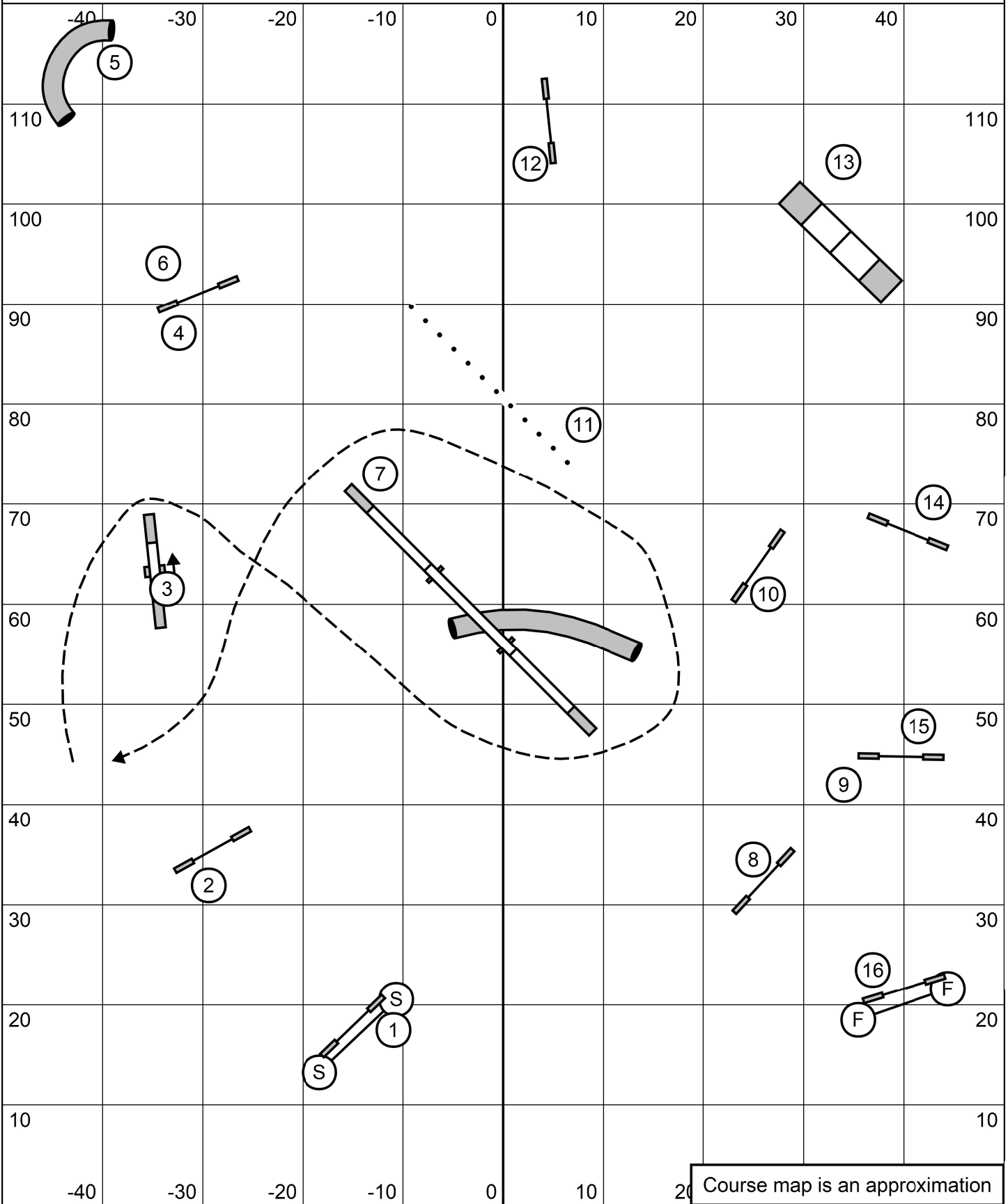
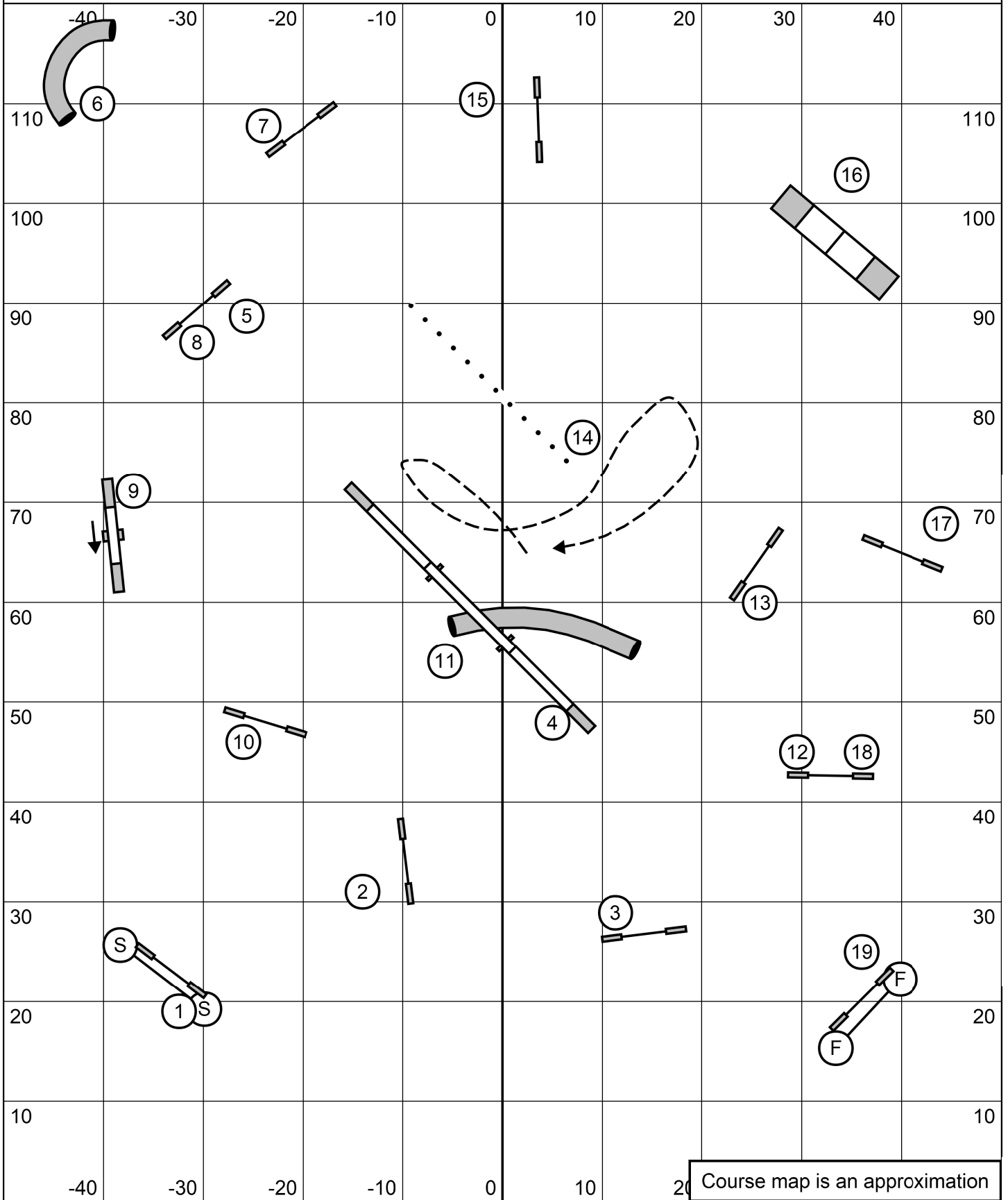


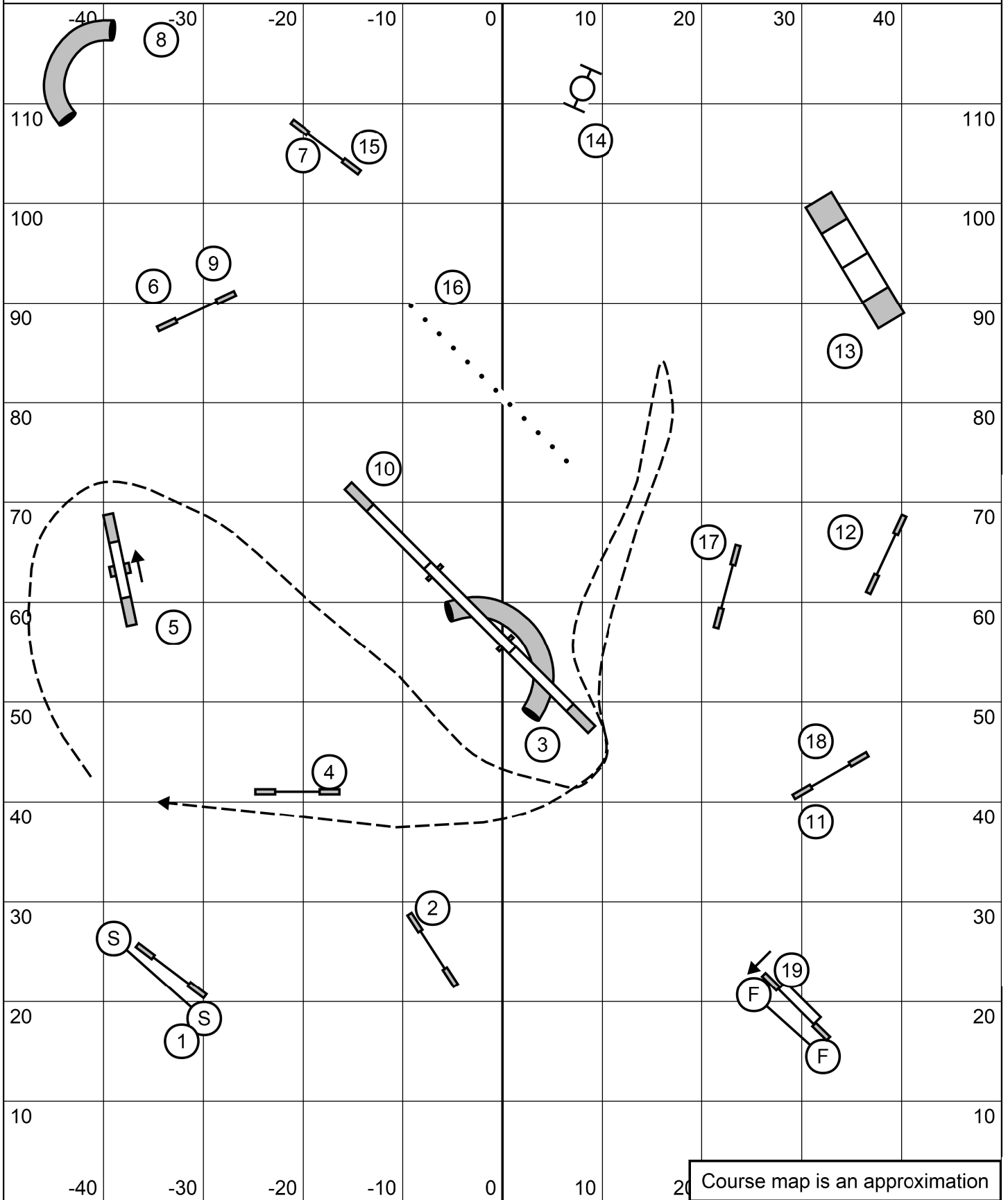
