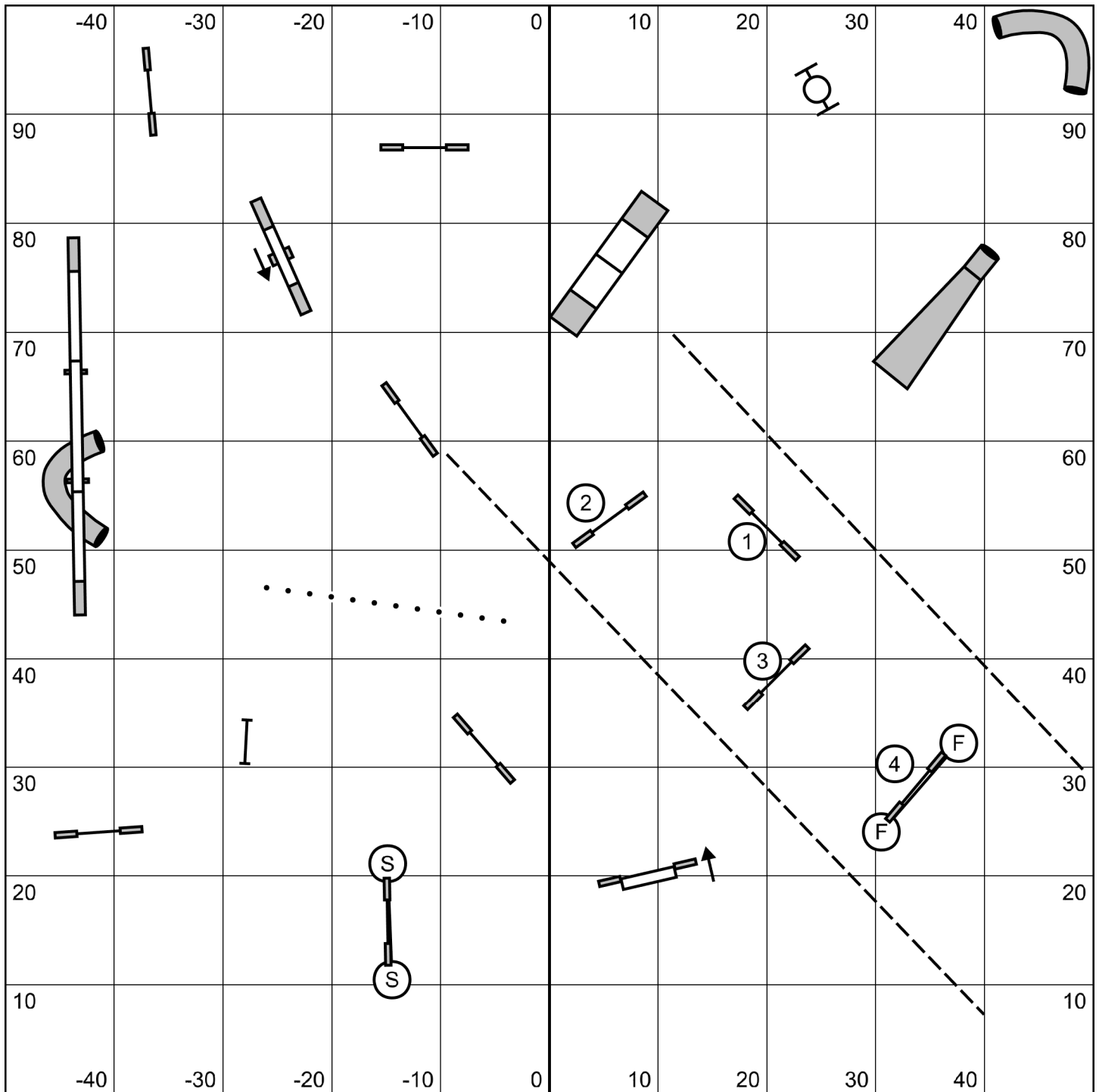
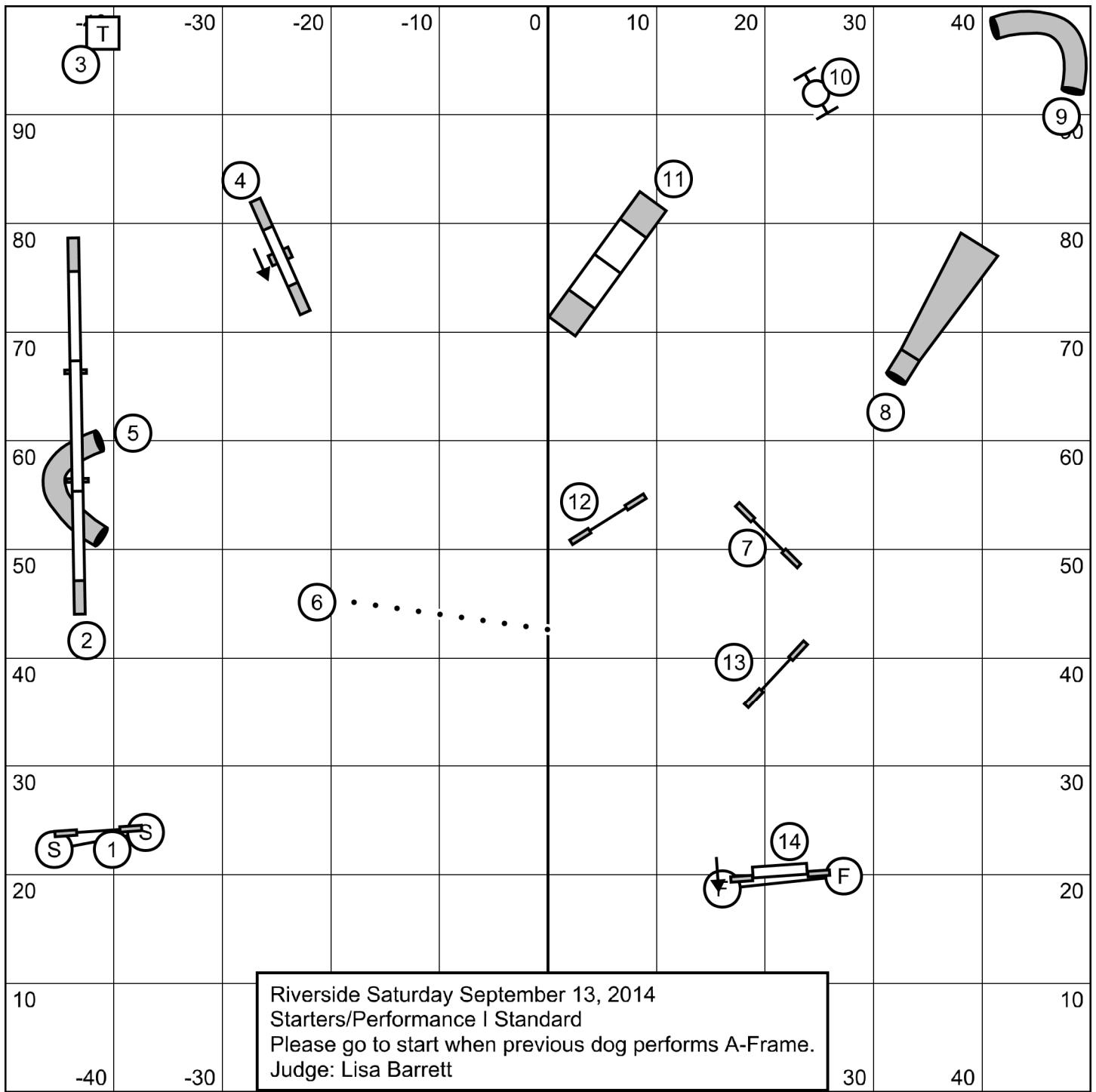
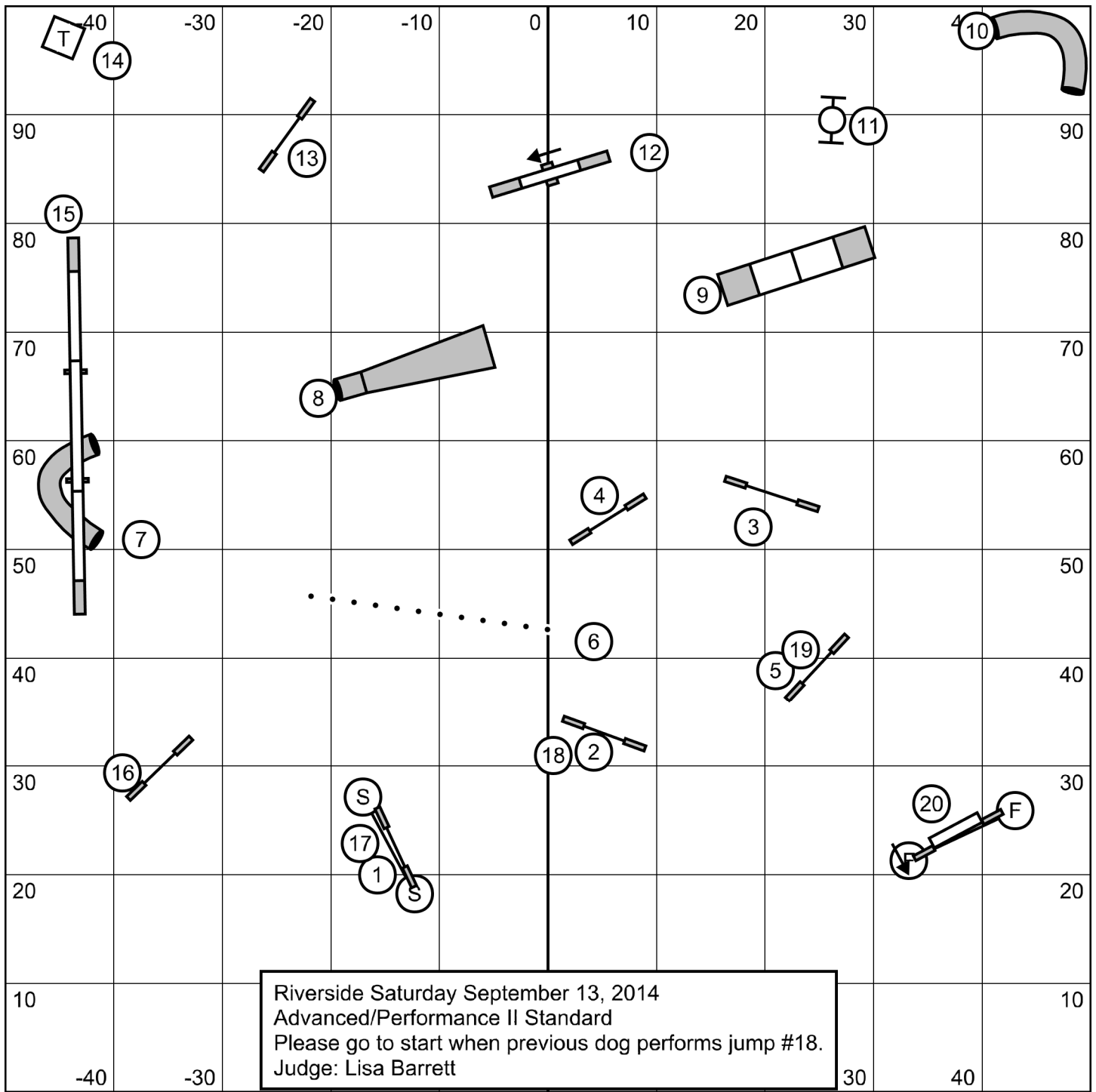


