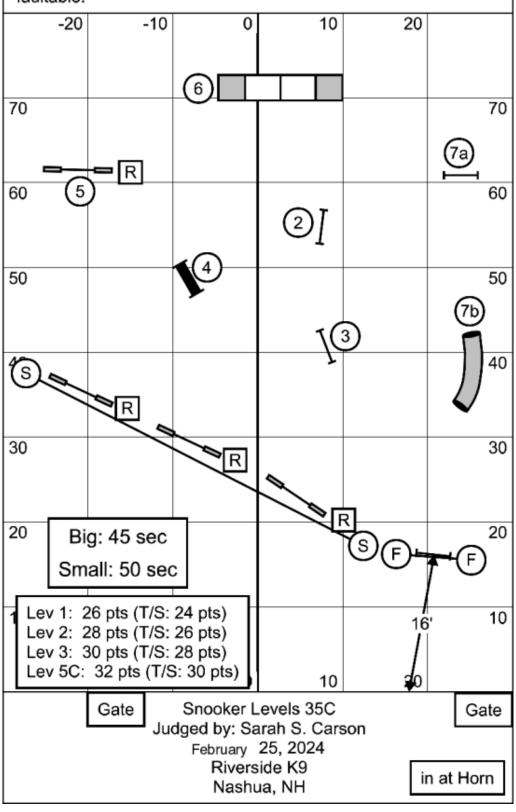


Snooker Levels 35C

In Opening: Everything is bi-directional, combo may be taken in any order.

In Closing: #2-7 must be taken as directed. Finish jump is live after 3rd color completed. Finish jump is bi-directional and not faultable.



Snooker Levels 12

In Opening: Everything is bi-directional, combo may be taken in any order.

In Closing: #2 & #3 are bi-directional. #4-7 must be taken as directed. Finish jump is live after 3rd color completed. Finish jump is bi-directional and not faultable.