Course map is an approximation

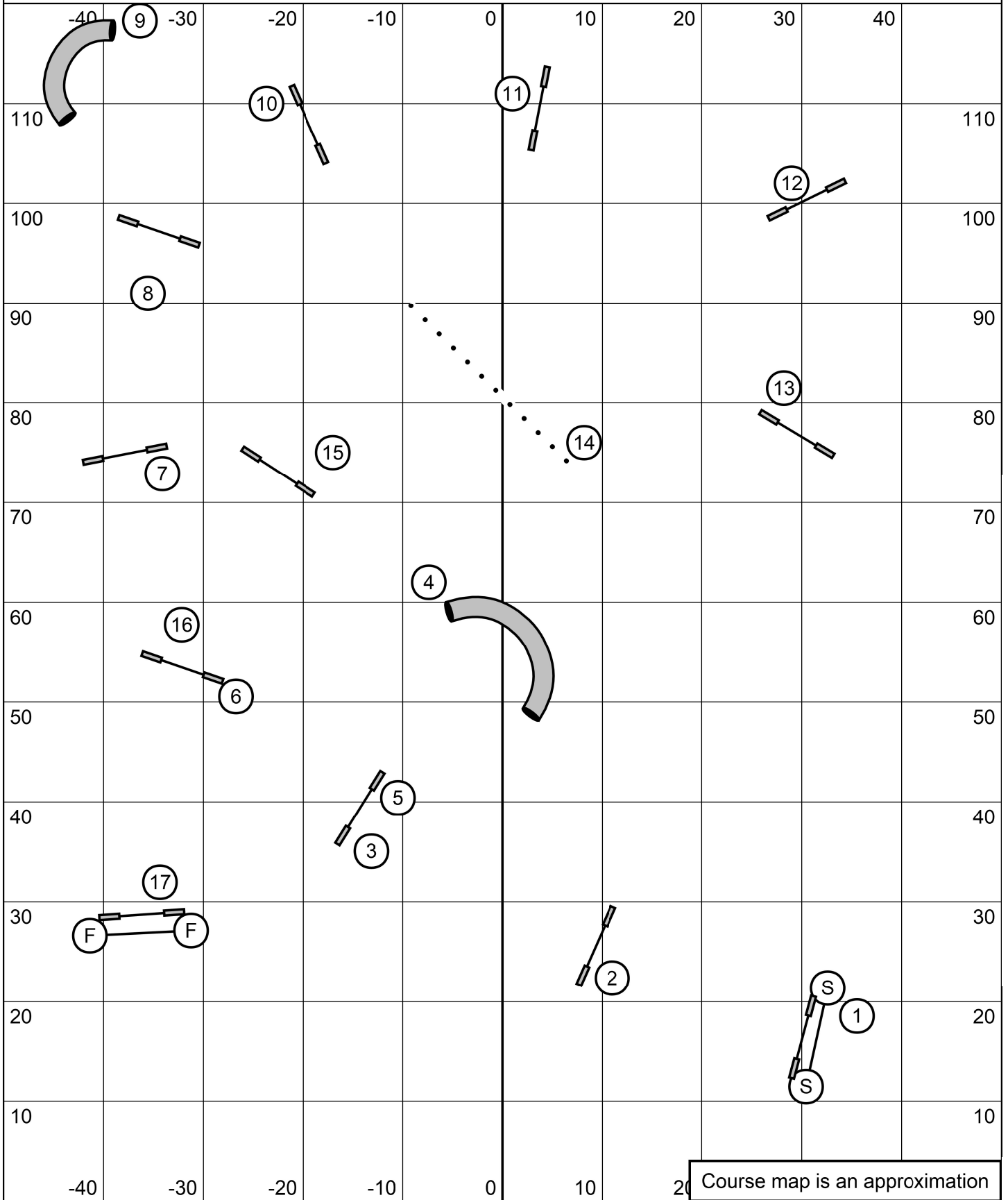
OPENING: 25s
 Back to back is OK
 Contact to contact is NOT OK
