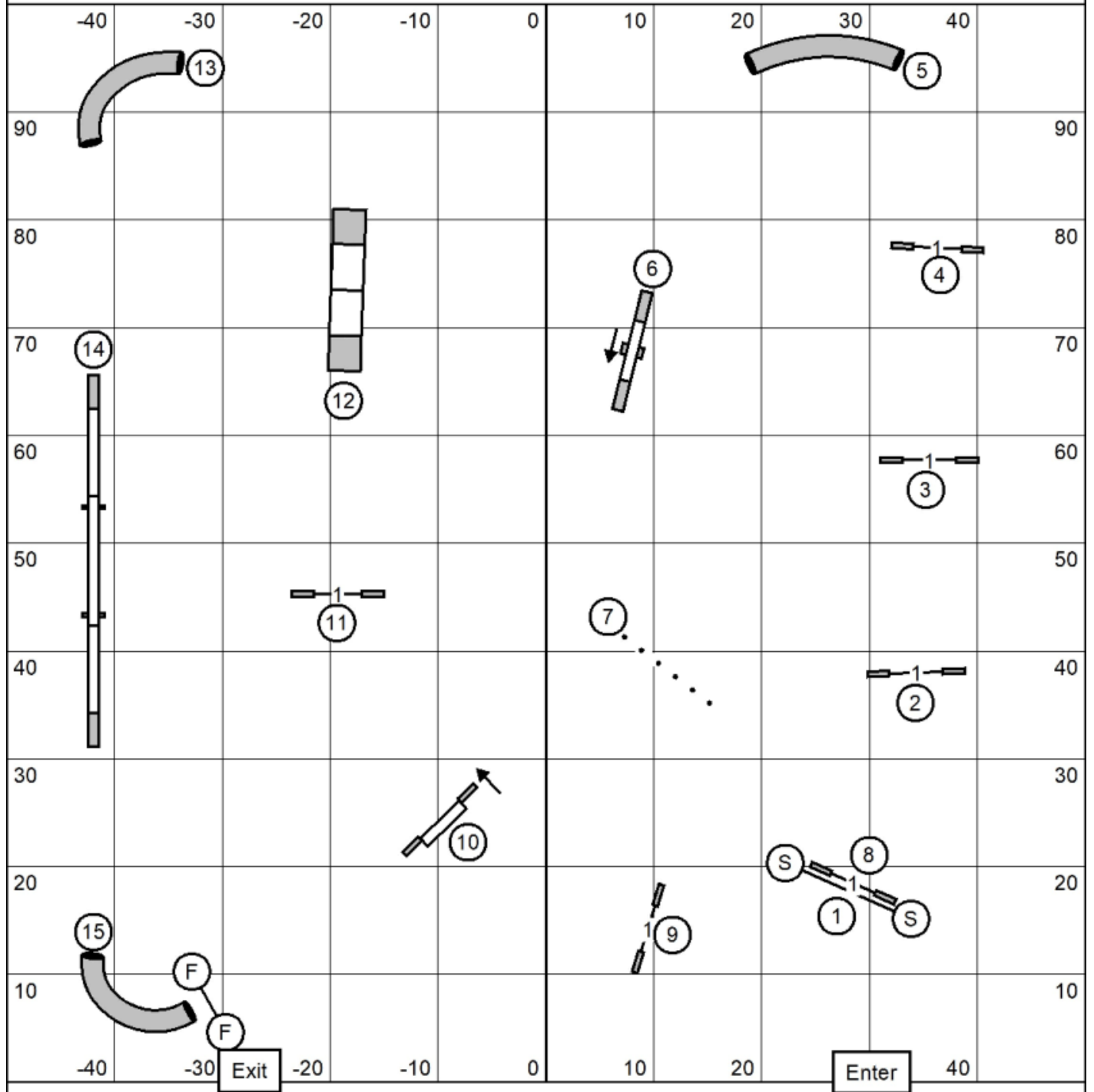
### Standard Levels 3

The grid map for Standard Level 3 shows 15 numbered obstacles and their locations on a coordinate grid. The grid has a horizontal axis from -40 to 40 and a vertical axis from 10 to 90. Obstacles are represented by numbered circles (1-15) and various shapes indicating their type and orientation. Obstacle 1 is a small rectangular obstacle at (35, 40). Obstacle 2 is a small rectangular obstacle at (30, 35). Obstacle 3 is a small rectangular obstacle at (10, 70). Obstacle 4 is a curved obstacle at (30, 85). Obstacle 5 is a small rectangular obstacle at (35, 80). Obstacle 6 is a small rectangular obstacle at (35, 60). Obstacle 7 is a small rectangular obstacle at (35, 40). Obstacle 8 is a small rectangular obstacle at (30, 20). Obstacle 9 is a small rectangular obstacle at (10, 15). Obstacle 10 is a small rectangular obstacle at (-10, 25). Obstacle 11 is a small rectangular obstacle at (-20, 45). Obstacle 12 is a small rectangular obstacle at (-20, 70). Obstacle 13 is a curved obstacle at (-30, 85). Obstacle 14 is a small rectangular obstacle at (-40, 65). Obstacle 15 is a curved obstacle at (-40, 15). The map also includes an 'Enter' box at (35, 10) and an 'Exit' box at (-35, 10). The map is titled 'Standard Levels 3' and includes the text 'Standard Level 3', 'Judged By: Gill Chapman', 'July 20 2024', 'FKPS K9 Training', and 'Rochester MN'.