Riverside Saturday September 13, 2014
 Starters/Performance I Gamblers
 MUST USE START JUMP, either direction, worth 1 point.
 1357, seesaw=7, gamble = 20 points
 25 second opening. Back to back ok. Contact to contact not ok.
 Gamble times: Ch 26/22": 13 sec, 18/16": 14 sec., 14/12": 15 sec., Perf +2
 Judge: Lisa Barrett



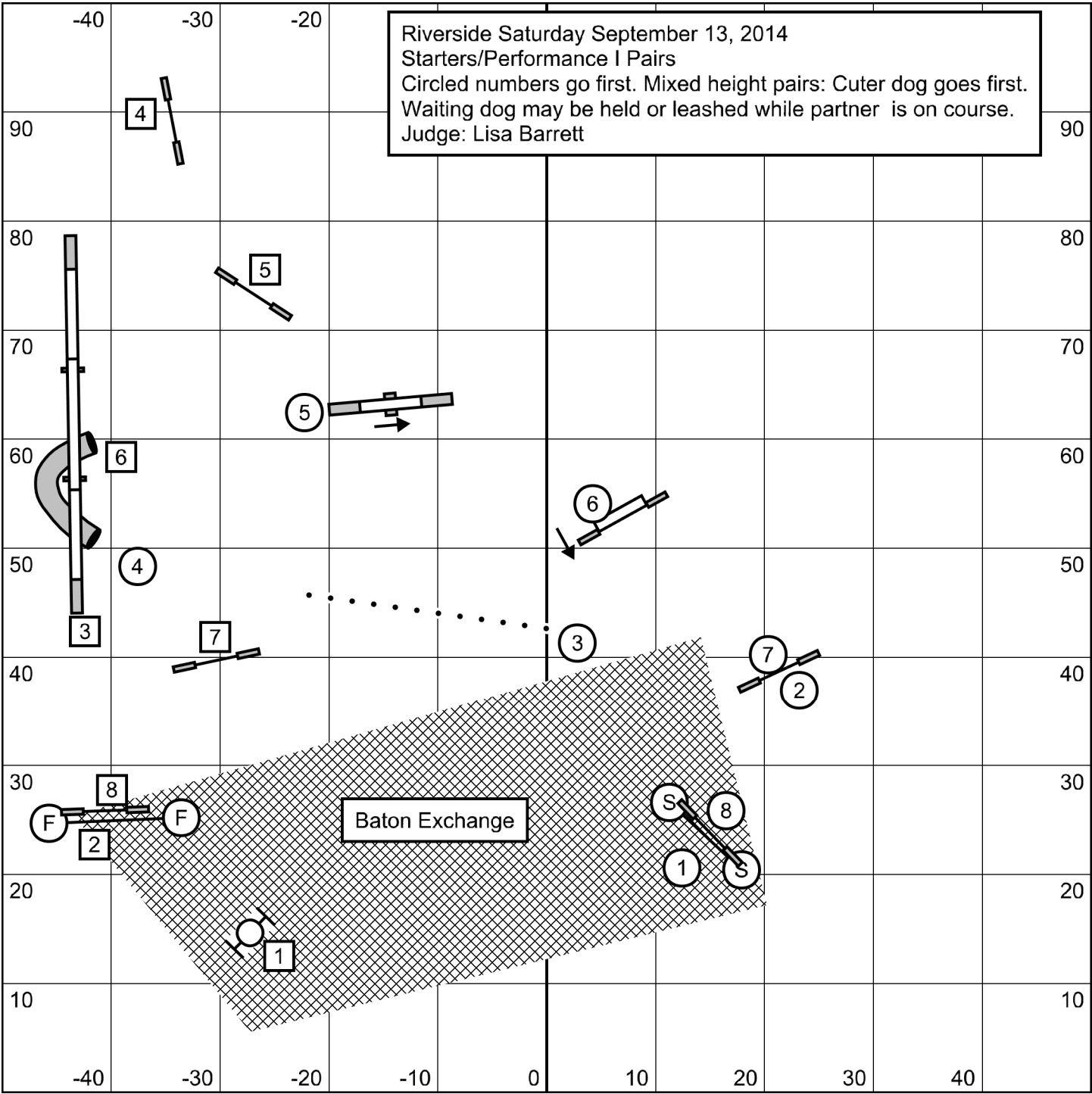
Riverside Saturday September 13, 2014
 Advanced/Performance II Gamblers
 MUST USE START JUMP, either direction, worth 1 point.
 1357, seesaw=7, gamble = 20 points
 25 second opening. Back to back ok. Contact to contact not ok.
 Gamble times: Ch 26/22": 12 sec, 18/16": 13 sec., 14/12": 14 sec., Perf +2
 Judge: Lisa Barrett