 1 point: Jumps
 2 points: Tunnels/Tire
 3 points: Teeter
 4 points: A-Frame
 5 points: Dogwalk/Weaves

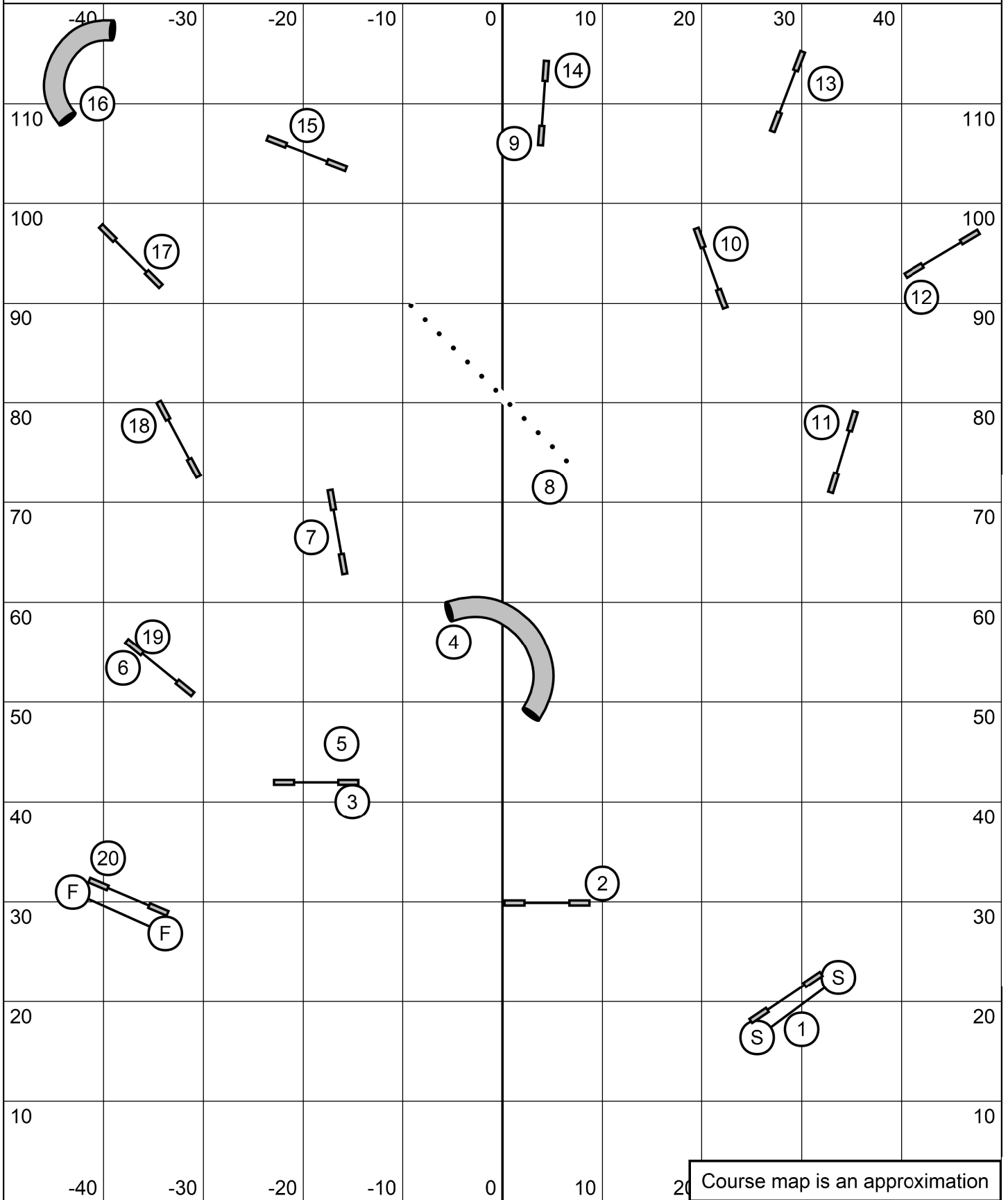
CLOSING: 4S/8/12/16: 16s
 16S/20/22/24: 14s
 10 points: Collect EXACTLY 8 points in close