Standard Level 3  
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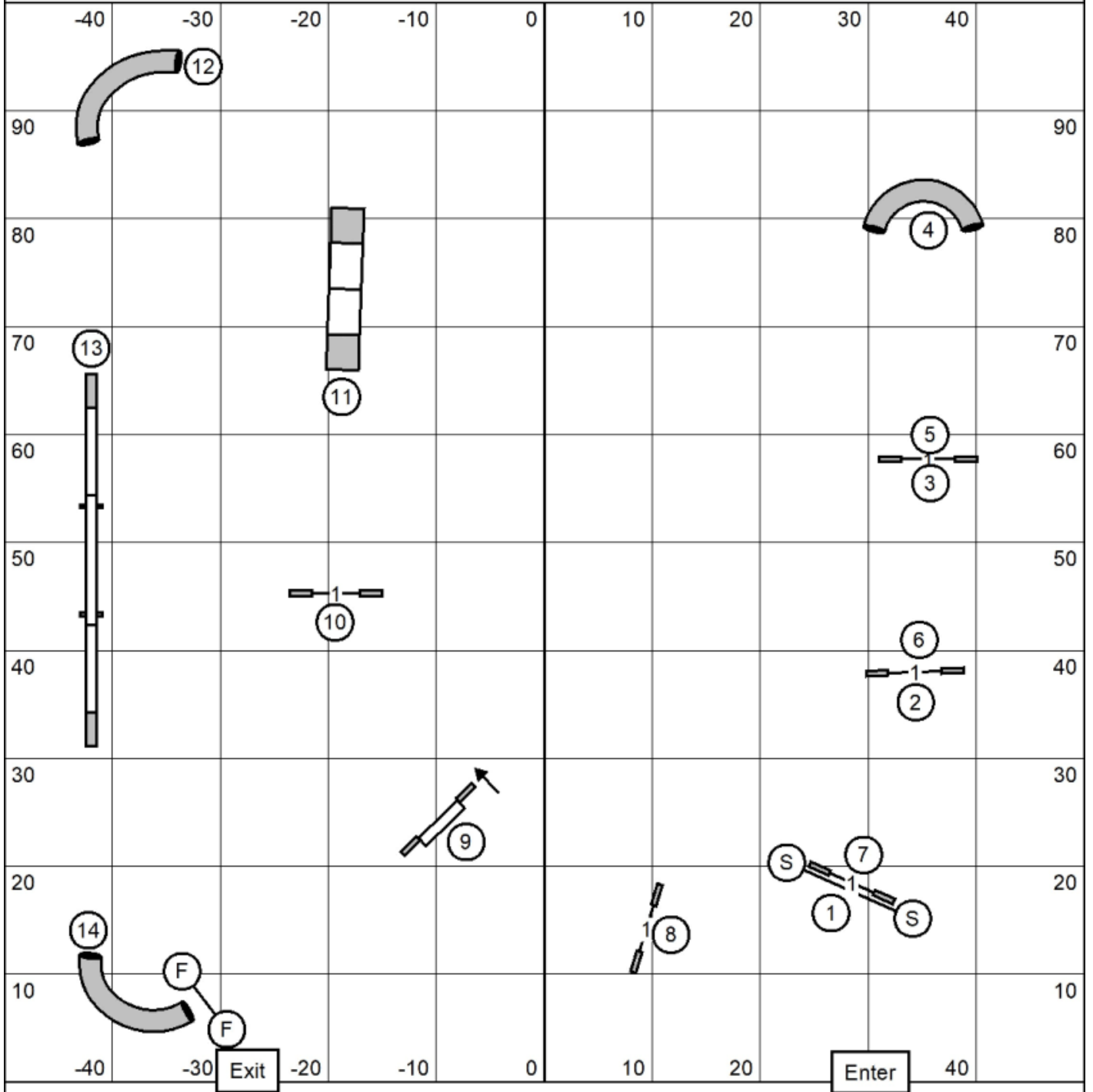
Standard Level 3  
Judged By: Gill Chapman  
July 20 2024  
FKPS K9 Training  
Rochester MN

## Standard Levels 2



Standard Level 2  
 Judged By: Gill Chapman  
 July 20 2024  
 FKPS K9 Training  
 Rochester MN

# Standard Levels 1



Standard Level 1  
 Judged By: Gill Chapman  
 July 20 2024  
 FKPS K9 Training  
 Rochester MN