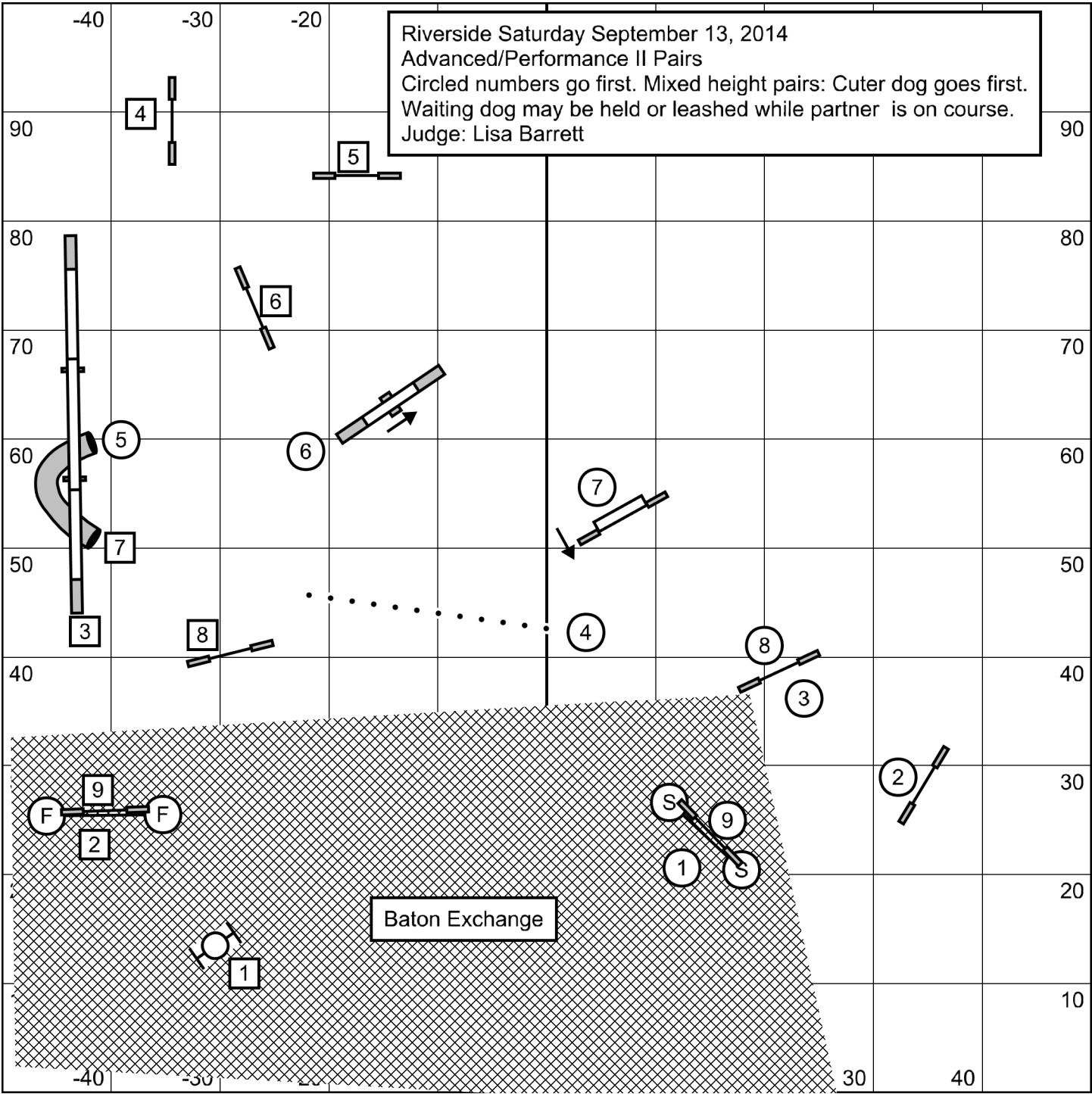


Riverside Saturday September 13, 2014
 Advanced/Performance II Standard
 Please go to start when previous dog performs jump #18.
 Judge: Lisa Barrett

Riverside Saturday September 13, 2014
Starters/Performance I Pairs
Circled numbers go first. Mixed height pairs: Cuter dog goes first.
Waiting dog may be held or leashed while partner is on course.
Judge: Lisa Barrett



Riverside Saturday September 13, 2014
 Advanced/Performance II Pairs
 Circled numbers go first. Mixed height pairs: Cuter dog goes first.
 Waiting dog may be held or leashed while partner is on course.
 Judge: Lisa Barrett