 15 points: Collect EXACTLY 8 points in close and MUST use Teeter, A-Frame, Dogwalk or Weaves
 CANNOT REPEAT OBSTACLES IN CLOSE
 Finish jump NOT counted toward closing points







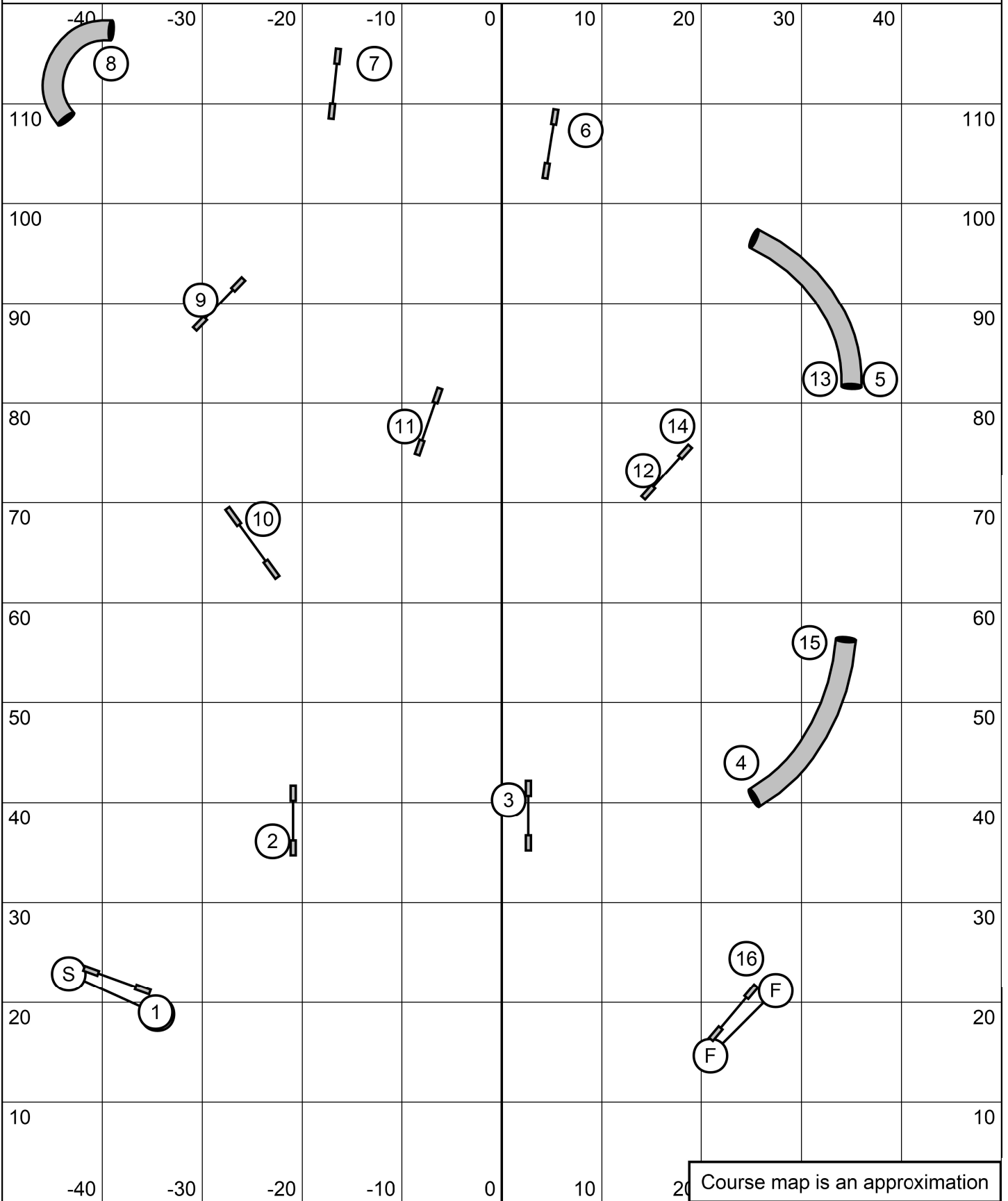


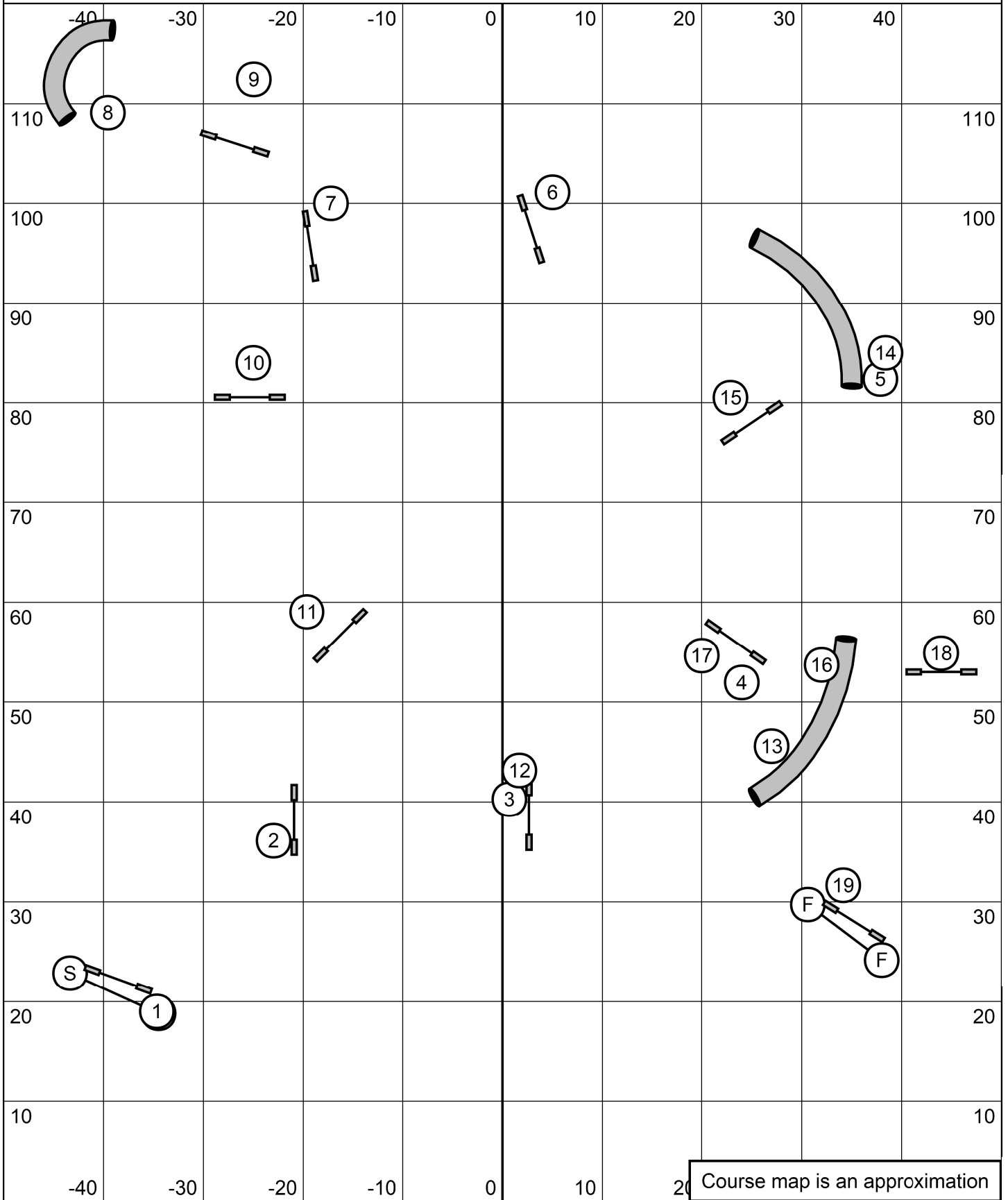


Beginner/Novice Speedstakes

Data Driven Agility - September 24, 2022

Designer: Roger Ly





Course map is an approximation