Riverside Saturday September 13, 2014

Starters/Performance I Snooker

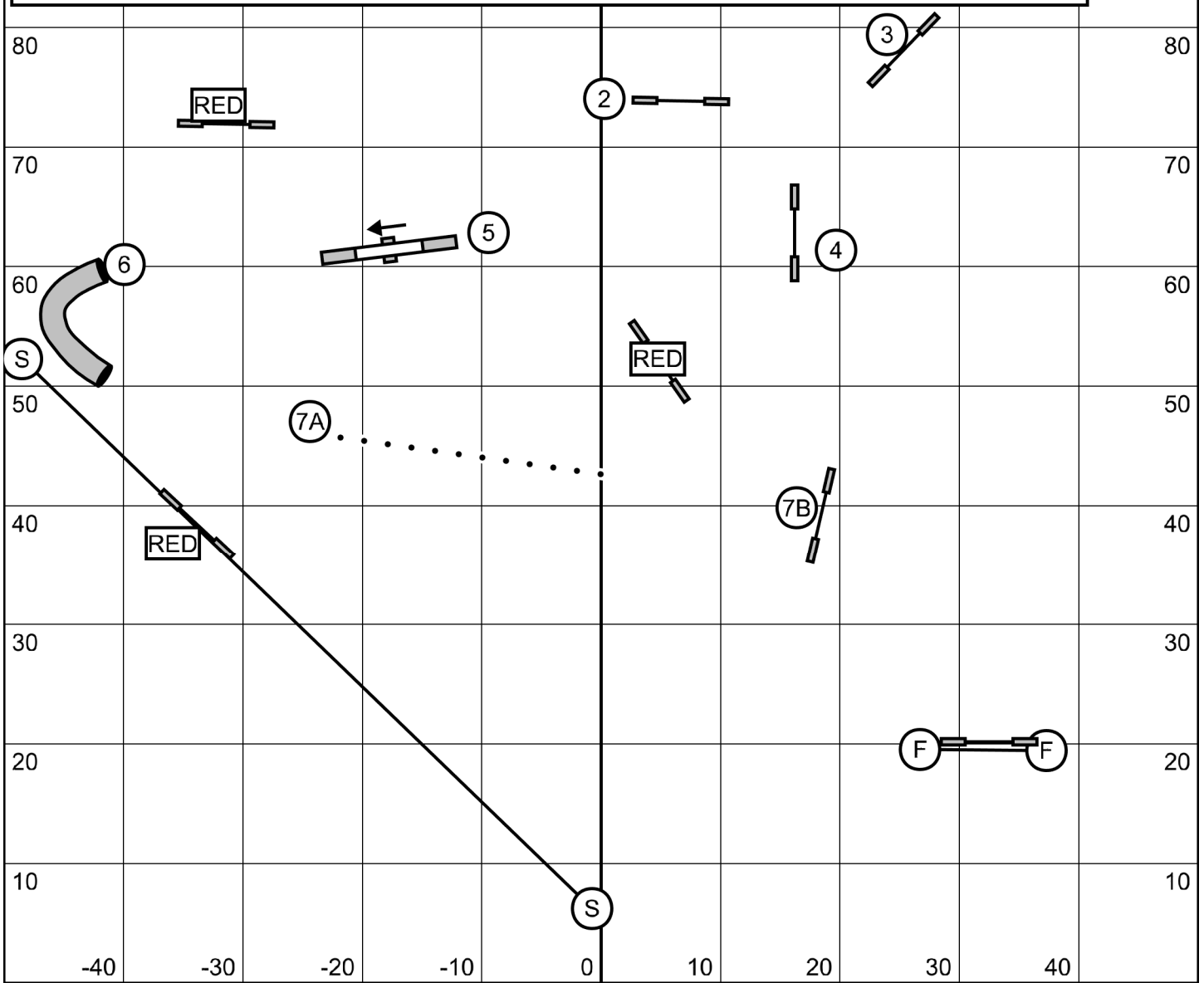
Opening: All Obstacles bidirectional except #5 seesaw.

Closing: #2 bidirectional. All others must be taken as numbered.

Q requires 37 points.

Times: Ch 26/22: 54 sec., 18/16: 55 sec., 14/12: 56 sec., Perf 20/16: 56 sec, 12"; 57 sec; 8: 58 sec.

Judge: Lisa Barrett



Riverside Saturday September 13, 2014

Advanced/Performance II Snooker

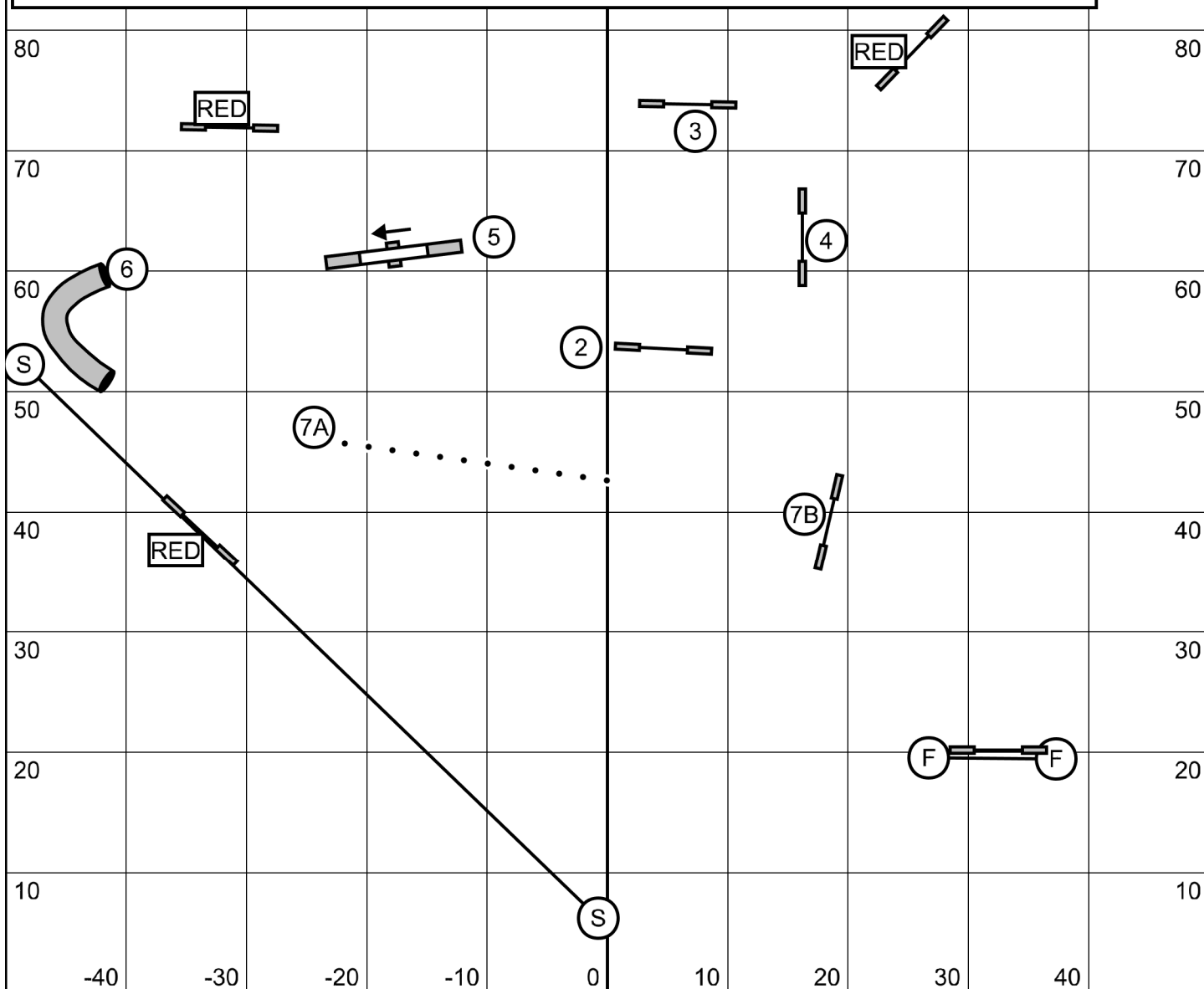
Opening: All Obstacles bidirectional except #5 seesaw.

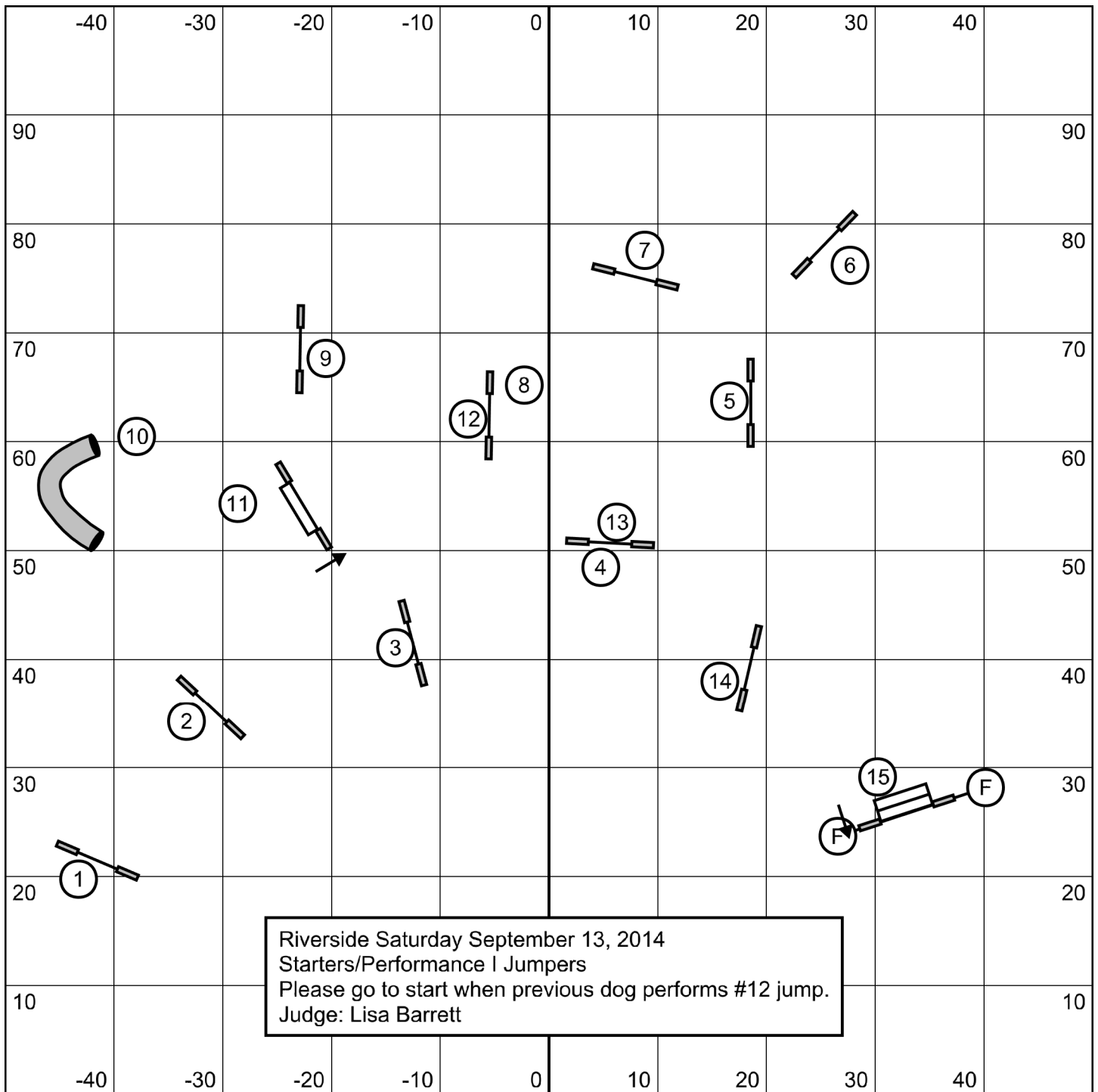
Closing: #2 bidirectional. All others must be taken as numbered.

Q requires 37 points.

Times: Ch 26/22: 54 sec., 18/16: 55 sec., 14/12: 56 sec., Perf 20/16: 56 sec, 12"; 57 sec; 8: 58 sec.

Judge: Lisa Barrett





-40

-30

-20

-10

0

10

20

30

40

90

90

80

80

70

70

60

60

50

50

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30

30

20

20

10

10

-40

-30

-20

-10

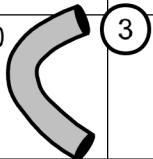
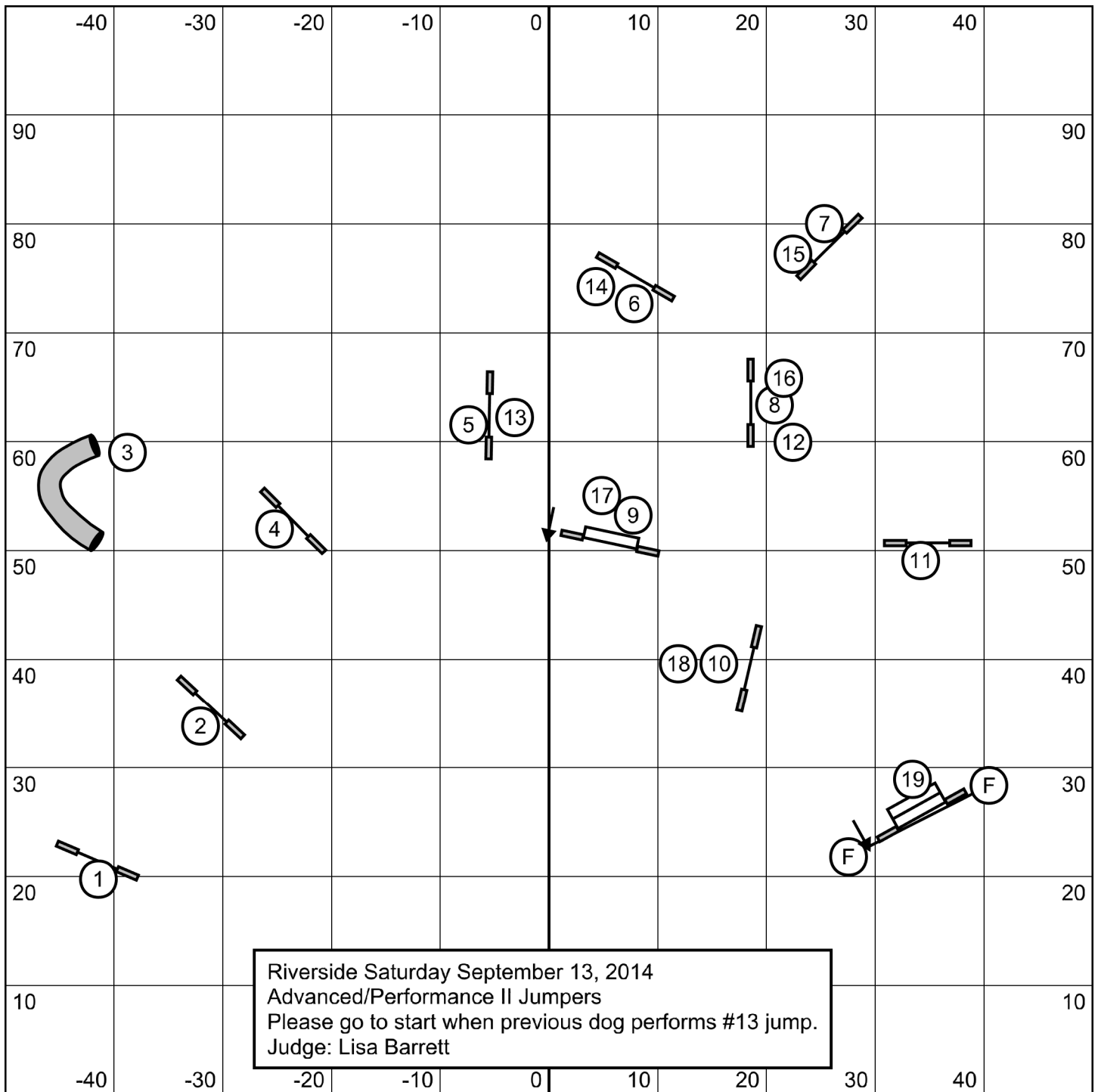
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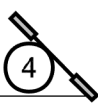
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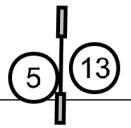
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3

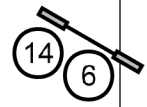


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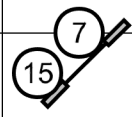
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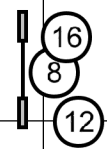
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6



15

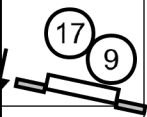
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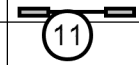
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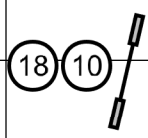


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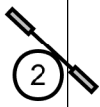


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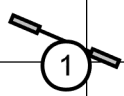


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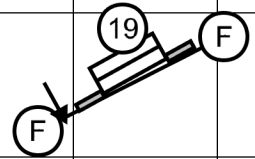
10



2



1

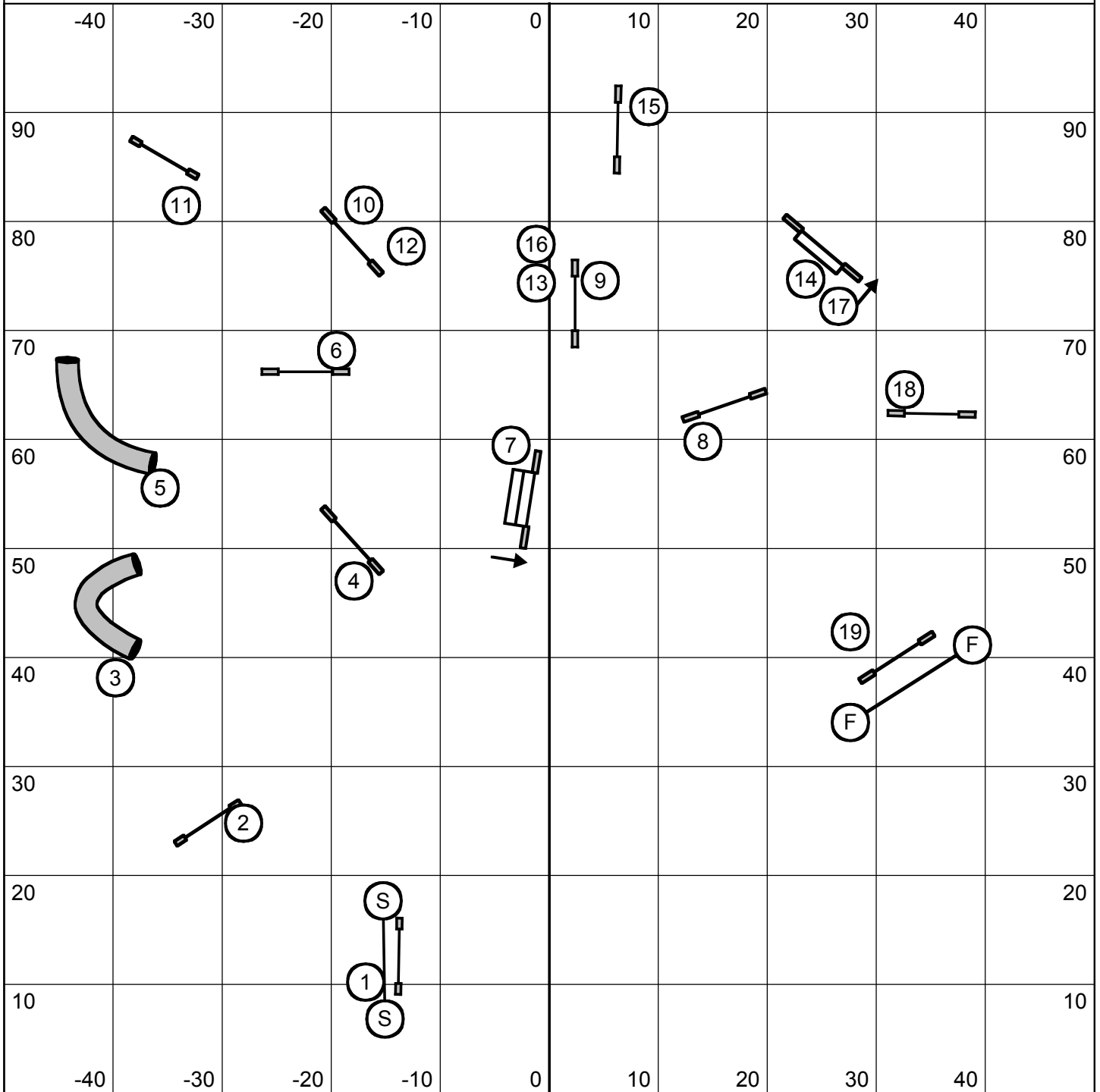


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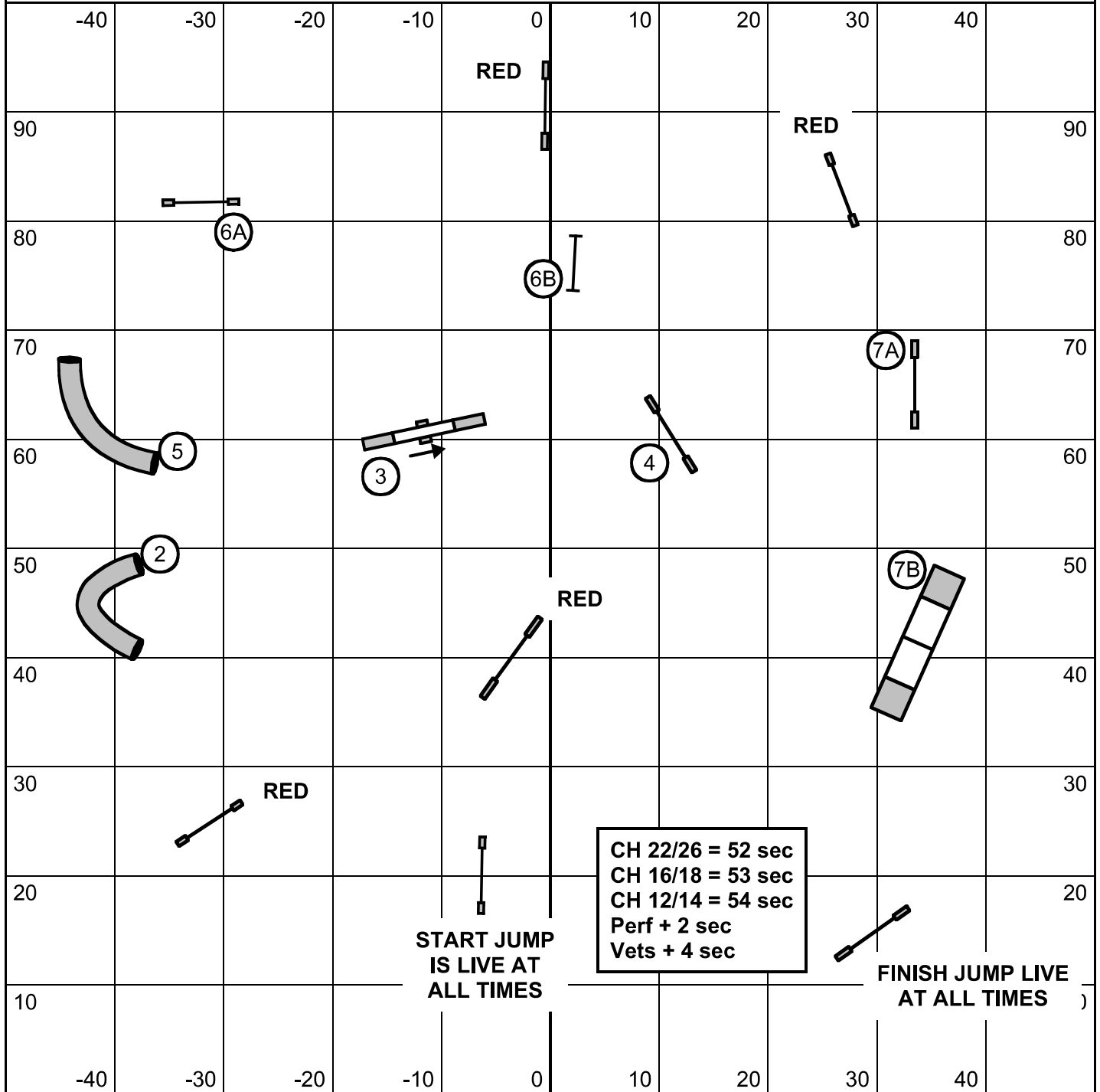
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F

**Master Jumpers
Sheri Boone
Riverside K9
Saturday 9/13/2014**



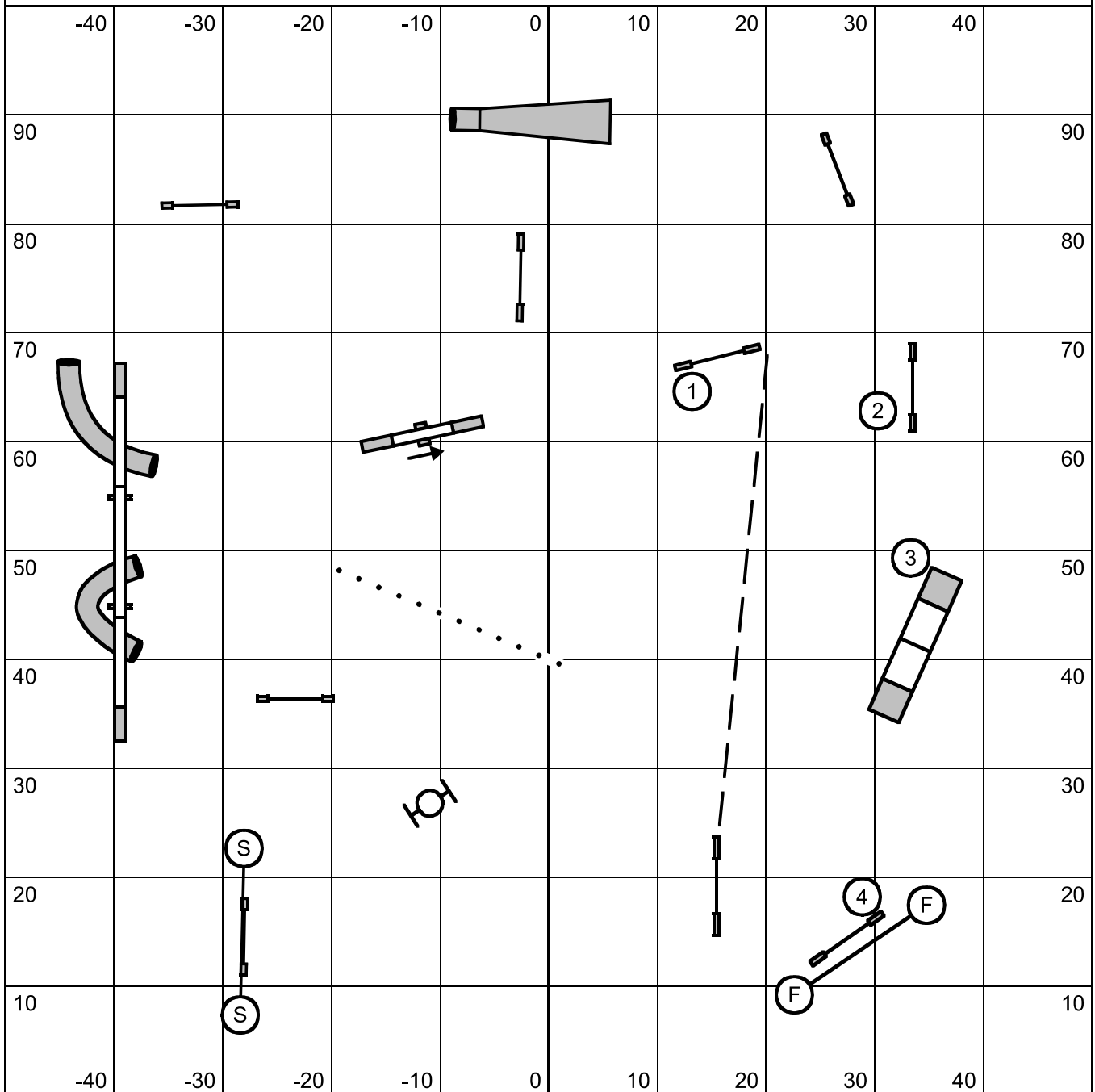
Master Snooker
Sheri Boone
Riverside K9
Saturday 9/13/2014



Opening:
Must do all 4 reds
Everything is bi-directional, except see-saw. Combos can be taken in any order, any flow.
If any part of combo is faulted or repeated when attempted, you will get zero points but may continue.

Closing: Take as numbered

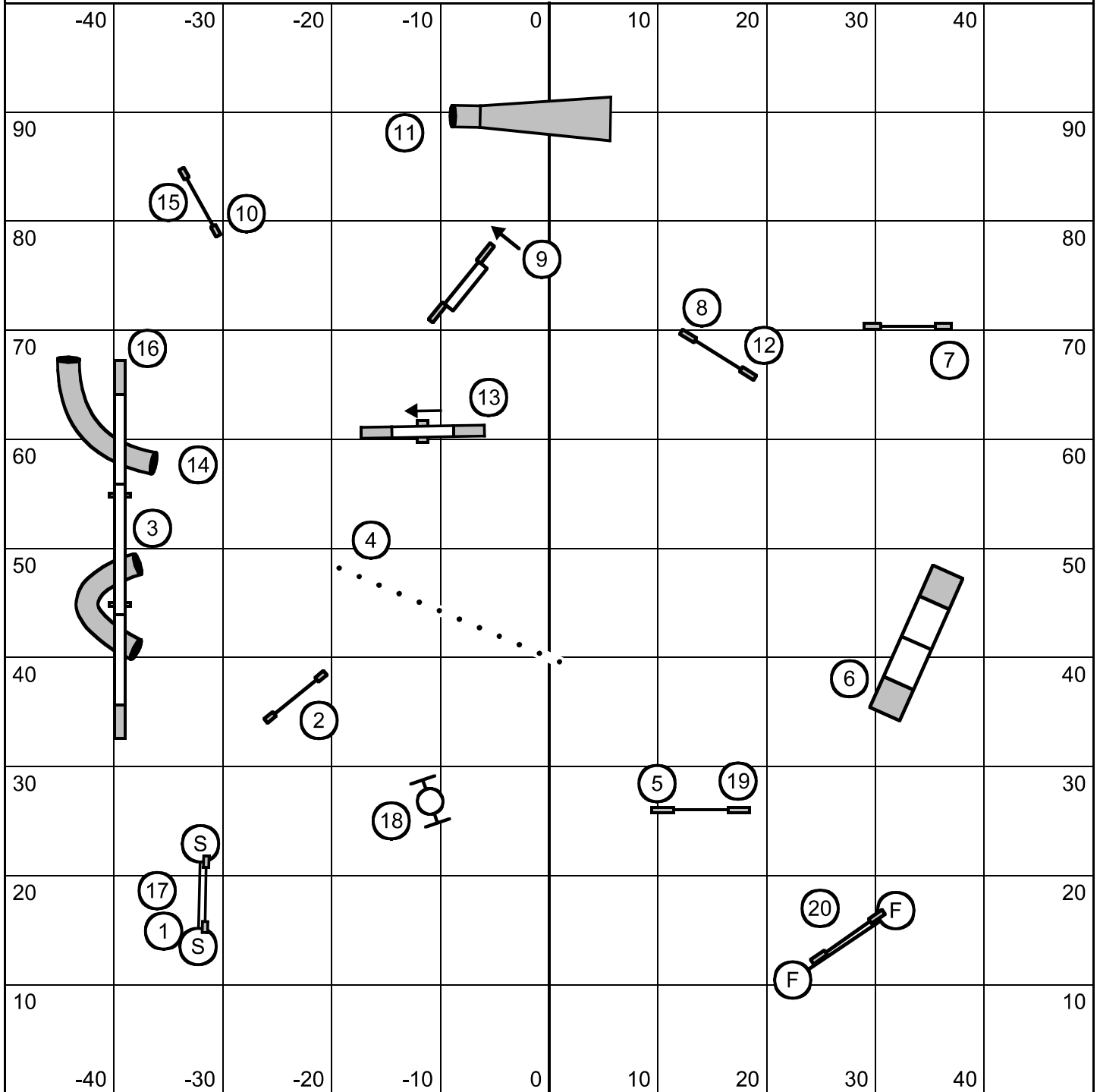
**Master Gamblers
Sheri Boone
Riverside K9
Saturday 9/13/2014**



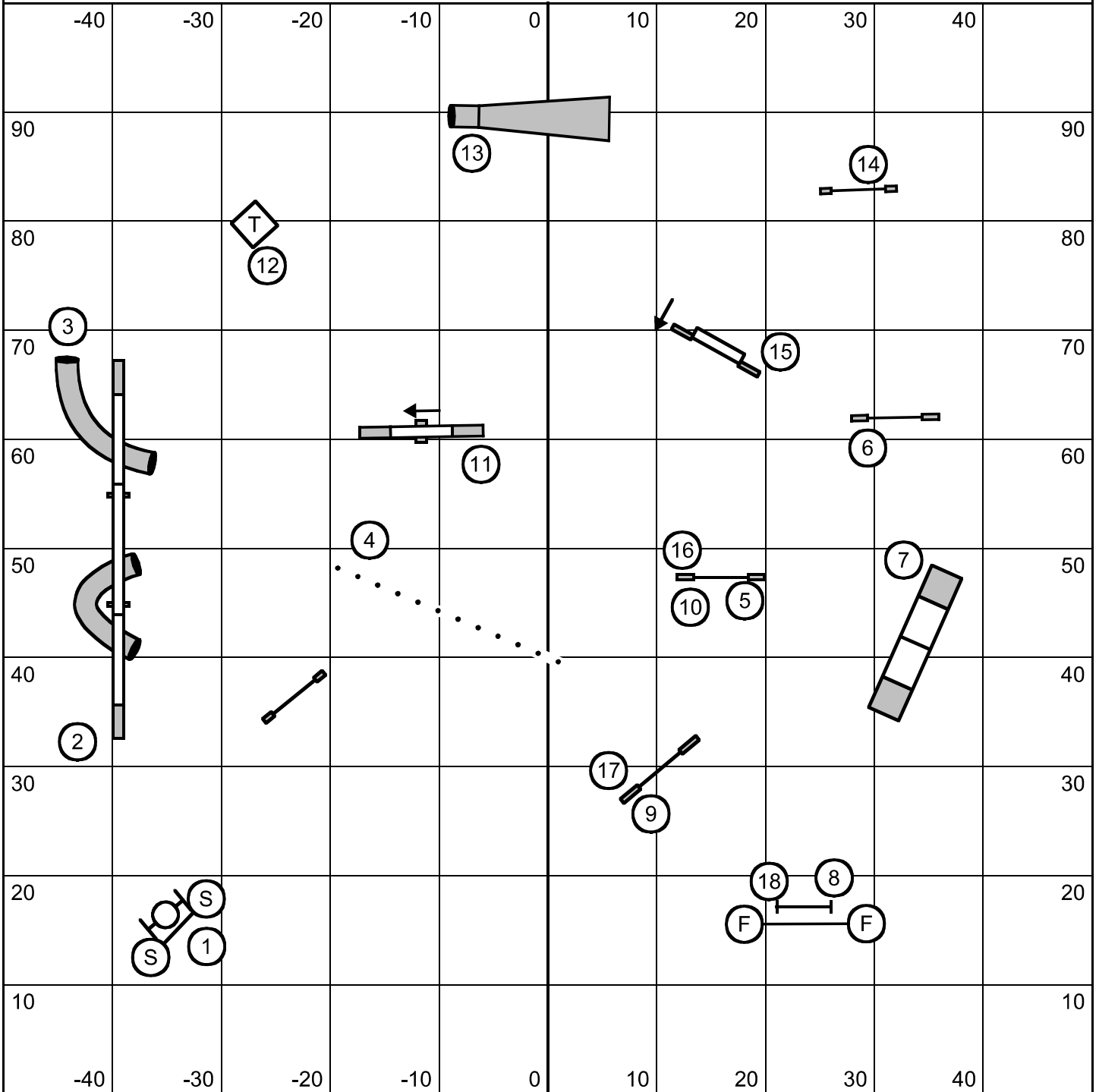
1-3-5-7 Point System / 25 sec opening
No 7 point obstacle
Start on either side of start jump (Worth 1 point)
Cannot perform a contact to another contact
Can perform any obstacle back to back
Must perform jump #4 to stop time
Gamble is worth 20 points
Need 18 Opening points, Vets need 15 points

22/26 = 16 seconds
16/18 = 17 seconds
12/14 = 19 seconds
Performance + 2 seconds
Vets + 4 seconds

**Grand Prix
Sheri Boone
Riverside K9
Saturday 9/13/2014**



**Master Standard
Sheri Boone
Riverside K9
Saturday 9/13/2014**



Master Challenge Standard
Sheri Boone
Riverside K9
Saturday 9/13/2014

